# XIAOMENG (MICHELLE) MA

Chief UX Designer | Sensoro Co., Ltd 2807 T1B Wangjing SOHO, Beijing, China michelle.maxm@gmail.com | michellema.info

# **RESEARCH**

#### **INTERESTS**

# **Human Computer Interaction**

User Interface Design, Visual Interaction Design

# **User Experience Design**

Tangible and Tactile Interaction Design, User Centered Design

Data Visualization, Information Architecture

#### **EDUCATION**

#### SEP. 2013 - JUN. 2014

# The Hong Kong Polytechnic University, Hong Kong

MDes Interaction Design | School of Design

Graduated with Distinction (Top5%)

Advisor: Dr. Eli Blevis & Dr. Huaxin Wei

#### SEP. 2009 - JUN. 2013

# The Hong Kong Polytechnic University, Hong Kong

BEng(Hons) Product Analysis & Engineering Design | Mechanical Engineering Graduated with First Class Honors (Top5%) & Outstanding Academic Performance

## JAN. 2012 - JUL. 2012

# Dublin Institute of Technology, Ireland

BSc(Hons) Product Design (Exchange Programme) | Applied Science

#### **EMPLOYMENT**

#### JUL. 2014 - PRESENT

# Beijing Sensoro Technology Co., Ltd. Beijing China

#### Chief User Experience Designer | Product Design Group

- User experience design & innovative solutions
- New product conceptual design
- App & website information architecture and interaction design

# Senior User Experience Designer | Product Design Group

- User interface design & modification
- · Website design and information architecture

#### JUN. 2013 - AUG. 2013

# Playday Ltd. Hong Kong

## Game Designer (Intern)

- Game concept design & draft
- Mobile game user interface design
- In-game avatar design, drafting & animation

#### JUN. 2011 - AUG. 2011

# Color Rich Ltd. Hong Kong

Assist Designer (Intern)

- Promotion-item design
- Product design (toys, stationaries, decorations and home appliances)

#### **RESEARCH**

# The Hong Kong Polytechnic University, Hong Kong

Graduate Researcher & Interaction Designer | MDes Interaction Design, SD

#### FEB. 2014 - APR.2014

## Time to Change: Initiative campaign of Hong Kong glass recycling (Details)

Advisor: Julian Gibb

- Researched in Hong Kong current glass disposal and recycling situation, and conducted field study with HKEPD
- Designed an initiative campaign system, including redesign of the glass recycle trash can, visual identity and graphic advertisement

#### SEP. 2013 - JAN.2014

#### The State of Mind: Designers' reading experience enhancement (Details)

Advisor: Dr. C. K. Peter Chuah

- Researched in the attitude and habits designers adopt towards their interaction with books
- Designed an interactive and creative ambient to improve and enhance designers' reading experience

#### SEP. 2013 - JAN.2014

# Go Wireless & Eco: Awareness campaign of Hong Kong electrical and electronic gadgets public consumption (<u>Details</u>)

Advisor: Dr. Huaxin Wei

- Researched in Hong Kong residents' electrical and electronic device consumption habits, recycling awareness and current recycling channels
- Designed an interactive panel with info-graphics, aiming at establishing public awareness of electronic gadget consumption and encouraging people to discard their e-waste in a more responsible manner

#### SEP. 2013 - JAN.2014

#### NapQ: Intelligent sleep monitor (Details)

Advisor: Dr. Eli Blevis & Dr. Yan Tina Luximon

- Researched in human sleep pattern and factors that influence sleep quality
- Designed a smart wearable device and an App for sleep data detection and monitoring

#### **PATENT**

### 2015 Design Patent

Zhao W, Zhao D, Wang Y, Zheng X, **Ma X**. 2015. *SmartBeacon-4AA* Patent Application No. ZL 201530105148.7 [Patent issued]

#### **PROJECTS**

# Studio-based Projects

#### **DEC. 2013 - JUN. 2014**

#### /POKEMO: Tactile interactive ring for long distance couples (Details)

Graduation capstone project of MDes Interaction Design

Interaction Design SD HKPU | Advisor: Dr. Huaxin Wei & Dr. Eli Blevis

- Researched in factors influences the intimacy and effectiveness of emotional communication
- Designed a tactile interactive device for long-distance couples' emotional communication and intimate interactions; programmed and fabricated low fidelity prototype using Arduino and 3D printing

#### **SPRING 2014**

# 96SEC: Interactive public ambient design (Details)

Interaction Design SD HKPU & Foxlin Architects (US) | Advisor: Michael A. Fox

- Investigated in Hong Kong commuters' journey to work and way back home, and their emotional states
- Designed an interactive public ambient for Hong Kong metro transportation walkway, encouraging commuters to pay attention to surrounding environments and interact with people nearby

#### DEC. 2013

## Happiness Machine 4.0 (Details)

Interaction Design SD HKPU & AM&A(US) Inc. | Advisor: Aaron Marcus

- Investigated in factors resulting in stress and distress to young white collars in Asian first-tier cities
- Designed an App to provide emotional interference to user's feelings, offering user with supportive message-based notifications and daily activities to help them retain happy and balanced mind

Project was presented to User Experience Collection UXPA China & User Friendly 2013 Conference by Aaron Marcus, President of AM&A(US) Inc.

#### JUL. 2012 - JUN.2013

#### Innovative solutions for air humidity control

Mechanical Engineering HKPU & Raymond Industrial Ltd.

Advisor: Dr. Randolph C. K. Leung & Dr. Anthony Law

 Designed an innovative air humidification appliance, constructed new mechanic and working model for steam humidification process, designed the physical form, fabricated functional high fidelity prototype with 3D printing

# **Commercial Projects**

2015

The Internet of Things - WeChat developer kit: UI & web design, video production

CCTV interactive scenic event: UX & UI design, graphic design

Costa (China) Spring Festival Event: UX & UI design, project management

2014 - 2015

SENSORO workstation cloud beacon: user research & product design

WeChat Shake iBeacon interactive solution: UX & UI design

Smart Tag iBeacon sensor: pruduct & web design

Chow Tai Fook Spring Festival interactive marketing: UI & web design

Let's Farm android mobile game design: UI design, illustration, animation

Academic
Graduate Representative of Mechanical Engineering Class 2013
Faculty of Engineering   The Hong Kong Polytechnic University
Delivered the valedictory speech in graduation ceremony
Lam Sze Ming Scholarship
Faculty of Engineering   The Hong Kong Polytechnic University
Dean List Student
Faculty of Engineering   The Hong Kong Polytechnic University
Professional
Game Design Most-Mentioned Special Award: War War
Global Game Jam 2014 Hong Kong
Philips Headphone Design Competition Winning Prize

# SKILLS& LANGUAGES

## Design tools

- Adobe Creative Suite (Photoshop, Illustrator, InDesign, Dreamweaver AfterEffect, Muse)
- 3D Modeling (3Ds Max, SolidWorks, AutoCAD, Sketchup, Rhinoceros)
- Hand sketch, digital illustration & animations (Spine, CorelDRAW)

# **Programming**

• Java | HTML | CSS | PureData | Matlab

# Linguistics

• Native in Chinese and Cantonese, Fluent in English, Elementary in French

# **EXTRACURRICULAR**

2009 - 2014 Team Founder & Player | CMSA Female Basketball Team, HKPU

 Won the championships in 2011&2013 Hong Kong Joint-University Mainland Student Basketball Competition

**Coordinator** | The 26th Summer Universiade Shenzhen China **2010 -2011 Promotion Secretary** | 16th Student Union Choir, HKPU

2010 -2011 Student Mentor | Faculty of Engineering, HKPU