### DIS 3A

## PLANARITY

a planar graph can be drawn on a flat plane without crossing edges

#### Euler's formula

all planar graphs satisfy v+f = e+2

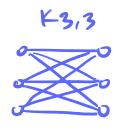
(# vertices + # faces = # edges + 2)

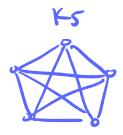
we can use this to derive e = 3v - 6

this is not a sufficient test for planarity (some non-planar graphs satisfy this as well)

# kuratowski's theorem

a graph is non-planar iff it contains K3,3 or K5





4- color theorem

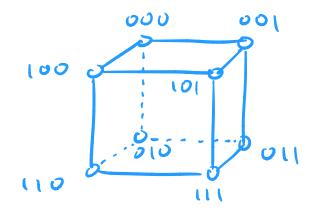
every planar graph can be vertex-colored with 4 colors (no adjacent vertices sharing a color)

## HYPERCUBES

in an n-amensional hypercube:

- 4 each vertex is a bitstring of length n.
- 4 each vertex is connected to those it is one bit away from.

hypercube:



notice that;

- use can break an n-dimensional hypercube into a 0- and 1- subcube, each (n-1)-dimensional (defined by the first digits)
- an n-dimensional hypercube has 2<sup>n</sup> vertices and n2<sup>n-1</sup> edges