

# **Formal Language and Automata Theory**

## **Chapter Two**

### **Finite automata (FA)**

# DFA Vs NFA

- When the machine is in a given state and reads the next input symbol, we know what the next state will be – it is **determined**.
- In **nondeterministic** machine, several choices may exist for the next state at any point.
- **Non-determinism** is a generalization of determinism, so every *deterministic finite automaton* is automatically a *non-deterministic finite automaton*.
- DFAs are clearly a subset of NFAs.

# Deterministic Finite Automaton (DFA)

## Formal Definition of a DFA

A DFA can be represented by a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$  where:

- $Q$  is a finite set of states.
- $\Sigma$  is a finite set of symbols called the input alphabet.
- $\delta$  is the transition function where  $\delta: Q \times \Sigma \rightarrow Q$
- $q_0$  is the initial state from where any input is processed ( $q_0 \in Q$ ).
- $F$  is a set of final state/states of  $Q$  ( $F \subseteq Q$ ).

# Con't

## Graphical Representation of a DFA

A DFA is represented by digraphs called **state diagram**:

- The **vertices** represent the states.
- The **arcs** labeled with an input alphabet show the transitions.
- The initial state is denoted by an empty single **incoming arc**.
- The final state is indicated by **double circles**.

# Con't

## Example

Let a deterministic finite automaton be

- $Q = \{a, b, c\}$ ,
- $\Sigma = \{0, 1\}$ ,
- $q_0 = \{a\}$ ,
- $F = \{c\}$ , and

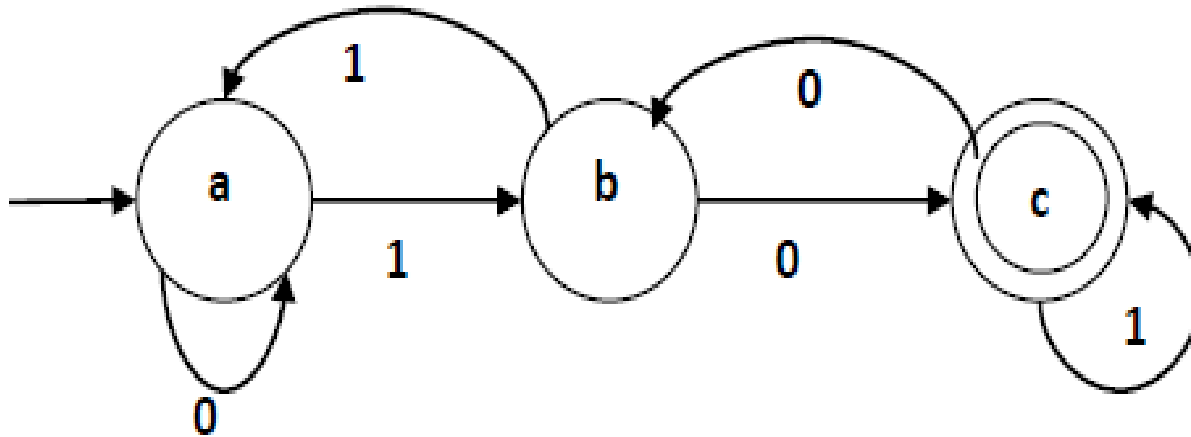
# Con't

- Transition function  $\delta$  as shown by the following table:

Present state	Next state for input 0	Next state for input 1
a	a	b
b	c	a
c	b	c

# Con't

- Its graphical representation would be as follows:



# Con't

- Find the result of  $\delta(a, 0101)$

Solution:

$$\begin{aligned} & \delta(a, 0101) \\ &= \delta(\delta(a, 0), 101) \\ &= \delta(a, 101) \\ &= \delta(\delta(a, 1), 01) \\ &= \delta(b, 01) \\ &= \delta(\delta(b, 0), 1) \\ &= \delta(c, 1) \\ &= c \end{aligned}$$



# Non-deterministic Finite Automaton (NFA)

## Formal Definition of an NFA

An NFA can be represented by a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$  where:

- $Q$  is a finite set of internal states.
- $\Sigma$  is a finite set of symbols called the input alphabets.
- $\delta$  is the transition function where  $\delta: Q \times \{\Sigma \cup \varepsilon\} \rightarrow 2Q$

(Here the power set of  $Q$  ( $2Q$ ) has been taken because in case of NFA, from a state, transition can occur to any combination of  $Q$  states)

- $q_0$  is the initial state from where any input is processed ( $q_0 \in Q$ ).
- $F$  is a set of final state/states of  $Q$  ( $F \subseteq Q$ ).

# Con't

## **Graphical Representation of an NDFA: (same as DFA)**

An NDFA is represented by digraphs called state diagram.

- The vertices represent the states.
- The arcs labeled with an input alphabet show the transitions.
- The initial state is denoted by an empty single incoming arc.
- The final state is indicated by double circles.

# Con't

## Example

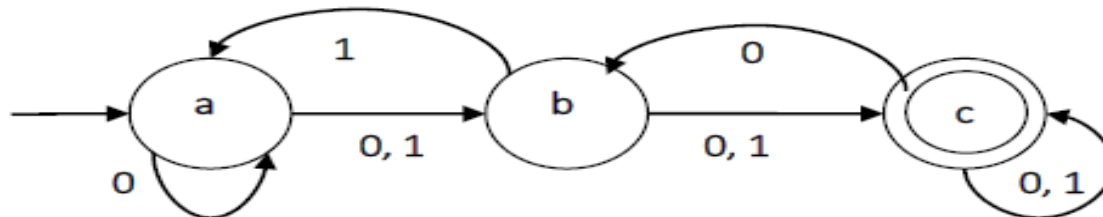
- Let a non-deterministic finite automaton be →
- $Q = \{a, b, c\}$
- $\Sigma = \{0, 1\}$
- $q_0 = \{a\}$
- $F = \{c\}$

# Con't

The transition function  $\delta$  as shown below:

Present State	Next State for Input 0	Next State for Input 1
a	a, b	b
b	c	a, c
c	b, c	c

- Its graphical representation would be as follows:



# Converting an N DFA to an Equivalent DFA

- Let  $X = (Q_x, \Sigma, \delta_x, q_0, F_x)$  be an N DFA which accepts the language  $L(X)$ . We have to design an equivalent DFA  $Y = (Q_y, \Sigma, \delta_y, q_0, F_y)$  such that  $L(Y) = L(X)$ .

# Con't

The following procedure converts the NDFFA to its equivalent DFA:

**Algorithm:**

**Input:** An NDFFA

**Output:** An equivalent DFA

- **Step 1** Create state table from the given NDFFA.
- **Step 2** Create a blank state table under possible input alphabets for the equivalent DFA.
- **Step 3** Mark the start state of the DFA by  $q_0$  (Same as the NDFFA).

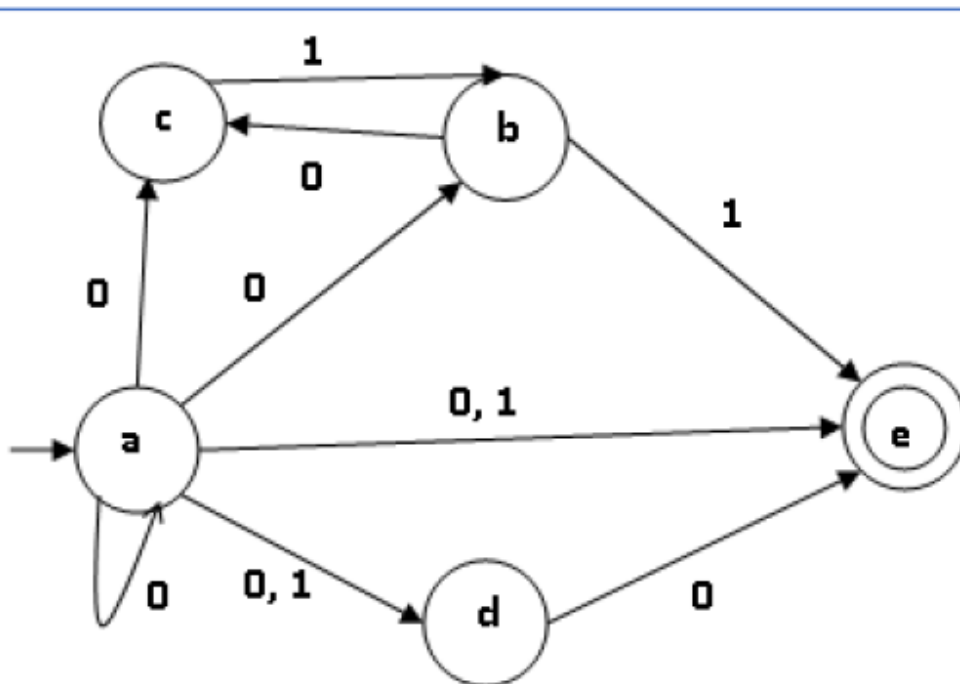
# Con't

- **Step 4** Find out the combination of States  $\{Q_0, Q_1, \dots, Q_n\}$  for each possible input alphabet.
- **Step 5** Each time we generate a new DFA state under the input alphabet columns, we have to apply step 4 again, otherwise go to step 6.
- **Step 6** The states which contain any of the final states of the NDFA are the final states of the equivalent DFA.

# Con't

## Example 1

- Let us consider the N DFA shown in the figure below.



q	$\delta(q,0)$	$\delta(q,1)$
a	{a,b,c,d,e}	{d,e}
b	{c}	{e}
c	$\emptyset$	{b}
d	{e}	$\emptyset$
e	$\emptyset$	$\emptyset$

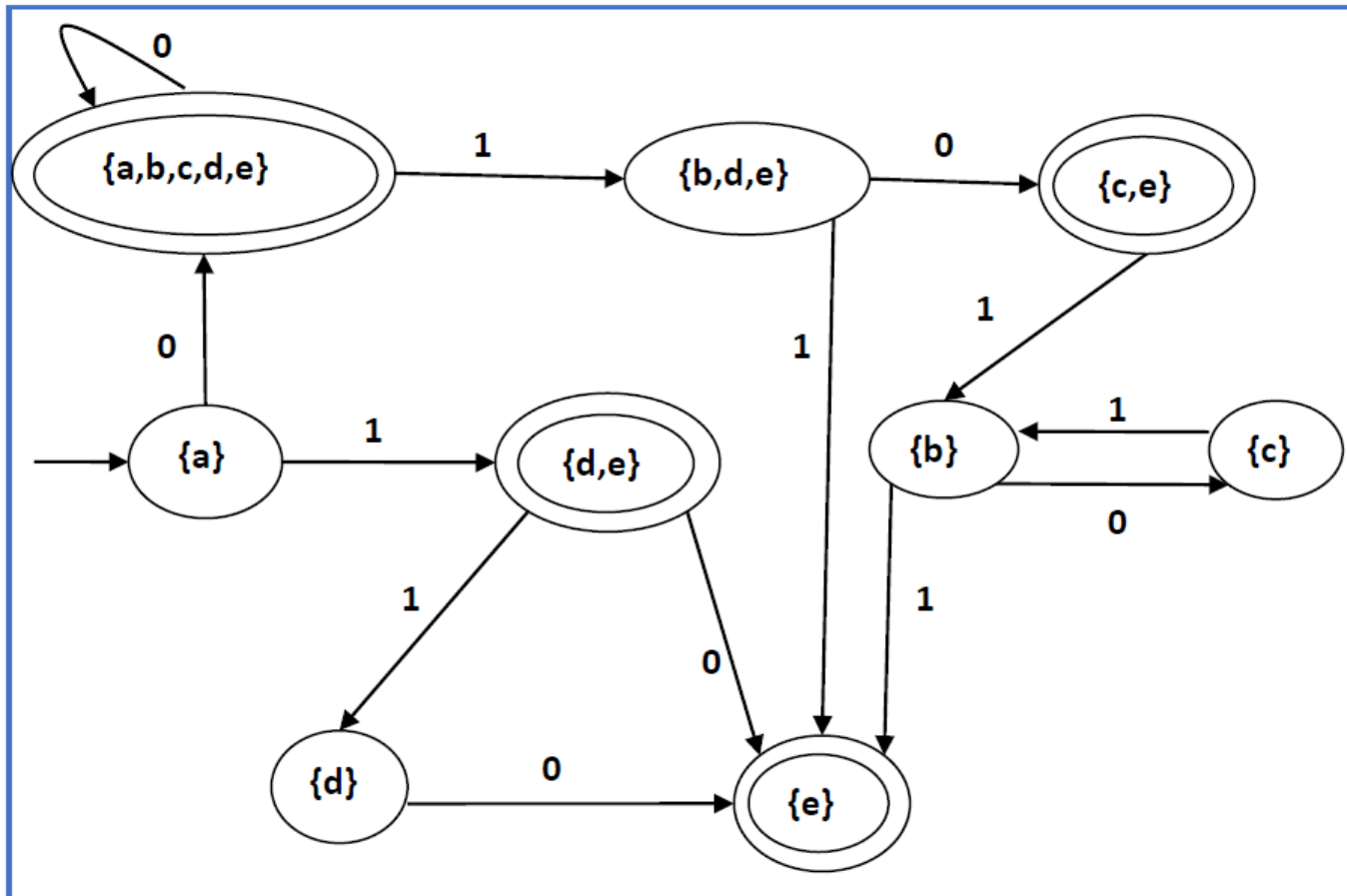


# Con't

q	$\delta(q,0)$	$\delta(q,1)$
a	{a,b,c,d,e}	{d,e}
{a,b,c,d,e}	{a,b,c,d,e}	{b,d,e}
{d,e}	e	D
{b,d,e}	{c,e}	E
e	$\emptyset$	$\emptyset$
d	e	$\emptyset$
{c,e}	$\emptyset$	B
b	c	E
c	$\emptyset$	B

**State table of DFA equivalent to N DFA**

# Con't

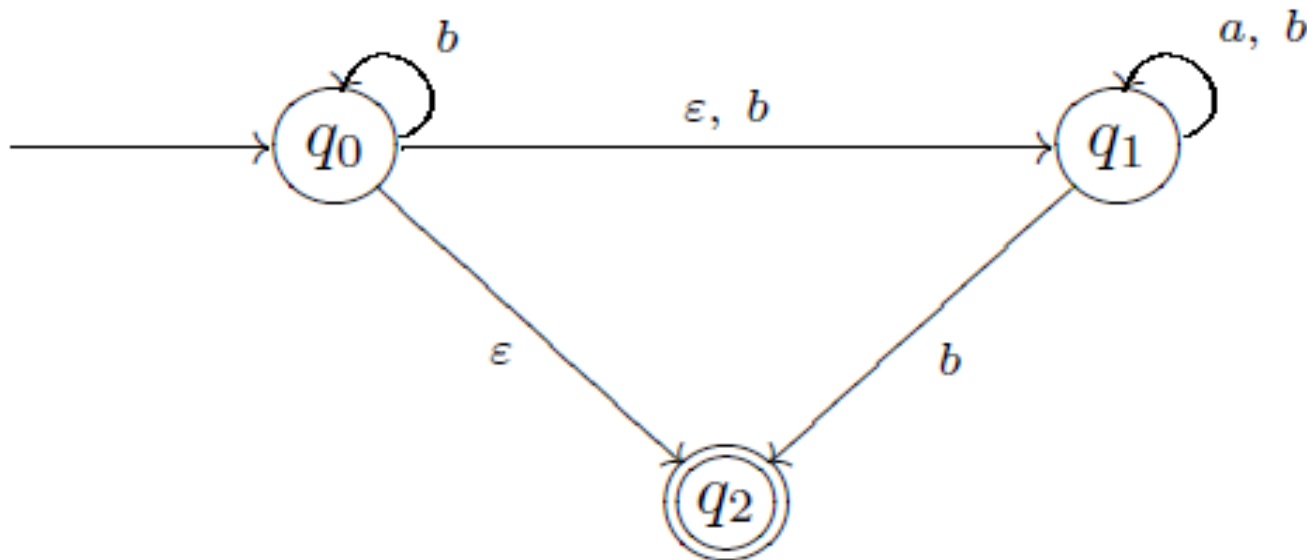


**State diagram of DFA**

# Con't

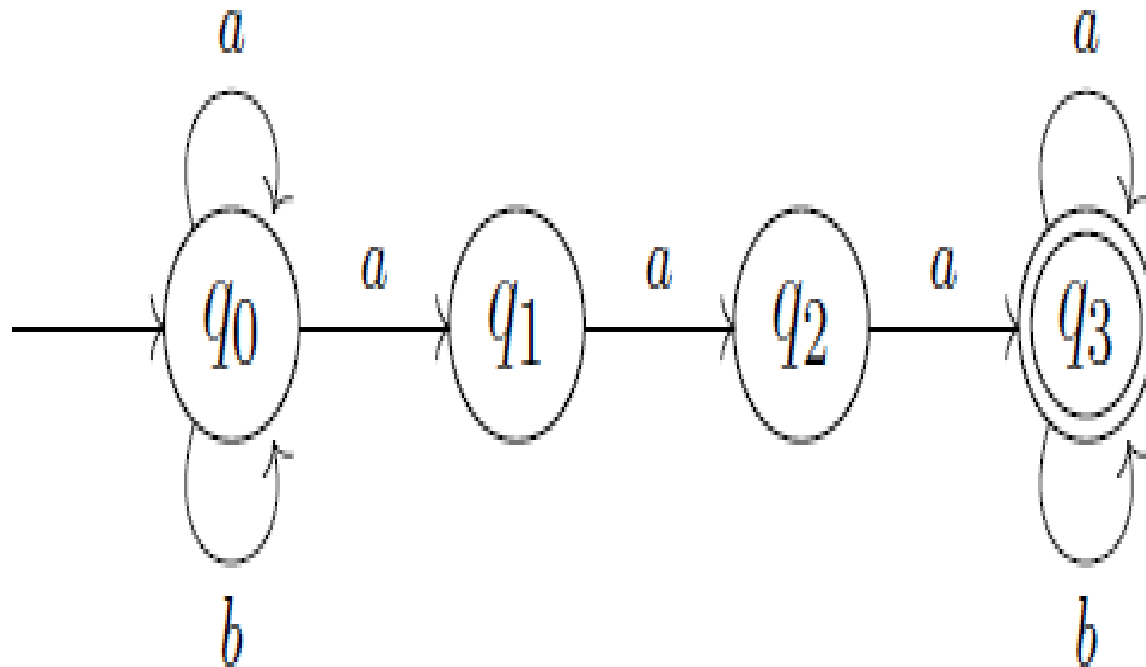
## Exercise

Construct an equivalent DFA for a given N DFA



# Assignment

Construct an equivalent DFA for a given N DFA

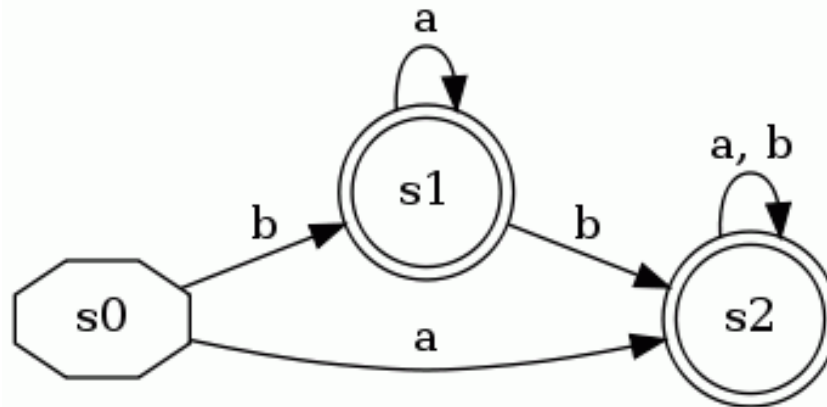


# DFA Minimization

- Questions of DFA size:
  - Given a DFA, can we find one with fewer states that accepts the same language?
  - What is the smallest DFA for a given language?
  - Is the smallest DFA unique, or can there be more than one "smallest" DFA for the same language?
- All these questions have neat answers...
- The task of *DFA minimization*, then, is to automatically transform a given DFA into a state-minimized DFA
  - Several algorithms and variants are known
  - Note that this also in effect can minimize an NFA (since we know algorithm to convert NFA to DFA)

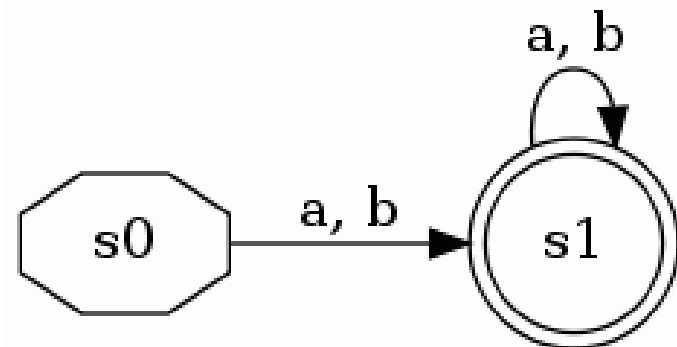
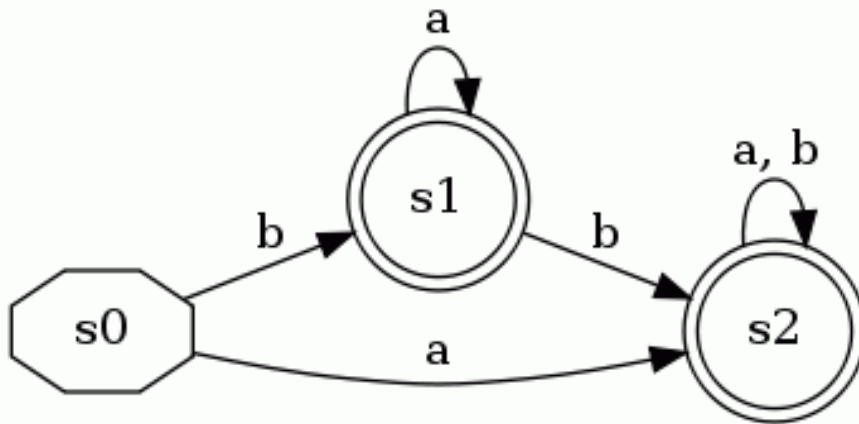
# DFA Minimization

- Some states can be redundant:
  - The following DFA accepts  $(a|b)^+$
  - State s1 is not necessary



# DFA Minimization

- So these two DFAs are *equivalent*:



# State Reduction by Partitioning

- We say two states **p** and **q** are **equivalent** (or indistinguishable), if, for every string  $w \in \Sigma^*$ , transition  $\delta(p, w)$  ends in an accepting state if and only if  $\delta(q, w)$  does. In the preceding slide states  $S_1$  and  $S_2$  are equivalent.
- There are efficient algorithms available for computing the sets of equivalent states of a given DFA.
- The following two slides show:
  - the detailed steps for computing equivalent state sets of the DFA
  - constructing the reduced DFA.



# State Reduction by Partitioning

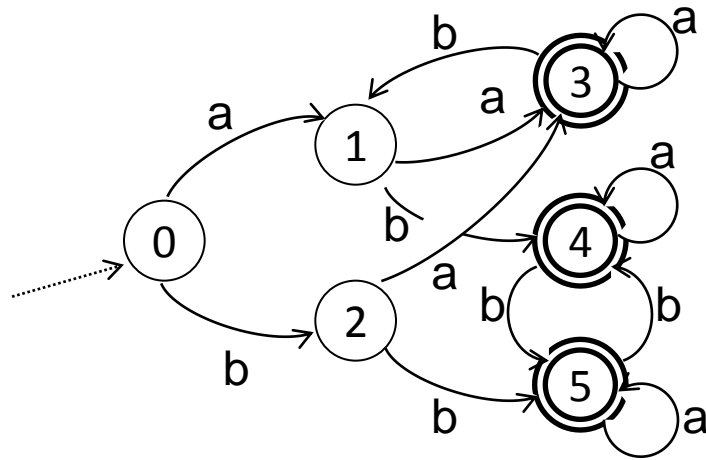


Figure (a) A DFA

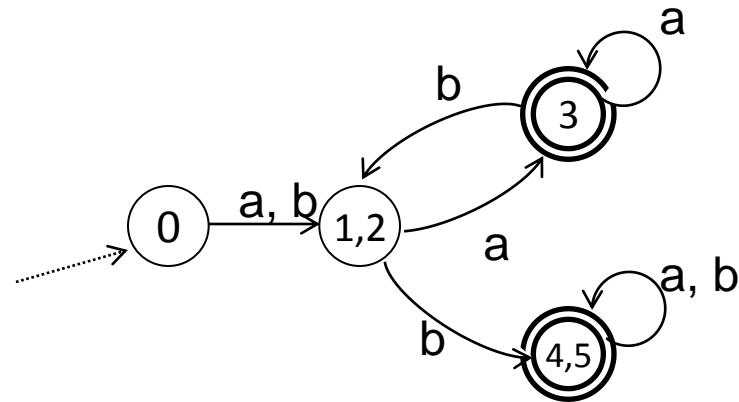


Figure (b) Reduced DFA

- **Step 0:** Partition the states according to accepting/non-accepting.

$P_1$

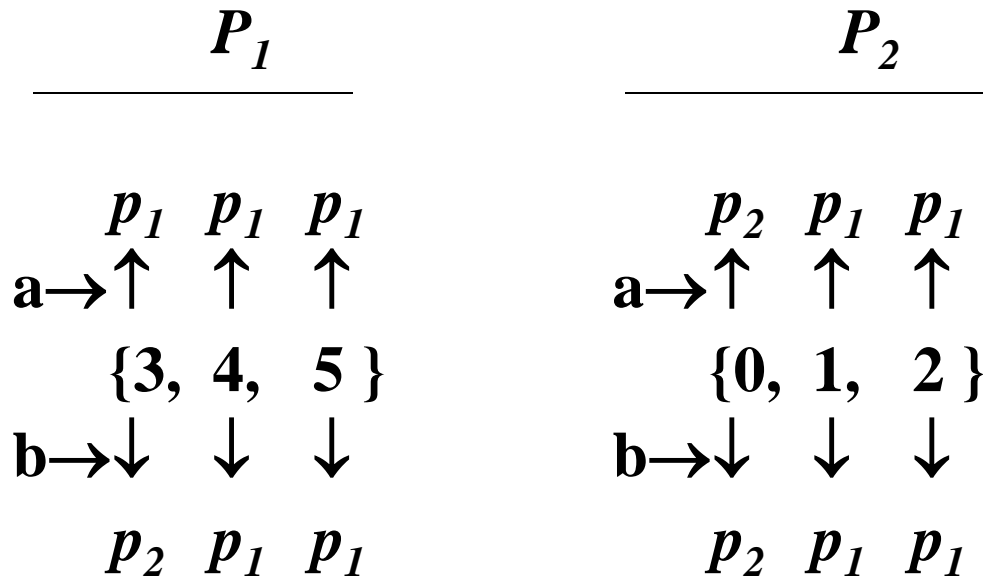
{ 3, 4, 5 }

$P_2$

{ 0, 1, 2 }

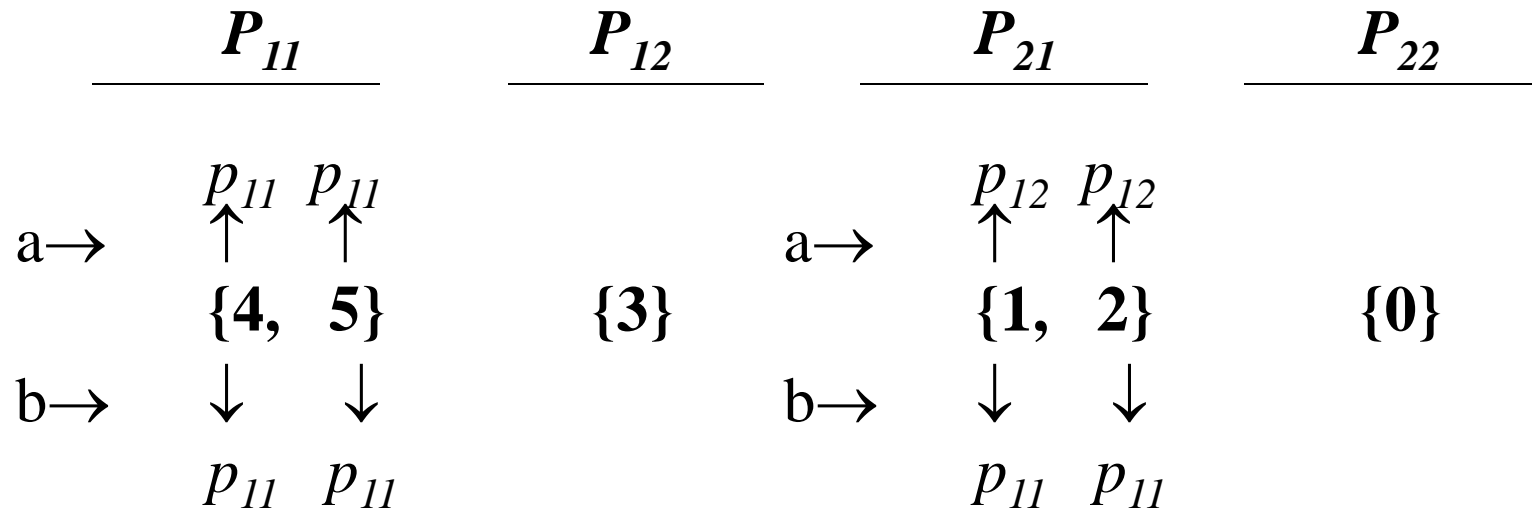
# State Reduction by Partitioning(cont'ed)

- **Step 1:** Get the response of each state for each input symbol.  
Notice that States 3 and 0 show different responses from the ones of the other states in the same set.



Record responses for each input symbol

- Step 2:** Partition the sets according to the responses, and go to Step 1 until no partition occurs.



Partition the set, and record responses for each input symbol

- No further partition is possible for the sets  $P_{11}$  and  $P_{21}$  . So the final partition results are as follows.

<b>{4, 5}</b>	<b>{3}</b>	<b>{1, 2}</b>	<b>{0}</b>
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# Exercise

- Minimize the given DFA.

