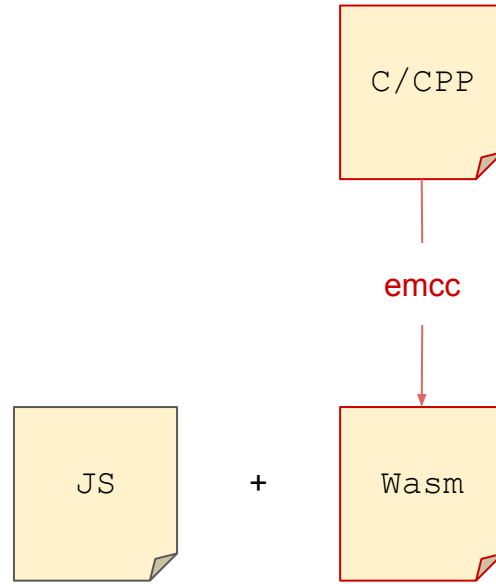


Observation:
DCE is pretty strong
(LLVM DCE + Binaryen DCE)

*How did we come to
this conclusion?*

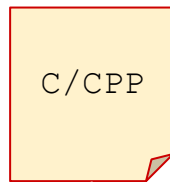


Simple JS + WASM calculator

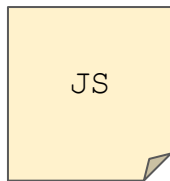
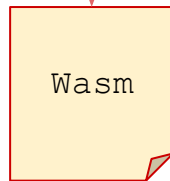
1st Number:

2nd Number:

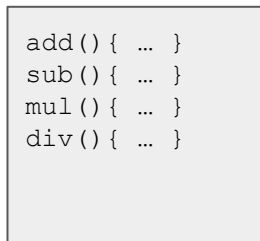
The Result is :



emcc



+



used code
imported from
Wasm

JS code

C/CPP

```
add() { ... }  
sub() { ... }  
mul() { ... }  
div() { ... }  
inc() { ... }  
dec() { ... }
```

emcc

JS

+

Wasm

used code
imported from
Wasm

JS code

```
add() { ... }  
sub() { ... }  
mul() { ... }  
div() { ... }
```

C/CPP

emcc

Wasm

```
add() { ... }  
sub() { ... }  
mul() { ... }  
div() { ... }  
inc() { ... }  
dec() { ... }
```

marked `add()`, `sub()`, `mul()`,
`inc()` as exported

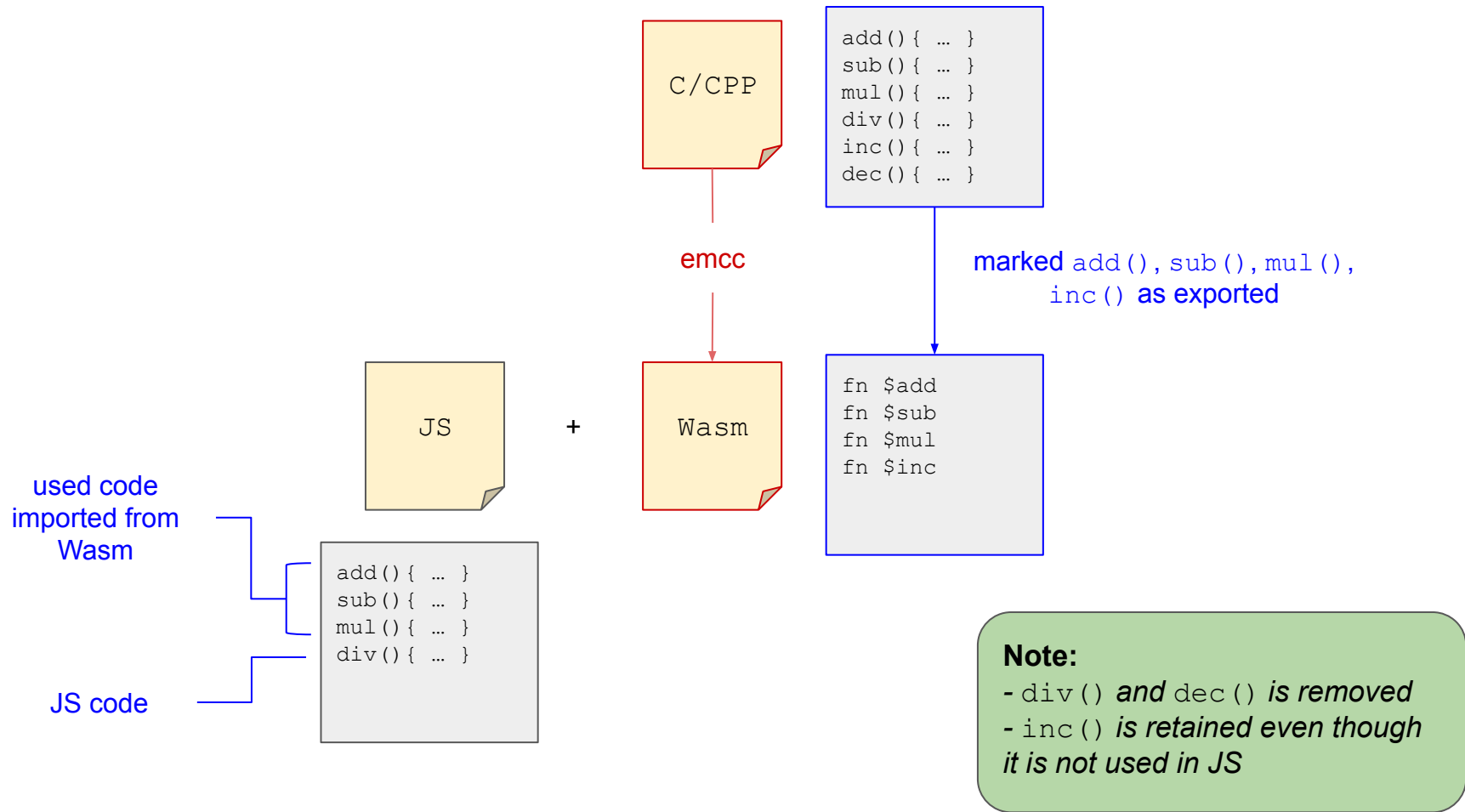
JS

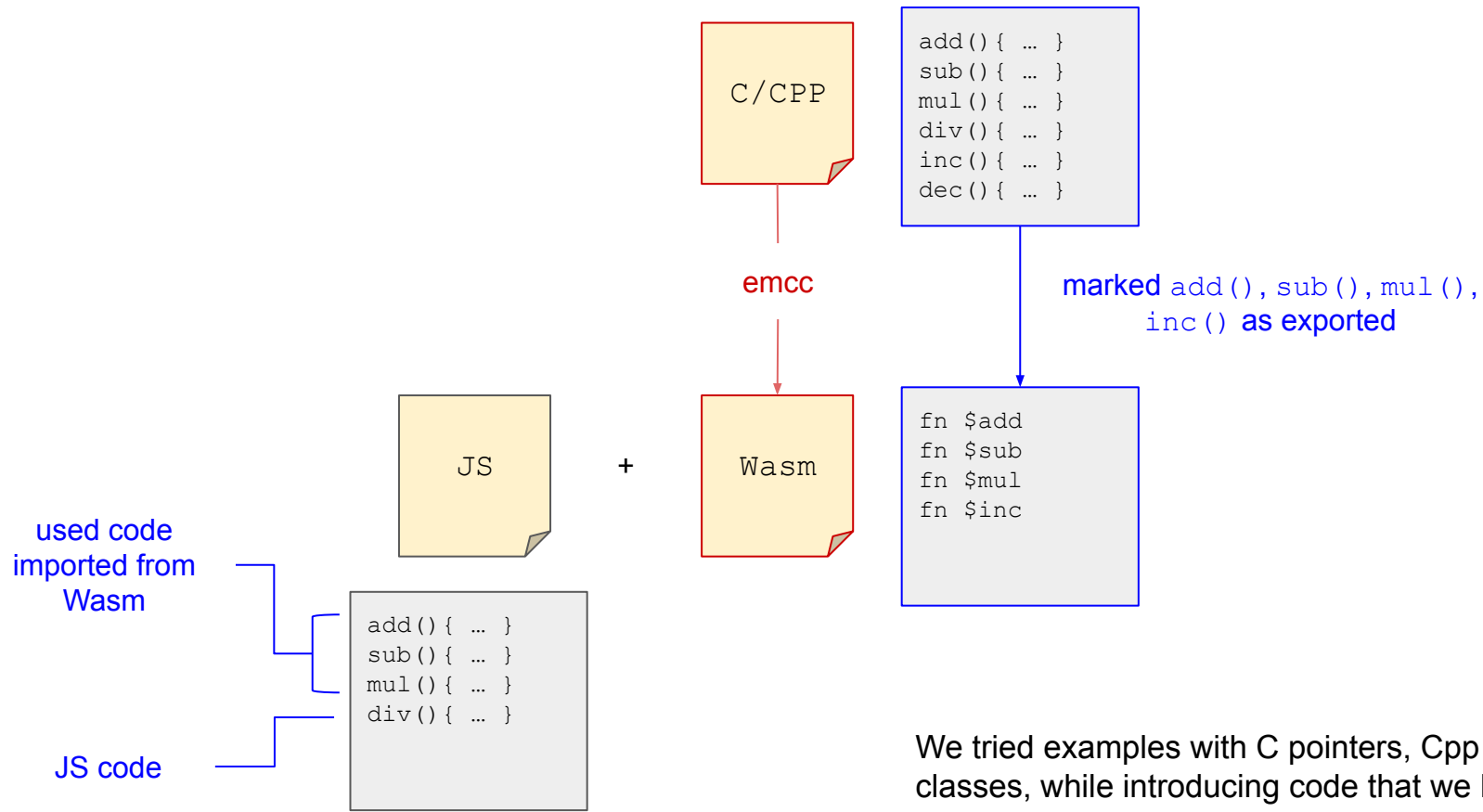
+

used code
imported from
Wasm

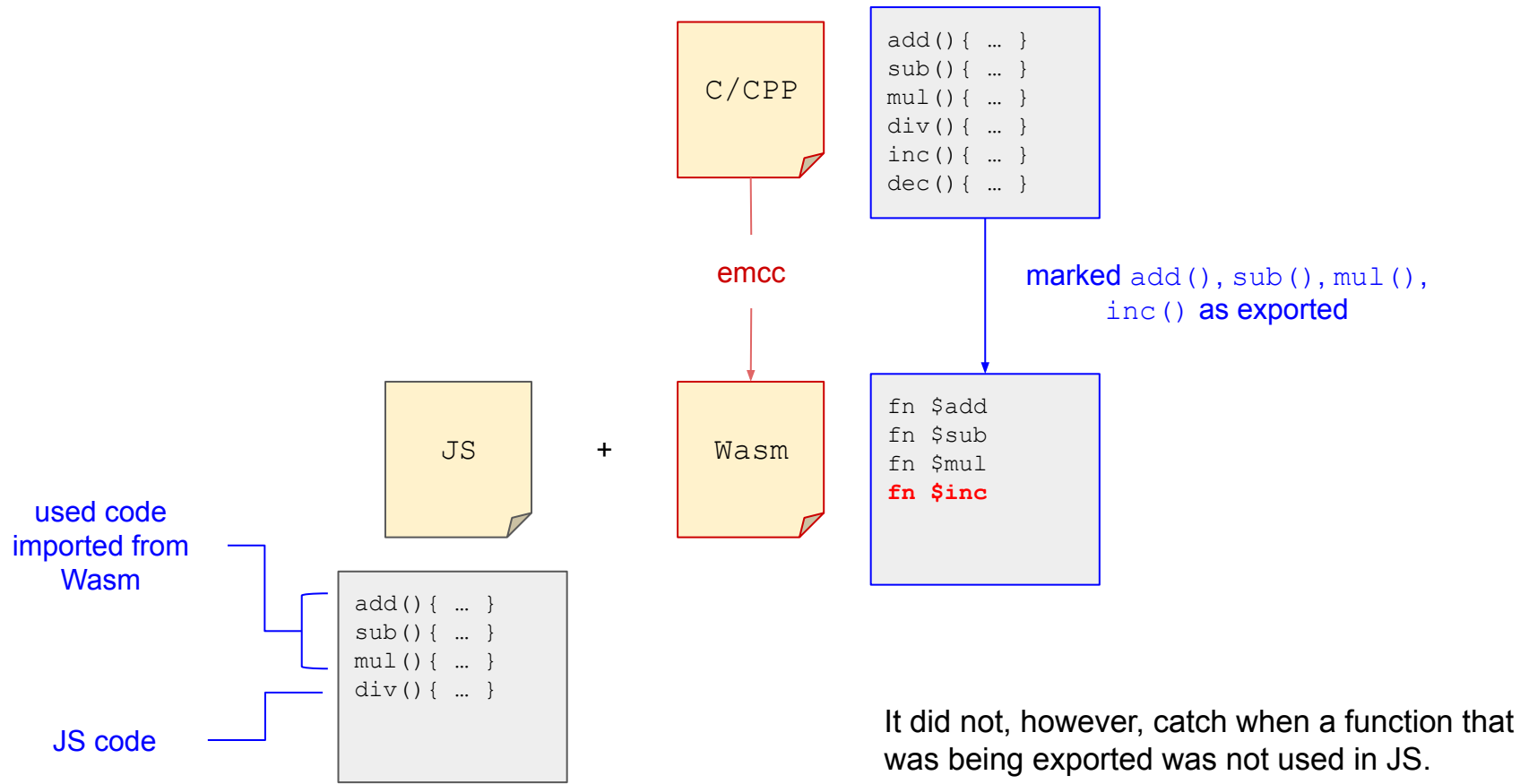
JS code

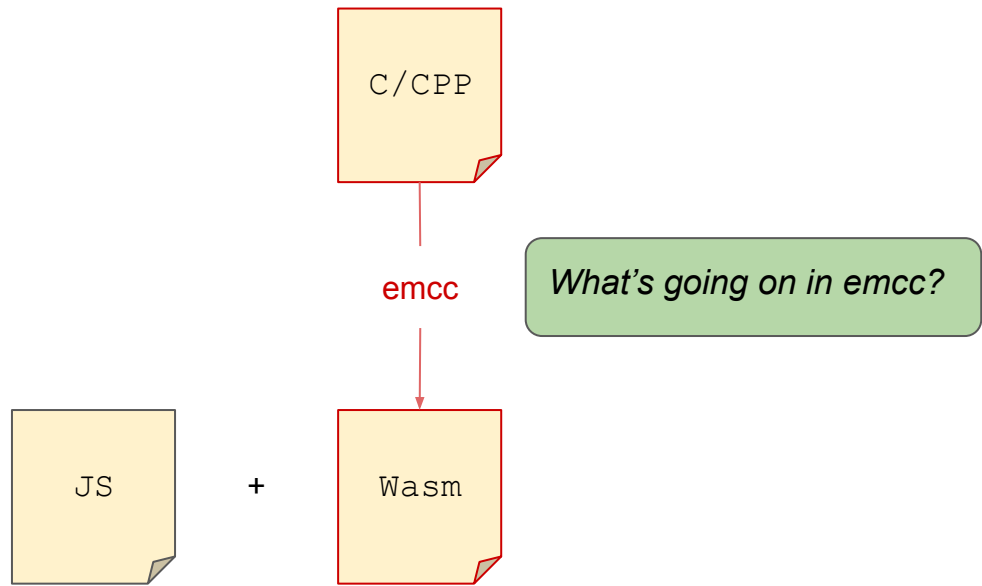
```
add() { ... }  
sub() { ... }  
mul() { ... }  
div() { ... }
```

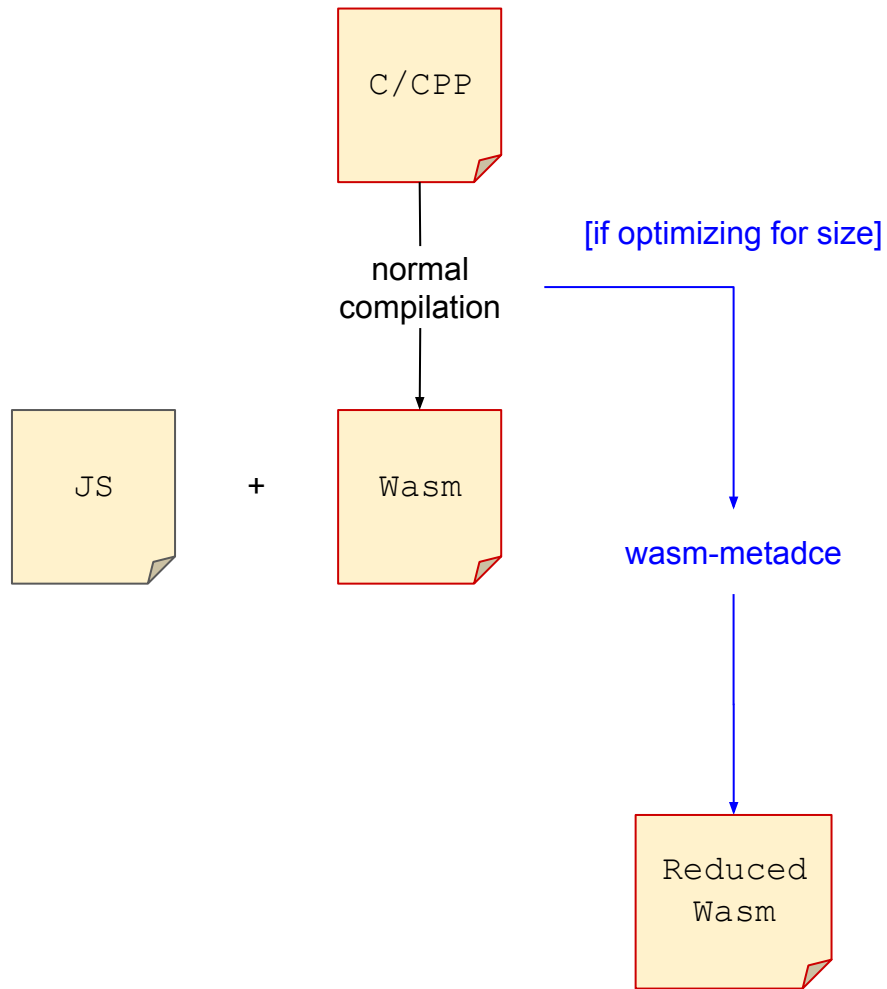


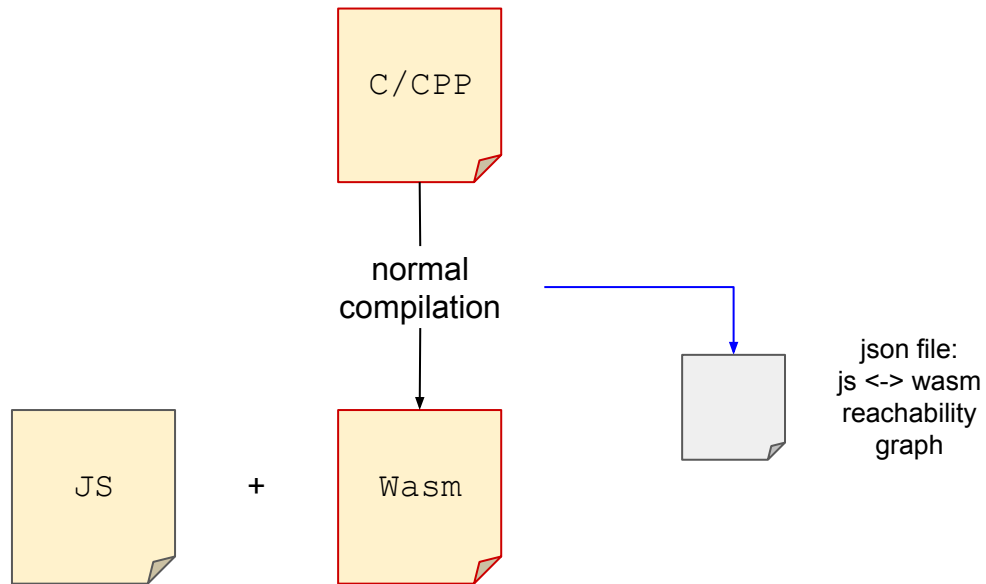


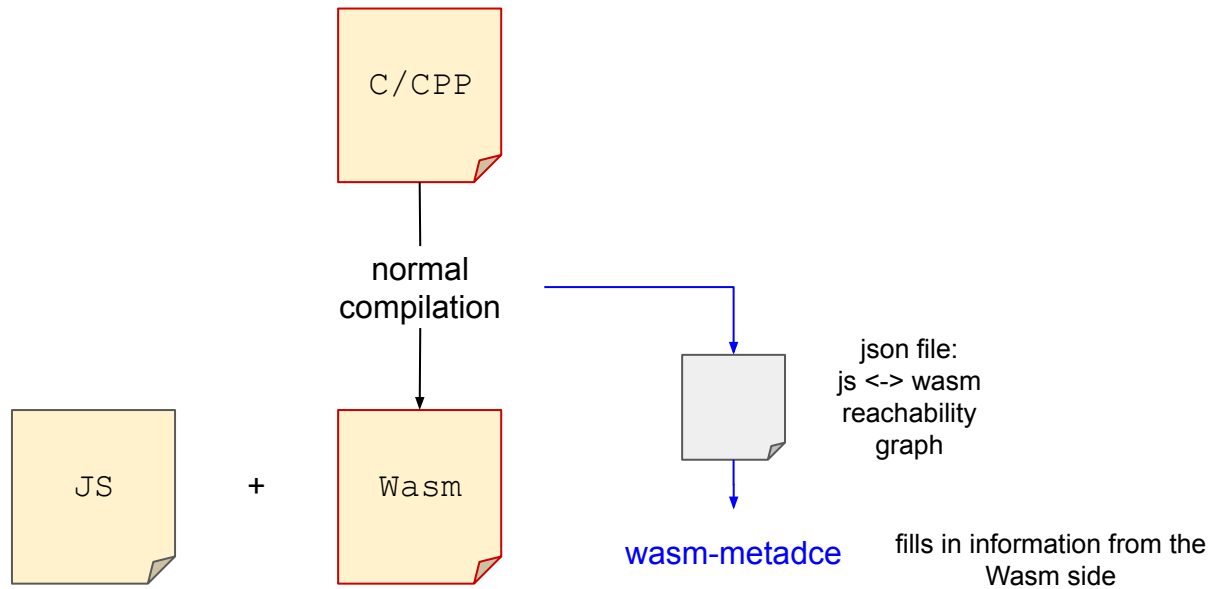
We tried examples with C pointers, Cpp classes, while introducing code that we knew was dead, ***but the compiler caught all the dead code present within Cpp itself.***

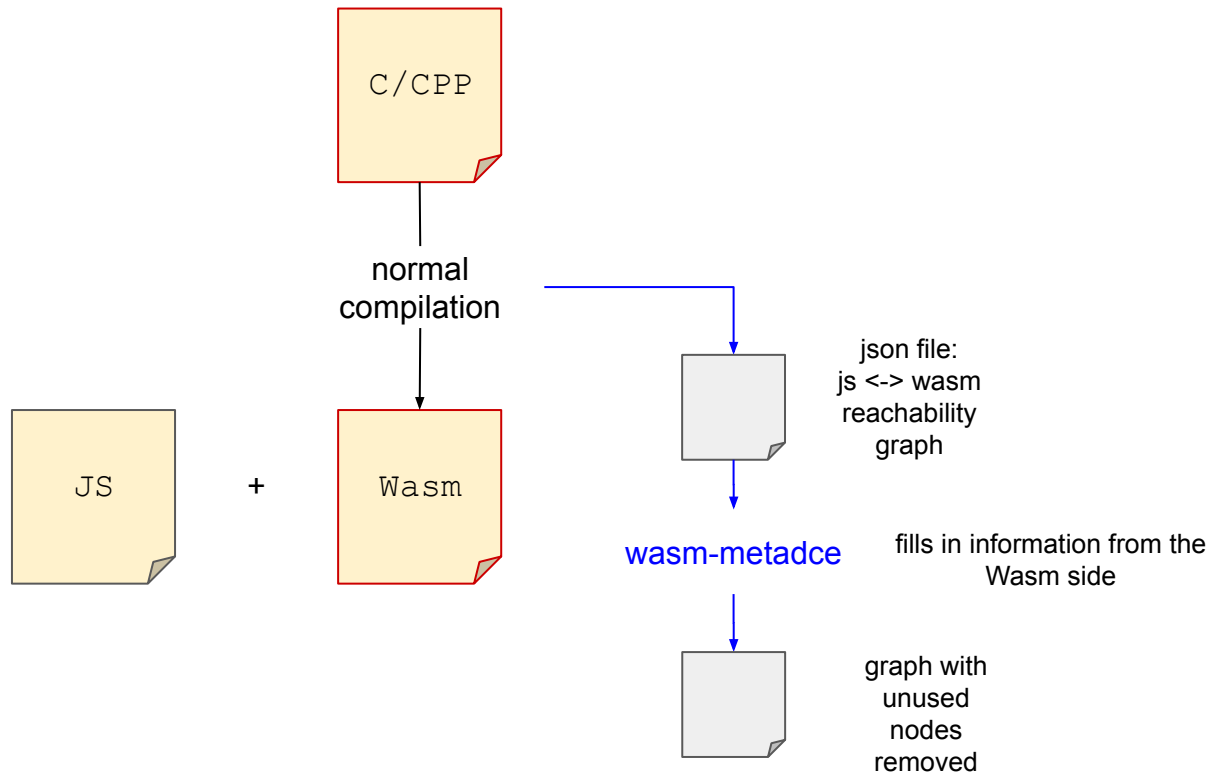


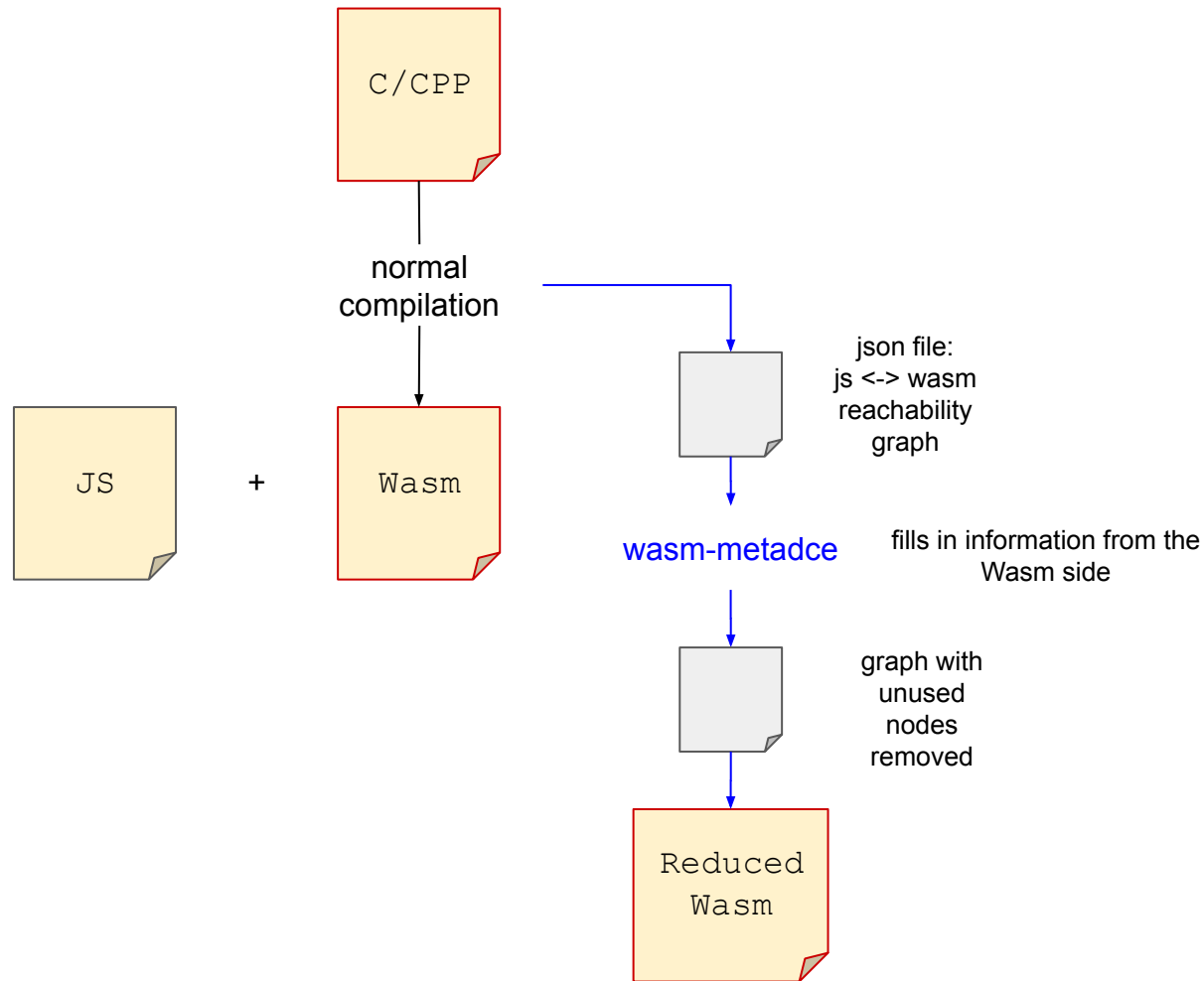


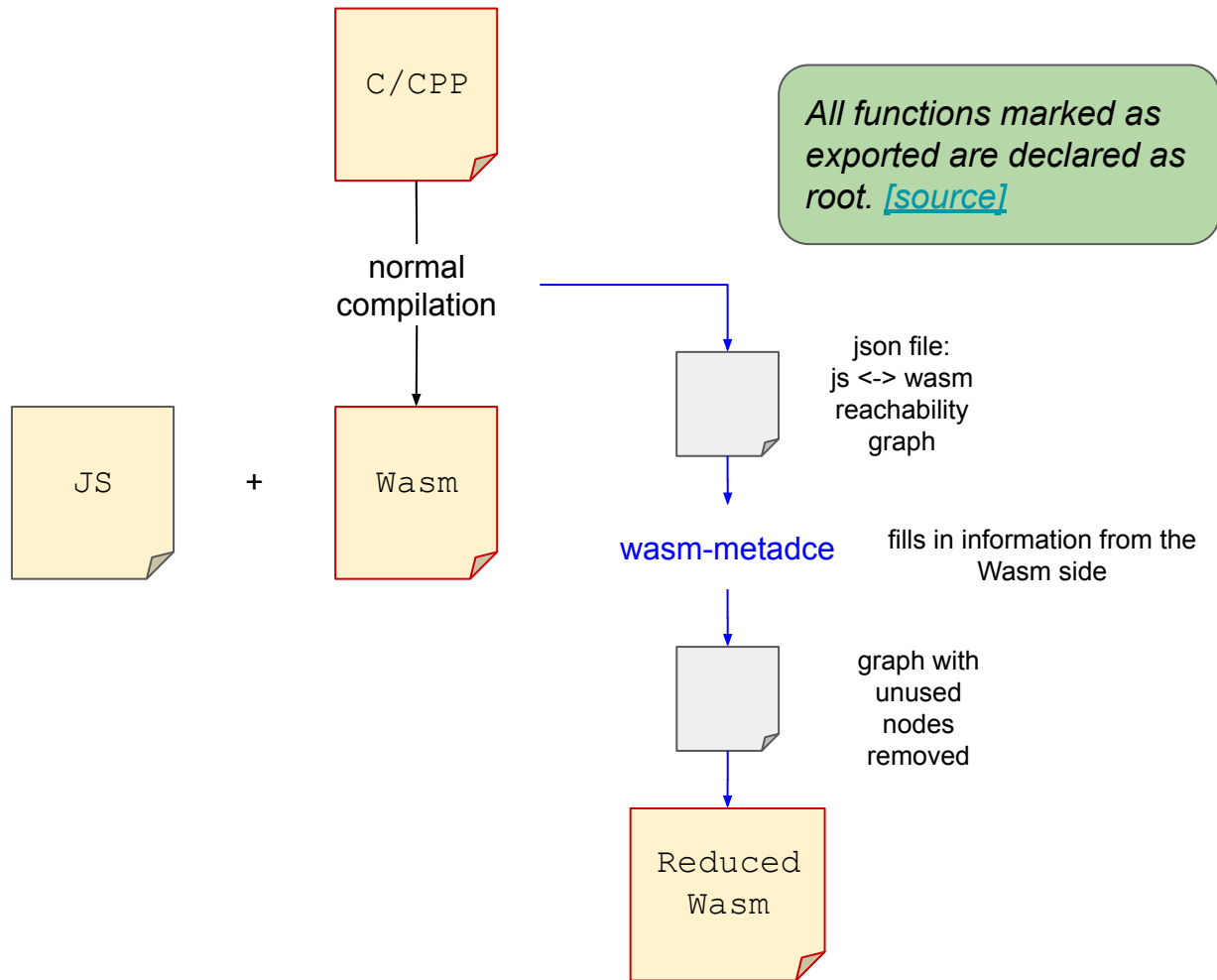


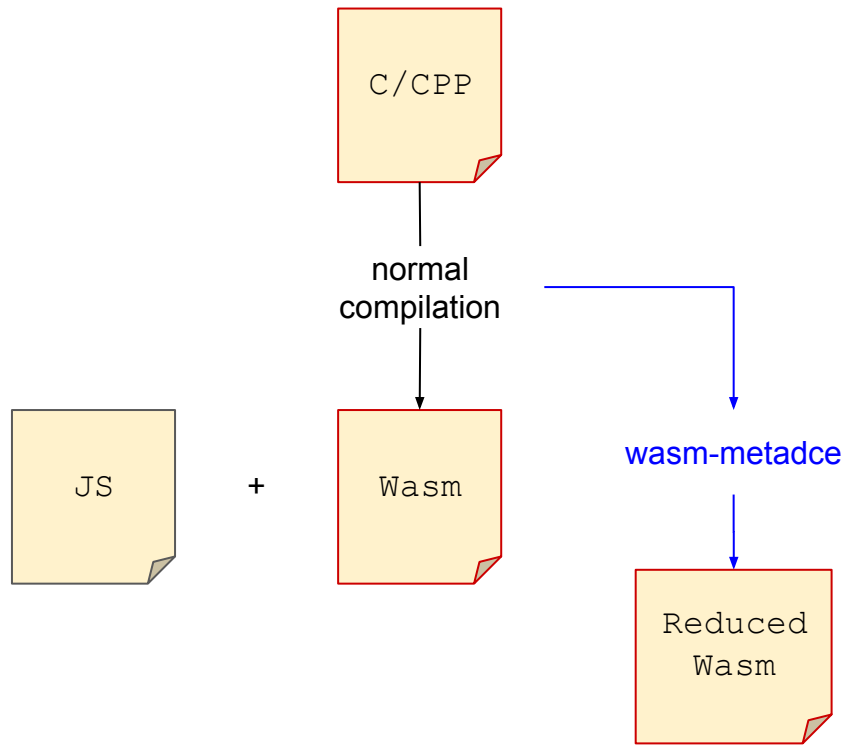




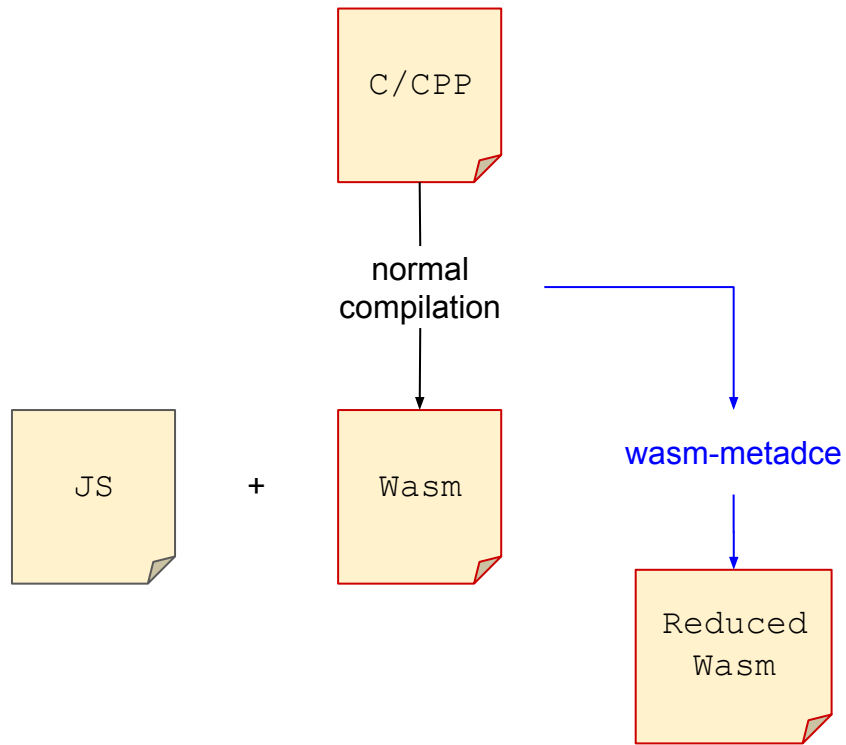




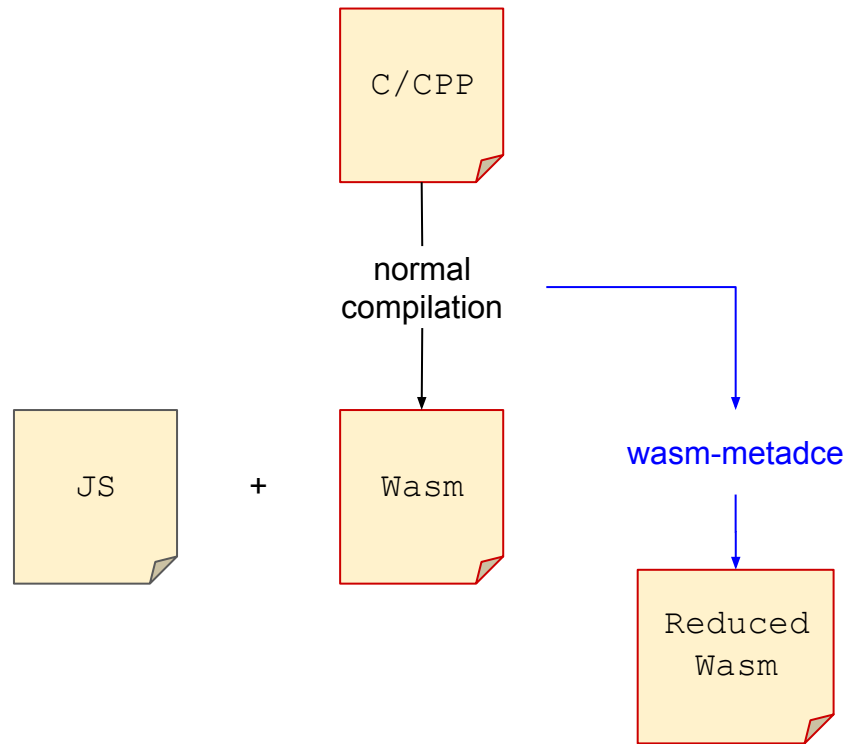




What are possible research questions?



RQ1: improve reachability analysis inside a Wasm binary for indirect calls/element section



RQ2: obtaining a more precise JS reachability graph
(our own tool / improve input to wasm-metadce)