Unit 1

Reflection

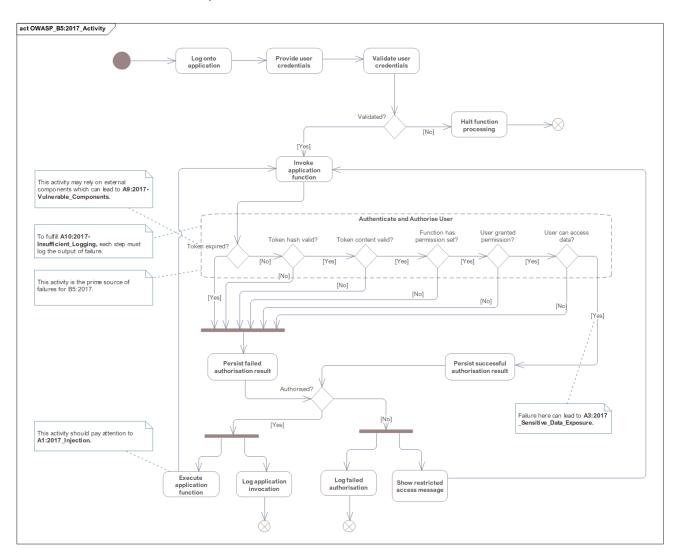
This unit introduced the idea of what secure software development is all about as well as a number of standards used by the industry to develop secure software. Of importance, was the introduction of OWASP (Open Web Application Security Project) top ten web application security risks (OWASP, 2021). Referencing OWASP frequently helps development teams stay focused on addressing the most common vulnerabilities present in web applications, for example Cross-site Scripting (also known as XSS). Not only does OWASP highlight *what* a particular vulnerability entails, but they also provide various recommendations (OWASP_1, 2021) on how to address the particular vulnerability.

I found particularly interesting the references to the Common Weaknesses Enumeration (CWE) database (Mitre, 2021) as they categorise vulnerabilities by topics such as software development, hard or research. In addition, the CWE database also makes reference to OWASP top ten as well (Mitre_1, 2021), lending itself as a rather detailed companion to the standard OWASP definitions.

Merely knowing of vulnerabilities is insufficient to develop secure software because it is necessary to incorporate security into the software development lifecycle (SDLC). This unit highlighted the challenges of integrating security into an SDLC (especially Agile) because Agile does not necessarily consider security in each "phase". This is because Agile quickly delivers on requirements using a flexible development methodology. One resolution can be found in the work expressed by Moyón et al. (2020) who propose a framework of continuous security compliance where security compliance is satified on a continual basis as opposed to compliance at release time. In addition, I found the tabulated data in the Secure Software Development Framework (NIST, 2020) to useful in understanding the various concerns to consider in developing secure systems.

Lastly, we looked at how UML can aid secure software development. Despite that UML has broad applicability through use case diagrams, class diagrams or sequence diagrams, its usefulness to aid secure software development is found in the *detail* they contain. Alshayeb et al. (2020) consider how to improve the security in UML sequence diagrams by leveraging model refactoring to eliminate security issues via a generic algorithm and associated correction techniques. They do this by classifying issues according to abtraction, encaptulation, moularisation and hierarchy concerns. Whereas Gosh (ND) proposes a method to uncover security policy violations in a UML model using a scenario-based

analysis technique that uses OCL to specification to determine whether or not a given scenario is permitted in a UML model. As an example of leveraging UML, students we tasked to identify an OWASP vulnerability and depict how it could occur using UML. I chose Broken Authentication and depicted it as follows:



For this flowchart, I homed in on the *details* of what a generic flow would like like and *why* it would be possible for a flaw to occur. In the scenario depicted, the flaw exists because each decision node could potentially fail to correctly determine a "Yes" or "No" state.

In this unit I was glad to be allocated to a collaborate in a team with peers. We held our first team meeting to flesh out a team contract that detailed roles and expectations for Part 1 and Part 2 deliverables. I feel the assigned team members work well with each other as evidenced by the ease which we settled on roles and responsibilities. It was also a good experience to get to know each other a little more using Slack communication tool, beyond the (stale) web approach, as Slack is realtime collaboration. I was concerned about the

team-based aspect of this module, however, after our first meeting I felt more at ease with understanding how we can collaborate together to develop secure software from design (Part 1) to implementation (Part 2).

References

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