

# Michelle Meredith

meredith.m@husky.neu.edu  
linkedin.com/in/michelle-meredith

github.com/michellemeredith  
www.michellemeredith.io

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## Education

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**Northeastern University** — Boston, MA  
**Khoury College of Computer Sciences**

*Sept. 2017—present*  
*exp. May 2022*

*Candidate for B.S. in Computer Science and Economics, minor in Global Fashion Studies*

**Coursework** Object Oriented Design, Algorithms and Data, Database Design, Discrete Structures, Fundamentals of Computer Science I & II, Macroeconomic & Microeconomic Theory, Principles of Macroeconomics & Microeconomics

**Activities** Alpha Epsilon Phi Fraternity, Northeastern University Women in Technology

**Buckingham Browne and Nichols School** — Cambridge, MA

*Sept. 2013—Jun. 2017*

**Coursework** Advanced Placement (AP) Computer Science, AP English Language and Composition, Computer Programming

**Activities** Classical Ballet (14 years of training), *Perspective* (Yearbook: Co-Editor-in-Chief), *The Spectator* (Literary Arts Magazine: Editor)

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## Skills

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**Languages** Java, C#, SQL, HTML/CSS, JavaScript, Typescript, Rust

**Software** Microsoft Visual Studio, IntelliJ IDEA, Eclipse, Processing, Microsoft SQL Server

**Soft Skills** Communication, Organization, Collaboration, Writing, Extemporaneous Speaking

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## Projects

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**Employee Management System (EMS)** — Boston Red Sox

*Jan.—Jun. 2019*

C#, SQL, JavaScript, HTML/CSS; ServiceStack, SQL Server

- Developed a workflow application to manage and automate onboarding, termination, and job change processes for Red Sox employees
- Constructed backend that integrates with existing ADP data and captures company-specific practices such as “bulk-hiring” employees
- Personalized views to maximize individual efficiency for hiring managers and provide detailed process-status data to system administrators

**Animation Generator**

*2018*

Java; IntelliJ IDEA

- Programmed an animation generator that reads animation descriptions from a .txt file with options to format and compose an SVG file or to display the animation

**Music and Audio Visualizers**

*2016—2018*

Java; Eclipse, Processing

- Created visual effects which react to audio components of .mp3 files or input from an electric guitar
- Implemented various color themes and audio player features for user customization

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## Experience

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**Boston Red Sox, Software Engineer Co-op** — Boston, MA

*Jan.—Jun. 2019; Oct. 2019—present*

Application Development team

- Gathered requirements from product owners to construct a new Employee Management System, a workflow application used by employees in over 40 departments
- Utilized Typescript to extract over 700,000 records of customer-related data from a third-party API, cutting down the expected runtime by ~90%

**Nordstrom, Software Engineer Intern** — Seattle, WA

*Jun.—Aug. 2019*

Product Ingestion Engine team

- Deployed load testing within the team’s GitLab pipeline using Serverless Artillery
- Implemented autoscaling features with Kubernetes to minimize cost of inactive pods
- Tested architectural restructuring of platform that ingests product data

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## Interests

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**Guitar:** self-taught, acoustic & electric | **Fashion:** sustainability, law | **Reading:** memoirs, modernist novels