

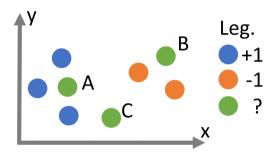
# Support Vector Machines Machine Learning - ENS 2022

#### Thomas Romary

Mines Paris (from a course of Tim Schlottmann, Hendrik Sieck, Jonas Kru)

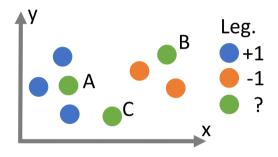
10.26.2022

### Motivation



- ► Object classification
- ► Simple and efficient
- ► As accurate as possible

### Presentation

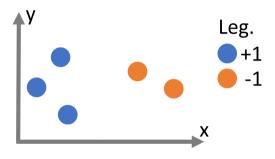


- Support Vector Machine
- ► Binary classification

### Contents

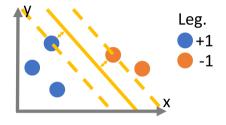
- 1. Basics of SVM
- 2. Kernel-Trick
- 3. Examples

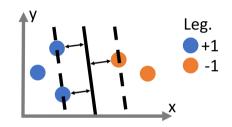
### Problem



► How do I separate the two classes?

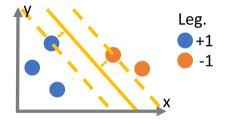
### Problem

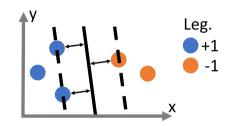




- ▶ What is the best way to set the hyperplane?
- ▶ Other name of Support Vector Machines: Large Margin Classifier

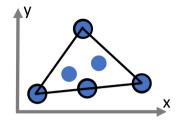
### **Problem**

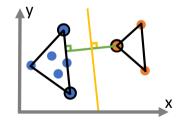


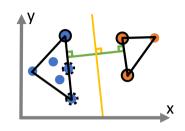


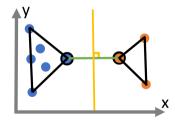
- ▶ What is the best way to set the hyperplane?
- ▶ Other name of Support Vector Machines: Large Margin Classifier

# Support vectors (s.v.)





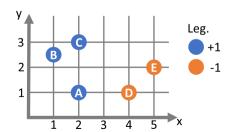




#### Definition

- ▶  $m \in \mathbb{R}$  data points
- ▶ Input  $x \in \mathbb{R}^N$
- ▶ Output  $y \in \{-1, +1\}$
- ▶ Training set  $S \in (\mathbb{R}^N \times \{-1, +1\})^m$
- Hypothesis

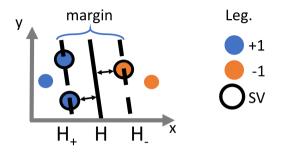
$$h: \mathbb{R}^N \to \{+1, -1\}$$
  
 $\mathbf{x} \mapsto \mathbf{y}$ 



- $\sim m = 5$
- ► Training set S:

$$S = \begin{pmatrix} 1 & 2.5 & +1 \\ 5 & 2 & -1 \\ & \vdots & & \end{pmatrix}$$

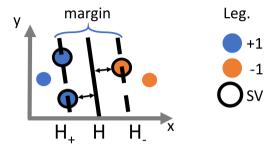
### Hyperplane



- ▶ Hyperplanes  $H_+$  and  $H_-$ :

$$\begin{aligned} H_{+} := & \boldsymbol{w}^{T} \boldsymbol{x}_{p} + b = +1, & \forall \text{ s.v., lying on } H_{+} \\ H_{-} := & \boldsymbol{w}^{T} \boldsymbol{x}_{n} + b = -1, & \forall \text{ s.v., lying on } H_{-} \\ y_{i} (\boldsymbol{w}^{T} \boldsymbol{x}_{i} + b) = 1 & \forall \text{ s.v.} \end{aligned}$$

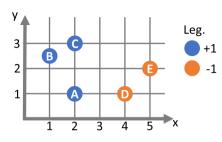
## Hyperplane



- Classification:

$$h(x_i) = \begin{cases} +1 & \text{ when } \boldsymbol{w}^T \boldsymbol{x}_i + b \geq 0 \\ -1 & \text{ when } \boldsymbol{w}^T \boldsymbol{x}_i + b \leq 0 \end{cases}$$

## Example I



- ► Constraints:  $\mathbf{w}^T \mathbf{x}_i + b = y_i$ ,  $\forall$  s. v.

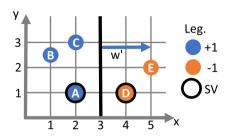
► Graphical determination of the hyperplane parameters:

$$x = 3$$

$$\mathbf{w} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$$

$$2 \quad 0 \end{pmatrix}^{\mathsf{T}} \begin{pmatrix} 3 \\ 0 \end{pmatrix} + b = 0 \Rightarrow b = 0$$

### Example I



- ► Constraints:  $\mathbf{w}^T \mathbf{x}_i + b = y_i$ ,  $\forall$  s. v.

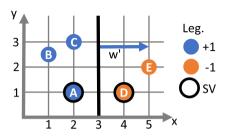
► Graphical determination of the hyperplane parameters:

$$x = 3$$

$$\mathbf{w} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 0 \end{pmatrix}^{T} \begin{pmatrix} 3 \\ 0 \end{pmatrix} + b = 0 \Rightarrow b = -6$$

### Example II



- ► Constraints:  $\mathbf{w}^T \mathbf{x}_i + b = y_i$ ,  $\forall$  s. v.

Consider the constraint using the example of point A:

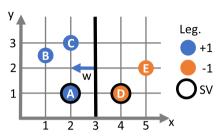
$$c\left(\begin{pmatrix}2&0\end{pmatrix}^T\begin{pmatrix}2\\1\end{pmatrix}-6\right)\stackrel{!}{=}+1\Rightarrow c=-0.5$$

► Thus for the canonical hyperplane:

$$w = \begin{pmatrix} -1 \\ 0 \end{pmatrix}$$
  $b = 3$ 

Control with point *D*:

### Example II



- ► Constraints:  $\mathbf{w}^T \mathbf{x}_i + b = y_i$ ,  $\forall$  s. v.

Consider the constraint using the example of point A:

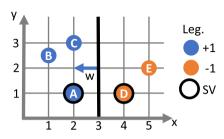
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► Thus for the canonical hyperplane:

$$\mathbf{w} = \begin{pmatrix} -1 \\ 0 \end{pmatrix} \quad b = 3$$

Control with point *D*:

### Example II



- ► Constraints:  $\mathbf{w}^T \mathbf{x}_i + b = y_i$ ,  $\forall$  s. v.

Consider the constraint using the example of point *A*:

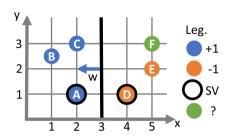
$$c\left(\begin{pmatrix}2&0\end{pmatrix}^T\begin{pmatrix}2\\1\end{pmatrix}-6\right)\stackrel{!}{=}+1\Rightarrow c=-0.5$$

► Thus for the canonical hyperplane:

$$\mathbf{w} = \begin{pmatrix} -1 \\ 0 \end{pmatrix} \quad b = 3$$

Control with point D:

# Example III



Classification:

$$h(x_i) = \begin{cases} +1 & \text{if } \mathbf{w}^T \mathbf{x}_i + b \ge 0 \\ -1 & \text{if } \mathbf{w}^T \mathbf{x}_i + b \le 0 \end{cases}$$

Parameters of the canonical hyperplane

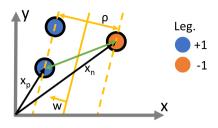
$$\mathbf{w} = \begin{pmatrix} -1 \\ 0 \end{pmatrix} \quad b = 3$$

Classification of point F:

$$\begin{pmatrix} -1 & 0 \end{pmatrix}^T \begin{pmatrix} 5 \\ 3 \end{pmatrix} + 3 = -2$$

▶ So point F belongs to the class -1.

## Minimization problem



- Projection property of the scalar product
- ▶ Width of the margin  $\rho$ :

$$\rho = (\mathbf{x}_p - \mathbf{x}_n)^T \frac{\mathbf{w}}{\|\mathbf{w}\|} \Leftrightarrow \rho = (\mathbf{x}_p^T \mathbf{w} - \mathbf{x}_n^T \mathbf{w}) \frac{1}{\|\mathbf{w}\|}$$

- ► Constraint:  $y_i(\mathbf{w}^T \mathbf{x}_i + b) = 1 \quad \forall \text{ s.v.}$
- Constraint:  $y_i(\mathbf{w} \mid \mathbf{x}_i + b) = 1 \quad \forall \text{ s.v.}$   $\rho = \frac{2}{||\mathbf{w}||}$
- ► Goal of an SVM: Maximize the margin

$$\max_{\mathbf{w},b} \frac{2}{\|\mathbf{w}\|} \Leftrightarrow \min_{\mathbf{w},b} \|\mathbf{w}\| \Leftrightarrow \min_{\mathbf{w},b} \frac{1}{2} \|\mathbf{w}\|^2$$
 with the constraint  $y_i(\mathbf{w}^T \mathbf{x}_i + b) - 1 > 0$ 

### Dual problem: Lagrange Multipliers

► Lagrange Multipliers:

$$L = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i} \alpha_i \left[ y_i(\mathbf{w}^T \mathbf{x}_i + b) - 1 \right]$$

$$\frac{\partial L}{\partial \mathbf{w}} = \mathbf{w} - \sum_{i} \alpha_i y_i \mathbf{x}_i = 0$$

$$\Rightarrow \mathbf{w} = \sum_{i} \alpha_i y_i \mathbf{x}_i$$

$$\frac{\partial L}{\partial b} = -\sum_{i} \alpha_i y_i = 0$$

$$\Rightarrow \sum_{i} \alpha_i y_i = 0$$

Replace 
$$\boldsymbol{w}$$
 in  $L$ :
$$L = \frac{1}{2} \left( \sum_{i} \alpha_{i} y_{i} \boldsymbol{x}_{i} \right)^{T} \left( \sum_{i} \alpha_{j} y_{j} \boldsymbol{x}_{j} \right) - \left( \sum_{i} \alpha_{i} y_{i} \boldsymbol{x}_{i} \right)^{T} \left( \sum_{i} \alpha_{j} y_{j} \boldsymbol{x}_{j} \right) - \sum_{i} \alpha_{i} y_{i} \boldsymbol{b} + \sum_{i} \alpha_{i} y_{i} \boldsymbol{a}_{i}$$

$$L = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i} \sum_{j} \alpha_{i} \alpha_{j} y_{i} y_{j} \mathbf{x}_{i}^{T} \mathbf{x}_{j}$$

- ightharpoonup Target:  $\max_{\alpha} L$
- Decision function:

# Support variables $\alpha$

Characteristics:

$$lpha \geq 0$$
 
$$\sum_{\substack{\mathsf{pos.\,s.v.} \\ p}} lpha_p = \sum_{\substack{\mathsf{neg.\,s.v.} \\ n}} lpha_n$$

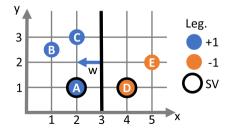
$$\alpha_i \begin{cases} > 0 & \text{when } x_i \text{ is a support vector} \\ = 0 & \text{otherwise} \end{cases}$$

# Support variables $\alpha$

Characteristics:

$$lpha \geq 0$$
 
$$\sum_{\substack{\mathsf{pos. s.v.} \\ p}} lpha_p = \sum_{\substack{\mathsf{neg. s.v.} \\ n}} lpha_n$$

$$\alpha_i$$
  $\begin{cases}
> 0 & \text{when } x_i \text{ is a support vector} \\
= 0 & \text{otherwise}
\end{cases}$ 



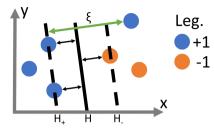
▶ Computation of  $\alpha_A$  and  $\alpha_D$  results:

$$\alpha_A = 0.5$$
 $\alpha_D = 0.5$ 

▶ Computation of  $\alpha_C$  result:

$$\alpha_{C} = 0$$

# Compensation for a faulty training set



Constraints:

$$y_i(\boldsymbol{w}^T\boldsymbol{x}_i+b)\geq 1-\xi_i \quad \forall \boldsymbol{x}_i\in S$$

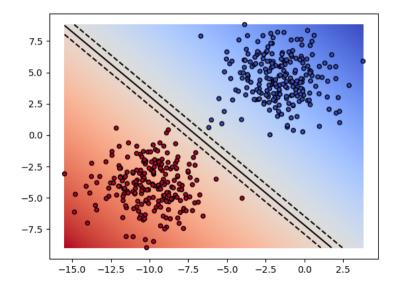
- Relaxation variable  $\xi$  to compensate for false classification
- ► It tolerates some outliers in the classification

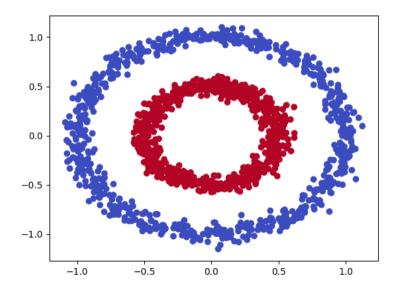
$$\xi_i \geq 0$$

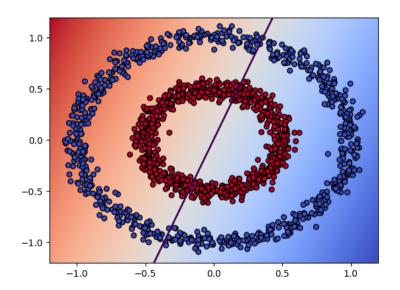
Minimization problem:

$$\min_{\boldsymbol{w},b,\boldsymbol{\xi}} \frac{1}{2} \|\boldsymbol{w}\|^2 + C \sum_{i} \xi_i$$

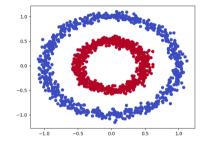
with the constraint  $y_i(\mathbf{w}^T\mathbf{x}_i + b) \ge 1 - \xi_i$  and  $\xi_i \ge 0$ 





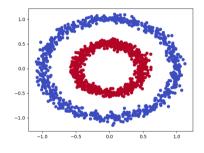


# Approach: Introduction

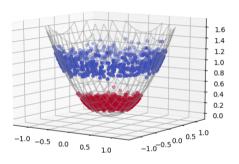


$$\phi(\mathbf{x}) = \begin{bmatrix} x_1 \\ x_2 \\ x_1^2 + x_2^2 \end{bmatrix}$$

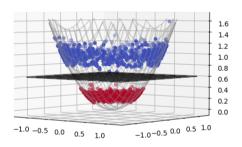
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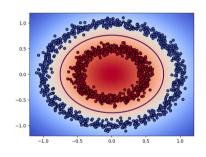


$$\phi(\mathbf{x}) = \begin{bmatrix} x_1 \\ x_2 \\ x_1^2 + x_2^2 \end{bmatrix}$$



# Approach: image function $\phi(x)$





# Change in dual problem

$$L = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i} \sum_{j} \alpha_{i} \alpha_{j} y_{i} y_{j} \mathbf{x}_{i}^{T} \mathbf{x}_{j}$$

$$L = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i} \sum_{j} \alpha_{i} \alpha_{j} y_{i} y_{j} \phi(\mathbf{x}_{i})^{T} \phi(\mathbf{x}_{j})$$

$$h(\mathbf{x}) = \sum_{i} \alpha_{i} y_{i} \mathbf{x}_{i}^{T} \mathbf{x} + \mathbf{b}$$

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# Change in dual problem

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$$h(\mathbf{x}) = \sum_{i} \alpha_{i} y_{i} \phi(\mathbf{x}_{i})^{T} \phi(\mathbf{x}) + b$$

Definition: 
$$\phi$$

## Image function

$$\phi: \mathbb{R}^n \to \mathbb{R}^m$$
$$\mathbf{x} \mapsto \mathbf{f}$$

After transformation, the data are linearly separable Problem:

- m > n high computational effort Above a certain size, it's difficult to use
- ightharpoonup Moreover, note that  $\phi$  is only needed for scalar product

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- lacktriangle Moreover, note that  $\phi$  is only needed for scalar product

# Kernel example

$$\phi(\mathbf{x}) = (1 \sqrt{2}x_1 \sqrt{2}x_2 \dots x_1^2 x_2^2 \dots \sqrt{2}x_1x_2 \sqrt{2}x_1x_3 \dots)$$

$$\phi(\mathbf{v})^T \phi(\mathbf{w}) = \sum_j 2v_j w_j + \sum_j v_j^2 w_j^2 + \sum_j \sum_{k>j} 2v_j v_k w_j w_k + \dots$$

$$= (1 + \sum_j v_j w_j)^2$$

$$= (1 + \mathbf{v}^T \mathbf{w})^2$$

$$= K(\mathbf{v}, \mathbf{w})$$

### Introduction of kernels

$$K(\mathbf{v}, \mathbf{w}) = \phi(\mathbf{v})^{T} \phi(\mathbf{w})$$

$$K : \mathbb{R}^{n} \times \mathbb{R}^{n} \to \mathbb{R}$$

$$L = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i} \sum_{j} \alpha_{i} \alpha_{j} y_{i} y_{j} K(\mathbf{x}_{i}, \mathbf{x}_{j})$$

$$h(\mathbf{x}) = \sum_{i} \alpha_{i} y_{i} K(\mathbf{x}_{i}, \mathbf{x}) + b$$

# Introduction of kernels

$$K(\mathbf{v}, \mathbf{w}) = \phi(\mathbf{v})^T \phi(\mathbf{w})$$

$$K : \mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}$$

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$$h(\mathbf{x}) = \sum_i \alpha_i y_i K(\mathbf{x}_i, \mathbf{x}) + b$$

## Mercer's Theorem: 1

$$\{x^{(1)}, \dots, x^{(m)}\}\$$
  
 $\mathcal{K}_{i,j} = \mathcal{K}(x^{(i)}, x^{(j)})$ 

$$\mathcal{K}_{i,j} = K(\mathbf{x}^{(i)}, \mathbf{x}^{(j)})$$

$$= \phi(\mathbf{x}^{(i)})^T \phi(\mathbf{x}^{(j)})$$

$$= \phi(\mathbf{x}^{(j)})^T \phi(\mathbf{x}^{(i)})$$

$$= K(\mathbf{x}^{(j)}, \mathbf{x}^{(i)})$$

$$= \mathcal{K}_{j,i}$$

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$$= \phi(\mathbf{x}^{(j)})^T \phi(\mathbf{x}^{(i)})$$

$$= \mathcal{K}(\mathbf{x}^{(j)}, \mathbf{x}^{(i)})$$

$$= \mathcal{K}_{j,i}$$

# Mercer's Theorem: 2

$$\{\boldsymbol{x}^{(1)},\ldots,\boldsymbol{x}^{(m)}\}\$$
  
 $\mathcal{K}_{i,j}=\mathcal{K}(\boldsymbol{x}^{(i)},\boldsymbol{x}^{(j)})$ 

#### Choose any z:

$$\mathbf{z}^{T} \mathcal{K} \mathbf{z} = \sum_{i} \sum_{j} \mathbf{z}_{i} \mathcal{K}_{i,j} \mathbf{z}_{j}$$

$$= \sum_{i} \sum_{j} \mathbf{z}_{i} \phi(\mathbf{x}^{(i)})^{T} \phi(\mathbf{x}^{(j)}) \mathbf{z}_{j}$$

$$= \sum_{i} \sum_{j} \mathbf{z}_{i} \sum_{k} \phi_{k}(\mathbf{x}^{(i)}) \phi_{k}(\mathbf{x}^{(j)}) \mathbf{z}_{j}$$

$$= \sum_{k} \sum_{i} \sum_{j} \mathbf{z}_{i} \phi_{k}(\mathbf{x}^{(i)}) \phi_{k}(\mathbf{x}^{(j)}) \mathbf{z}_{j}$$

$$= \sum_{k} \left( \sum_{i} \mathbf{z}_{i} \phi_{k}(\mathbf{x}^{(i)}) \right)^{2}$$

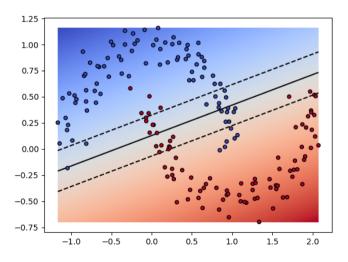
$$\geq 0$$

# Different kernels in practice

- Linear Kernel
- ► Polynomial Kernel
- Gaussian Kernel

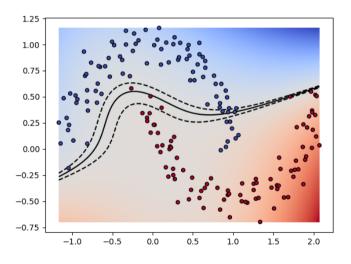
 $Different \ kernels \ in \ practice: \ Linear \\$ 

$$K(\mathbf{v}, \mathbf{w}) = \mathbf{v}^T \mathbf{w}$$



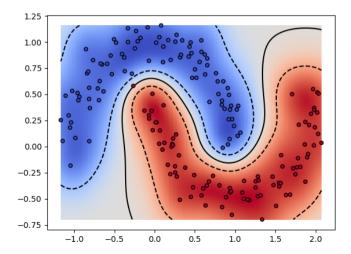
# $Different\ kernels\ in\ practice:\ Polynomial$

$$K(\mathbf{v}, \mathbf{w}) = (\mathbf{v}^T \mathbf{w} + c)^d$$



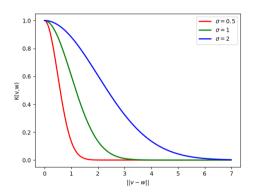
# $Different\ kernels\ in\ practice:\ Gaussian$

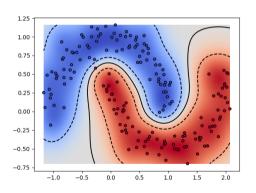
$$K(\mathbf{v}, \mathbf{w}) = \exp\left(-\frac{||\mathbf{v} - \mathbf{w}||^2}{2\sigma^2}\right)$$



## Different kernels in practice: Gaussian

$$K(\mathbf{v}, \mathbf{w}) = \exp\left(-\frac{||\mathbf{v} - \mathbf{w}||^2}{2\sigma^2}\right)$$





### Summary

- ▶ SVMs in their standard form have problems classifying non-linearly separable datasets
- lackbox Use  $\phi(x)$  to map data into a space where this is possible
- ▶ Use the kernel to simplify the resulting calculation