

Sheet2

Task and its short description						
	01.03-01.04	01.04-01.05	01.05-01.06	01.06-01.07	01.07-01.08	01.08-01.09
T1.1: Research on social behaviour DL concepts						
T1.2: Research on game difficulty DL adaptation concepts						
T2.1: Selection of social behaviour DL architectures						
T2.2: Selection of the suitable datasets						
T2.3: Selection of the best performing DL model						
T3.1: Adaptation of the chosen DL architecture						
T3.2: Initial training and evaluation of the adapted architecture						
T4.1: Preparation of the experimentation setup						
T4.2: Real-life evaluation of the DL model						
T5.1: Combining reports from the previous deliverables						
T5.2: Detailed description of the real-world experimentation						
T5.3: Creation of the proper visualisations of the evaluation results						
T5.4: Iterative corrections with the supervisors						