

# Michelle Vy Nguyen

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🌐 [michellevynguyen.com](https://michellevynguyen.com)

🐙 [github.com/michelle-n](https://github.com/michelle-n)

in [linkedin.com/in/michellevynguyen](https://linkedin.com/in/michellevynguyen)

</> C++, Python, Java

## 🎓 Education

### Bachelor of Science (BSc) Honors in Computer Science | University of Calgary

Sep. 2015 – Jun. 2021

### Bachelor of Science (BSc) Honors in Biochemistry | University of Calgary

Calgary, Alberta, Canada

- > Computer Science Major GPA: 4.00/4.00 | Biochemistry Major GPA: 3.68/4.00 | Overall GPA: 3.85/4.00
- > Courses: Data Structures, Distributed Algorithms, Cryptography, Security, Information Theory, Operating Systems, Networks

## 💼 Experience

### Honors Research Student (Topic: Post-Quantum Isogeny-Based Cryptography)

Sep. 2020 – May 2021

Department of Computer Science, University of Calgary

Calgary, Alberta, Canada

- > Investigated optimizations to a cryptographic protocol, by analyzing over 50 publications, to recover two alternative algorithms.
- > Progressed experiments to compare and enhance the run-time of computations, by initiating the development of Magma code implementing the studied cryptographic protocol and its two alternative algorithms.

### Teaching Assistant (Course: Principles of Operating Systems)

Sep. 2020 – Apr. 2021

Department of Computer Science, University of Calgary

Calgary, Alberta, Canada

- > Led tutorials of 45-55 students by creating presentations and C/C++ programming exercises for 96 one-hour tutorials.
- > Assessed and provided constructive feedback for over 200 C/C++ assignments by testing and debugging students' code.
- > Streamlined the evaluation of assignments by 30% in time, by automating test scripts to run on each assignment.

### Software Developer

May. 2020 – Aug. 2020

VIKAMI Canada

Calgary, Alberta, Canada

- > Consulted with the business owners and deployed an e-commerce website built on WordPress, using PHP, JavaScript, HTML, and CSS; building the business' online presence and resulting in a 20% increase in online sales in the first month.
- > Increased the accuracy of shipping estimates by 10% by implementing algorithmic improvements, while keeping scalability in mind.

### Honors Research Student (Topic: Surface-Erosive Polymers for Stem Cell Growth)

Sep. 2018 – Apr. 2019

BioMEMS and Bioinspired Microfluidic Laboratory, University of Calgary

Calgary, Alberta, Canada

- > Researched the potential of five polymer mixtures to target the delivery of protein growth factors, by analyzing data from protein structure and toxicity experiments using Igor Pro, Excel, and MATLAB.

### Summer Undergraduate Researcher (Topic: Effects of Heavy Metals on Lipids)

May. 2018 – Aug. 2018

Department of Biological Sciences, University of Calgary

Calgary, Alberta, Canada

- > Reduced time spent on manual data parsing by 80% by automating data entry and plotting using Python, Excel, and MATLAB.

## 📁 Projects

More projects and details: [michellevynguyen.com#portfolio](https://michellevynguyen.com#portfolio)

### dpfplusplus - A C++ Implementation for Cryptographic Distributed Point Functions

Mar. 2021 – Apr. 2021

🔗 [michellevynguyen.com/portfolio/dpfplusplus.html](https://michellevynguyen.com/portfolio/dpfplusplus.html)

Calgary, Alberta, Canada

- > Maintained and documented the codebase of a cryptographic primitive's C++ implementation, using C++ and Doxygen.
- > Enhanced user-friendliness by establishing three tutorials on getting started with the codebase, using code examples.

### uScholar - A Web Application for Academic Journal Submissions

Feb. 2020 – Apr. 2020

🔗 [github.com/jonsantos/uScholar](https://github.com/jonsantos/uScholar) | 🔗 [michellevynguyen.com/portfolio/uscholar.html](https://michellevynguyen.com/portfolio/uscholar.html)

Calgary, Alberta, Canada

- > Collaborated with a team to tackle a web application for academic journal submissions. Built using JavaScript and Firebase.
- > Optimized efficiency by designing the database structure to reduce nesting and flatten data structures.

### Jumpy Man - A Desktop Platformer Game

July. 2019 – Aug. 2019

🔗 [github.com/michelle-n/JumpyMan](https://github.com/michelle-n/JumpyMan) | 🔗 [michellevynguyen.com/portfolio/jumpyman.html](https://michellevynguyen.com/portfolio/jumpyman.html)

Calgary, Alberta, Canada

- > Created a desktop game in 6-weeks while learning Java, with GUI built using JavaFX.
- > Increased scalability by restructuring 25 classes to reduce coupling and increase cohesion.

## 🛠 Skills

**Proficient with:** Developing in C++, Python, and Java; working in Unix/Linux environments; and using Git version control.

**Previous experience with:** Developing in C, ARM Assembly, Haskell, HTML, CSS, JavaScript, PHP, Magma, and MATLAB.

## 📖 Clubs and Interests

**Information Security Club | University of Calgary** - Member

Mar. 2020 – Apr. 2021

**Competitive Programming Club | University of Calgary** - Member

Sep. 2019 – Apr. 2021

**Science Mentorship Program | University of Calgary** - Mentor

Sep. 2017 – Apr. 2019

**Cycling Team | University of Calgary** - Founder/President

Sep. 2016 – Apr. 2018