

MICHELLE VO

SKILLS

Web Development:

Javascript, HTML, CSS, JQuery, Git React, Ember, Angular, SCSS, Ruby Design:

UI/UX, Sketch, Prototyping, Framer, Adobe Suite, User Testing

EXPERIENCE

Software Engineering Intern, Web Features Team

August - December 2016

if(we). San Francisco, California | Angular, JS, HTML, SASS, PHP

- Created modules for a user content feed, increasing user engagement and DAU on the app
- Wrote tech and product specifications for future content modules for user feed, with design mocks, and implementation details
- Kept code functional and maintainable using Angular unit tests.
- Led UI/UX design for an intern-run product. Created static mocks, live prototypes, led user-testing sessions, and planned future product iterations.

Software Engineering Intern, UI Engineering

January - April 2016

Zenefits. San Francisco, California | Ember, HTML, SCSS

- Created and improved existing modular UI components for reuse by other engineers
- Worked closely with designers and other UI engineers in an agile environment to quickly push products, implement UI updates, and iterate
- Kept code functional and maintainable using Ember unit and integration testing

Front-End Developer and Designer Co-op

May - August 2015

HearthStats. Kitchener, Ontario | React, JQuery, Ruby on Rails, HTML, CSS

- Built an interactive deck builder, allowing users to create and edit Hearthstone card decks
- Created a deck "central" for users to view popular and effective Hearthstone decks
- Wrote a web scraper to pull popular decks and data from other Hearthstone sites for users to easily access, edit, and use on the app

EDUCATION

University of Waterloo

September 2014 - Present

Candidate for Bachelor of Computer Science

PROJECTS

Personal Website michellevo.me HTML, CSS, JS Chapp (The Challenge App)
UI/UX Design Lead
Sketch, FramerJS

Tagged Content Feed m.tagged.com AngularJS, HTML, SASS, PHP