

Michael Zhan

michaelzhan2001@gmail.com | (650)-575-6951

[michaelzhan.me](mailto:michaelzhan2001@gmail.com) | github.com/michaelzhan1 | linkedin.com/in/michaelzhan1

Education

Harvard University Dec 2024, Expected

M.S. Computational Science and Engineering

The University of Texas at Austin May 2023

B.S. Chemical Engineering (GPA: 3.99, High Honors)

Elements of Computing Certificate

Engineering Honors Program

Technical Skills

-
- **Languages:** Python, C++, SQL, TypeScript/JavaScript, HTML/CSS, Tailwind CSS, R, MATLAB
 - **Frameworks:** Next.js, React, Flask, Express.js, Node.js, RESTful APIs, Agile Development
 - **Developer Tools:** Git, CI/CD, Docker, Linux, Jira, Trello, Visual Studio Code

Relevant Professional Experience

Georgiou Research Group, UT Austin | Austin, TX Jan 2020 – May 2023

Undergraduate Research Assistant, Bioinformatics Research

- Implemented single-linkage clustering algorithms for antibody sequence strings for >100,000 inputs in Python and C++. Runs 50% faster than the previous internal tool, with identical results.
- Built k-means clustering workflow with Python sci-kit learn and R to discover new gene segments in ferrets, similar to outlier detection. Discovered 2 new genes with this method.

Genentech, Inc. | San Francisco, CA Jan 2022 – Dec 2022

Software Engineer Intern – Process Technical Development

- Developed internal automation tool for dataset generation and visualization with Python using pandas and seaborn/Matplotlib, removing need for manual labor and reducing processing time by over 80%. Tool is currently in use across multiple Genentech sites.
- Streamlined data collection using Python in South San Francisco site, reducing manual workload by over 75%.
- Engineered soft sensor machine learning models for cell culture parameter prediction using sci-kit learn and AutoML libraries with an emphasis on feature optimization. Attained R^2 values of over 0.95.

Relevant Academic Projects

Conway's Game of Life Jan 2024

- Implemented Conway's Game of Life with configurable options such as grid size and animation speed
- Developed in C++ on Linux as standalone executable
- Created graphical interface using gtkmm-3.0 library

bioRxiv Biology Preprint Newsletter App Sept 2023

- Automated weekly newsletter retrieves and sends users recent biology preprint papers from bioRxiv server
- Scrapes articles with bioRxiv API and custom search function, interfacing with PostgreSQL database
- Created with Next.js using React, Typescript, and Tailwind CSS

Book Recommendation App Aug 2023

- Developed web app to shelve and recommend books for users
- Implemented Google OAuth 2.0 and custom credential log-in flows with NextAuth.js
- Retrieves book information with Google Books API, with PostgreSQL database storage
- Created with Next.js using React and Tailwind CSS

Leadership

Independent Tutor | Austin, TX May 2020 – Dec 2021

- Tutored 500 hours and over 40 students remotely in high school math and chemistry
- Managed communication and scheduling directly with students and parents