

# Communi-gate

## Teacher's Guide

*Communi-gate: the gateway to success for undergraduates entering the work force.*

### Gather

Ensure teams are connected – either by sitting together if in-person, or on a communication channel if online. Players should not be able to view another team-member's screen.

### Connect

Get all team members to access the experience by typing in the URL into their browser. This will take them to the home screen of the experience with a purpose description of the activity and instructions to get started.

### Select

Ensure all team members select a different player number, and the corresponding player tab from the main menu. They will now all see a different perspective of the same game map.

### Play

Encourage the team to read the instructions at the bottom of their screen. Once completed, they should communicate as a team to move from the start tile to the finish tile. Emphasise that team members should lead the team when they feel they have more information than others.

### Reflect

Once the team has reached the finish tile, they will see a pop-up appear on their screen, congratulating them. At this point, encourage the team to view the Observer tab (in the main menu). This will show a view of the entire game map. While viewing this page, encourage the team to discuss how they communicated well, and what they could improve on. This is also a good time to prompt reflection on whether all members of the team shared leadership or whether it was dominated by certain members. Encourage students to consider how this would apply to team work projects in university or in industry.