Assignment 6A: Adding JavaScript

Programming Usable Interfaces
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Low-Fidelity Sketches of Shopping Cart

I designed two ways for the user to see their shopping cart. The first way is a modal on the browse page. This provides the user with feedback when they add buns to their cart. The modal also serves as a quick view of the cart for the user. The second way the shopping cart displayed is as a full, independent screen. This screen is planned to be used towards the end of the customer's journey when they're ready to check out. The user can select whether they want to make the order takeout or delivery. Both display essentially the same information except the shopping cart screen provides more information about tax, delivery address, and delivery fees.

