

Introduction

Winter 2024

Preface

- This course is designed to introduce the general concept of computational intelligence, with focus on **meta-heuristics** and **optimization**
- We do not intend to cover **all** the meta-heuristics
- Emphasis is placed not only on the algorithms but also on **performance evaluation** and **parameter setting**
- Students are expected to be able to **develop and implement algorithms** to solve problems in their own professional domains

Requirement and Goals

- Proficient or familiar with one **programming language** (C, C++, VB, Python, or Matlab)
- Learn to develop and validate programs based on pseudo-code and specific algorithms.
- Interpret and implement published studies



Optimization

- Objective(s): to minimize a function
(may not have a closed-form expression)
- Constraints
- Decision variables
- Simply put: we want to find a set of **decision variables** to make the **objective function** smallest while satisfying **constraints**

Maximize $f(x) = x \sin(10 \pi x) + 1$; $-1 \leq x \leq 2$

Traditional ways

- Use **gradient information** to go for steepest descent
Descends along a function by taking steps in the opposite direction of the gradient of that function (minimization)
- Use deterministic rules to find the best (or better) solutions
Works on the activities with the **shortest** durations first to reduce waiting time

Definition

- **Computational intelligence (CI)**
 - the theory, design, application, and development of biologically motivated computational paradigms emphasizing **meta-heuristics**, **genetic algorithms**, **evolutionary programming**, neural networks, fuzzy systems, and hybrid intelligent systems in which these paradigms are contained.

IEEE Computational Intelligence Society

Meta-Heuristics

- **Meta-heuristics** are used to solve **computational (usually optimization) problems** by **black-box** procedures in a hopefully efficient way.
- A meta-heuristic refers to a **master strategy** that guides and modifies other heuristics to produce solutions beyond those that are normally generated in a quest for local optimality
- The name combines
 - "meta" ("beyond") and
 - "heuristic" (*heuriskein*, "to find")

Tale about “heuristics”



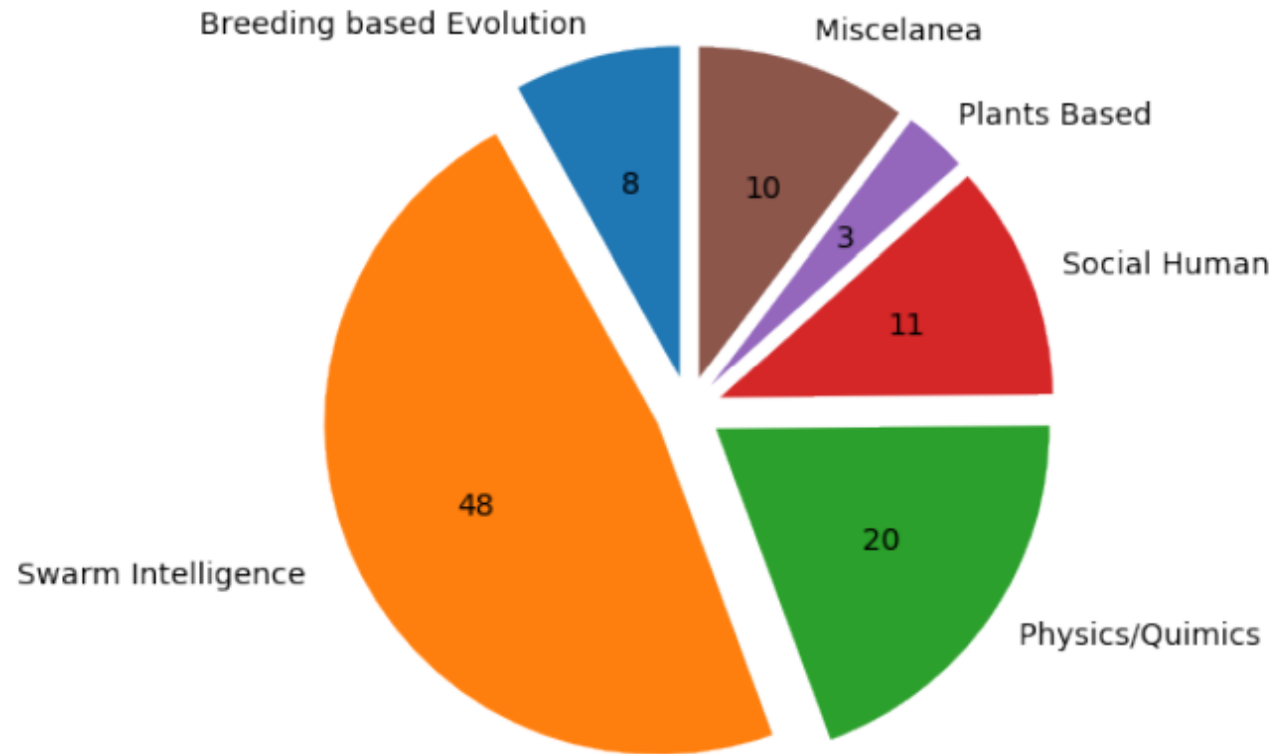
- Ancient Greek **Archimedes** was asked to determine **whether a new crown was of solid gold, or whether silver had been added by a dishonest goldsmith**
- Archimedes had to solve the problem without damaging the crown, so he could not melt it down to measure its density
- While taking a bath, he noticed that **the level of the water rose as he got in**. He realized that this effect could be used to determine the volume of the crown, and therefore its density after weighing it.
- He then took to the streets naked, so excited by his discovery that he had forgotten to dress, crying "**Eureka!**" (past tense of “*heuriskein*”)

Meta-heuristics

- In addition to the algorithms introduced here, more than 300 have been proposed
 - Bees algorithm (2005)
 - Fireflies Optimization (2008)
 - Cuckoo Search (2009)
 - Bat algorithm (2010)
 - Krill Herd (2012)
 - Dolphin Echolocation (2013)
 - Symbiotic Organisms Search (2014)
 - Sine Cosine Algorithm (2016)
 - Jellyfish Search (2020)
 - Pilgrimage Walk Optimization (2023)

<https://aisearch.github.io> by Orta and Fausto

Classification



Source:
Comprehensive Taxonomies
of Nature- and Bio-inspired
Optimization: Inspiration
versus Algorithmic Behavior,
Critical Analysis and
Recommendations

General Concept of Metaheuristics

1. Generate initial solutions **randomly**
2. **Evaluate** the solutions in terms of objective function
3. **Select** “good” solutions among possible solutions
4. **Produce** new solutions based on “good” solutions (key: **allow some “not-so-good” solutions to be produced**)
5. Return to Step 2 until stopping criterion is met

Ages of my three sons

- A professor met his friend, a mathematician
- The professor asks his friend to guess the ages of his three sons
- The first hint is “The product of the sons’ ages is 36”
- The second hint is “The sum of the sons’ ages is equal to the number of windows in that building on the street”
- The mathematician still cannot get the answer, so he is given the third hint “The oldest son has blue eyes”
- What are the sons’ ages?

Illumination

- A problem seems to be hard until someone comes up with a solution
- Things may look irrelevant but turn out to be all connected
- Objects follow “certain” rules of operations



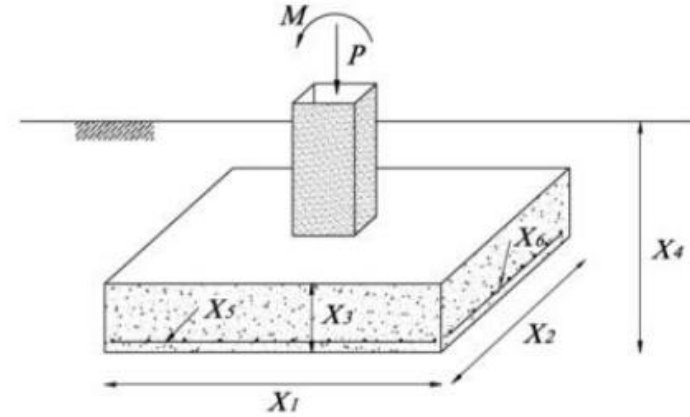
Term Project

- Students are organized in teams (≤ 5 people).
- Each team will define and formulate an optimization problem, and develop a **metaheuristic algorithm** for the solution.
- The computational performance of the algorithm should be reported, in comparison with existing solution or another algorithm.
- **It is encouraged that the project is related to your study or practical applications.**
- Please talk to your advisor to determine a suitable topic.
- **Submit your team members next week.**

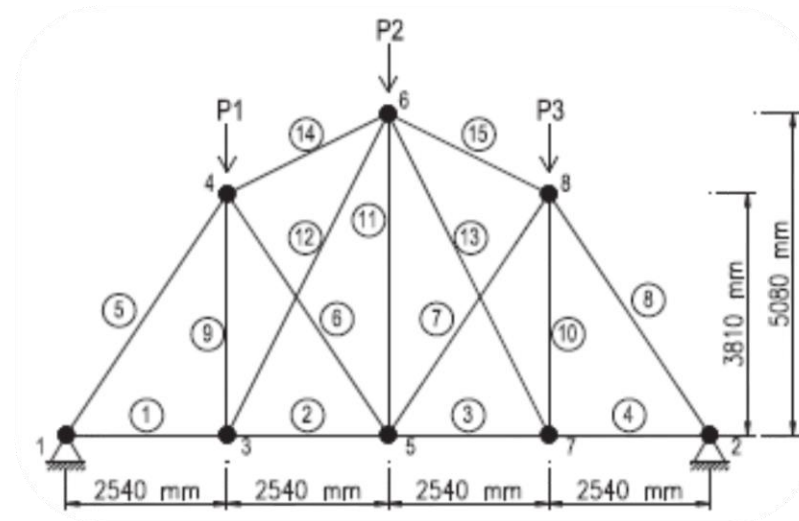
Previous works (1)



Topology optimization

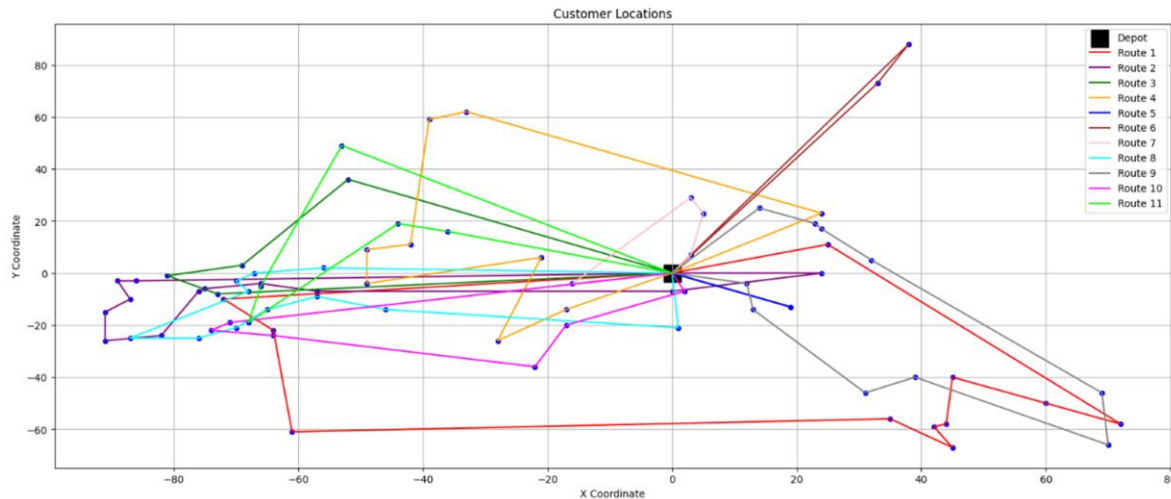


Design optimization

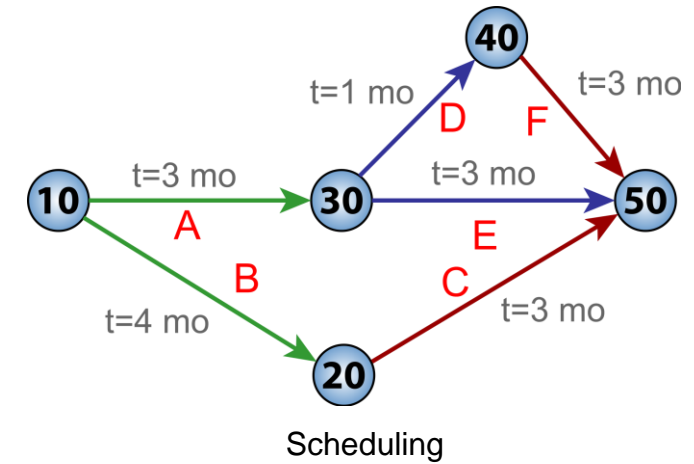


Size optimization

Previous works (2)



TSP/VRP



Prediction/Classification

Input #1	Input #2	Input #3	Output
...	X
...	O
...	O