# Michael Lohr

Résumé

**Address** Lessingstraße 5 80336 Munich Germany

"Because a Great Idea Is Never Enough"

**Contact** 

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Networks michael-lohr in

michidk (?)

# Summary

Passionate about software development and design, web technologies, distributed systems, containers, DevOps, and game development.

# **Skills**

#### **Key Skills**

- Software Development
- Solutions Architecture
- Project Management

- Game Development
- Problem-solving
- Collaboration

#### **Technical Skills**

- Programming Languages: C#, Java, JavaScript, Python, Rust
- Web Frameworks: ASP.NET Core, Play Framework, Vue.js, Flask
- Web Technologies: REST, Websockets, HTML, (S)CSS, Apache2, Nginx
- Databases: MySQL, MSSQL, MongoDB, Redis, PostgreSQL, InfluxDB
- Cloud technologies: Docker, Kubernetes, Amazon Web Services

# Work Experience

## STABL Energy GmbH

JUNIOR CLOUD ARCHITECT

Okt 2022 - Present

Munich

- Designing and implementing a Cloud-based system to ingest and analyze large amounts of near-realtime data
- Developing a platform to remotly control battery storage system deployments
- Overseeing the development of cloud-connected edge devices
- Managing enterprise software and network solutions for the different departments

#### STABL Energy GmbH

CLOUD ARCHITECT, WORKING STUDENT

Jan 2022 — Sep 2022

Munich

- Planned a fault-tolerant and scalable monitoring/logging architecture based on the AWS Cloud
- Developed software to connect microcontrollers to the Cloud in a secure way

Filics GmbH PROJECT STUDY: FAULT-TOLERANT CLOUD-BASED MONITORING ARCHITECTURES FOR ROBOTICS Aug 2021 — Dec 2021 Garching

- Developed a logging/monitoring architecture to monitor the robot fleets
- Developed integrations for the Robot Operating System (ROS)

Lohr IT

Dec 2015 — Present Eichenau

Building teams and managing software projects

Developing web applications and container-based backend software

#### **Amazon Web Services EMEA SARL**

Oct 2020 — Feb 2021

SOLUTIONS ARCHITECT INTERN

OWNER

Munich

- Worked on different workshops covering topics like Machine Learning and Big Data in the SaaS context
- Directly consulted ISVs about AWS's cloud offerings and proposed architectures
- Built proof of concepts of Cloud architectures using the AWS offering for customers

#### **TÜV SÜD Sec-IT GmbH**

Dec 2018 — Feb 2020

Munich

SOFTWARE DEVELOPER, WORKING STUDENT

- · Planned and designed the architecture of a distributed system for the automated detection of security vulnerabilities
- Deployed software on a Docker/Kubernetes-based platform in the Microsoft Azure Cloud
- · Lead the development of a Microsoft ASP.NET Core-based backend
- Developed microservices to handle large-scale Email traffic and modules to detect security flaws in IT systems

**Broken Vector UG** Jan 2017 — Jul 2020 Eichenau

FOUNDER & MANAGING DIRECTOR

- Managed a team of three software developers and four artists
- Developed a voxel-based VR design software that was published on the Steam and Oculus store
- Managed and developed new product ideas, prototypes, and final software products
- Managed business and customer relations

#### **Technical University Munich**

Oct 2016 — Apr 2017

STUDENT TUTOR

Garching

Prepared and held lectures about programming to ~25 students; Corrected exercises and exams

## **Education**

#### **Technical University Munich**

2019 - 2022

MASTER OF SCIENCE (M.SC.), INFORMATICS

Garching

- Focused on Internet of Things and Cloud Computing
- In my master's thesis, I presented a novel generic cloud architecture format and transpiler software to deploy to different cloud platforms without platform-specific knowledge (graded 1.0/A+)

#### **Technical University Munich**

2015 - 2019

BACHELOR OF SCIENCE (B.SC.), INFORMATICS: GAMES ENGINEERING

Garching

- Focused on Virtual Reality and Machine Learning in the field of Human-computer interaction (HCI)
- Wrote my bachelor's thesis about using smartphones to interact with Virtual Reality (graded 1.0/A+)

## Certifications

AWS Certified Solutions Architect - Professional AMAZON WEB SERVICES	Feb 2021
AWS Certified Developer – Associate  AMAZON WEB SERVICES	Nov 2020
AWS Certified SysOps Administrator – Associate  AMAZON WEB SERVICES	Dec 2020
DAAD English Language Certificate Level GER C1, UNICERT III, ALTE Level 4 TECHNICAL UNIVERSITY MUNICH	May 2020
Unity Certified Developer UNITY TECHNOLOGIES	Aug 2016 <i>expired</i>
Apprenticeship as Multimedia Assistant (VBP) VERBAND BAYRISCHER PRIVATSCHULEN	Jul 2013
LCCI English Language Certificate Level 2 for Business and Commerce	Jul 2013

# **Volunteer Experience**

## Akademischer Gesangverein München e.V.

LONDON CHAMBER OF COMMERCE AND INDUSTRY

2016 — Present

IT AND NETWORK ADMINISTRATOR

Munich

- Developed a local network infrastructure supporting more than 200 concurrent users
- Architectured and developed a Kubernetes-based cluster for web-based infrastructure and applications

#### Akademischer Gesangverein München e.V.

Mar 2017 — Aug 2018

BOARD MEMBER, TREASURER

Munich

- Managed 30.000 Euro of financial assets of the club itself and six musical ensembles
- · Administrated the club together with seven other board members