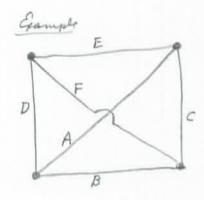
a planer network is a network that can be drawn in a plane in such a fashion that the brancher touch only at moder. (That is, the branches do not jump over each other.)

This is called a" planar embedding"



This is not a slavar embedding



This is a planar embedding

(There may be many planar embeddings for the same network.)

In most analysis we will choose a particular planar embedding, and then will analyze bosed on that.

There are networks that do not have any planar embeddings.

We will not do a "mesh analysis" for those.

(a model analysis will always work for those so well.)

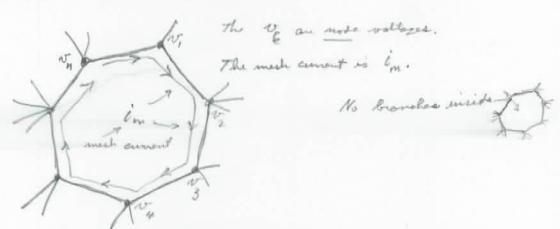
(There are analyses that generalize much analyses and work for those.)

In nodal analysis, KVL was automatically satisfied, and we applied KCL at the nodes.

In mosh analysis, KCL is automatically satisfied, and we apply KVL around the "meshes".

- lo, what is a "mosh"?

area of a planar embedding with the awa having no branches within it. For example:

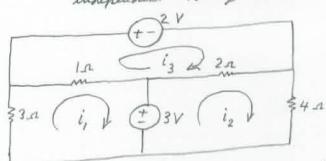


Let's add branch voltage dapper around the mash. We get $N_1 - V_2 + V_2 - V_3 + V_3 - V_4 + \cdots + V_5 - V_7 = 0$ This equals 0 because all the mode voltages cancel out.
Thus, in a much analysis, we apply KVL around every much, using much currents as the unknowns.

Important note: at each node, KCL is automatically satisfied by the mesh currents, because each mesh current enters and leaves each mode through which it goes:

So we only need to apply KVL.

Chample. In this example, we only have resistore and independent voltage sources. (The simplest case.)



|XVL| around i_1 mush: $|3i_1 + 1(i_1 - i_3) + 3 = 0$ $|4i_1 - i_3 = -3|$

KVL around i_2 much: $-3 + 2(i_2 - i_3) + 4i_2 = 0$ $6i_2 - 2i_3 = 3$

In matrix form:

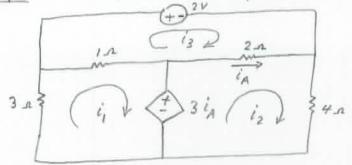
$$\begin{bmatrix} 4 & 0 & -1 \\ 0 & 6 & -2 \\ -1 & -2 & 3 \end{bmatrix} \begin{bmatrix} i_1 \\ i_2 \\ i_3 \end{bmatrix} = \begin{bmatrix} -3 \\ 3 \\ -2 \end{bmatrix}$$

This can be solved to get is, is, and is.

For instance, by Gamen's rule:
$$\begin{vmatrix}
4 & 0 & -3 \\
0 & 6 & 3 \\
-1 & -2 & -2
\end{vmatrix} = -\frac{21}{25}$$

$$\begin{vmatrix}
6 & 0 & -1 \\
0 & 6 & -2 \\
-1 & -2 & 3
\end{vmatrix}$$

Example where there is a dependent voltage source;



in is a branch current

in = 12 - 13

KVL on i, mesh:
$$3i_1 + 1(i_1 - i_3) + 3i_4 = 0$$

$$4i_1 + 3i_2 - 4i_3 = 0$$

KVL on iz much :

$$\frac{-3i_A}{-3i_2+3i_3} + 2(i_2-i_3) + 4i_2 = 0$$

$$\frac{-3i_2+3i_3}{3i_2+i_3} = 0$$

KVL on i3 mash: 2 + 2(i3-i2) +1(3i3-i1) =0

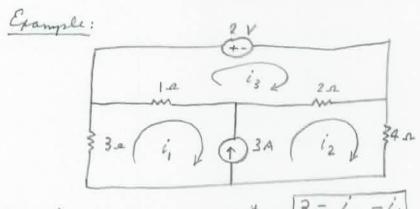
$$-i_1 - 2i_3 + 5i_3 = -2$$

These can be solved to get the mash currents i, is, and is.

These in turn will yield any branch current and any branch voltage.

When there is a current source, we need to do. something more! We first equate the current source to the mesh currents going through it. Then, we write KVL around "loops" that do not go through that ament source.

(a loop is a tracing around branches that closes on itself) It is a generalization of a mach.



First, for the 3 A source, write 3 = i2 -i,

Then, think of removing that source, and write KVL around the "new maskes" that arise

For instance, with 3A source removed, write KVR around the 3 a, 1a, 2 a, 4 a "mark". But, heap the original much curents as is.

$$3i_1 + i(i_1 - i_3) + 2(i_2 - i_3) + 4i_2 = 0$$

 $4i_1 + 6i_2 - 3i_3 = 0$

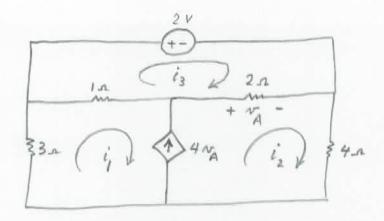
The KVL around the is much is as before, because it does not go through the owner rouse.

$$2 + 2(i_3 - i_2) + 1(i_3 - i_1) = 0$$
 (on page MA3)
 $-i_1 - 2i_2 + 3i_3 = -2$

These can be solved for i, i'z, i's.

Here's an example where the current source is dependent.





For the dependent current source:

$$i_{2} - i_{1} = 4 N_{A}, \quad N_{A} = 2(i_{2} - i_{3})$$

$$s_{6}, \quad i_{2} - i_{1} = 8i_{2} - 8i_{3}$$

$$[-i_{1} - 7i_{2} + 8i_{3} = 0]$$

For the 3 a, 1 a, 2 a, 4 a "new mesh", we get again

$$3i_1 + 1(i_1 - i_3) + 2(i_2 - i_3) + 4i_2 = 0$$

$$4i_1 + 6i_2 - 3i_3 = 0$$

For the is much, me get again

$$-i_1 - 2i_2 + 3i_3 = -2$$