Sprint Backlog

Setup for this Project
- Visual Studio 2022 was used for this project.
- Pull down this project from GitHub and run it.
    o The local database is located under ScavengeRUS>ScavengeRUS.db

- You will need SQLite to open this database. You can download it at:
  https://sqlitebrowser.org/dl/

Team Members of Team B.O.B.
- **Caleb Rains**   *Product Owner*
- **Michael Ng**   *Scrum Master*
- **Charles Kinser**   *Developer*
- **Jacob Klucher**   *Developer*
- **Steven Errett**   *Developer*
- **Kincaid Young**   *Developer*

Planned Sprint Goals
- Sprint 1
    o Get the previous semester's code working on everyone's Visual Studio.
    o Attempt deployment to a Virtual Machine.
- Sprint 2
    o Add player functionality.
    o Complete hunts, with tasks being completable.
- Sprint 3
    o QR code API
    o Geolocation API
- Sprint 4
    o …

Structure
- This project is based off of the ASP.NET MVC (Model-View-Controller).
- You can learn this in Advanced Web Development – a required class for IT Concentrations.
- The following technologies are used:
    o Coding
        ▪ C#
        ▪ .NET 6
        ▪ SQLite (SQL)
        ▪ CSHTML
        ▪ CSS
        ▪ JavaScript
    o Organization
        ▪ Trello   (Free)
        ▪ Discord
        ▪ GitHub (Version Control)
    o IDE
        ▪ Visual Studio 2022
        ▪ SQLite Browser

Coding Standards
- C#
  - Standard C# documentation.
  - https://www.geeksforgeeks.org/c-sharp-coding-standards/#
- CSHTML
  - (There's no documentation from my research, so here's a resource)
  - Razor syntax reference for ASP.NET Core | Microsoft Learn

What Each Folder Has
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