## **Unit 11 Reflection**

This unit brought a welcome relief from the constant writing and reflecting and allowed me to put more time into the electronic portfolio. I am genuinely pleased with the outcome of the effort put into making the portfolio usable and pleasant. Previous modules' content influenced my thinking about user experience, especially considering ISO software quality standards. I find the concept of micro-interactions fascinating in modern information systems because it follows the idea of a system that is alive and responds to a user's actions. Sosa-Tzec and Bergqvist (2021) discuss the impact of micro-interactions and their impact, concluding that they help to impact the user's perceptions and experiences of a system.

I received feedback from the tutor for the research proposal, for which I am very grateful. It will contribute to ensuring delivery to the best of my ability in the last project module. I believe there is wisdom in adhering to tutors' advice and those more experienced. They have gone through the pain of literature reviews and proposals, so it is good to gain from their experiences. Despite receiving a good mark for the research proposal, I possess a degree of uncertainty and fear of the project module. Why? I fear that there will not be enough pages of research to deliver. That the project topic is ridiculous or unworthy of study, or I may lose interest quickly. To overcome this fear, I now prepare my thoughts and mind to "live in the end" so that my body may be where my mind is. I plan the type of questions that I can consider to flesh out more significant research questions presented in the research proposal. To systematically think about the *research questions* and what kinds of research content can answer them.

Once again, reading material related to the "value" of an e-portfolio, and I don't get it. It seems e-portfolios are touted as the goose that lays golden education eggs, with qualities exceeding all other forms of learning. They are a tool of such renown that no education system should be without them. But, I still fail to grasp their pin-point value and purpose other than existing as a requirement of higher learning today. Perhaps, I don't see their value clearly due to the field in which I work. Maybe it is because PC-based work, software design, and electronic document writing are *already* a part of what I do daily. Despite these thoughts, I think it has some value because there is a need to locate all learning artefacts centrally. Also, to trigger students to reflect on what was important to them in a module.

## References

Sosa-Tzec, O. & Bergqvist, E.S., 2021. Delight by Motion: Investigating the Role of Animation in Microinteractions.