Angular Advanced - Firebase – CRUD Operations



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CRUD operations in Firebase

Options via AngularFire API – this is for

FirebaseListObservable (!)

- push add new item
- update update item, use \$key to indicate which item
- remove delete item. Also use \$key.

API Summary

The table below highlights some of the common methods on the FirebaseListObservable.

| method | |
|---|--|
| <pre>push(value: any)</pre> | Creates a new record on the list, using the Realtime Database's push-ids. |
| <pre>update(keyRefOrSnap: string)</pre> | Firebase |
| <pre>remove(key: string?)</pre> | Deletes the item by key. If no parameter is provided, the entire list will be deleted. |

https://github.com/angular/angularfire2/blob/master/docs/3-retrieving-data-as-lists.md

Choice – add routing

- We add routing, so we can use Authentication and Guards later.
- Add Routes, RouterModule and routing table to application
- Add different component for different actions.
- Move logic and UI from AppComponent to HomeComponent.
- Add <router-outlet> and navigation menu to AppComponent.

Edit app.module.ts

```
const routes: Routes = [
                                                                Add Routes
   {path: '', pathMatch: 'full', redirectTo: 'home'},
   {path: 'home', component: HomeComponent},
   {path: 'add', component: AddComponent},
];
@NgModule({
   imports : [
      RouterModule.forRoot(routes)
                                                            Add RouterModule
   declarations: [
      AppComponent,
      HomeComponent,
                                                             Add Components
      AddComponent
   ],
   providers : [],
   bootstrap : [AppComponent]
})
export class AppModule {
```

Create CityService

- Create a Service, responsible for handling CRUD-operations.
- We could also create a Store, but leave that as an exercise to the reader ;-)
- Add city.service.ts, and CRUD-skeleton
- We also added a City interface as a Model

```
// city.model.ts
export interface City {
   id: number;
   name: string;
   province: string;
   highlights: string[],
   rating: number
}
```

CityService

```
@Injectable()
export class CityService {
   constructor(private af: AngularFireDatabase) {
   getCities(): FirebaseListObservable<City[]> {
      return this.af.list('/cities');
   addCity(city: City): void {
      //...
   updateCity(city: City): void {
      //...
   }
   removeCity(city: City): void {
      //...
```

TODO: fill this methods

HomeComponent

Retrieve Cities via service

```
export class HomeComponent implements OnInit {
   cities$: FirebaseListObservable<City[]>;

   constructor(private cityService:CityService) {
        Inject CityService and set up Observable
    }

   ngOnInit() {
        this.cities$ = this.cityService.getCities();
   }
}
```

Adding a City

```
<!--Simple form to add a city. NO VALIDATION AT THIS MOMENT!-->
<input type="text" #cityName class="input-lg"</pre>
       placeholder="City name...">
<input type="text" #cityProvince class="input-lg"</pre>
       placeholder="Province...">
<input type="text" #cityHighlights class="input-lg"</pre>
       placeholder="Highlights...">
                                                     + Add City

★ Home

                                              Add a city
<button class="btn btn-success"</pre>
                                               City name...
   (click)="addCity(cityName.value,
                                               Province...
   Save
                                               Highlights...
</button>
                                               ■ Save
                                                    5 Cancel
                                              AngularFire Documentation
```

Add logic

```
addCity(name: string, province: string, highlights: string): void {
  let newCity: City = {
     id
        : this.cityService.getRandomId(),
     name : name,
     province : province,
     highlights: [],
     rating
            : 0
  this.cityService.addCity(newCity);
  this.router.navigate(['/']);
                            addCity(city: City): any {
                                return this.af.list('/cities')
Component
                                   .push(city);
```

Service

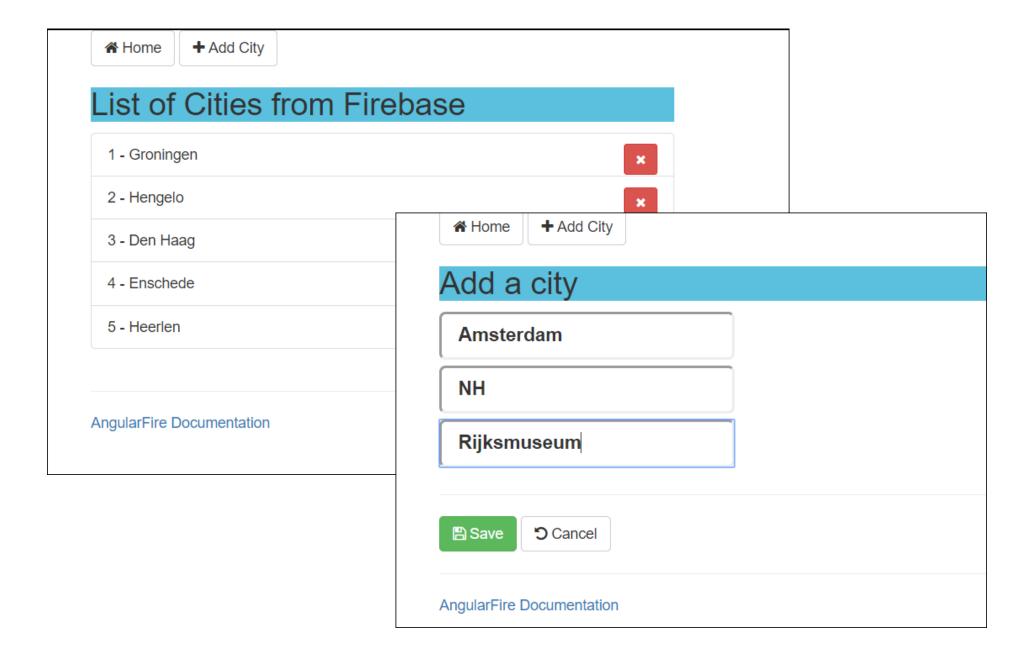
Deleting cities

- Pass \$key for unique reference
 - Remember to update your Model with property \$key.

```
    {{ city.id}} - {{ city.name }}
    <button (click)="remove(city)" class="btn btn-sm btn-danger pull-right">
        <i class="fa fa-remove"></i>
        </button>
```

HTML

Service



Workshop

- Add Routing to your project, create a /home route and /add route
- Add Component to add a new city
- Add Service and logic to Add and Delete cities in firebase

• Example: /510-Firebase-crud

```
I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day
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