Class: Point

## Point

Class representing a point.

Constructor

#### new Point**(x, y)**

Create a point.

##### Parameters:

| Name | Type | Description |
| --- | --- | --- |
| x | number | The x value. |
| y | number | The y value. |

Source:

* [blah.js](http://docs.google.com/blah.js.html), [line 2](http://docs.google.com/blah.js.html#line2)

### Methods

#### getX**() → {number}**

Get the x value.

Source:

* [blah.js](http://docs.google.com/blah.js.html), [line 16](http://docs.google.com/blah.js.html#line16)

##### Returns:

The x value.

#### Type number

getY**() → {number}**

Get the y value.

Source:

* [blah.js](http://docs.google.com/blah.js.html), [line 24](http://docs.google.com/blah.js.html#line24)

##### Returns:

The y value.

Type number

## [**Home**](http://docs.google.com/index.html)

### Classes

* [Dot](http://docs.google.com/Dot.html)
* [Point](http://docs.google.com/Point.html)

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