

1. Process of developing project

preliminary

1* Define + Research

Research Question
How might we contribute meaningfully to early childhood development?

2* Concept Development

Gato Nuestro - See Project Description

intermediary

3 Prototype

Build installation modules:

- LED + Sensor Array (arduino, processing)
- Website (HTML/CSS/p5.js)
- Design form for Cat
- Materials Testing (fabric swatches, light color testing, etc.)

4 User Testing

Conduct focus groups at Crocker, via our assigned Museum Researcher (Erin Gong)

final

5 Build + Install

Bring together modules to create full scale installation

Will open May 2017 at Crocker Art Museum

6 Observe + Document

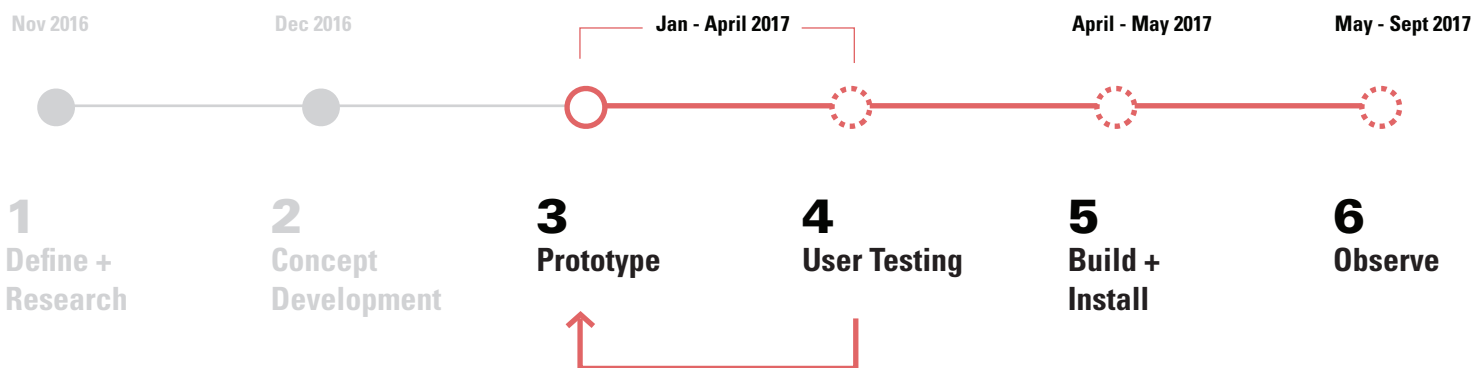
- Observe Project Outcomes and analyze if project expectations were met
- Document project assets to be used for future projects and to release as open source technology

iteration



*complete

2. Timeline of Work



Availability

Weekdays 6PM-10PM
Weekends 10AM-10PM