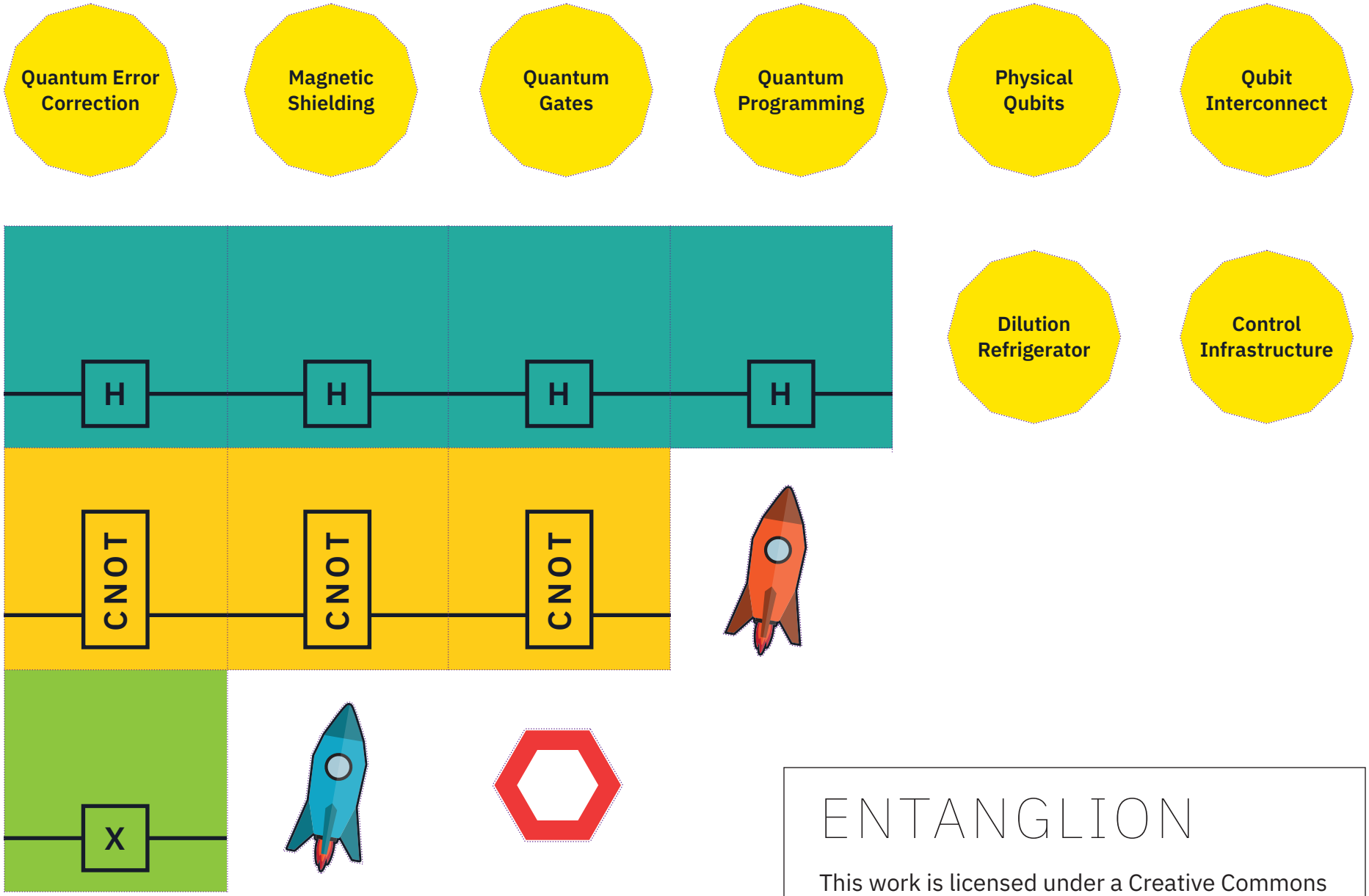

ENTANGLION

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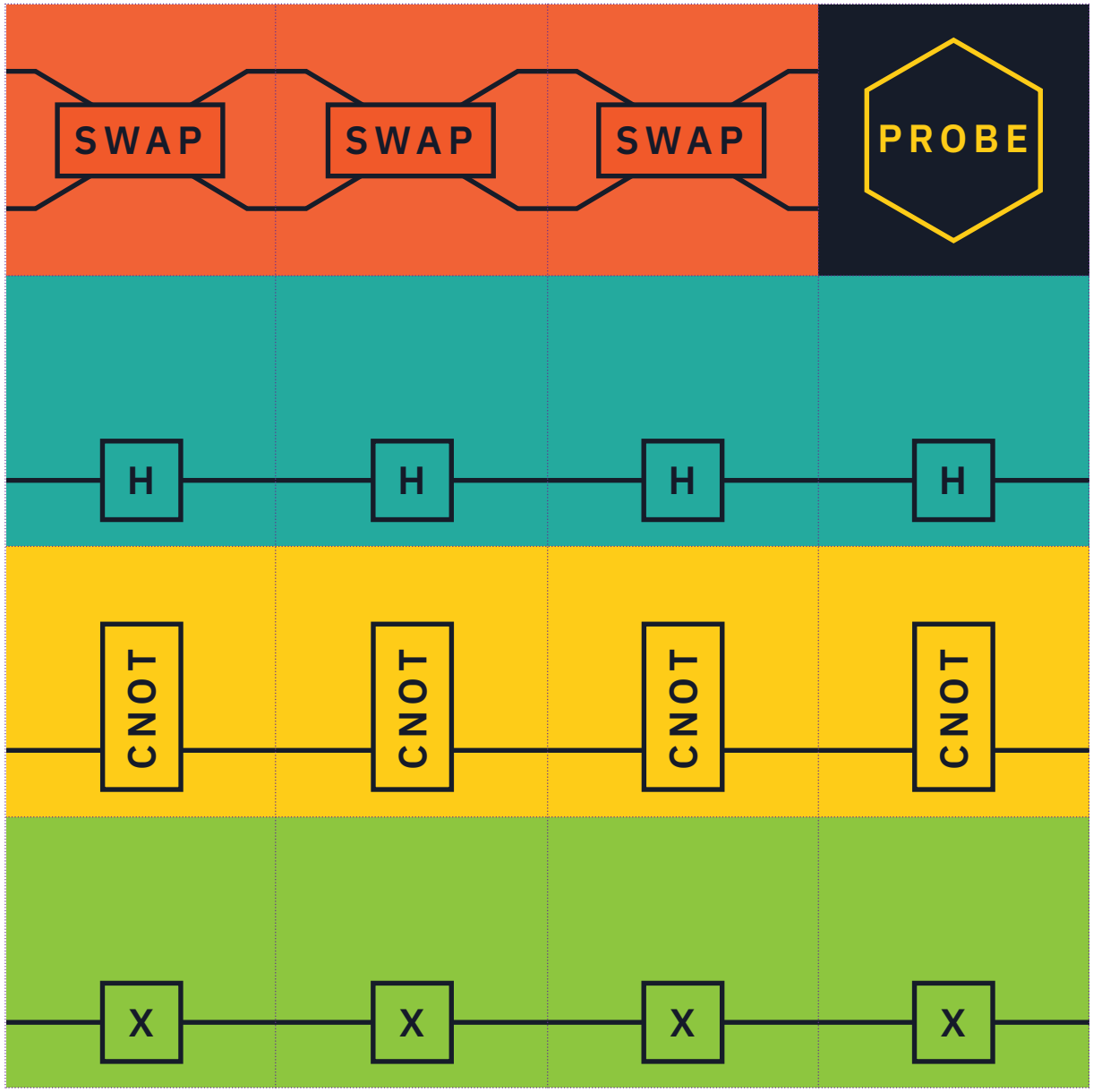
Learn more at http://ibm.biz/entanglion

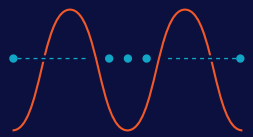
The Mechanic

Keep this card in your hand until you wish to play it. When you play this card, set your hand aside, draw three engine cards, and play up to two of them. Bypass any orbital defenses present in Entanglion. Discard the unplayed engine card.

You meet a quantum mechanic in the spaceport who wishes to join your crew!



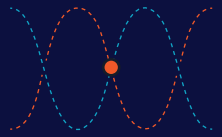
Quantum Tunnel



Keep this card in your hand until you wish to play it. Play this card to bypass orbital or ground defenses during your turn. This card does not count as your turn action.

Walking through the spaceport, a stranger bumps into you and hands you a strange device. "I know what you're doing," she says. "It's dangerous to go alone. Take this!"

Bennett



Keep this card in your hand until you wish to play it. When you play this card, give one quantum component to or receive one quantum component from the other spaceship.

With a little work, quantum state can be deconstructed in one place and reconstructed in another.

Heisenberg

Keep this card in your hand until you wish to play it. When you play this card, roll the Entanglion die. Proceeding in clockwise order from OMEGA ZERO, count the indicated number of planets. Move both ships to the selected planet, ignoring orbital defenses.

A tall man wearing a pork pie hat bumps into you in the spaceport and hands you a small blue card. "Try this, you'll love it!" he says before running off.

Bit Flip Error

Reset the detection rate to the first "4".

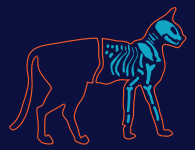
You notice that your quantum engines are glowing green and blue. A readout on your console shows they have recalibrated themselves.

Wave Function Collapse

Reduce the detection rate by two.

You hear a loud crackling noise and your ship goes black in a complete power loss. When power is restored, a readout on your console shows the efficiency of your quantum engines has increased.

Schrödinger



Increase the detection rate by one.

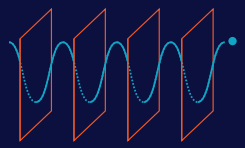
Sometimes the cat is alive, and sometimes it is not. The only way to tell is by looking.

Spooky Action

Place the quantum components from your ship face down and select one at random. Roll the Entanglion die, count the indicated number of unoccupied planets from OMEGA ZERO, and place the component on that planet. Return the remaining components to your ship. This card has no effect if your ship has no quantum components.

The navigation system of your ship calls out, "A quantum disturbance has been detected. Please inspect your engines." Upon inspection, you notice a quantum component is missing!

Quantum Shuffle



Reshuffle the quantum event card stack as performed in Game Setup and draw another event card.

Sometimes, things that should happen, don't.

RUBICON

Quantum Error Correction

Add one to your roll when rolling the Entanglion die.

Magnetic Shielding

You may re-roll the Entanglion die one more time whenever rolling the die. Ignore the result of the first roll.

Dilution Refrigerator

The extra mass of the dilution fridge puts a strain on your ship's engines. The number of engine cards you may keep in your hand is reduced to two. Discard one engine card upon retrieving the dilution fridge.

Quantum Programming

When navigating to a planet in Entanglion that does not contain a quantum component, your ships automatically bypass the orbital defenses.

AFFIX HERE

Quantum Gates

When exchanging an engine card, draw two replacement cards, add one to your hand, and discard the other one.

Physical Qubits

When detected by orbital defenses, you may place each ship on any planet of your choosing in Centarious.

Qubit Interconnect

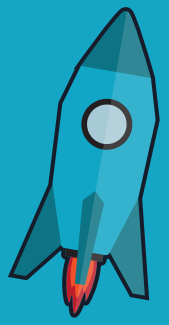
At the start of your turn, you may exchange one engine card with the other player. This exchange is not considered an action.

Control Infrastructure

The microwave radiation emitted by the control infrastructure makes it easier for your ship to be detected. Subtract one from your roll when rolling the Entanglion die.

ENTANGLION

MERCURIAL



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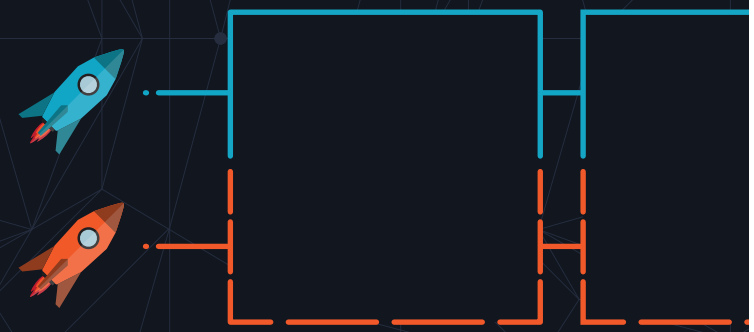
ENTANGLION

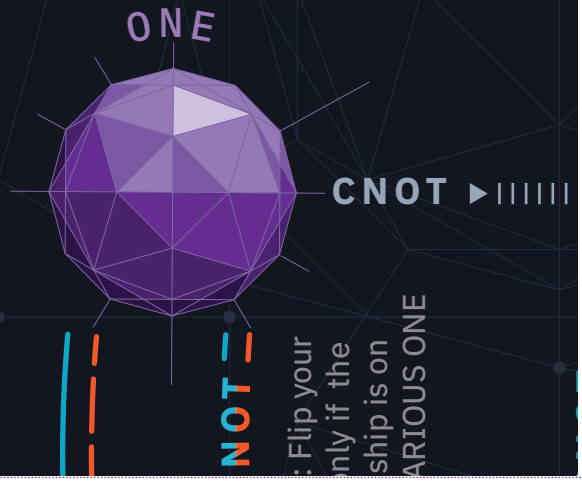
ENGINE STACK

Engine Discard Pile



ENGINE CONTROL

DETECTION RATE

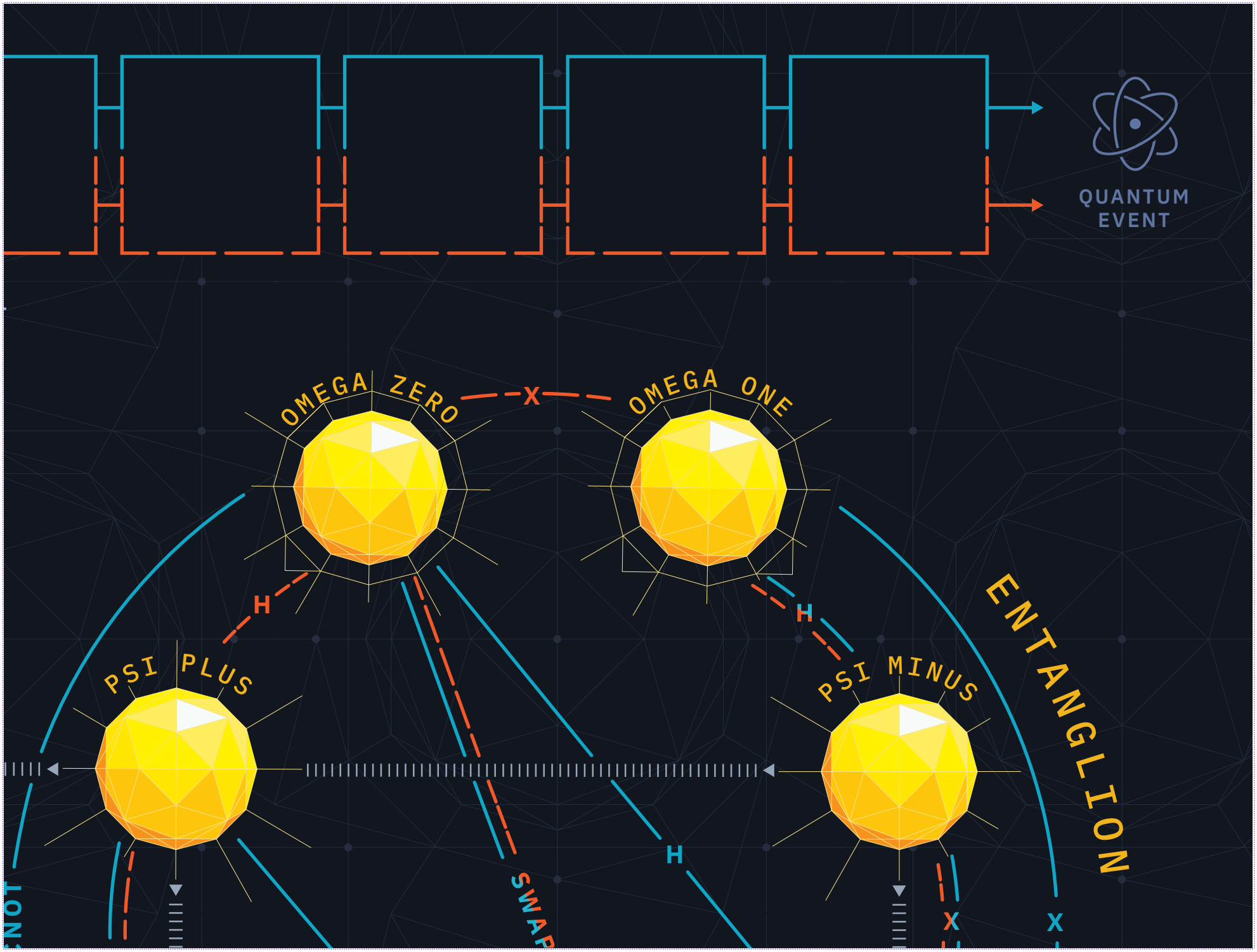


TURN ACTIONS

Perform one action on your turn

Navigate – Play an engine card, evading

AFFIX HERE


QUANTUM
EVENT
OMEGA ZERO
X
OMEGA ONE
H
H
PSI PLUS
PSI MINUS
ENTANGLION
H
SWAP
X
X

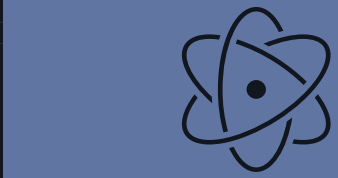
AFFIX HERE

Navigate Play an engine card, evading orbital defenses in Entanglion.

Exchange Discard an engine card and draw a replacement.

Retrieve Evade ground defenses to retrieve a quantum component.

Event Play an event card from your hand.



QUANTUM
EVENT DECK

Quantum Event Discard Pile

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AFFIX HERE

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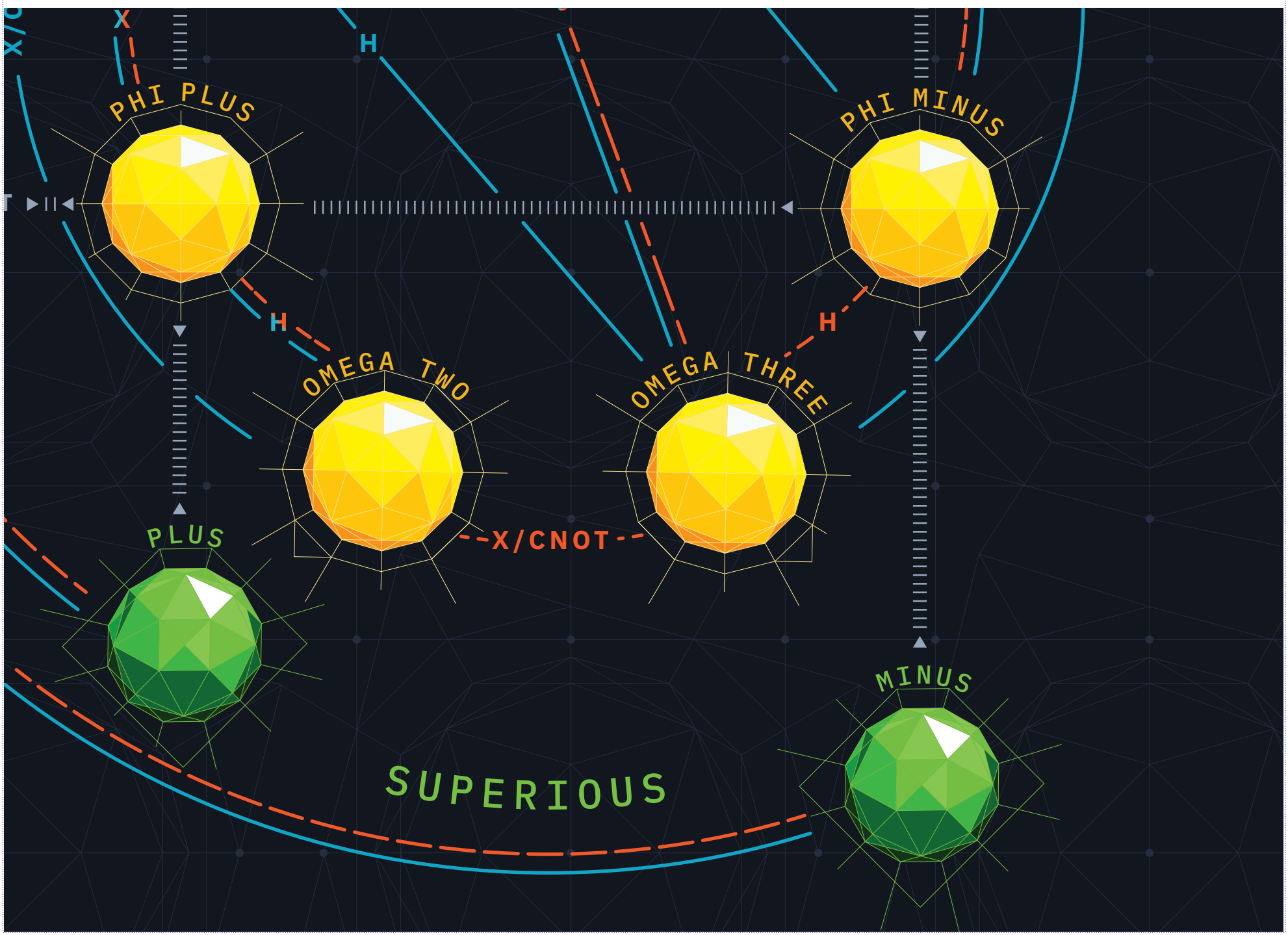
X
H
PHI PLUS
PHI MINUS
H
H
OMEGA TWO
OMEGA THREE
X/CNOT
PLUS
MINUS
SUPERIOUS