Michelle Liu

📞 (775) 772-8748 | 💌 michellemq6@gmail.com | 🛅 michelleliu-4 | 😱 michelleliu4 | 🔗 michelleliu4.github.io

EDUCATION

Brown University Providence, RI

Bachelor of Science, Applied Math - Computer Science, GPA: 4.00/4.00

Sep 2021 - May 2025

Awards: Kleiner Perkins Fellow, Robinhood Hackathon Bronze, AIME Qualifier, Rohn Truell Prize in Applied Mathematics

EXPERIENCE

Jun 2025 - Aug 2025 Figma

Software Engineer Intern

San Francisco, CA Developed custom stroke endcap sizing feature within Figma's Core Experience team, with C++, React, and TypeScript

- Engineered geometry and SceneGraph logic to enable precise, user-controlled cap sizes through vector math
- Collaborated with designers to iterate the stroke settings panel design, shaping the endcap controls and overall UI/UX

Lightspeed Jan 2024 - May 2025

Data Science Intern

Providence, RI

- Developed a restaurant cohorting algorithm using LDAs to optimize menu pricing and drive revenue growth
- Analyzed over 10,000 transactions using BigQuery to uncover sales patterns during holidays, informing restaurant strategy
- Developed sales and tip trend analyses using Google Cloud Platform Dataform and SQL, with Looker for strategic planning
- Led initiative to optimize table pacing, leveraging statistical models (scikit-learn, pandas) for over 5,000 restaurants

Susquehanna International Group

Jun 2024 - Aug 2024

Quantitative Trading Intern

New York, NY

- Modeled the impact of attention effects on stock price volatility leading up to earnings reports and events using Python, applying time series analysis and statistical testing
- Executed real-time trading strategies and risk management in simulated electronic mock trading sessions

Brown University

Aug 2022 - Dec 2023

Providence, RI

Undergraduate Teaching Assistant

Assisted over 300 students and designed over 10 assignments for NLP, statistics, and machine learning courses

JPMorgan Chase & Co.

Jun 2023 - Aug 2023

Software Engineer Intern

Jersey City, NJ

- Built a data pipeline using **Splunk** and **AWS** to extract and preprocess call center log data, improving data accessibility and analytics efficiency for over 50,000 users
- Implemented outlier detection and classification models, achieving over 90% accuracy in identifying irregular calls
- Created time series models to find trends in problematic calls across various regions, supporting over 10,000 call specialists

Western Digital

May 2022 - Aug 2022

Milpitas, CA

Software Development Engineer Intern

Designed test prioritization algorithm using Python and machine learning, increasing test cycle efficiency by over 50%

Constructed regression, random forest, **XGBoost**, and neural network models to predict test failures with 95% accuracy

PROJECTS

Jreamboard | React, Node.js, JavaScript, Express 🗘

- Developed a podcast and audio-based social media web application for the Jream Foundation
- Prototyped frontend using Figma and implemented UI using React, designing a login and audio posts page
- Built backend architecture with Express and PostgreSQL to store audio and account information

IntelliGin | Python 🞧 🛂

- Developed a Double DQN (Deep Q-Network) reinforcement learning model for Gin Rummy, employing experience replay, self-play and adversarial strategies, achieving performance on par with rule-based adversaries and random agents
- Implemented custom environment in RLCard for Gin Rummy, including engineered feature extraction

Caching I/O | C

Designed caching system for file reading and writing, achieving 31% faster performance than C's standard library

North Burial Ground | R, HTML/CSS, Adobe Illustrator

Partnered with Providence government to publish historical burial trends at historic cemetery using ggplot2 and Illustrator

SKILLS

Languages: Python (proficient); C, C++, SQL, JavaScript, TypeScript, HTML/CSS (intermediate); R, MATLAB (novice) Frameworks & Tools: React, TensorFlow, PyTorch, Git, Docker, Google Cloud Platform, Amazon Web Services, Microsoft Office