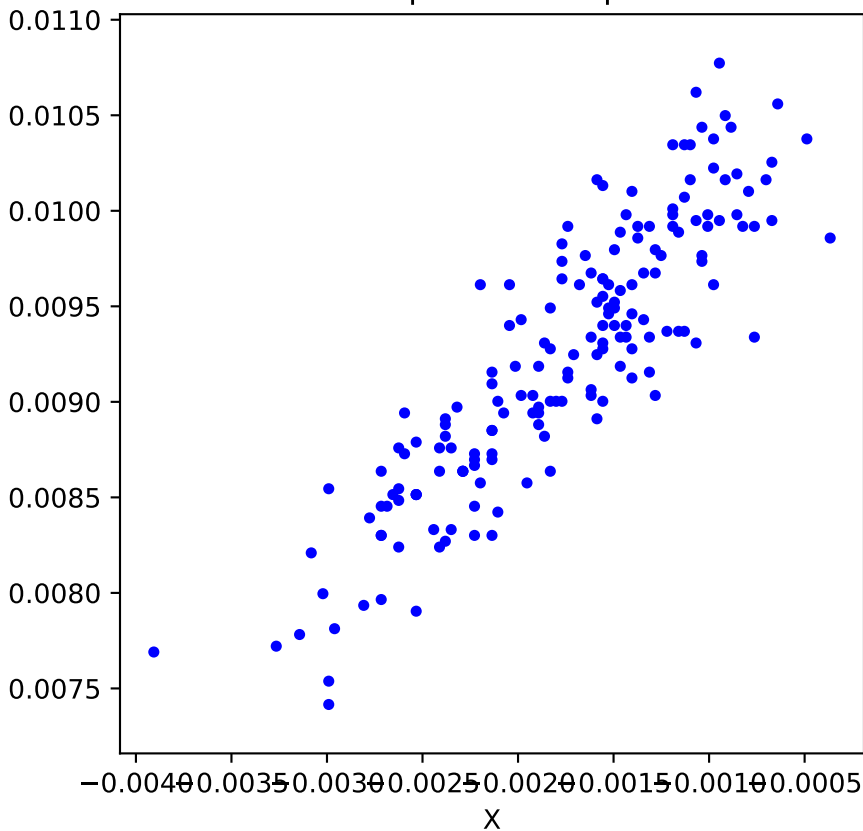
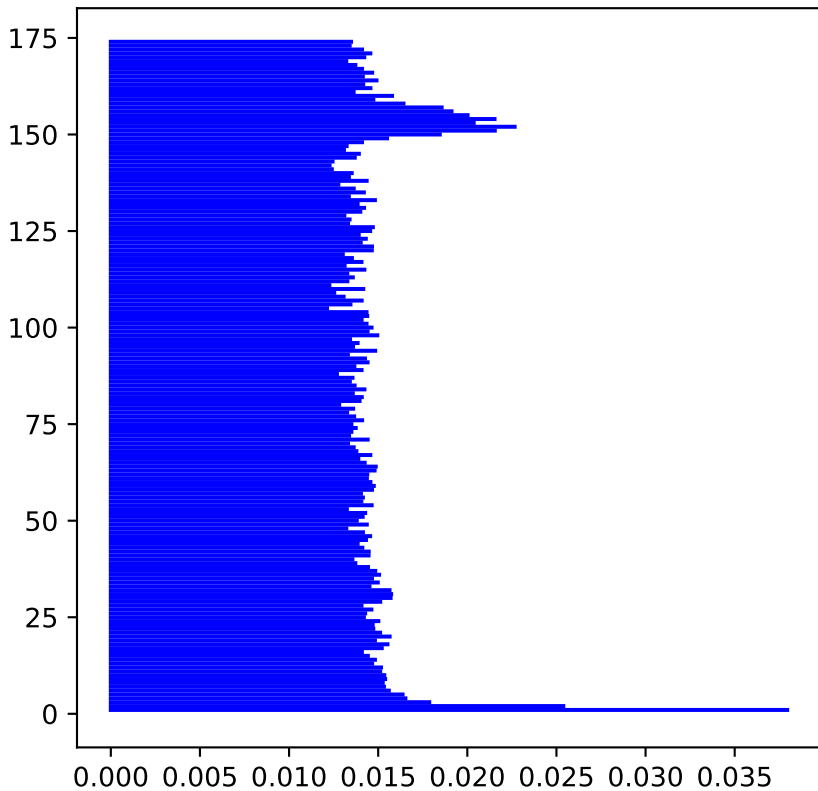


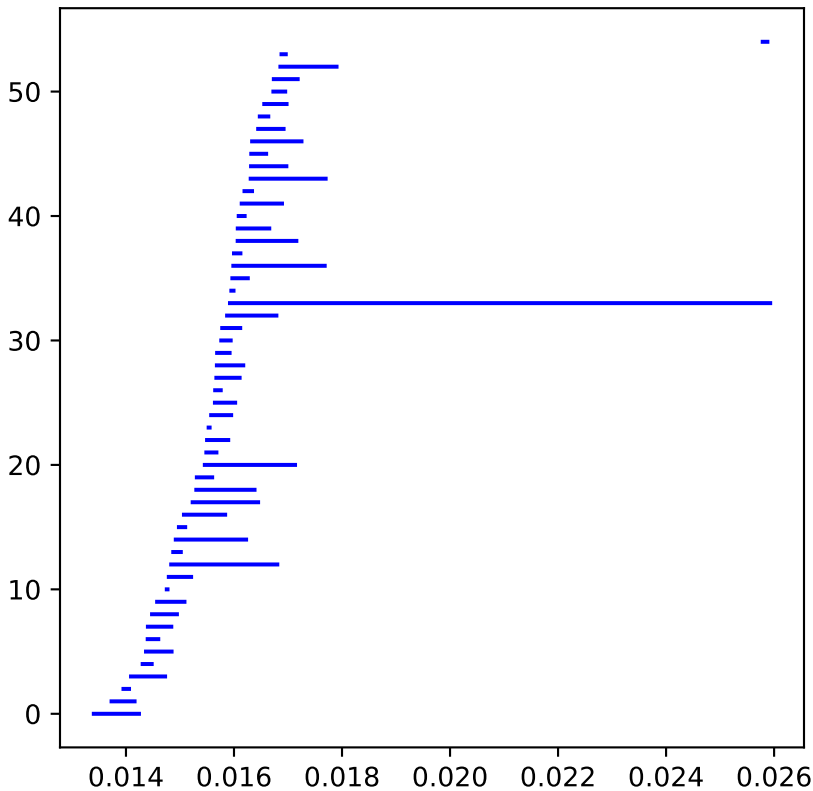
Scatter plot of data points



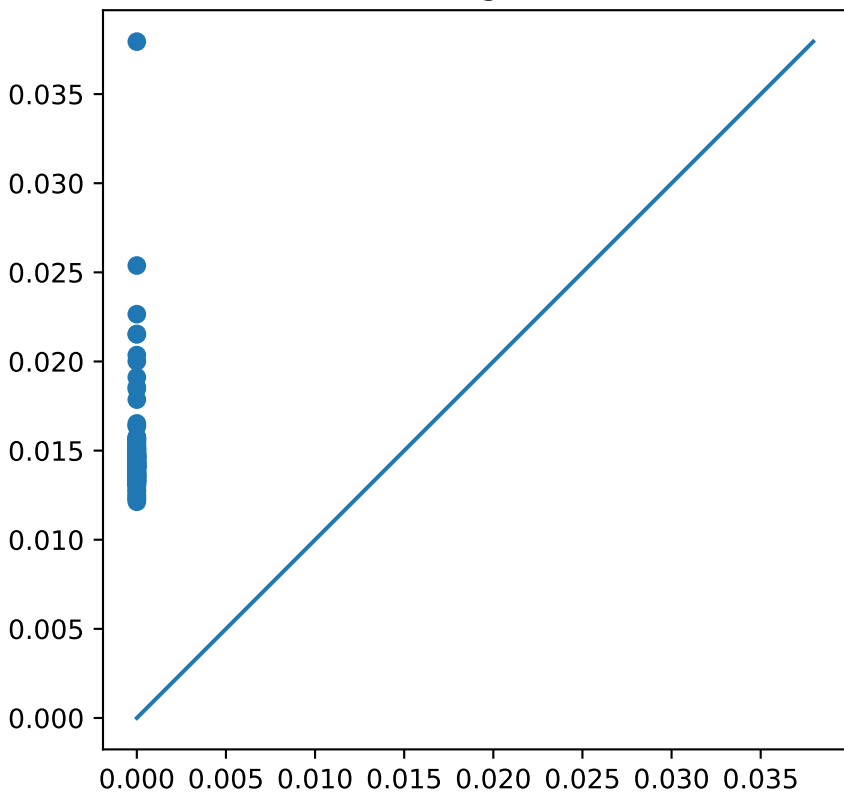
Persistence Barcode for dim 0



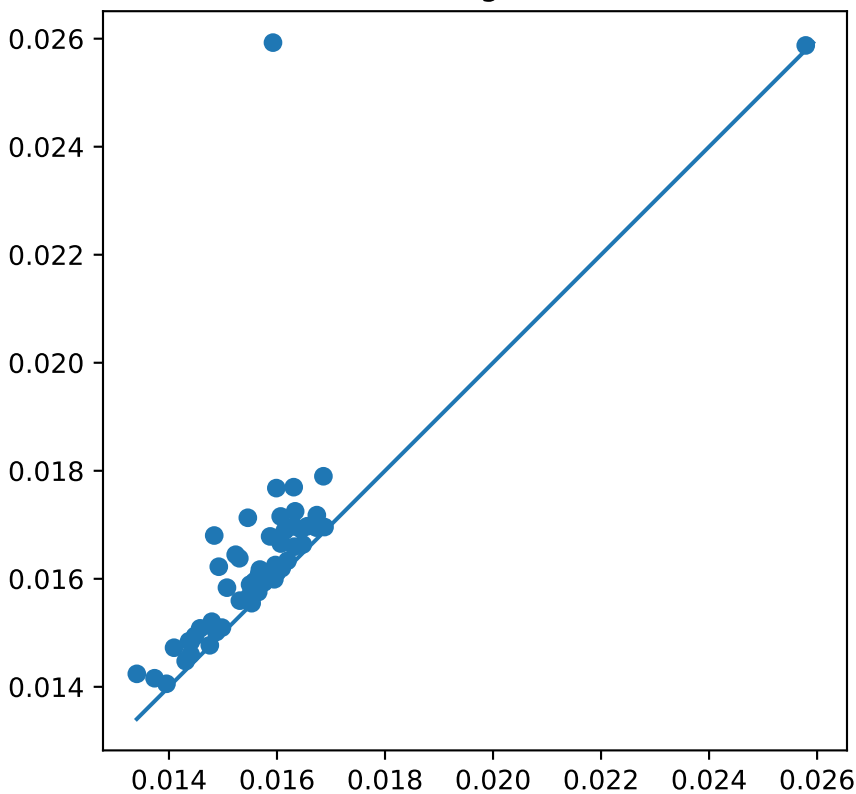
Persistence Barcode for dim 1



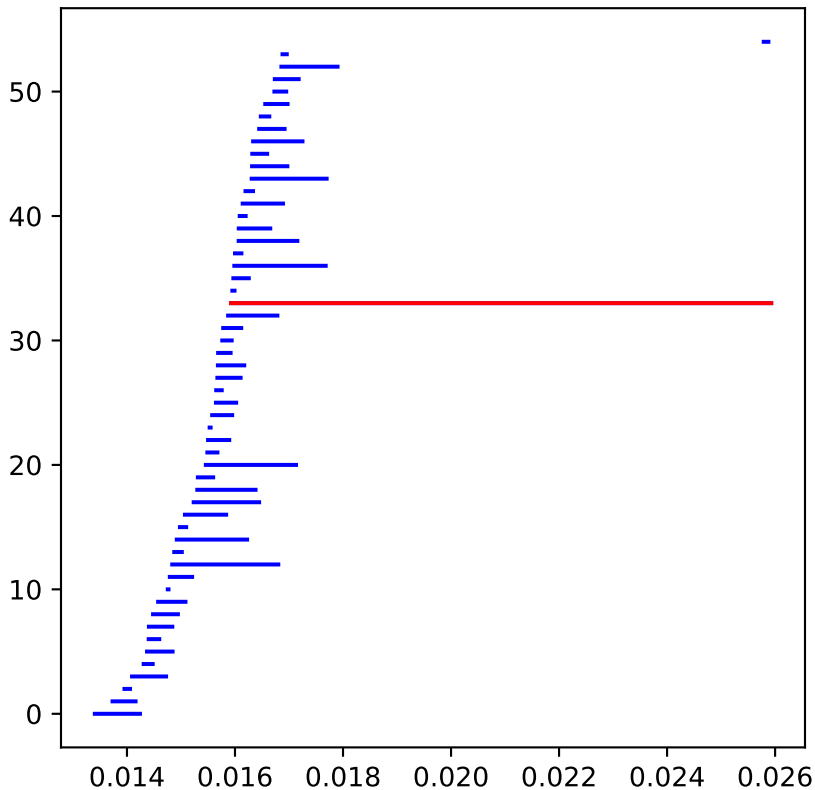
Persistence Diagram for dim 0



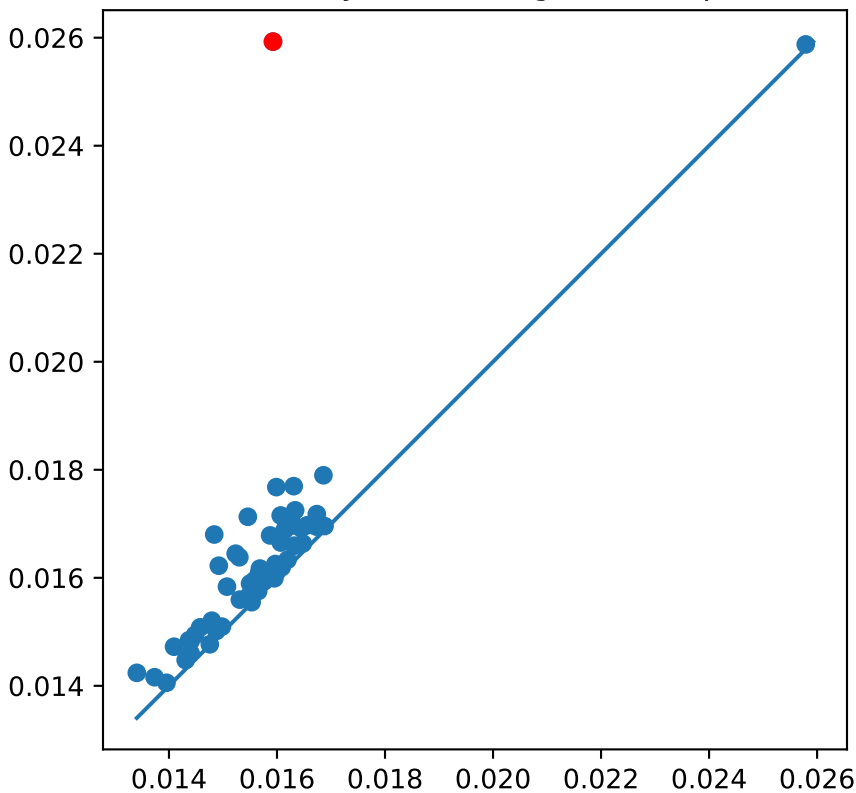
Persistence Diagram for dim 1

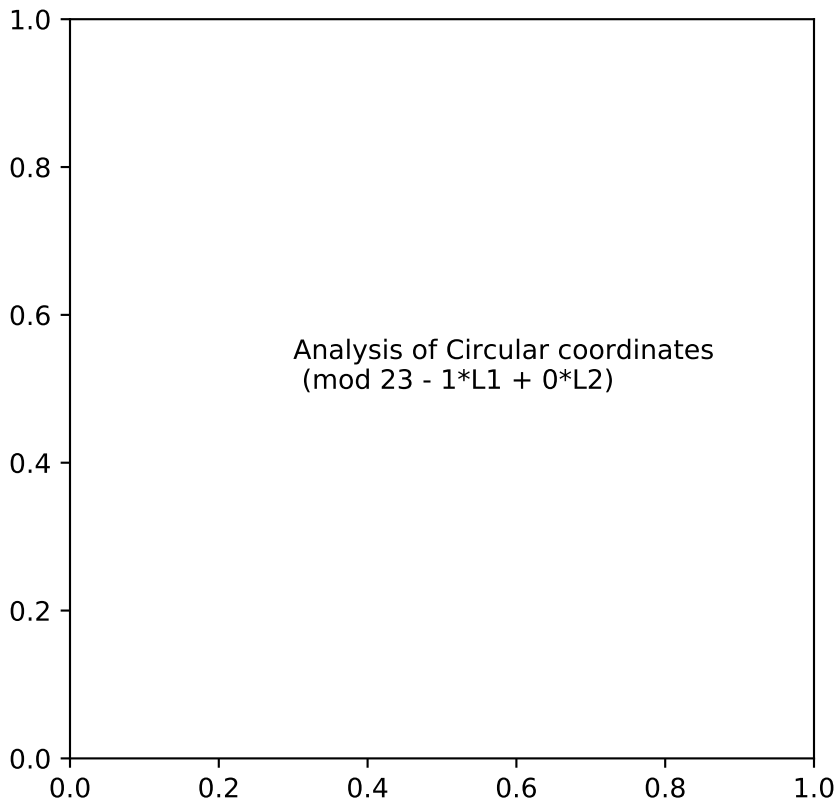


Selected cocycles on barcodes (red bars)



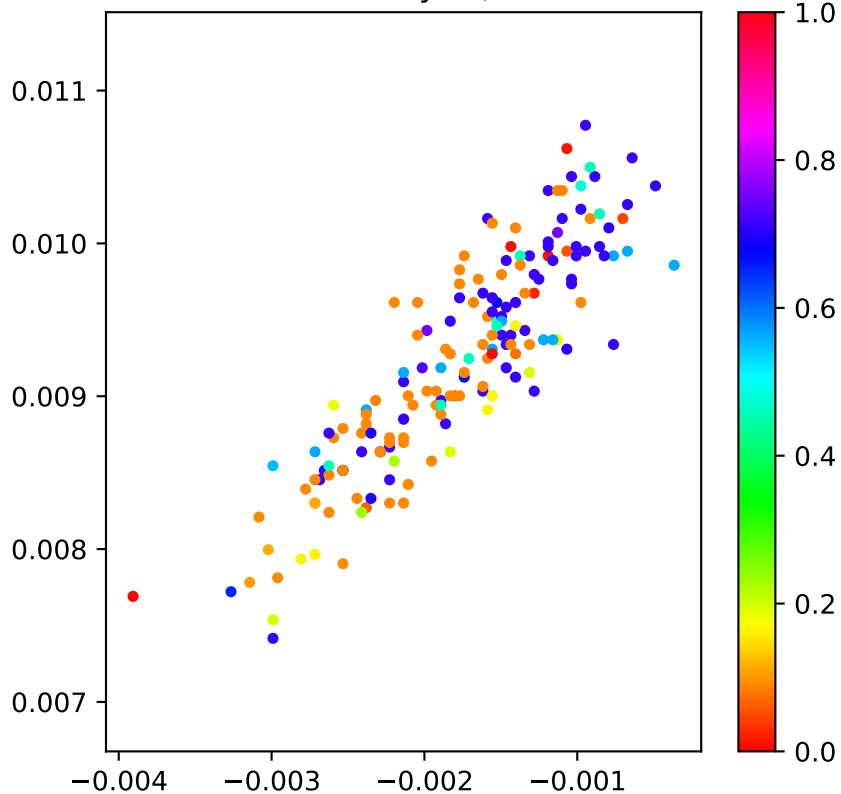
Selected cocycles on diagram (red points)



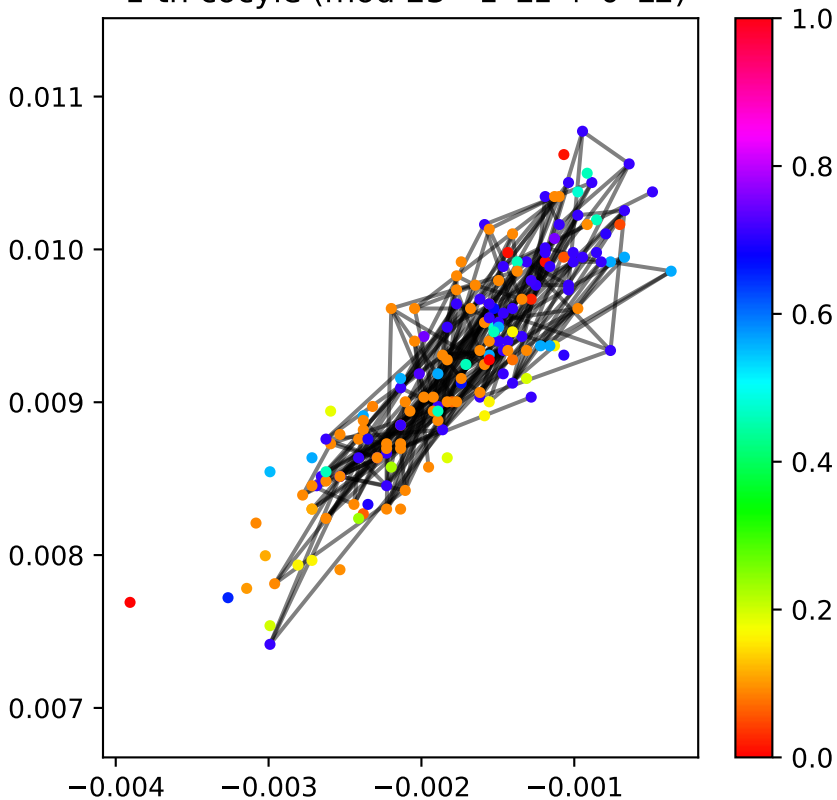




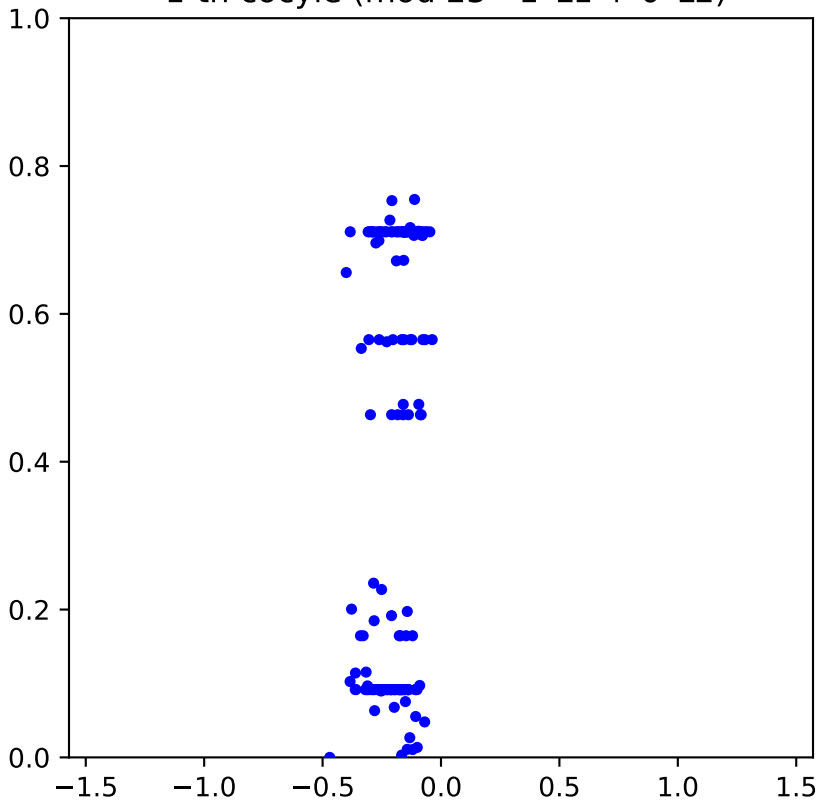
ircular coordinates 1-th cocyle (mod 23 - 1\*L1 + 0\*L2)



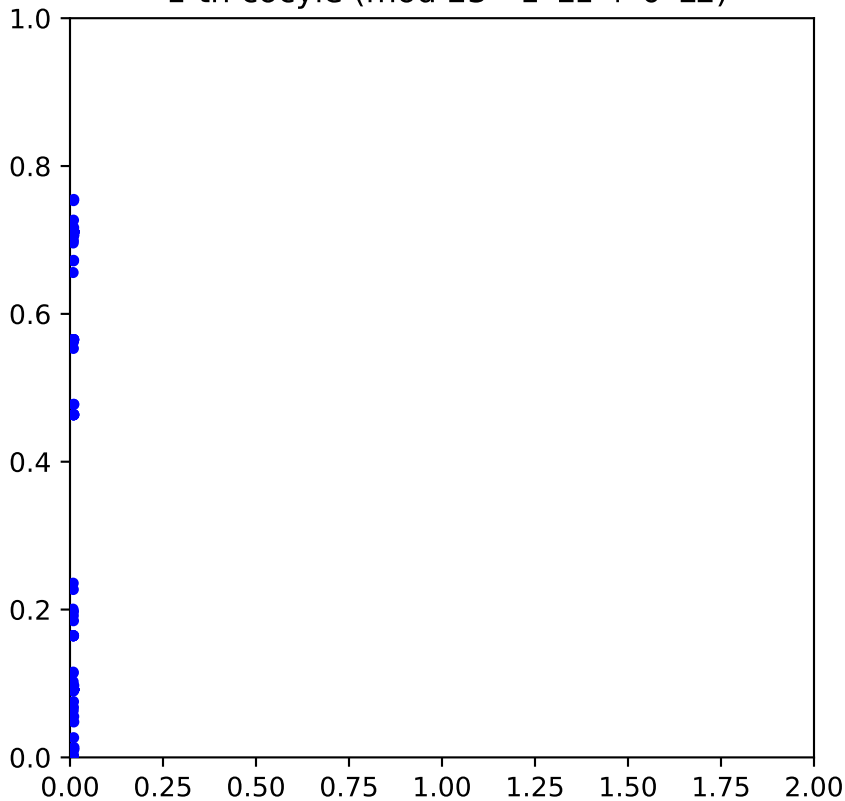
Circular coordinates/constant edges,  
1-th cocyle (mod 23 - 1\*L1 + 0\*L2)



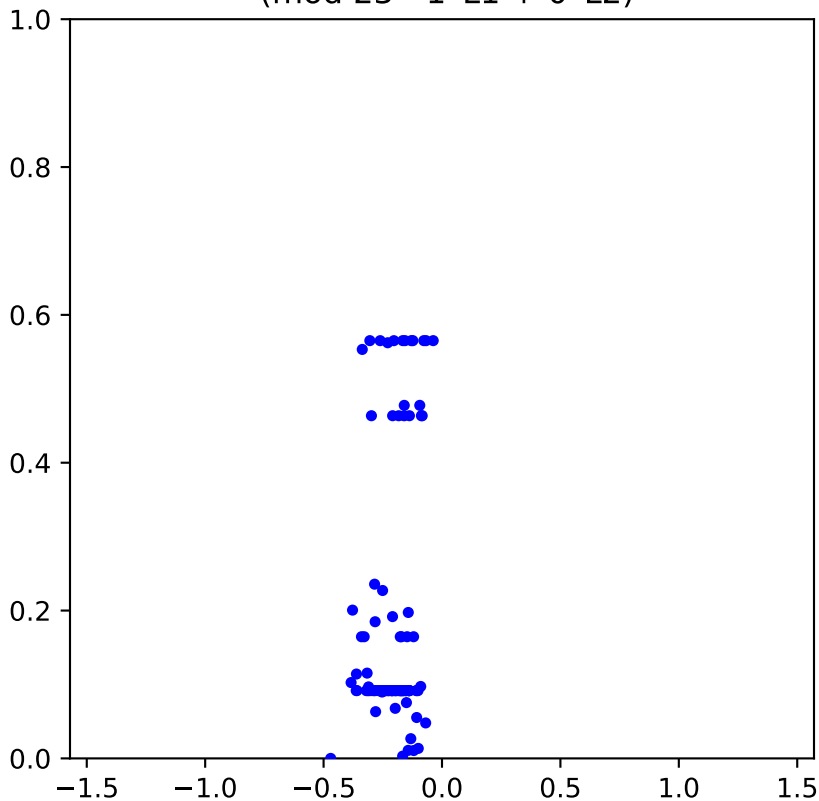
Correlation plot against angle,  
1-th cocyle (mod 23 - 1\*L1 + 0\*L2)



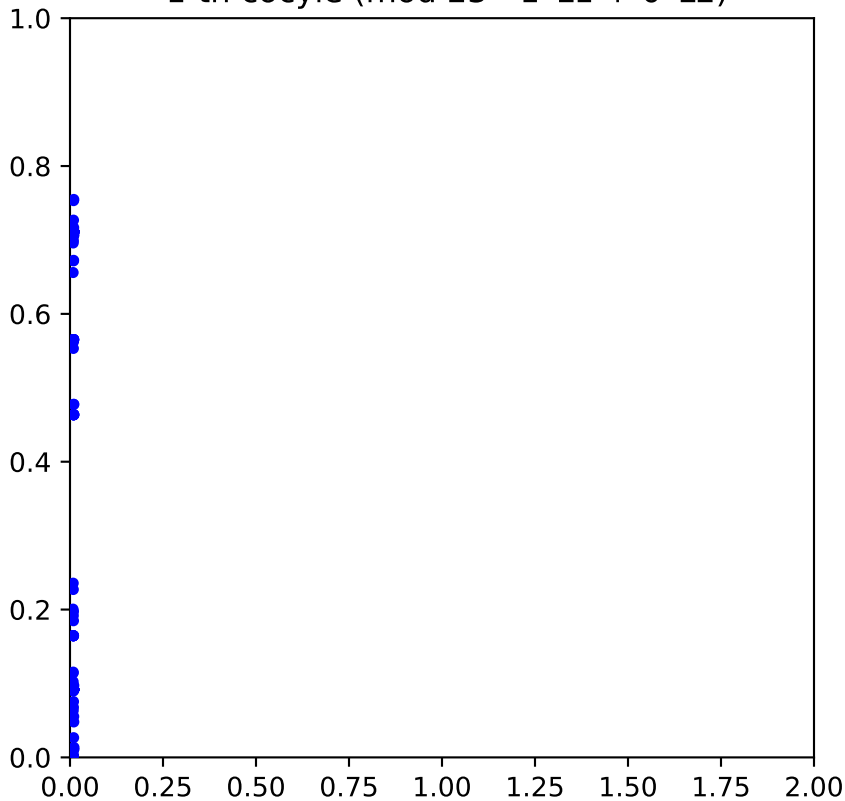
Correlation plot against distance,  
1-th cocyle (mod 23 -  $1 \cdot L1 + 0 \cdot L2$ )

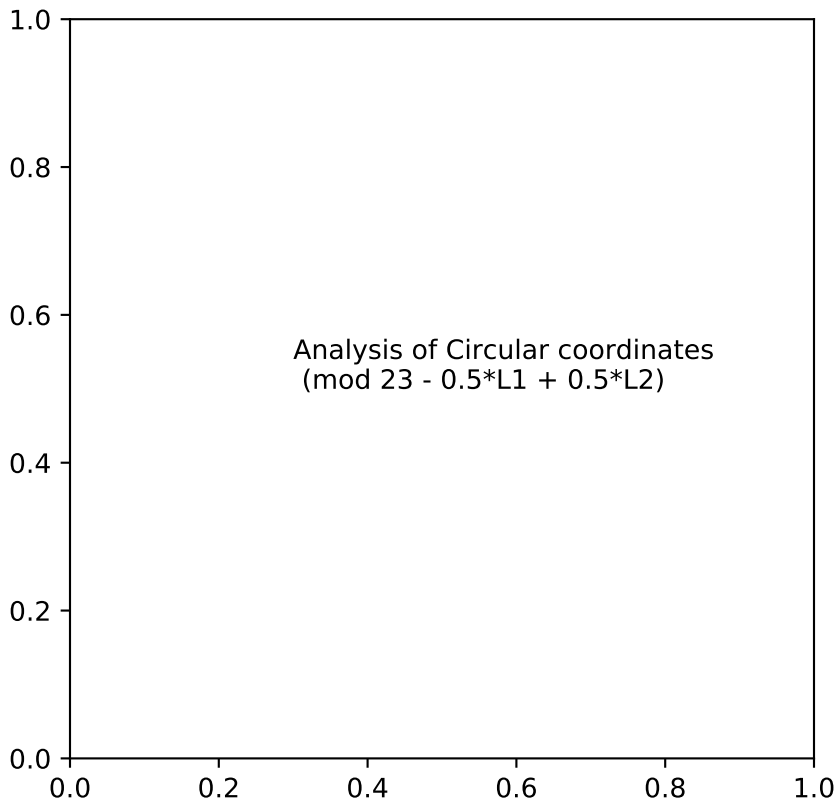


Correlation plot  
(mod 23 - 1\*L1 + 0\*L2)

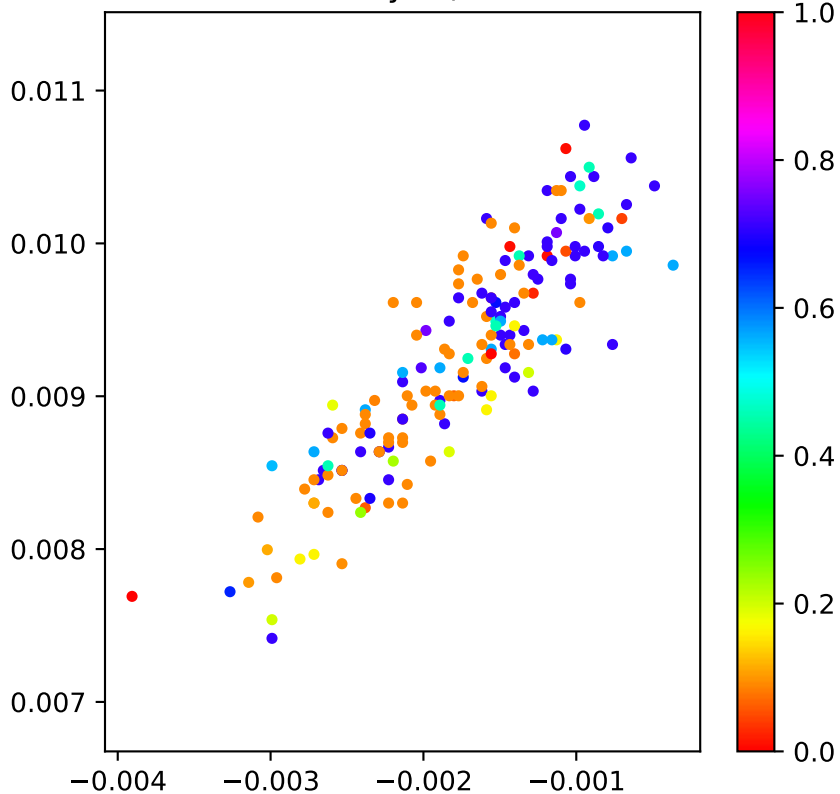


Correlation plot against distance,  
1-th cocyle (mod 23 -  $1 \cdot L1 + 0 \cdot L2$ )



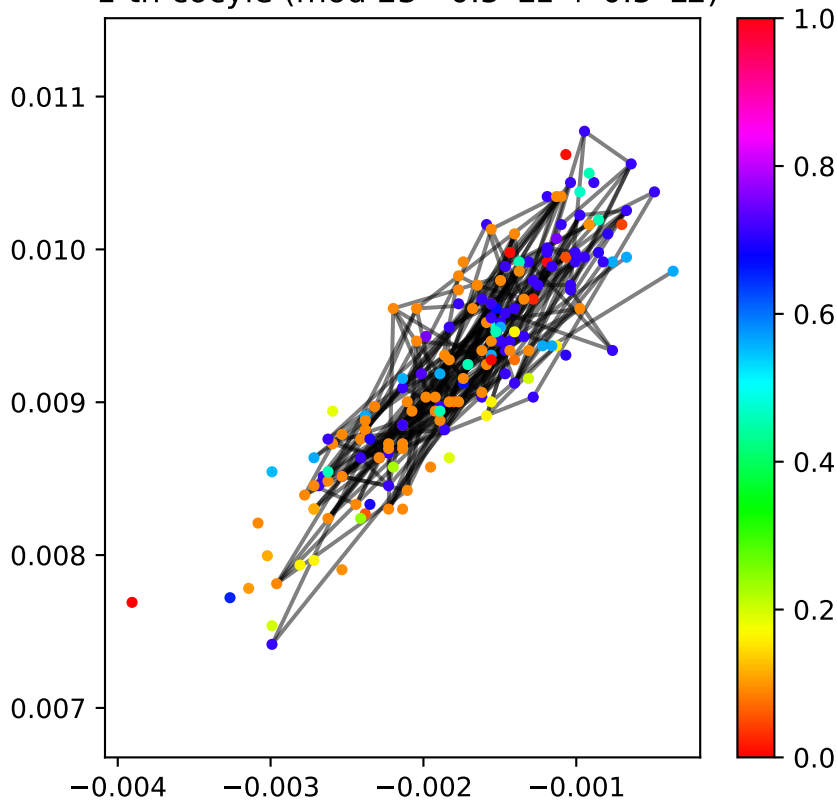


ular coordinates 1-th cocyle (mod 23 - 0.5\*L1 + 0.5\*L2)

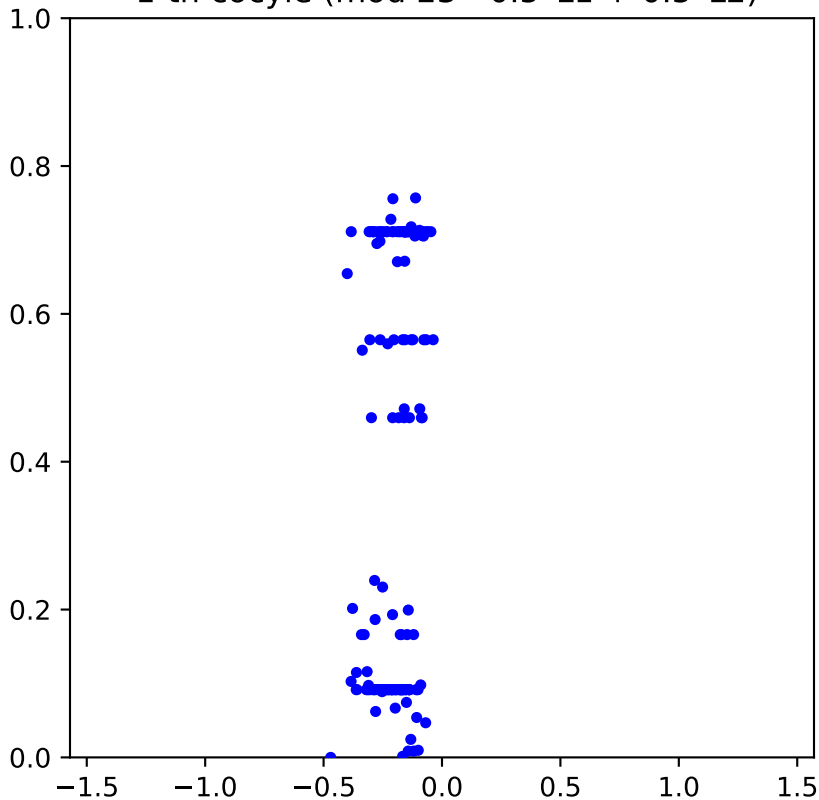




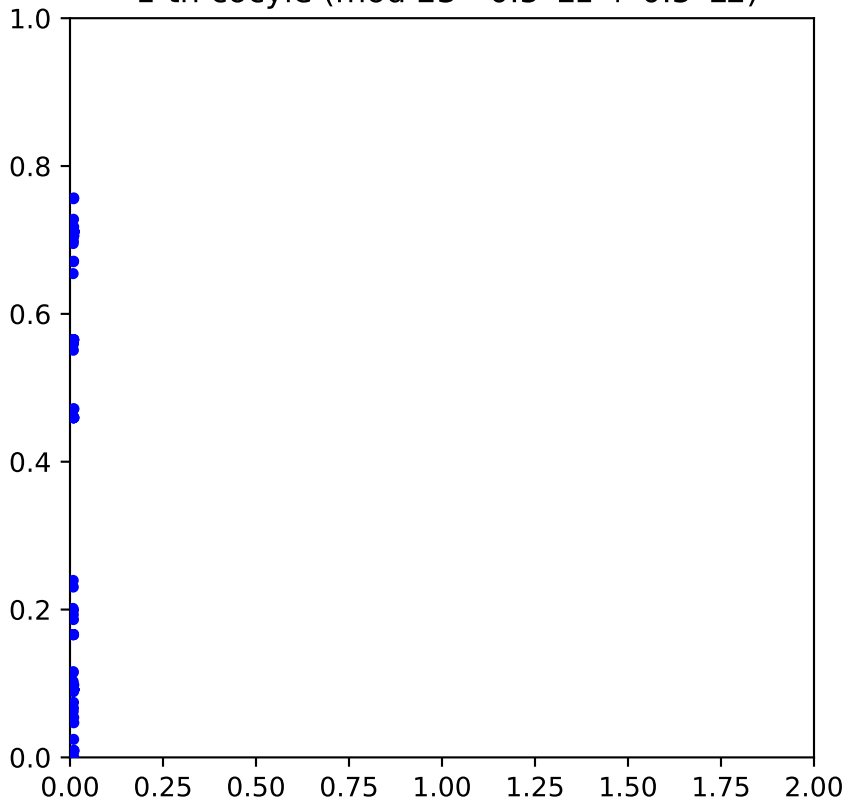
Circular coordinates/constant edges,  
1-th cocyle (mod 23 - 0.5\*L1 + 0.5\*L2)



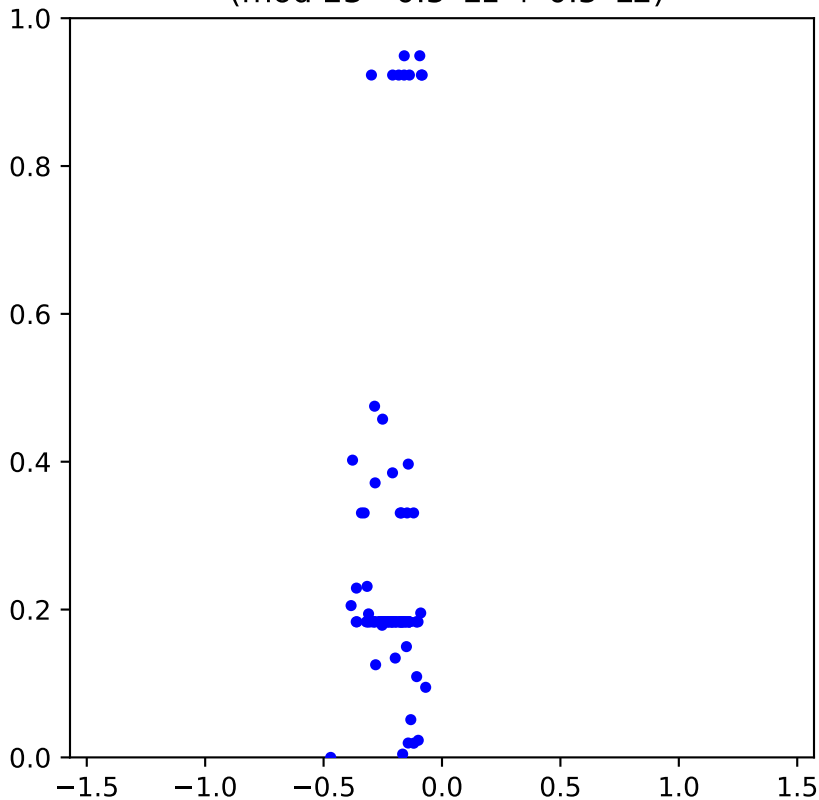
Correlation plot against angle,  
1-th cocyle (mod 23 - 0.5\*L1 + 0.5\*L2)



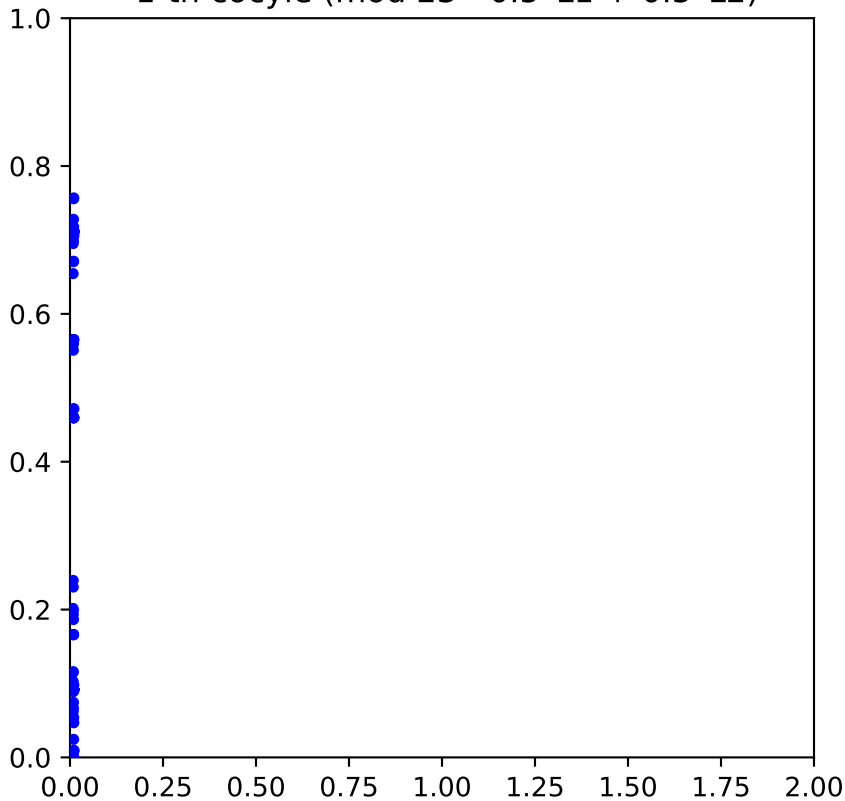
Correlation plot against distance,  
1-th cocyle (mod 23 - 0.5\*L1 + 0.5\*L2)

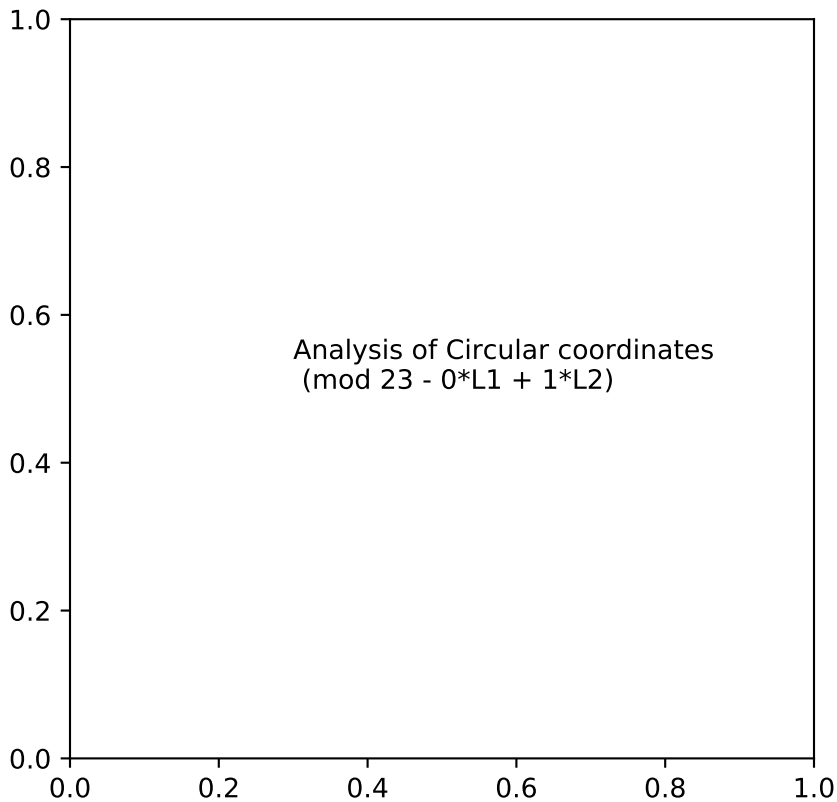


Correlation plot  
(mod 23 - 0.5\*L1 + 0.5\*L2)

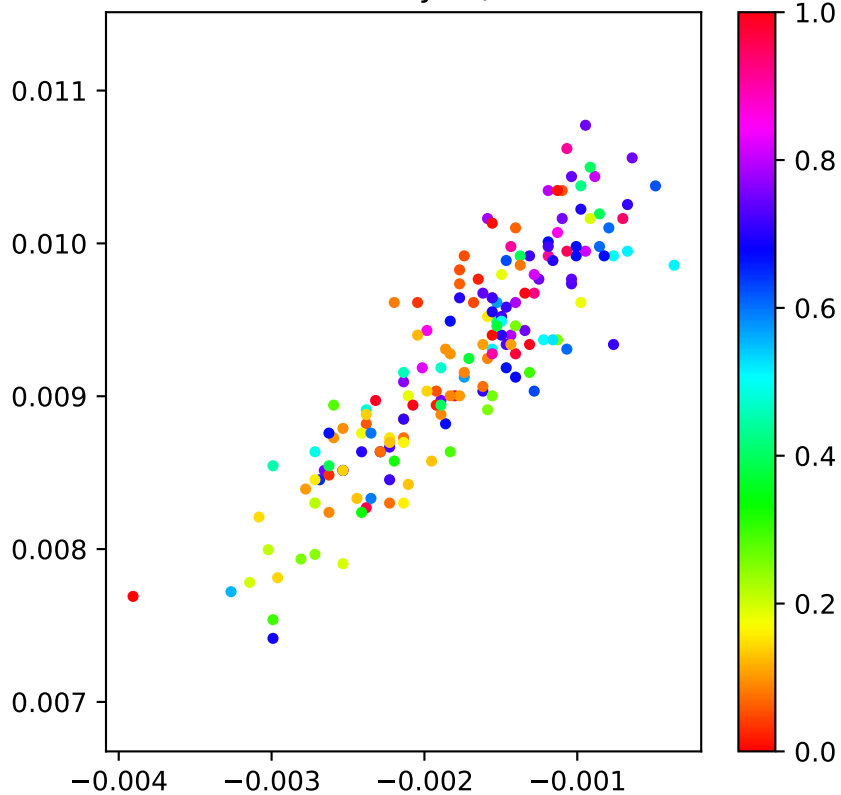


Correlation plot against distance,  
1-th cocyle (mod 23 -  $0.5 \cdot L1 + 0.5 \cdot L2$ )

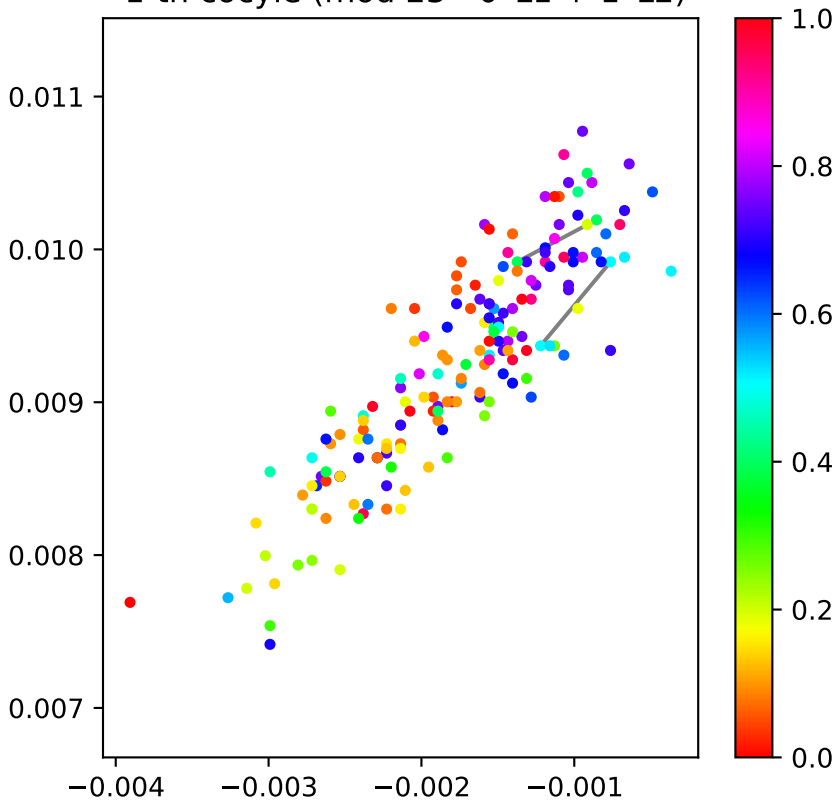




ircular coordinates 1-th cocyle (mod 23 - 0\*L1 + 1\*L2)

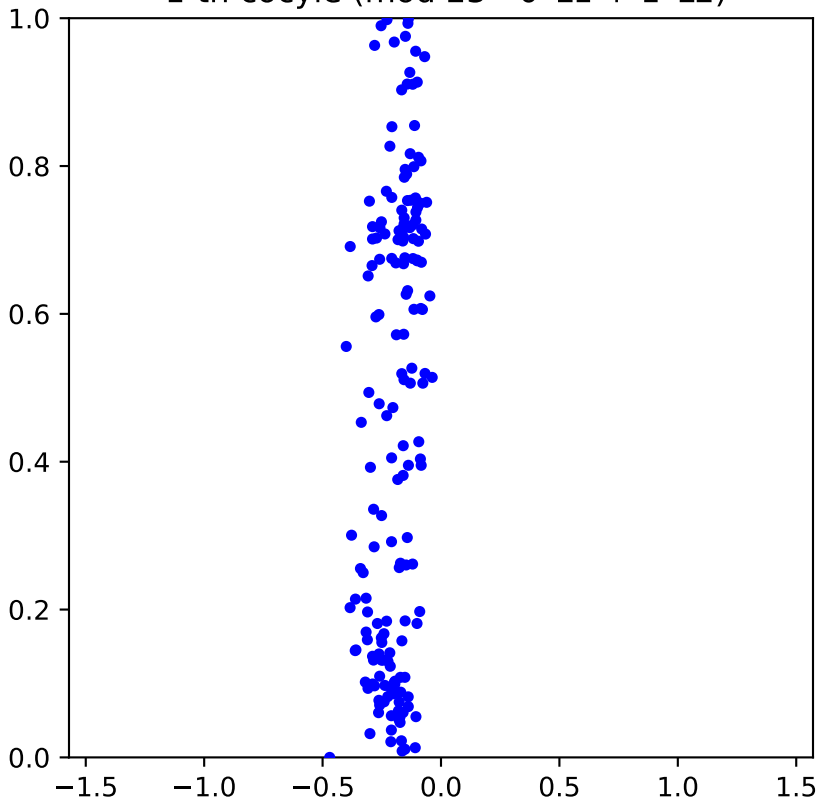


Circular coordinates/constant edges,  
1-th cocyle (mod 23 - 0\*L1 + 1\*L2)

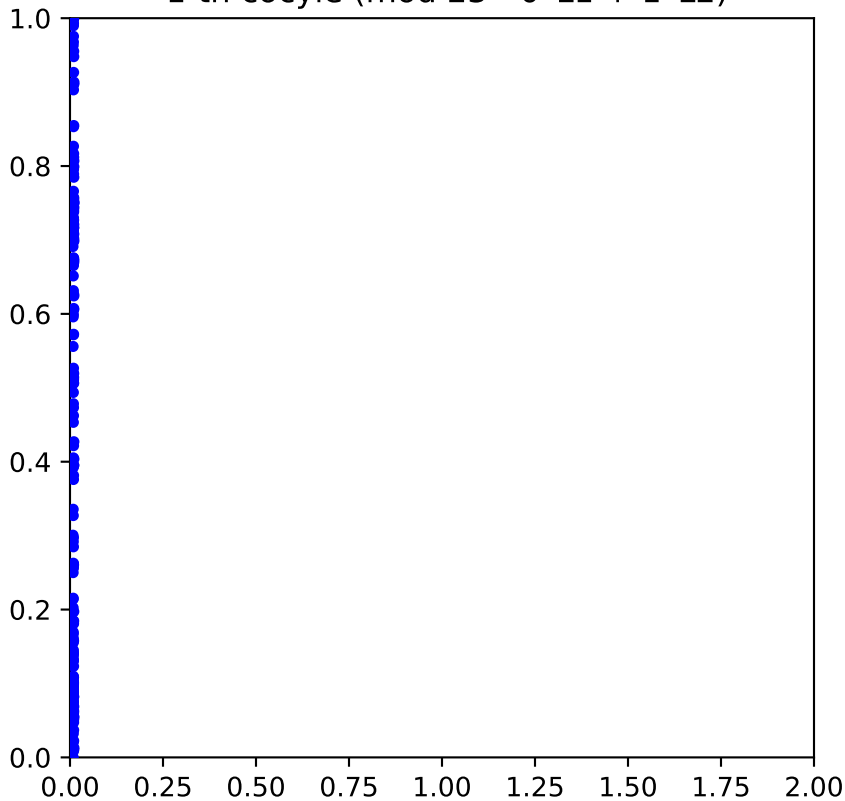




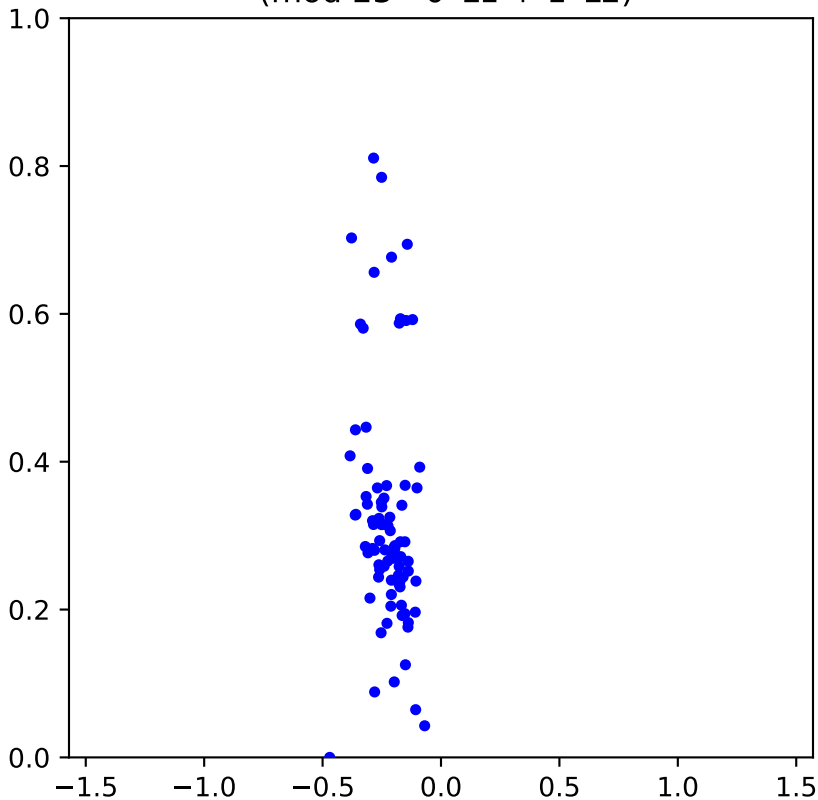
Correlation plot against angle,  
1-th cocycle (mod 23 -  $0 \cdot L1 + 1 \cdot L2$ )



Correlation plot against distance,  
1-th cocyle (mod 23 -  $0 \cdot L1 + 1 \cdot L2$ )



Correlation plot  
(mod 23 - 0\*L1 + 1\*L2)



Correlation plot against distance,  
1-th cocyle (mod 23 -  $0 \cdot L1 + 1 \cdot L2$ )

