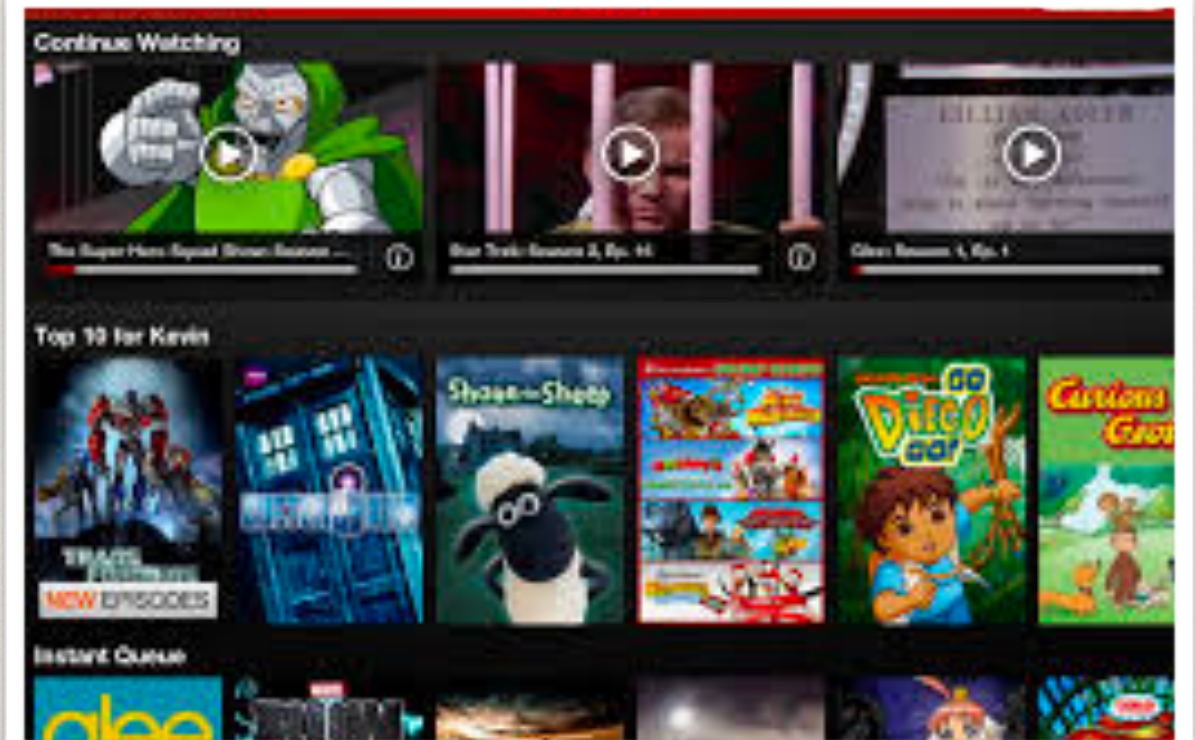


# Streams





amazon  instant video



```
cat README | grep scala
```

```
def isPrime(n: Int) = (n>=2) && ! ((2 until n-1) exists (n % _ == 0))
```

A textbook example:  
Find the 31-st prime number

```
(1 to 1000).filter(isPrime)(30)
```

```
(1 to 1000).toStream.filter(isPrime)(30)
```





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# A scala example

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- ❖ Example: Find the 31-st prime number
- ❖ Use your laptop to find the answer, then we share the numbers we got, and time elapsed for the laptop to do the computing





# So, why Streams ?

- Performance
- Large data



# Concepts for implementing streams

- Evaluation strategies
- Strictness / laziness



# Three Kinds of Evaluation Strategies

```
val x = {println("hello"); 42}
```

By-value

```
def x = {println("hello"); 42}
```

By-name

```
lazy val x = {println("hello"); 42}
```

By-need



# Discuss in groups of 2-3 people

```
val myexpression = { println()  
  val hello = {println("hello");5}  
  lazy val bonjour={println("bonjour");7}  
  def hej={println("hej");3}  
  hej+bonjour+hello+hej+bonjour+hello  
}
```

- ❖ What will be the output?
- ❖ Remind:
  - ❖ val: immediately
  - ❖ lazy val: first access
  - ❖ def: each access





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# Strictness/Laziness

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- ❖ We use the terms strictness / laziness on evaluation strategies of function calls
- ❖ A strict function evaluates all of its arguments
  - ❖ Scala functions are strict by default
- ❖ A lazy function evaluates arguments by need
  - ❖ `&&`, `||`





# An application of lazy function

```
def time[A](a: => A) = {  
  val now = System.nanoTime  
  val result = a  
  val micros = (System.nanoTime - now) / 1000  
  println("%d microseconds".format(micros))  
  result  
}
```





Implementation:

Stream = Lazy list



```
sealed trait Stream[+A]
case object Empty extends Stream[Nothing]
case class Cons[+A](h: A, t: () => Stream[A]) extends Stream[A]

object Stream {
  def cons[A](hd: => A, tl: => Stream[A]): Stream[A] = {
    val head = hd
    lazy val tail = tl
    Cons(head, () => tail)
  }
  def empty[A]: Stream[A] = Empty

  def apply[A](as: A*): Stream[A] =
    if (as.isEmpty) empty else cons(as.head, apply(as.tail: _*))
}
```





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# Quiz

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- ❖ Implement `get[A](n:Int, s:Stream[A]): A` that retrieves the *n*th item of stream *s*
- ❖ Implement `filter[A](p: A => Boolean, s:Stream[A]): Stream[A]`
- ❖ Implement `streamRange[A](l:Int,h:Int):Stream[A]` that gets the stream from *l* to *h*
- ❖ Test your implementation with this line: `“get(30, filter(isPrime, streamRange(1,1000)))”`



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# Performance comparison

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- ❖ Compare the time of running
  - ❖ `get(30, filter (isPrime, streamRange(1,1000)))`, and
  - ❖ `(1 to 1000).filter(isPrime)(30)`
- ❖ Think (again) why the former is faster



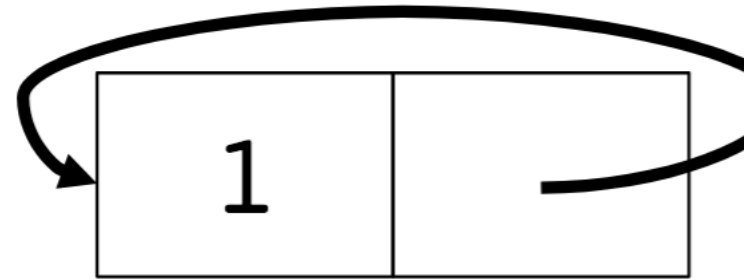


Streams in the real world:

```
import scala.collection.immutable.Stream
```



# Infinite List



- ❖ `import scala.collection.immutable.Stream`
- ❖ `val ones: Stream[Int] = Stream.cons(1, ones)`
- ❖ `ones(1000)`
- ❖ `Stream(1,2,3,4).map(_ + 10).filter(_ % 2 == 0).toList`

**DEMO**



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# Conclusions

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- ❖ By-value, by-name and by-need evaluations
- ❖ Strictness and laziness
- ❖ Stream is a useful for handling large data efficiently