#### Bachelor's thesis



F3

Faculty of Electrical Engineering Department of Cybernetics

## **Extraction of features** from moving garment

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### **Acknowledgement** / Declaration

F	Foremost,	Ι	would	like	to	thank	to
Ing.	Pavel Kr	se	k, Ph.I	)			

Prohlašuji, že jsem předloženou práci vypracoval samostatně a že jsem uvedl veškeré použité informační zdroje v souladu s Metodickým pokynem o dodržování etických principů při přípravě vysokoškolských závěrečných prací.

V Praze dne 5. 5. 2013

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### **Abstrakt** / **Abstract**

Tento...

**Klíčová slova:** dynamický model; model oděvu, textilie; extrakce příznaků; 3D obraz; silueta.

**Překlad titulu:** Získání příznaků z obrazu pohybující se látky

This...

**Keywords:** dynamic model; garment model; feature extraction; 3D image; silhouette.

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### Chapter 1 Introduction

text...

### 1.1 Motivations

This bachelor thesis is part of Clothes Perception and Manipulation project (CloPeMa, 2012-2015) funded by the European Commision [1]. CloPeMa is research project which aims to advance the state of the art in the autonomous perception and manipulation of fabrics, textiles and garments. The CLoPeMa robot will learn to manipulate, perceive and fold a variety of textiles. This bachelor thesis describes the design of method of measurement and extraction of image features.

#### 1.2 Goals

text...

### 1.3 Description of workplace

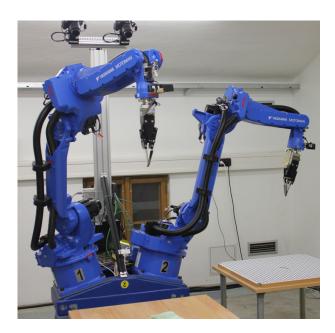


Figure 1.1. Manipulator of CloPeMa project location at CTU

#### ■ 1.3.1 Manipulator

text...

1. Introduction

#### 1.3.2 End effector

text...

#### 1.3.3 Motion sensor

text... Asus Xtion...

# Chapter 2 Way of getting data

text...

2.1 Realisation

text...

- 2.2 Positions of Manipulator
- **2.2.1** Arm with Motion Sensor

text...

2.2.2 Arm with Garment

text...

2.2.3 External axis

text...

- 2.3 Arm movement
- 2.3.1 Move1...

text...

2.3.2 Move2...

text...

## Chapter 3 Data Saving

3.1 Format of Recorded Data

text...

3.2 Topics

text...

3.3 Format of Names of Recorded Files

text...

## Chapter 4 Data Processing

# Chapter 5 Results

# Chapter 6 Discussion

## Chapter 7 Conclusion

### References

[clopema]

[1] CloPeMa. Clothes Perception and Manipulation. Visited on 2014-03-20, http://www.clopema.eu/.

[hlavac]

[2] Milan ŠONKA, Václav HLAVÁČ, and Roger BOYLE. *Image processing, analysis, and machine vision*. Thomson, edition 3 edition, 2008. ISBN: 0-495-08252-X.

# Appendix A Specification

## Appendix B Content of included DVD

## Appendix C List of shortcuts

RGB The aditive color model of using Red, Green and Blue colors of lights to create or capture the required color.

CTU Czech Technical University in Prague.

## Appendix D Brief Manual to Get Data Manually

## Appendix **E**Brief Manual for Using in Own Code