# MICHELLE CHUNG SOFTWARE ENGINEER

415-866-9465 mchung19@illinois.edu San Francisco, CA <u>LinkedIn</u> <u>Github</u> <u>Portfolio</u>

## **SKILLS**

Languages: JavaScript, TypeScript, Python, Ruby, HTML, CSS, SQL | Tools: MongoDB, Mongoose, Supabase, Git, AWS S3, Postman, PostgreSQL, Trello | Frameworks/Libraries: React/Redux, Rails, Node.js, Next.js, Express.js, Tailwind

#### **PROJECTS**

Grub Globe | (JavaScript, Express.js, Node.js, MongoDB, React/Redux, Trello, AWS S3, CSS, Heroku)

live | github

A global social recipe explorer with Al chat bot and gamified recipe completion

- Enhanced application content by fetching, filtering, and structuring **Spoonacular API** recipe data into **MongoDB**, enabling personalized dietary preferences tailored to specific countries.
- Engineered review photo management in the app's API using **AWS S3**, enabling users to maintain previous uploads while adding new images, preserving content integrity, and enhancing user control.
- Collaborated with a team of engineers using Trello for backlog tracking to develop a system that tracks recipe
  completions, updates profiles, and visualizes badge progress, advancing user interactivity.

Event Me | (Ruby, Ruby on Rails, React/Redux, PostgreSQL, Webpack, Render, AWS S3)

live | github

A full-stack Eventbrite clone enabling event organization and ticket management

- Formulated a data model that separates user-created event ticket sales from attendee purchases, applying the **Model-View-Controller** pattern to enhance scalability and streamline transaction workflows.
- Architected asynchronous data processing system for real-time updates using React/Redux for event and ticket data across user interfaces and administrative dashboards, enhancing operational efficiency.

Cat Defense | (JavaScript, HTML, CSS, SCSS, Canvas)

live | github

Single-page tower defense game built with vanilla JavaScript and HTML canvas, featuring collision detection

- Devised a collision detection logic to manage unidirectionally moving enemy objects with static user-placed objects that shoot projectiles, enhancing gameplay mechanics.
- Integrated mouse input to track cursor movement and click events for cat placement with real-time **DOM** updates for currency deduction and position validation.

### **EXPERIENCE**

Software Engineering Intern | (JavaScript, TypeScript, Next.js, Tailwind CSS, Supabase, Postman)

Stealth Startup - Dorsal Al

Sept 2023 - Dec 2023

- Developed a custom **RESTful API** leveraging data.sec.gov API to automate the retrieval of 10-K/Q financial reports using stock ticker symbols, enhancing operational efficiency and code reusability for future feature integrations.
- Designed a user dashboard in **Next.js** for the display of financial reports and earnings call transcripts, including features such as infinite pagination to enhance usability and ensure ease of access for users.
- Created utility functions for text highlighting and retrieval, allowing users to interact with and extract key information from financial documents and earnings call transcripts.
- Leveraged Supabase for backend services, including database management and storage, to manage earnings call
  transcripts and company filings, ensuring scalable and secure data handling in collaboration with one engineer.

#### Relationship Banker

Bank of America

Jul 2022 - Nov 2022

- Fostered strategic partnerships by connecting clients with specialized bankers, achieving a 20% improvement in client retention rates through personalized service delivery.
- Led the initiative to integrate Al-based banking tools like Erica and Life Plan into client services, increasing tool adoption and enhancing the bank's digital transformation efforts.

#### **EDUCATION**

University of Illinois Urbana Champaign - B.A. Consumer Economics and Finance, 2021 App Academy - Web Development Bootcamp, Jan 2023 - May 2023