



MICHELLE VO

SKILLS

Web Development:

Javascript, HTML, CSS, JQuery, Git
React, Ember, Angular, SCSS, Ruby

Design:

UI/UX, Sketch, Prototyping, Framer,
Adobe Suite, User Testing

EXPERIENCE

Software Engineering Intern, Web Features Team

August 2016 - Present

if(we). San Francisco, California

- Increased DAU and user retention by building a new content feed, participating in creation of the template (Angular, HTML, SCSS), and server-side APIs (Javascript, PHP)
- Kept code functional and maintainable using Angular unit tests
- UI/UX design for an intern-run project, doing user-testing, UI mocks and prototyping

Software Engineering Intern, UI Engineering

January - April 2016

Zenefits. San Francisco, California

- Created and improved UI for the app using Ember, Javascript, HTML, CSS, SCSS
- Collaborated with other UI Engineers, Product Engineers, Designers and Product Managers in an agile environment to quickly push new products and iterations
- Kept code functional and maintainable using Ember unit and integration testing

Front-End Developer and Designer Co-op

May - August 2015

HearthStats/OverStats. Kitchener, Ontario

- Built an interactive deck builder using ReactJS, allowing users to select cards and create and edit new or existing Hearthstone decks
- Created a deck "central" for users to view popular and effective Hearthstone decks
- Scraped popular decks from other Hearthstone sites for users to tweak and share on the app

EDUCATION

University of Waterloo

September 2014 - Present

Candidate for Bachelor of Computer Science

PROJECTS

Personal Website

michellevo.me

HTML, CSS, JS

Chapp (The Challenge App)

UI/UX Design Lead

Sketch, FramerJS

Deck Builder

hearthstats.net/decks/new

React, Ruby on Rails