# Michelle Angela Widjaja

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#### PERSONAL PROFILE

An enthusiastic Engineering Product Development undergraduate passionate about mechanical design and product development. Skilled in 3D prototyping and user-centred design to create innovative and functional products in the Healthcare Engineering industry.

#### **EDUCATION**

## Singapore University of Technology and Design

*September 2021 – May 2025* 

- Bachelor of Engineering (Engineering Product Development)
- GPA 4.14/5.0
- Relevant Courses: Machine Element Design, Engineering Design Innovation, Healthcare Product Design, Systems & Control

#### Pohang University of Science and Technology

Pohang, South Korea

• Global Exchange Programme (GEXP)

- September 2023 December 2023
- Developed an IntelliJ IDE plugin using Java to visualize number of passed unit tests in a project utilizing pair programming and agile programming practices in 8 weeks
- Relevant Courses: Human-Robot Interface, Materials Processing, Biomedical Materials, Software Design Methods

#### WORK EXPERIENCE

**Sport Singapore** 

Sport Technologist Intern

February 2024 - August 2024

- Designed 7 multidisciplinary 3D prototypes using Solidworks and 3D printing including laser gun mounts, sweat capsules, finger splints, enhancing design functionality and optimising usability in athletic and physiological applications
- Contributed to setting up 3D printing capabilities at the organisation by leading various 3D prototyping projects and authoring a comprehensive Standard Operating Procedure (SOP) to streamline 3D printing workflow and ensure consistency
- Gained proficiency in Unity in 2 months to facilitate seamless handover of 4 Virtual Reality (VR) Final Year Projects (FYPs) to the organisation

#### ACADEMIC PROJECTS

## Singapore University of Technology and Design

## Capstone Programme, SafeGait, Mechanical Design Lead

September 2024 – April 2025

- Spearheaded the mechanical design development of a wearable gait monitoring device aimed at early detection of workplace heat-related fatigue, collaborating in a multidisciplinary team of six.
- Designed and fabricated through multiple iterations with compact 3D-printed housings and custom-sewn textile enclosures for ergonomic, body-mounted use.
- Acted as the primary liaison with the industry mentor, translating feedback into actionable steps and aligning the team's technical direction with industry expectations.

## Singapore University of Technology and Design

## Healthcare Product Design, Game Development Lead

September 2024 - December 2024

- Led the development of a sensor-integrated reminiscence therapy game in Unity to enhance cognitive well-being in dementia patients through interactive cooking simulations in 8 weeks.
- Developed interactive gameplay mechanics using C# scripting and Animations in Unity, enabling real-time user interactions with virtual kitchen tools and market environments.

## **CO-CURRICULAR ACTIVITIES**

# Dance DerivativeZ (SUTD)

### **Executive Committee, President**

June 2023 - May 2024

- Led the overall direction, vision and goals of the club with 60 members, ensuring efficient operations and alignment with executive committee input.
- Monitored all club activities, successfully organizing 7 major events while ensuring smooth execution and alignment with club objectives

## ADDITIONAL INFORMATION

- **Technical Skills**: Proficient: Solidworks, Autodesk Fusion360, Microsoft Office, Google Workspace, Unity (3D environment and C# Scripting), Project Management (JIRA); Basic: Java, C++, Python,
- Languages: Fluent in English and Bahasa Indonesia; Conversational Proficiency in Korean and Chinese