

I will find you

Giona 84, undefined times. *Have been already 3 years that the eighth Galactic War is finished, but Caito isn't returned yet. Eia decided it's the time to go to search his husband, but all the space shuttles are been destroyed, to avoid a new war.*

"I will find you" is a Google cardboard fantasy 3D cartoonish style open-world videogame app where you need to explore different planets to find all the pieces to build your special space shuttle to go to another dimension and find your lost husband.

DESCRIPTION

"I will find you" is a videogame with a peaceful and zen atmosphere, where you will be in the role of Eia. During the game, you can visit all your universe's planets to collect the objects you need to build the space shuttle and also to personalize your own planet and obtain new resources from it, such as the gems you need to activate your jetpack to fly among planets. You will be able to walk, run or stop thanks to the command you can access looking down with the google cardboard. To interact with the objects, a pop-up message will appear nearby. To reach the space shuttle's pieces, you will need to collect materials around the planets to build facilities, such as bridges or stairs.

KEY FEATURES

- New kind of interaction for a Google Cardboard application;
- Foster the complexity of a Google Cardboard game;
- Immersive open-world videogame for an accessible platform (cheap)

COMPETITORS

- **Sky** (Android, iOS): open world, zen atmosphere, no VR
- **VR fantasy** (Android): similar interaction, different theme and atmosphere
- **Trail world VR virtual reality** (Android, iOS): open world, poor interactions, pointless

"I will find you" stands out from the market for its combination of an open-world interactive game with a relaxing atmosphere supported by a common and accessible platform. The gameplay results experimental since Google Cardboard videogames are few, and often require a joystick, so the field is open to the explorations of new ways of interactions.

