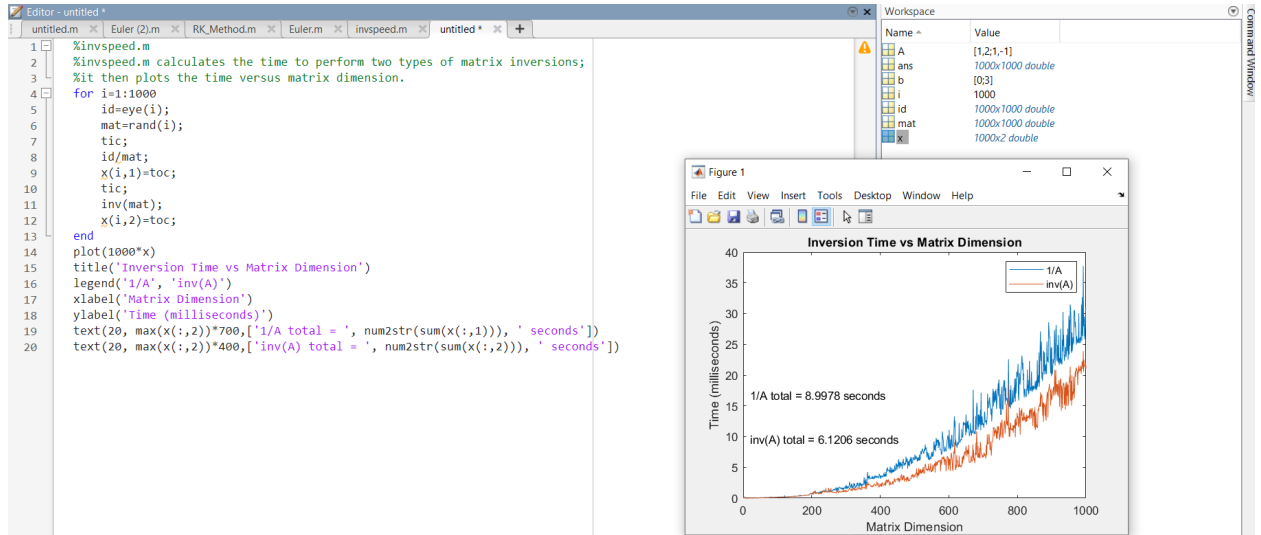


Michael Dang – 16257750

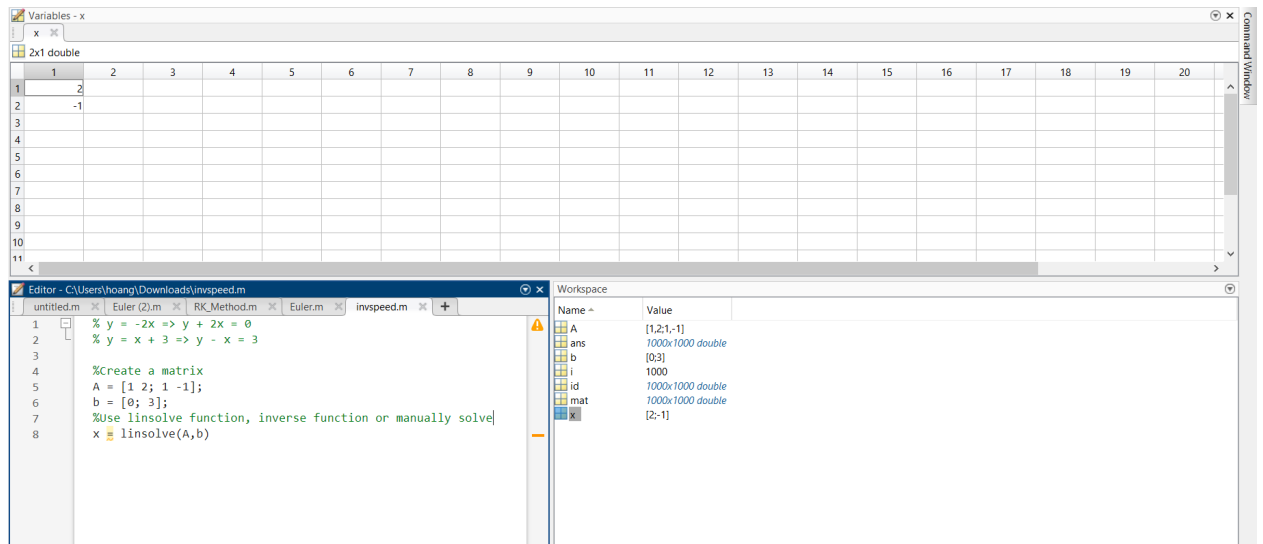
MATH434

Lab2

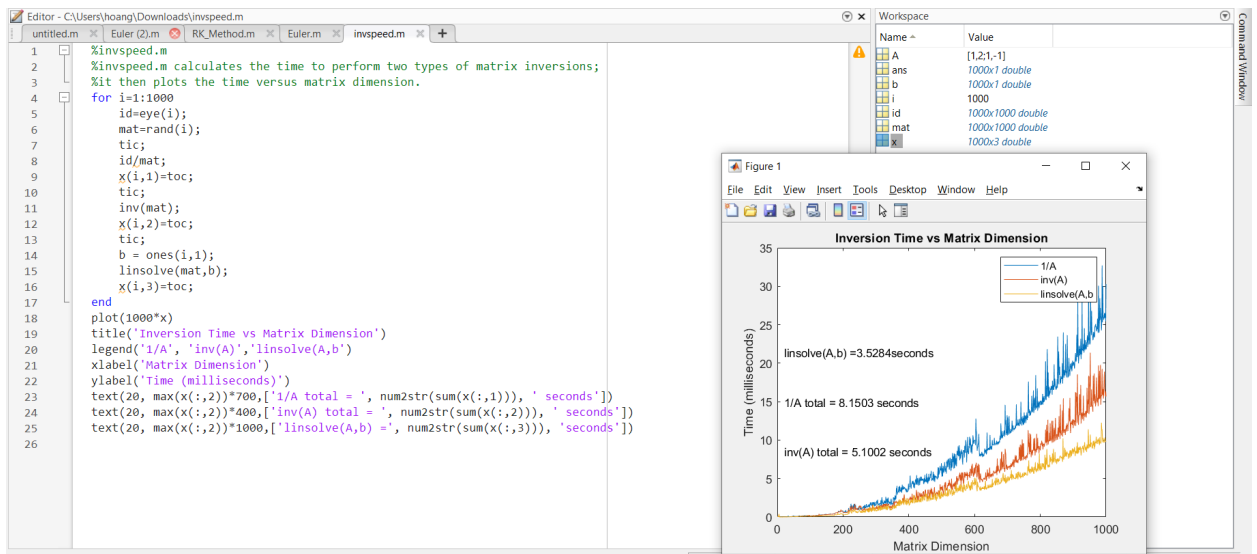
1.



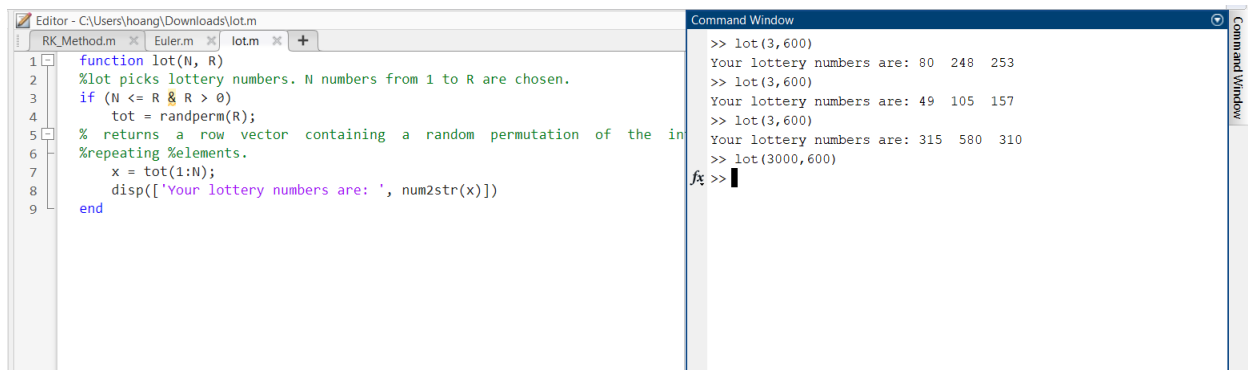
2. a.



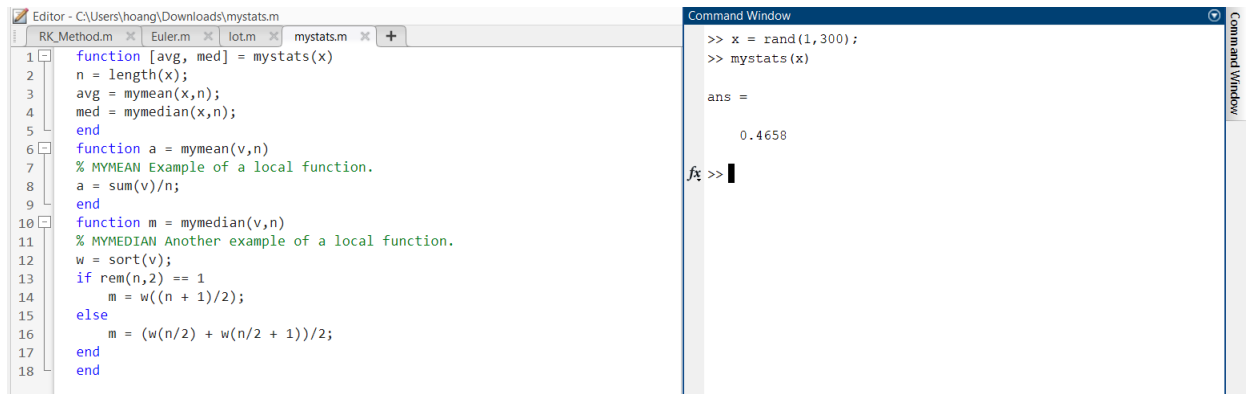
b.



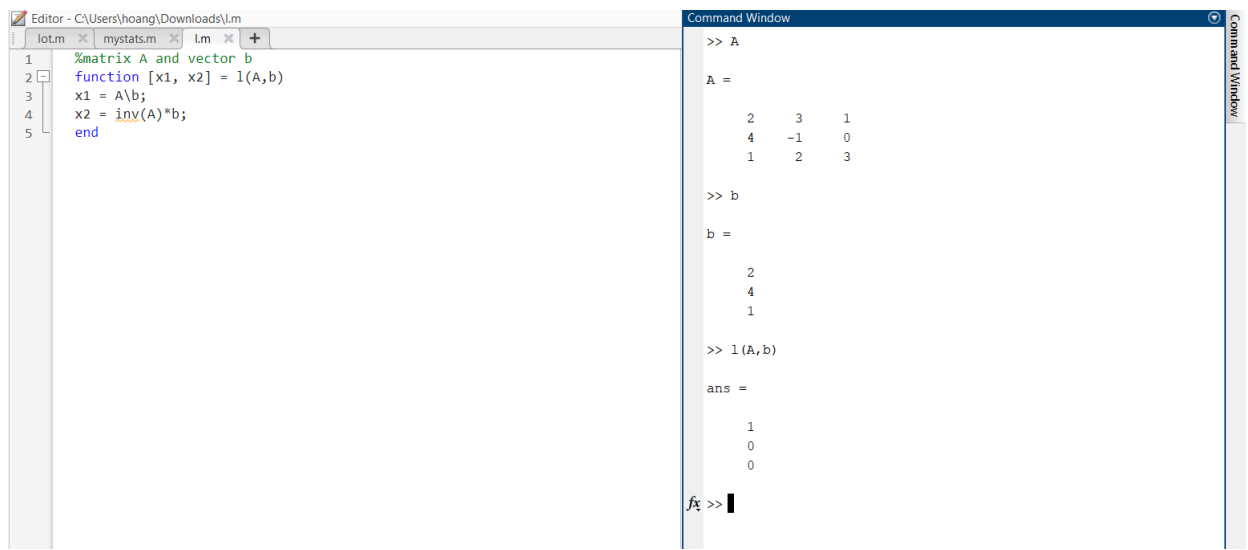
3. a.



b.



4.



5.

Editor - C:\Users\hoang\Downloads\sort_desc.m

```

1 function [res,index] = sort_desc(data);
2 % sort_desc Sort in descending order.
3 % res = sort_desc(data) sorts the elements of the vector
4 % data in descending order. [res,index] = sort(data) also
5 % returns an index vector index, i.e., res = data(index).
6 % When data is complex, the elements are sorted by
7 % abs(data).
8 % check usage
9 error(nargchk(1,1,nargin));
10 % sort data in ascending order using the MATLAB built-in
11 % function sort
12 [res,index] = sort(data);
13 % reorder the data
14 [m,n] = size(data);
15 if (m <= n)
16     res = fliplr(res);
17     index = fliplr(index);
18 else
19     res = flipud(res);
20     index = flipud(index);
21 end

```

Command Window

```

>> data = [9 11 3 0 -7 5];
>> sort_desc(data)

ans =

    11     9     5     3     0    -7

fx >>

```

6.

Editor - C:\Users\hoang\Downloads\hiber.m

```

1 function [a] = hiber(m,n);
2 for i=m:n
3     for j=m:n
4         a(i,j) = 1/(i+j-1);
5     end
6 end
7 %I'm not sure how to compute the inverse of matrix A to become Hilbert
8 %Matrix. Because the result I computed is already a Hilbert matrix.

```

Command Window

```

>> hiber(1,6)

ans =

    1.0000    0.5000    0.3333    0.2500    0.2000    0.1667
    0.5000    0.3333    0.2500    0.2000    0.1667    0.1429
    0.3333    0.2500    0.2000    0.1667    0.1429    0.1250
    0.2500    0.2000    0.1667    0.1429    0.1250    0.1111
    0.2000    0.1667    0.1429    0.1250    0.1111    0.1000
    0.1667    0.1429    0.1250    0.1111    0.1000    0.0909

fx >>

```

7.

Editor - C:\Users\hoang\Downloads\nfibom.m

```

1 function [x] = nfibo(n)
2 for i = 1:n
3     if i == 1;
4         x(i) = 0;
5     elseif i == 2;
6         x(i) = 1;
7     else
8         x(i) = x(i-1) + x(i-2);
9     end
10 end
11
12

```

Command Window

```

>> nfibo(25)

ans =

Columns 1 through 7

     0         1         1         2         3         5         8

Columns 8 through 14

    13         21         34         55         89        144        233

Columns 15 through 21

    377         610         987        1597        2584        4181        6765

Columns 22 through 25

   10946       17711       28657       46368

fx >>

```

8.

Editor - untitled3 *

```

1 g = inline('x^2 + 1','x');
2 p = fzero(g,[1,2]);
3
4 %It will get an error of 'values at the interval endpoints must differ in
5 %sign'. Because the function fzero() is proceed by predicting point
6 %between the two endpoints and testing the sign of the function at the
7 %point. i.e, zero crossing must always be between the two points that have
8 %different sign. In this case, g(x) is always positive so it fail the
9 %condition that have diffent sign.
10 %

```

Workspace

Name	Value
g	1x1 inline
p	0.0000 + 1.0000i

Command Window

```

>> g = inline('x^2 + 1','x');
p = fzero(g,[1,2]);
Error using fzero
Function values at the interval endpoints must differ in sign.

>> g = inline('x^2 + 1','x');
p = fzero(g,[1,2]);

fx >>

```

9.

The screenshot shows the MATLAB environment. The Editor window contains a script with the following code:

```
1 %g(x) = x^2 + 1
2 roots([1 0 1])
```

The Workspace window shows a variable `ans` with the value `[0.0000 + 1.0000i; 0.0000 - 1.0000i]`. The Command Window shows the execution of `roots([1 0 1])` resulting in:

```
>> roots([1 0 1])
ans =
    0.0000 + 1.0000i
    0.0000 - 1.0000i
```

10.

This computation of eigenvalues in MATLAB can determine as the `root()` function for polynomial. As the professor demonstrated in class, the result shows the same. i.e, we can use `root()` to find the eigenvalues of the matrix as long as we can get the characteristic equation.

11.

The screenshot shows the MATLAB environment. The Editor window contains a script with the following code:

```
1 %Problem 11
2
3 %a
4 A = hilb(10);
5 b = ones(10,1);
6
7 %b
8 C = cond(A);
9 %Since C >>> 1, hence the matrix is very sensitive to the inverse
10 %calculation.
11
12 %c
13 x = linsolve(A,b);
14 %I use the linsolve() instead of A\b because as a result on problem 2
15 %linsolve() is much faster than A\b
16
17 %d
18 bp = b + .01;
19 xp = linsolve(A,bp);
20
21 %e
22 invA = inv(A);
23 abserror = norm(x-xp);
```

The Workspace window shows several variables: `A` (10x10 double), `abserror` (1.1250e+05), `ans` (10x10 double), `b` (10x1 double), `bp` (10x1 double), `C` (1.6025e+13), `e` (1x1 Mexception), `invA` (10x10 double), `x` (1x10 double), and `xp` (1x10 double). The Command Window shows the execution of `abserror` resulting in:

```
>> abserror
abserror =
    1.1250e+05
```