

## CS 4323 Design and Implementation of Operating Systems I

### Assignment 01: Full Marks 100

(Due Date: 02/21/2021, 11:59 PM CDT)

This assignment is to be completed individually in C programming.

This assignment will be checked on CSX machine. Please make sure, they run without any compilation or runtime issue on CSX machine. Logging on to the CSX account and other relevant information can be easily accessed in: <http://www.cs.okstate.edu/loggingon.html>

#### Objectives:

- Familiarize the use of fork() system call to run multiple processes simultaneously.
- Familiarize the mechanism to communicate among processes, using POSIX IPC mechanism in UNIX

#### Programming Task:

You will have a main process, let us name it a **Server** process for ease of explanation. The **Server** process is going to read the input file **items.txt** and it is going to create a shared memory, where it keeps all of the information about the gift items reads from the file, using structure. The **items.txt** file contains 100 lines, each line has following 3 columns description about the gift item:

- first column represents the serial number, used to indicate the item number,
- second column represents the gift item,
- third column represents the price of the gift and the store where it is available.

You need to store this information about each product in 4 fields within the structure:

- serial number
- gift name
- price
- store

The **Server** process then asks the user to enter the value for **N** and then creates **N** number of **Customer** processes and 1 **Helper** process. The **Server** process also asks the user to enter an **order** for these **N** processes and passes this information to the **Helper** process. Each of these processes (both **Customer** and **Helper**) will be running in parallel. Each of these

- **Customer** processes will ask user to enter one integer number (let's say **M**), which will represent the number of gifts to be selected from the collection of gift items available in the shared memory. Then, each of these **N** number of **Customer** processes will read the

items list from the shared memory (created by the **Server** process) and randomly picks the **M** number of items.

- **Helper** process uses the **order** to get the number of gift items from each of these **N** processes. For this communication, it is required to use message queue.

For example

if **N** = 3, then each there will be 3 **Customer** processes:

- **Customer** process A: if **M** = 2, then it will select 2 gift items
- **Customer** process B: if **M** = 5, then it will select 5 gift items
- **Customer** process C: if **M** = 4, then it will select 4 gift items

If the **order** selected is B, C and A, then the **Helper** process will get the collected item list from process B first, followed by process C and finally process A.

The **Helper** process then computes the cost of all gift items for each process and displays the summary result to the console. The summary result should include:

- **Customer** process ID,
- all list of gift items selected by that process (each line should be for one gift), and
- finally the total price for that process.

Once the **Helper** process displays the summary result and saves all the result in the output files: one for each process, it then signals the **Server** process that all the task is done and the program exits by **Server** process printing "Thank you".

### **Programming requirements:**

Your program should extensively use the following concepts:

- 1) Files are used for both reading and writing. Use appropriate output name for each process.
- 2) Two types of IPC mechanisms are to be used:
  - a. Memory sharing between the **Server** process and the **Customer** processes as well as to **Helper** process.
  - b. Message passing between the **Customer** process and the **Helper** process.
- 3) Structure arrays need to be used for gift items.
- 4) The **Server** process should wait till the **Helper** process signals it that all task is done.
- 5) There should be no zombie or orphan processes

The grading will be as follows:

- Correct use of memory sharing among **Server** process and the **Customer** processes and **Helper** process [30 Points]
- Correct use of message queue among the **Customer** processes and **Helper** process [30 Points]
- Correct use of fork() system call. [15 Points]
- Correct functioning of **Server** process [7 Points]
- Correct functioning of **Customer** processes [10 Points]
- Correct functioning of **Helper** process [8 Points]

#### Submission Guidelines:

- You need to submit all the required C file with an extension .c. For example:
  - `assignment00_lastName_firstName_<File name>.c`
  - `assignment00_lastName_firstName_<File name>.h`
- All the C files should be submitted in the pdf format as well. Please make sure that you do not screen shot any code or save the program in the image form. All the codes need to be copied and pasted in the text form. For example:
  - `assignment00_lastName_firstName_<File name>.pdf`
- You need to include readMe.txt file which should include how to run your program.
  - `readMe.txt`
- In the `assignment00_lastName_firstName_mainFile.c` file, use the following header information:
  - Author Name:
  - Email: <Use only official email address>
  - Date:
  - Program Description:
- Use comments throughout your program.
- Each function should be properly commented:
  - Mention each argument type, purpose
  - Function description
  - Return type of the function

- Failure to follow standard programming practices will lead to points deduction, even if the program is running correctly. Some of the common places where you could lose points are:
  - Program not compiling successfully: -20 points
    - The TA will run the program using the input file [items.txt](#) in CSX machine.
  - No comments on code (excluding function): -5 points
  - No comments on function: -5 points
  - Not writing meaningful identifiers: -5 points
  - Failure to submit files as specified: -10 points