Michelle Liu

📞 (775) 772-8748 | 🔀 michelle_h_liu@brown.edu | 🛅 michelleliu-4 | 🞧 michelleliu4 | 💋 michelleliu4.github.io

EDUCATION

Brown University Sep 2021 - May 2025

Bachelors of Science, Applied Math - Computer Science, GPA: 4.00

Providence, RI

Relevant Courses: Machine Learning, Deep Learning, NLP, Computer Systems, Theory of Computation, Numerical Methods, PDEs, Stochastic Calculus, Operations Research, Game Theory, Topology, Analysis, Abstract Algebra, Statistics

EXPERIENCE

Susquehanna International Group

Jun 2024 - Aug 2024

Incoming Quantitative Trading Intern

New York, NY

Brown University

Aug 2022 - Present

Undergraduate Teaching Assistant

Providence, RI

- Designed assignments for **natural language processing**, **machine learning**, statistics, and functional programming courses
- Facilitated interactive workshops to foster collaboration, reinforce key concepts, and tackle challenging problem sets
- Supported over 300 individuals by moderating an online question forum and providing guidance during office hours

JPMorgan Chase & Co.

Jun 2023 - Aug 2023 Jersey City, NJ

Software Engineer Intern

- Leveraged Splunk and AWS to construct a robust data pipeline for extracting and preprocessing call center log data
- Implemented outlier detection and classification models, achieving over 90% accuracy identifying irregular and bad calls
- Created time series models to find general trends in problematic calls across various regions, supporting over 50,000 users

Visual Prosthesis Lab

Sep 2022 - Dec 2022

Undergraduate Research Assistant

Providence, RI

- Researched and implemented Python computer vision frameworks to aid visually impaired individuals in navigation
- Developed prosthetic devices by leveraging YoloV5 for object localization, Text2Voice for intuitive grasping, and OCR

Western Digital May 2022 - Aug 2022

Software Development Engineer Intern

Milpitas, CA

- Designed test prioritization algorithm using **Python** and **machine learning**, increasing test cycle efficiency by over 50%
- Constructed regression, random forest, XGBoost, and neural network models to predict test failures with 95% accuracy
- Utilized FastAPI and SQL queries to access and post algorithm performances on Elasticsearch

PROJECTS

Senate Environmental Vote Clustering | Python [2]

- Leveraged hierarchical clustering with dendrogram analysis to analyze environmental voting behavior in the Senate
- Employed Python, NumPy, scikit-learn, SciPy, and pandas to process and visualize the data, uncovering insights

Caching I/O | C

Designed caching system for file reading and writing, running 31% faster than C's standard library

Search Engine | Python

- Designed search engine for xml wiki files in a closed environment replicating Google's PageRank algorithm
- Optimized search results based on weighted graphs between pages and tf-idf relevance

Jreamboard | React, Node.js, JavaScript, Express 😱

- Developed frontend for audio-based social media web application with Figma and React, designing a login and posts page
- Constructed backend architecture using Express and PostgreSQL to store audio and account information

ACTIVITIES & AWARDS

Applied Math Dept. Undergraduate Group | President

Mar 2022 - Present

Anime Video Game Ensemble | Co-Founder

Sep 2021 - Present

Jane Street FTTP Electronic Trading Challenge 3rd Place

2022 2022

Robinhood Hackathon for Social Good Bronze Award 🗘 🔀

AIME Qualifier 2018, 2021

SKILLS

Languages: Python (proficient); JavaScript, HTML, CSS, ReasonML, (intermediate); C/C++, SQL, MATLAB (novice) Frameworks & Tools: React, TensorFlow, NumPy, pandas, Git, Docker, AWS, Figma, WordPress, Microsoft Office, Agile, Jira Interests: rock climbing, aerial silks, piano, music arrangement