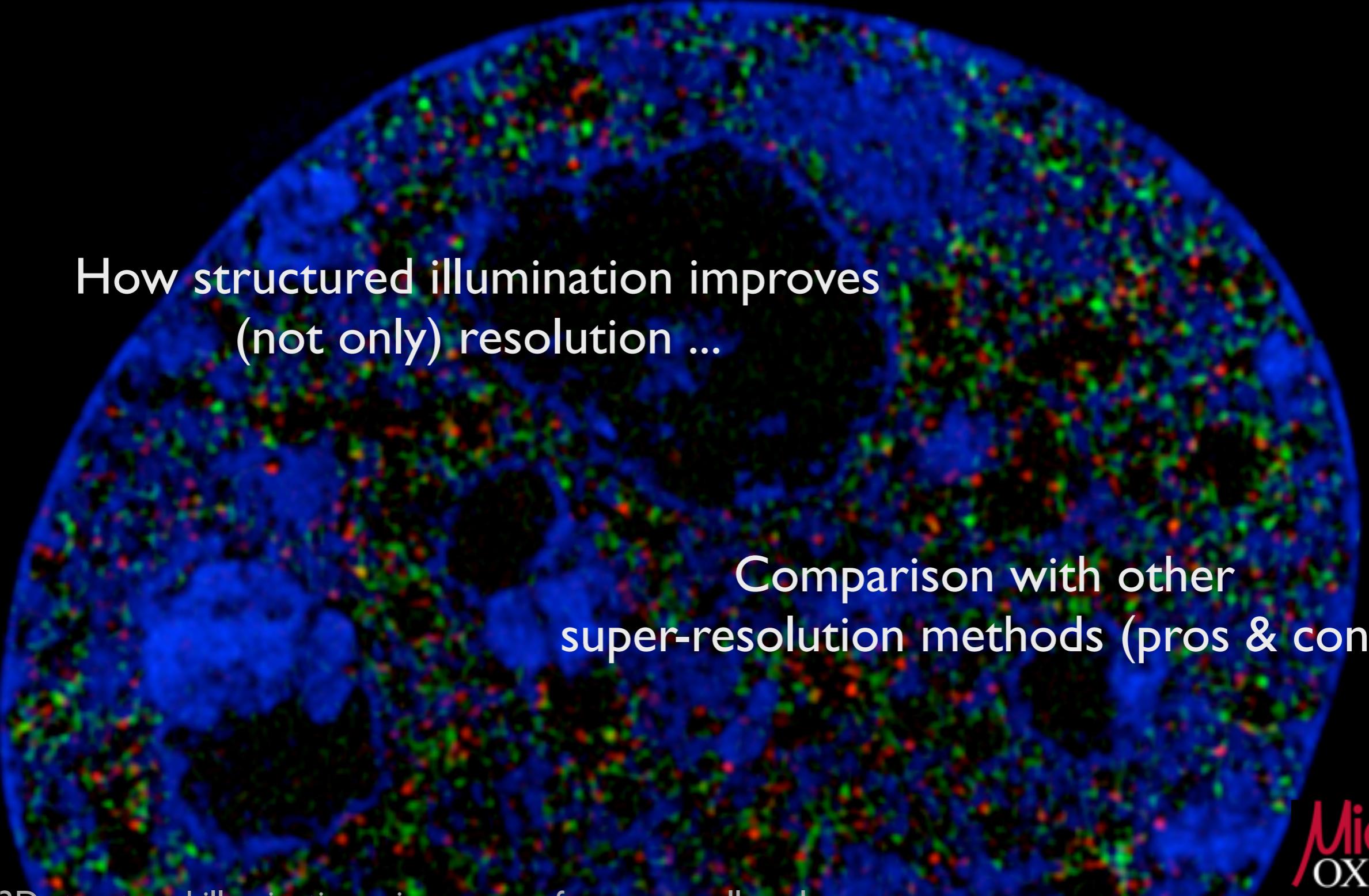


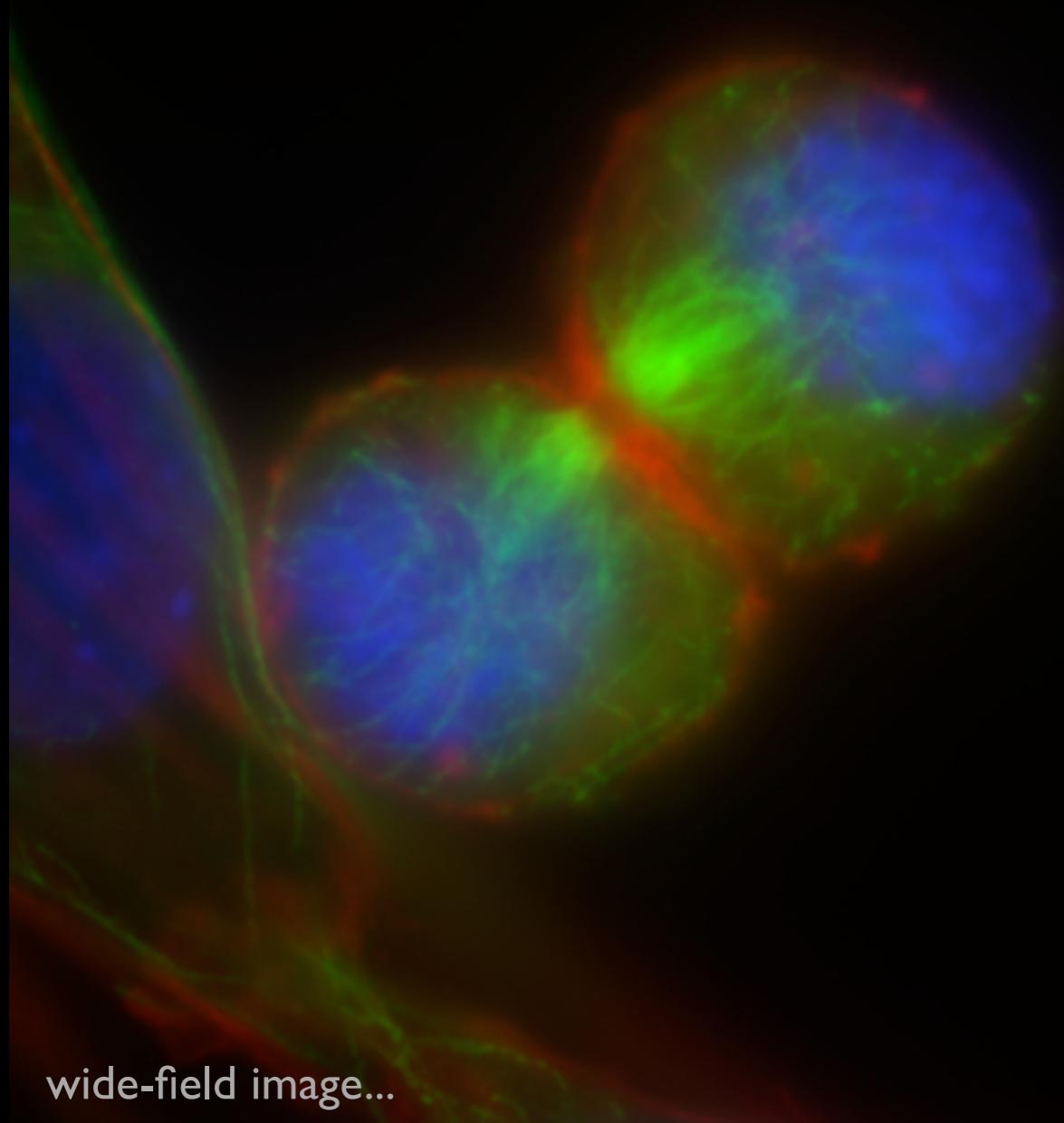
# The Power of SIM



How structured illumination improves  
(not only) resolution ...

Comparison with other  
super-resolution methods (pros & cons)

# Super-resolution fluorescence microscopy



wide-field image...

- ▶ Specificity
- ▶ Sensitivity
- ▶ Non-invasive (*in situ* & *in vivo*)
- ▶ Multi-dimension (x, y, z,  $\lambda$ , t,...)
- ▶ Relative localisation & dynamics
- ▶ “Single cell” to “high throughput”

Spatial resolution is  
diffraction limited!

Magnification alone does not give  
more details!

...warmup:

“What determines the resolution of an optical microscope ?”

1



63x/1.25

£ 3 618.00

2



100x/1.25

£ 550.00

3



63x/1.4

£ 5 055.00

,,... what objective would you take...“

„... a bit more difficult...?“

1



25x/1.05

£ 12,800

2



40x/1.0

£ 3,004

3



40x/1.1

£ 8,816

What's the difference in image brightness = light gathering power ?

„... what objective would you take...“

# Numerical aperture determines ...

Brightness index

$$F = (NA^4 / Mag^2) \times 10^4$$

Lateral resolution limit

$$d_{x,y} = 0.61 \lambda_{em} / NA \quad (\sim 200-300 \text{ nm})$$

Axial Resolution limit

$$d_z = 2 \lambda_{em} / NA^2 \quad (\sim 500-700 \text{ nm})$$

Only applies under ideal conditions! BUT ...

**Spherical aberrations**

**Chromatic aberrations**

**Straylight**

**Out-of-focus blur**

**Detector noise**

...

Real effective resolution is worse!

(rather  $>250 \text{ nm}$  lateral and  $\leq 1 \mu\text{m}$  axial)

...improved to some extent by confocal imaging or deconvolution

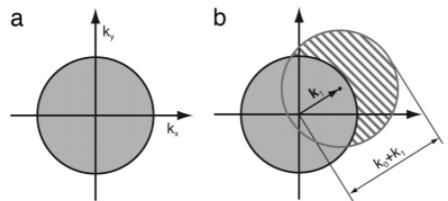
“Breaking” the limit by super-resolution



3D structured illumination microscopy

# Super-resolution microscopy - three major concepts

## Structured illumination



## SIM-Methods:

Apotome (conventional SIM)

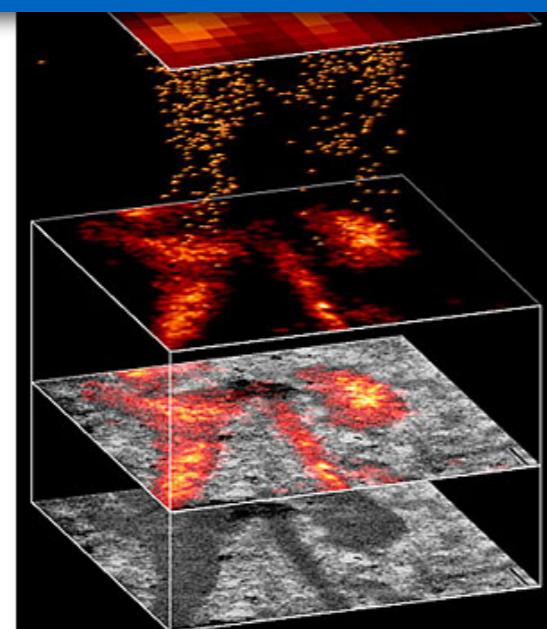
2D-SIM

**3D-SIM** (linear SIM)

TIRF-SIM

SSIM (non-linear SIM)

NL-SIM

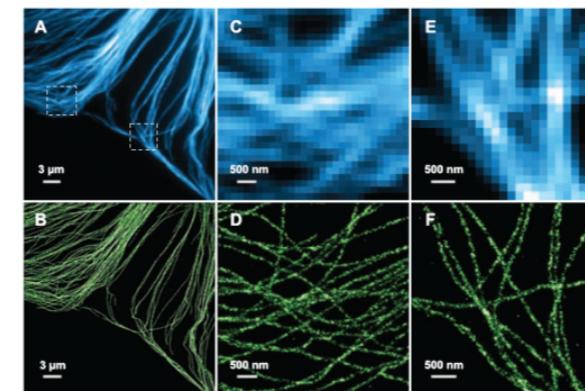
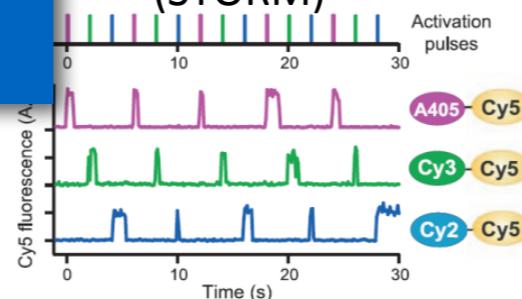


## Abbe diffraction limit

$$\Delta y = \frac{\lambda}{2n \sin \alpha}$$

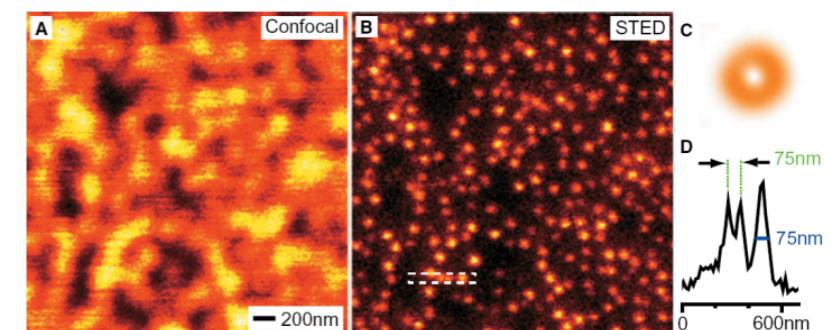
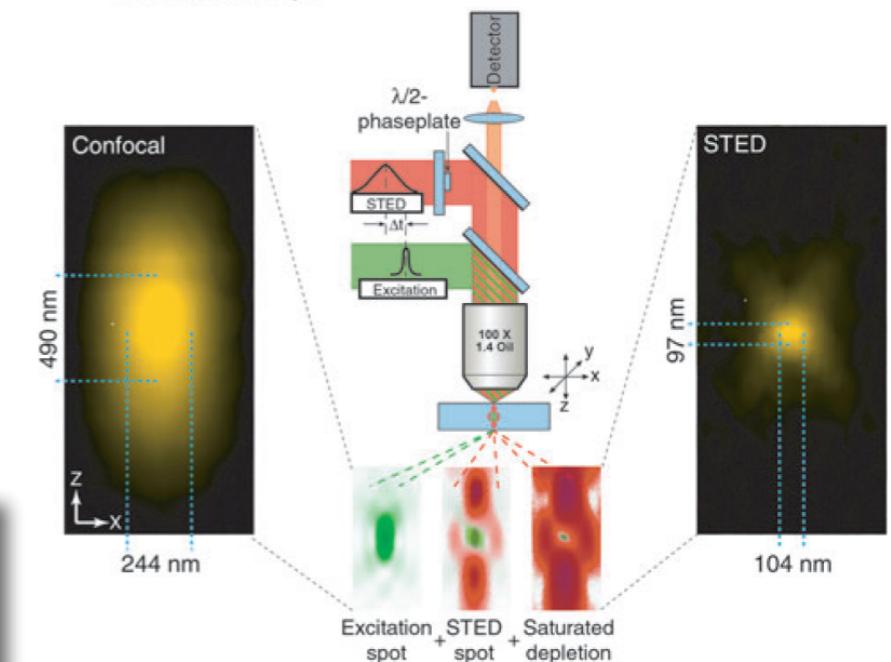
## localisation

Stochastic optical  
construction microscopy  
(STORM)

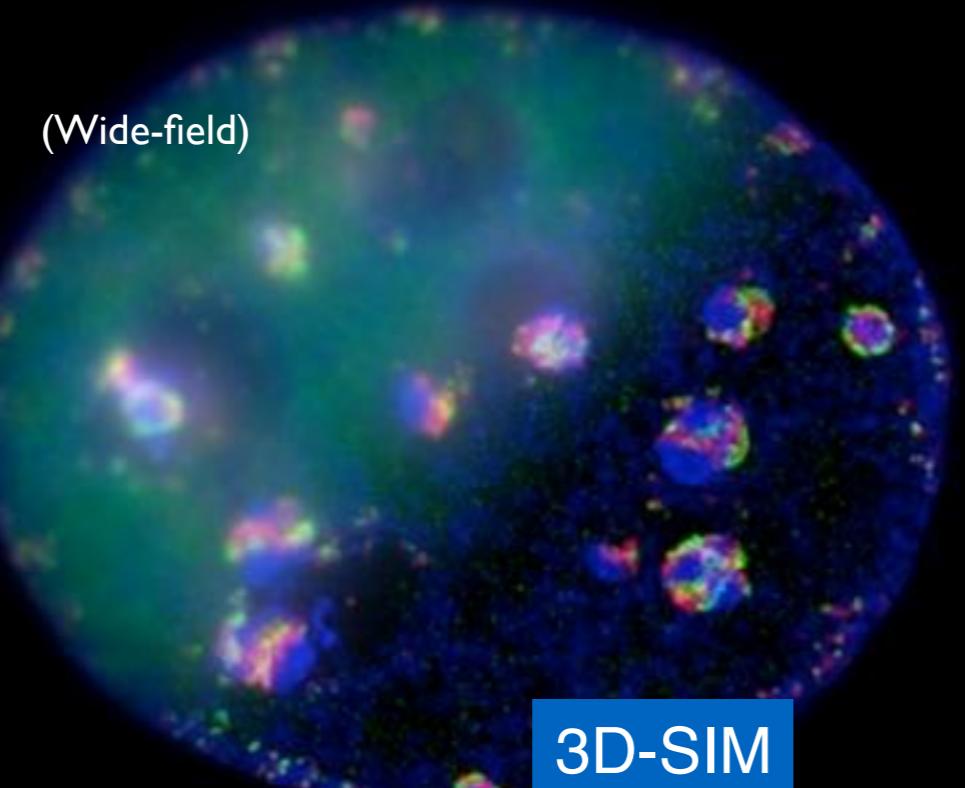


## Stimulated emission depletion (STED)

### c STED microscope

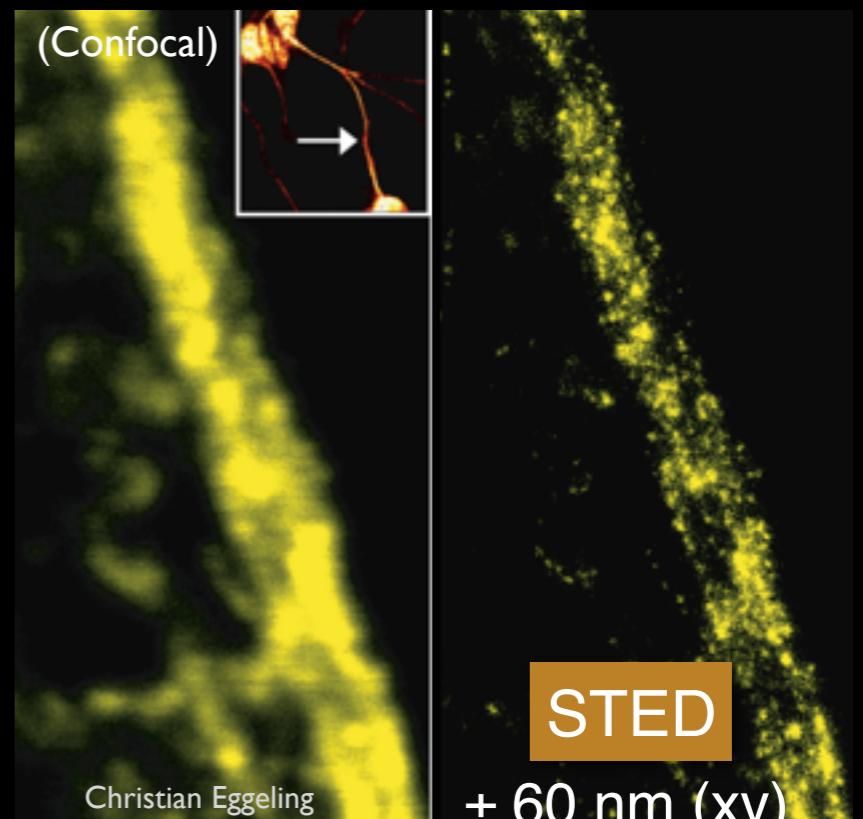


# Super-resolution techniques to surpass the diffraction limit



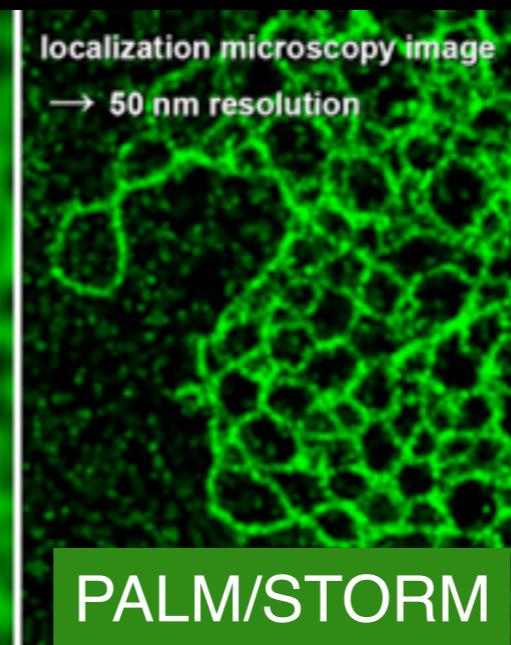
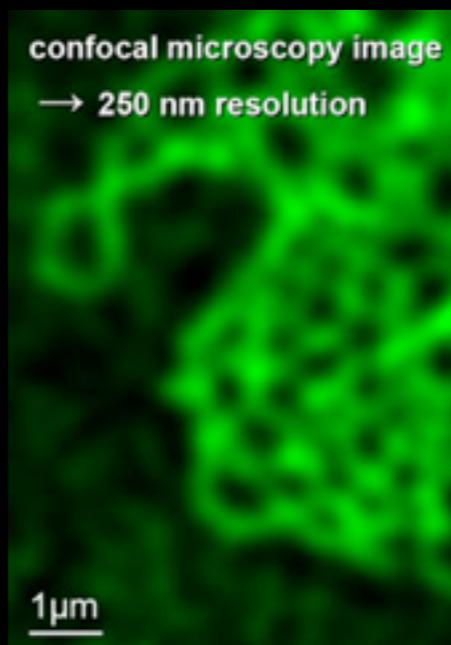
3D-SIM

100 nm (xy), 300 nm (z)

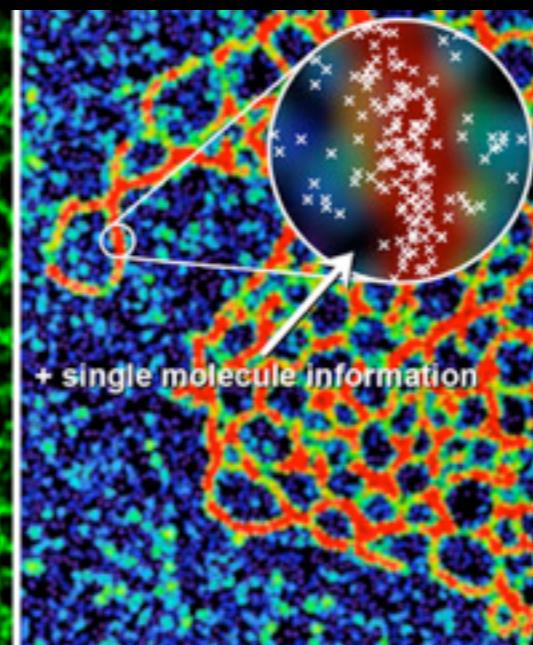


STED

$\pm 60$  nm (xy)

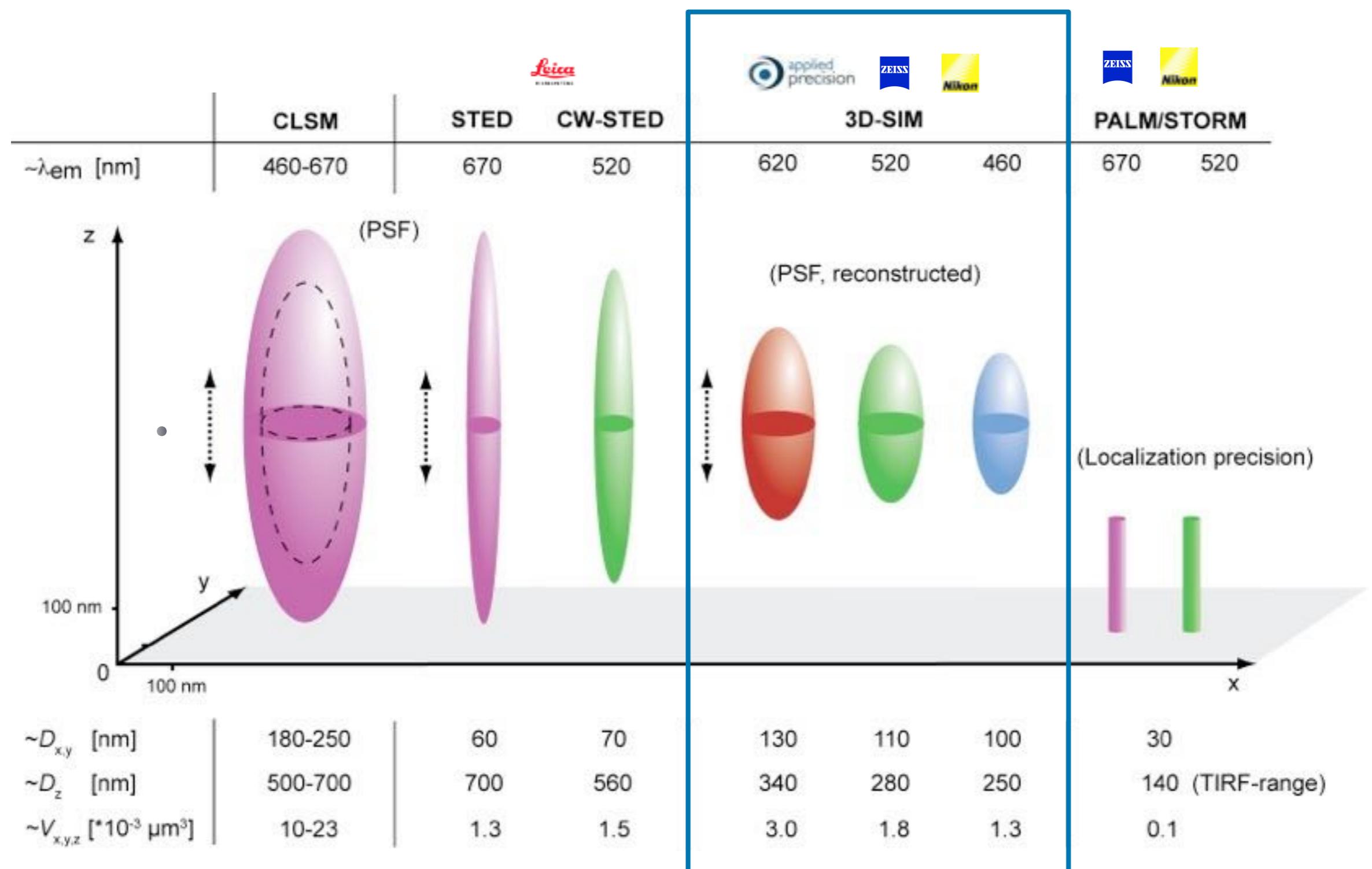


PALM/STORM



$\pm 20$  nm (xy localisation precision);  $\pm 50$  nm (structural resolution)

# Resolving power of commercial super-resolution systems



3D-SIM resolves ~8-fold smaller volumes than conventional microscopy

**8D**

EDO COMPETITION / BENTLEY

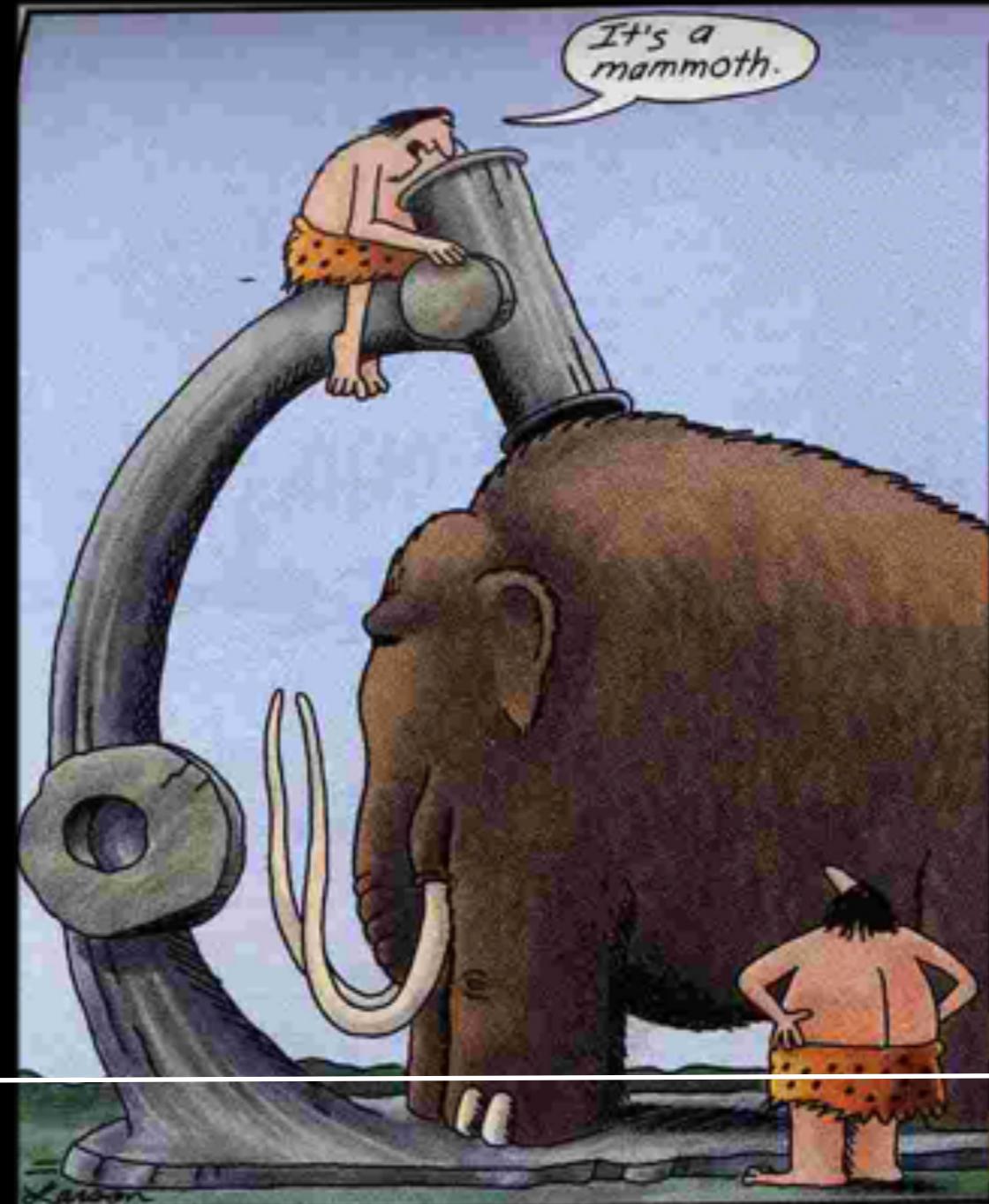
**Edo Speed GT**

Unverb. Preisempfehlung: Auf Anfrage

	Hubraum:	5 998 ccm
	Leistung:	500 kW / 680 PS
	Geschwindigkeit:	342 km/h
	0-100 km/h:	4,2 sec
	Gewicht:	2 350 kg

# Not only resolution matters,...

What could this be?



3D information (z-resolution, optical sectioning, imaging depth)

# Not only resolution matters,



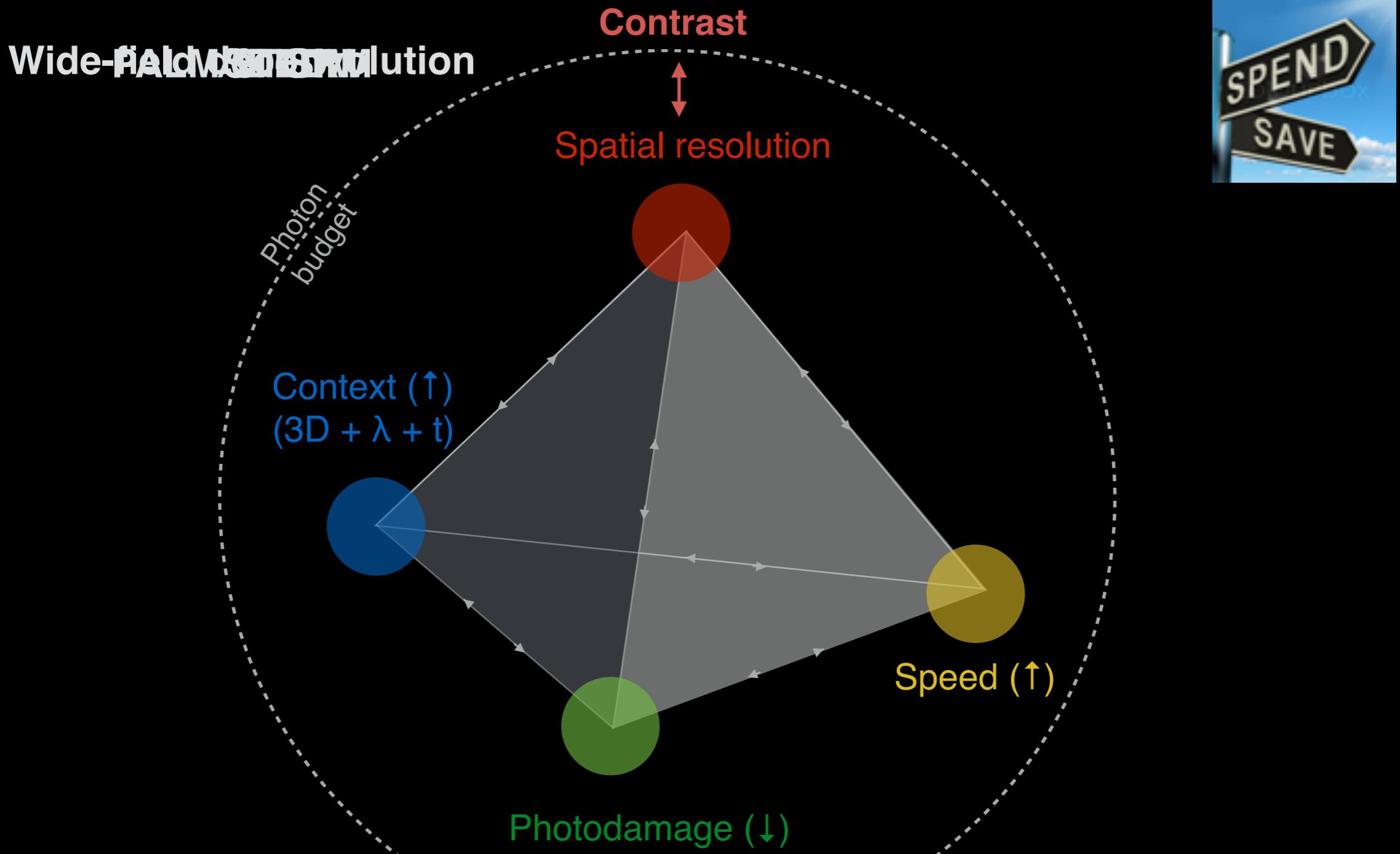
Multicolour & 3D information

To understand the game you need to see the player move



Temporal information (live cell imaging)

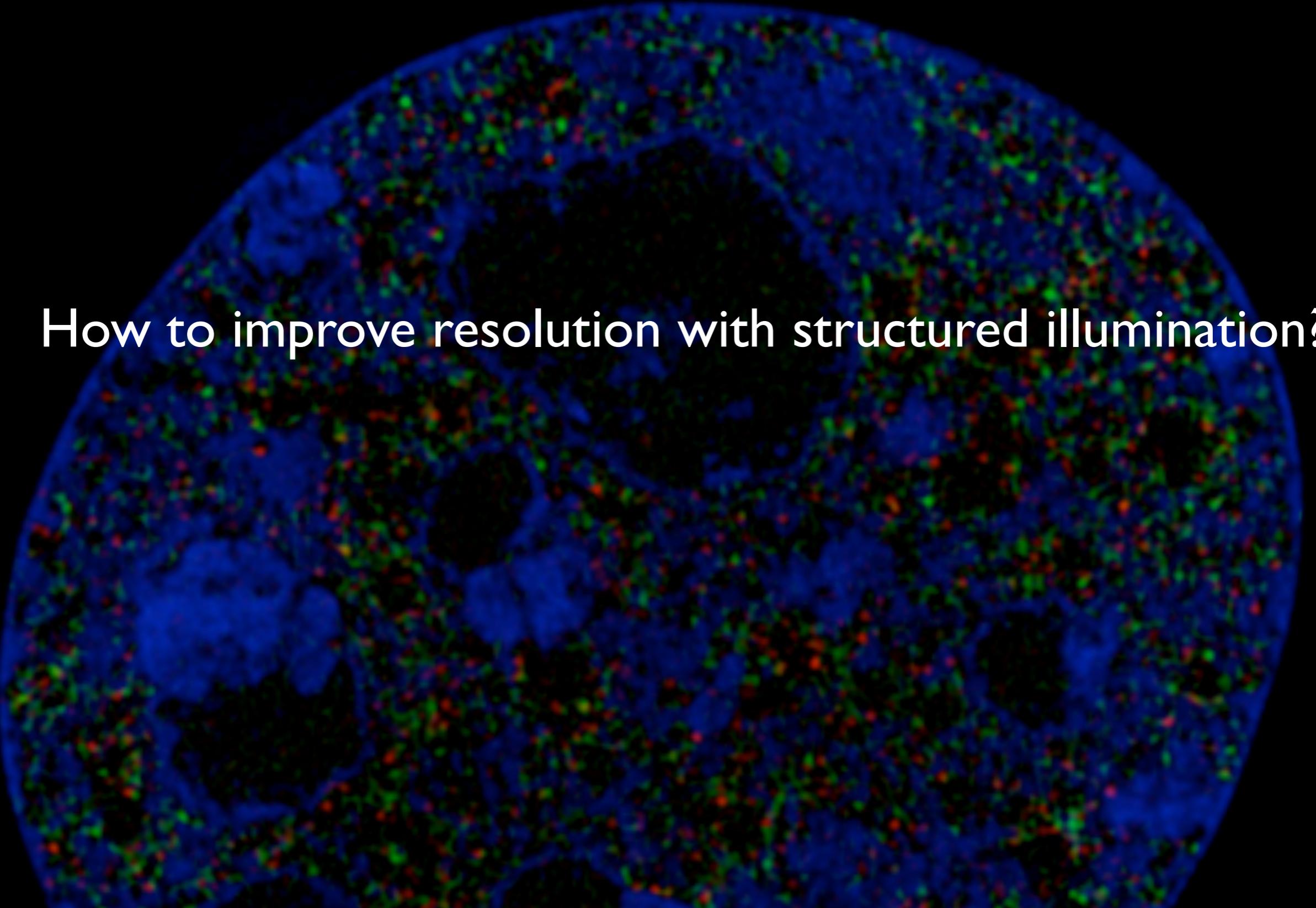
# Trade-offs in super-resolution microscopy



The optimal technique is determined by demands of the application!  
Spatial resolution is only part of the equation!  
Photon budget and contrast are the limiting factors in practice!

# Contrast is the limit!!!

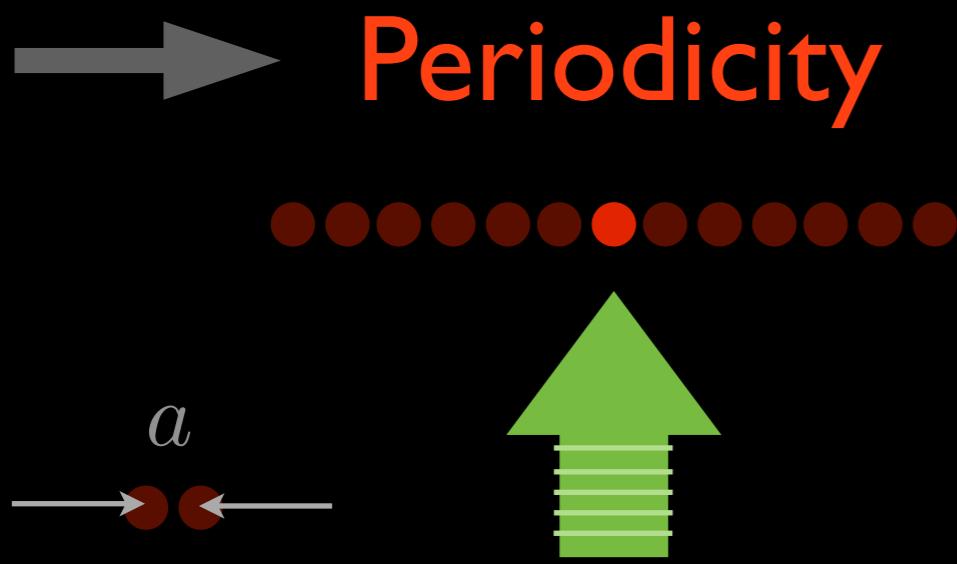




How to improve resolution with structured illumination?

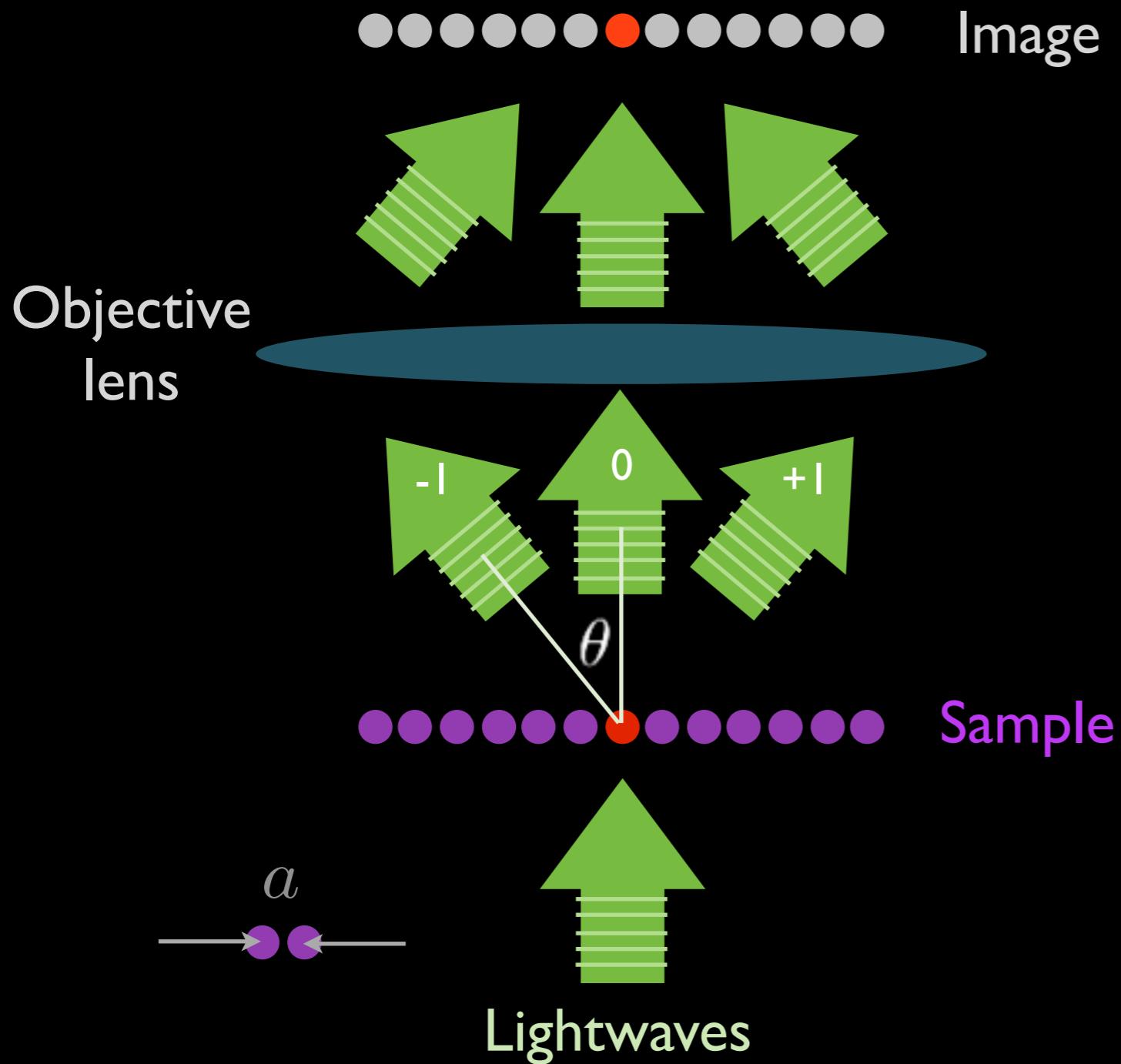
# The basic principle: Abbe's view

Sample = Structure

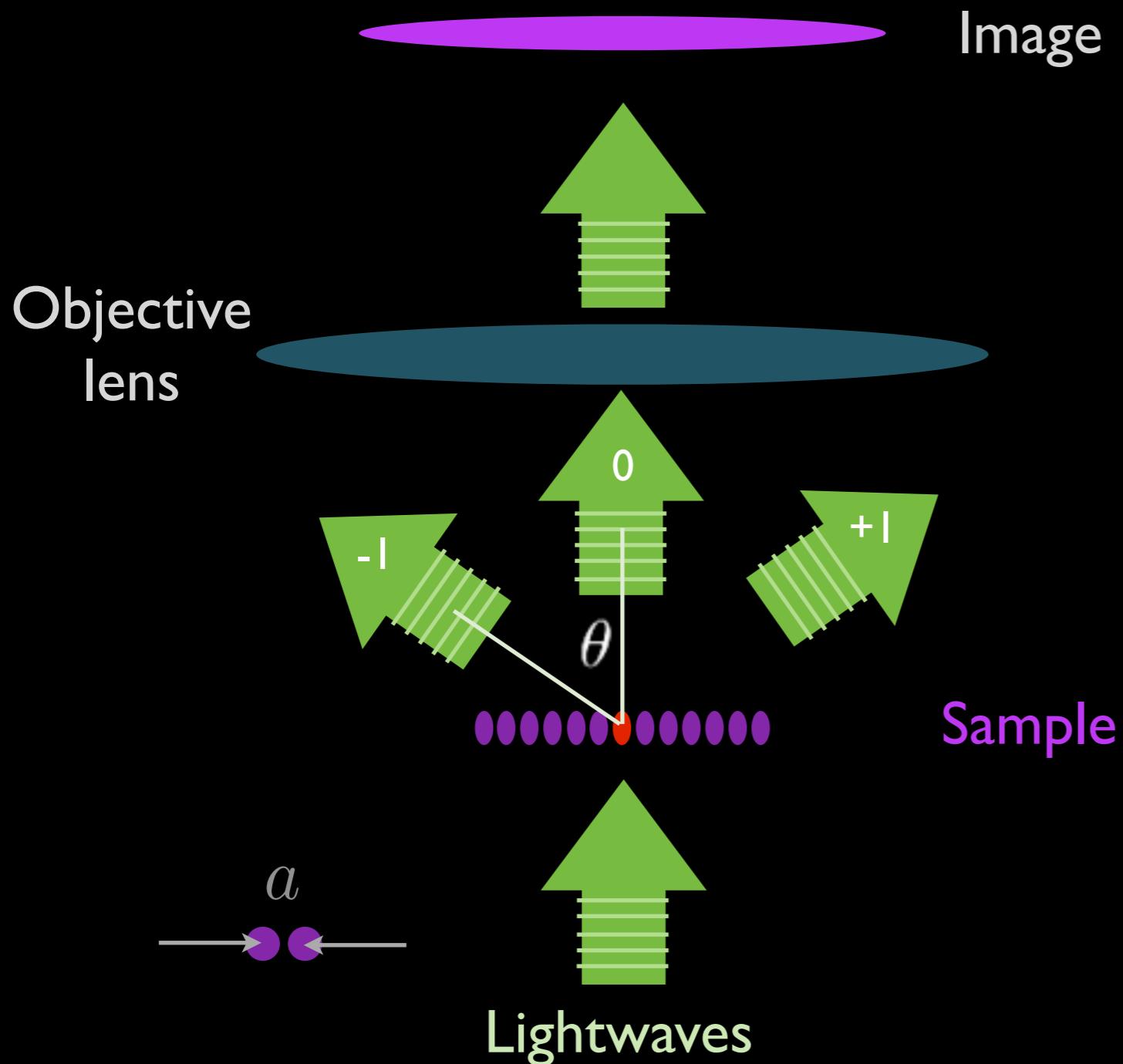


[http://de.wikipedia.org/wiki/Ernst\\_Abbe](http://de.wikipedia.org/wiki/Ernst_Abbe)

# The basic principle: Abbe's view



# The basic principle: Abbe's view

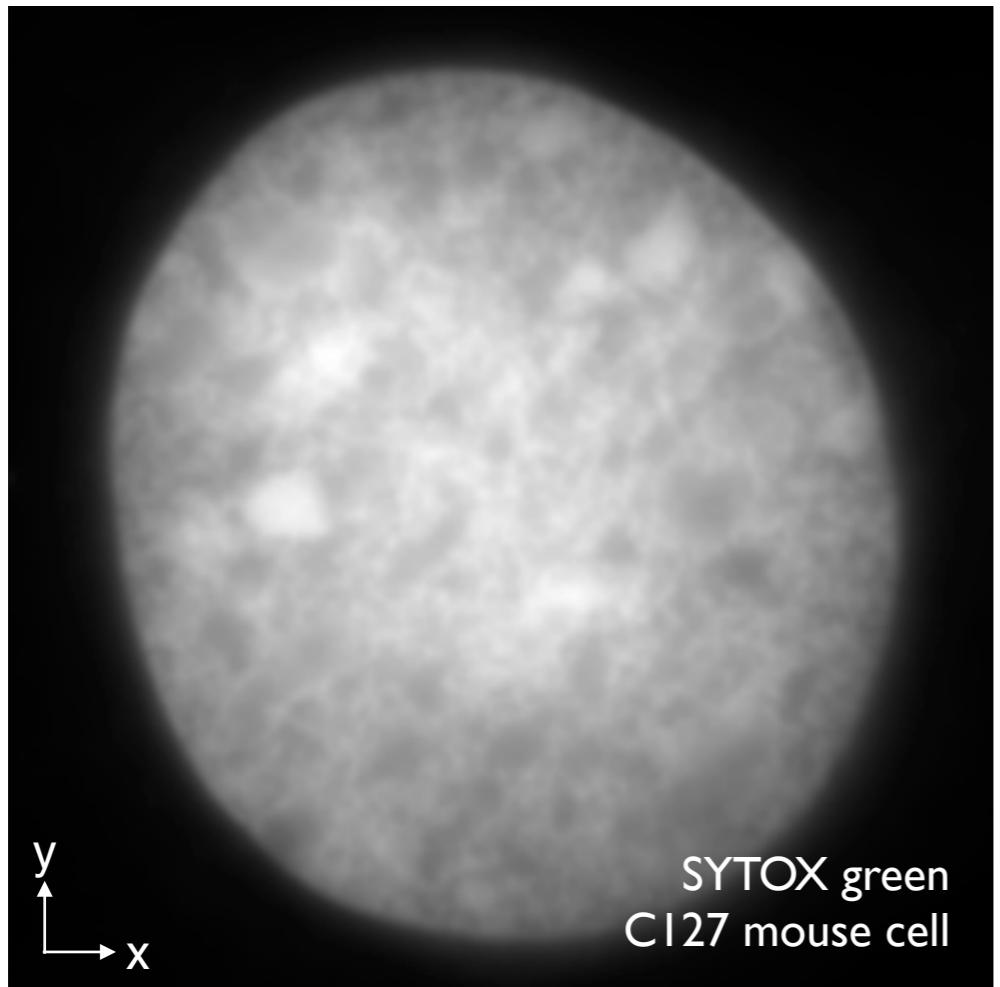


$$r = \frac{\lambda}{2n \sin \theta} = \frac{\lambda}{2NA}$$

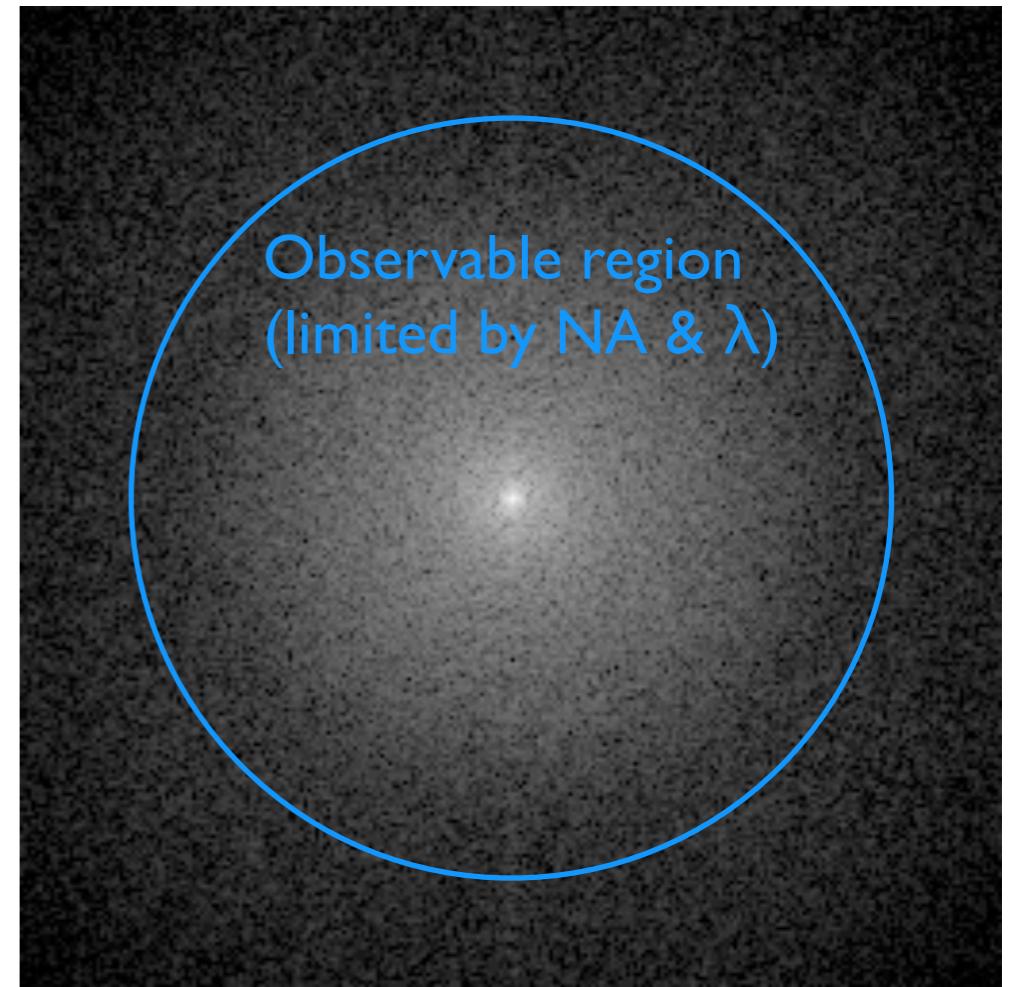
highest frequencies  
(biggest  $\alpha$ )  
→  
smallest structures

# Frequency support in wide-field microscopy

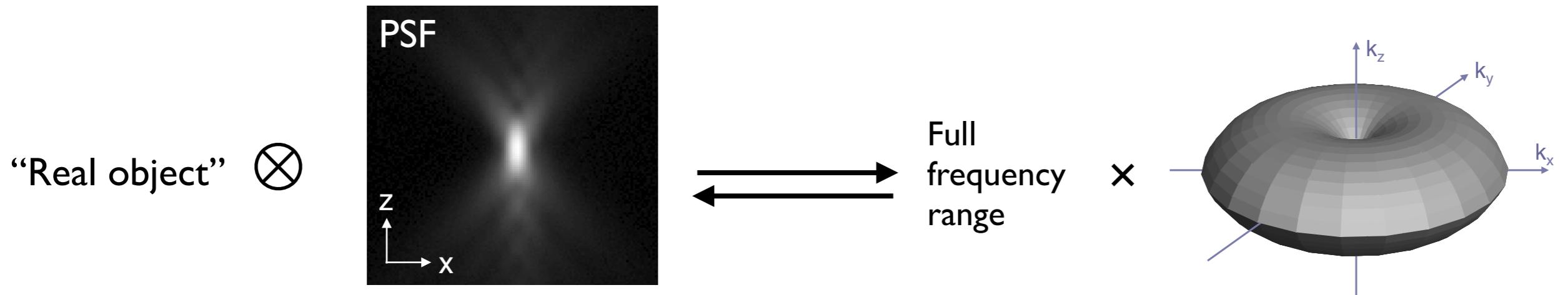
Image = real space (xy)



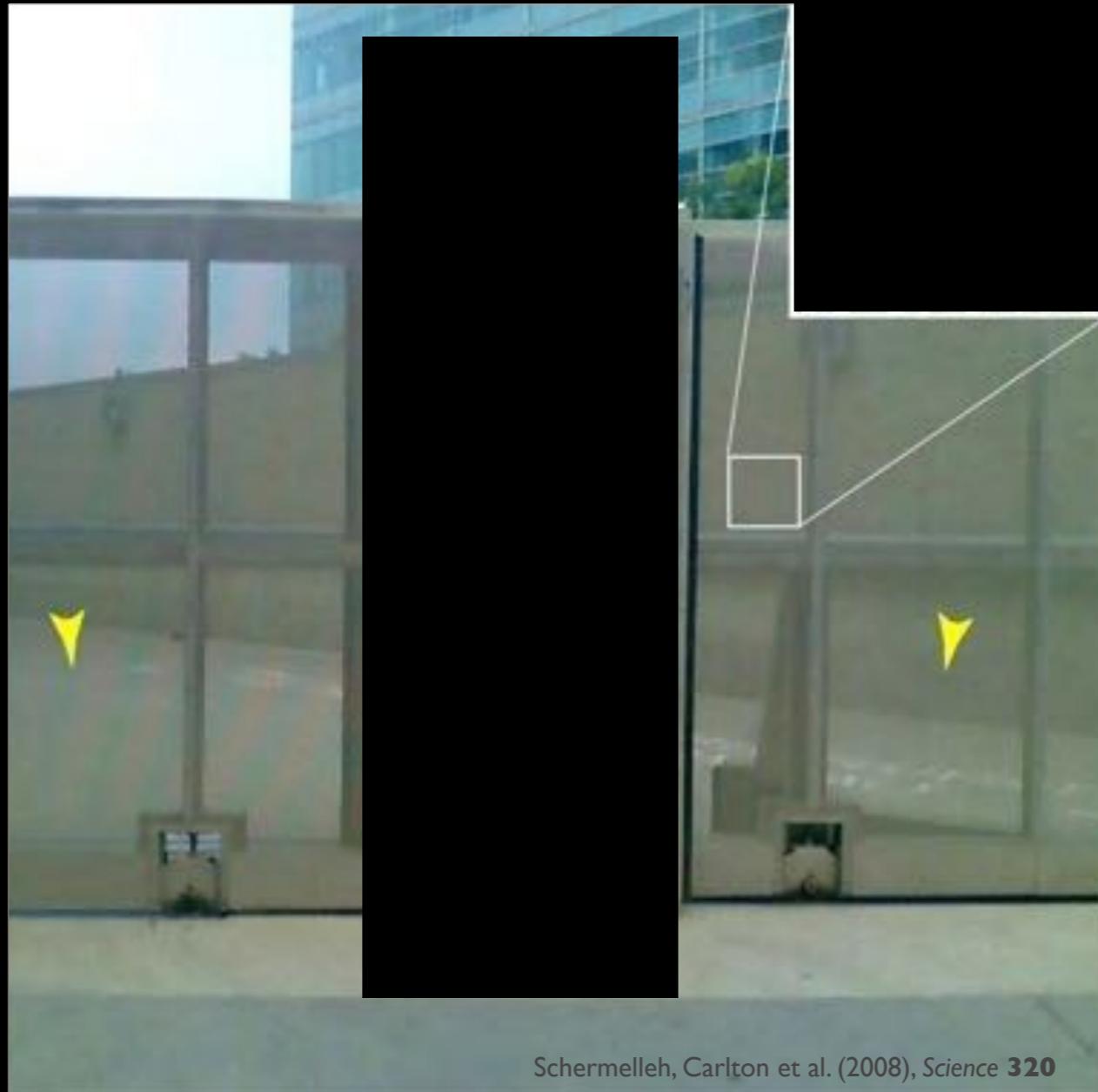
Frequency space ( $k_x, k_y$ )  
(a.k.a. Fourier space, reciprocal space)



Fourier Transform  
↔  
(inverse FT)



# SIM principle: Moiré interference



Schermelleh, Carlton et al. (2008), Science 320

unknown structure

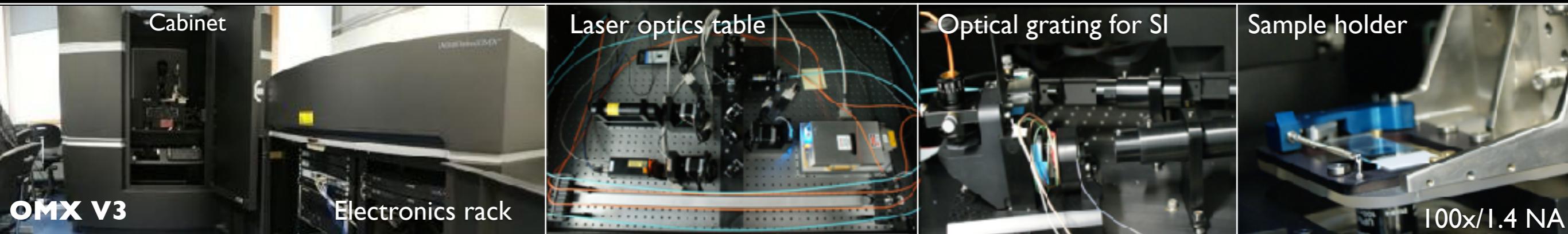
Fourier transform of  
the measured image

$$F\{f \times g\} = F\{f\} \otimes F\{g\}$$

→  $F\{f\} = F\{f \times g\} \otimes^{-1} F\{g\}$

known illumination function

# OMX 3D-SIM microscope system



Max. mech. stability  
Highest sensitivity

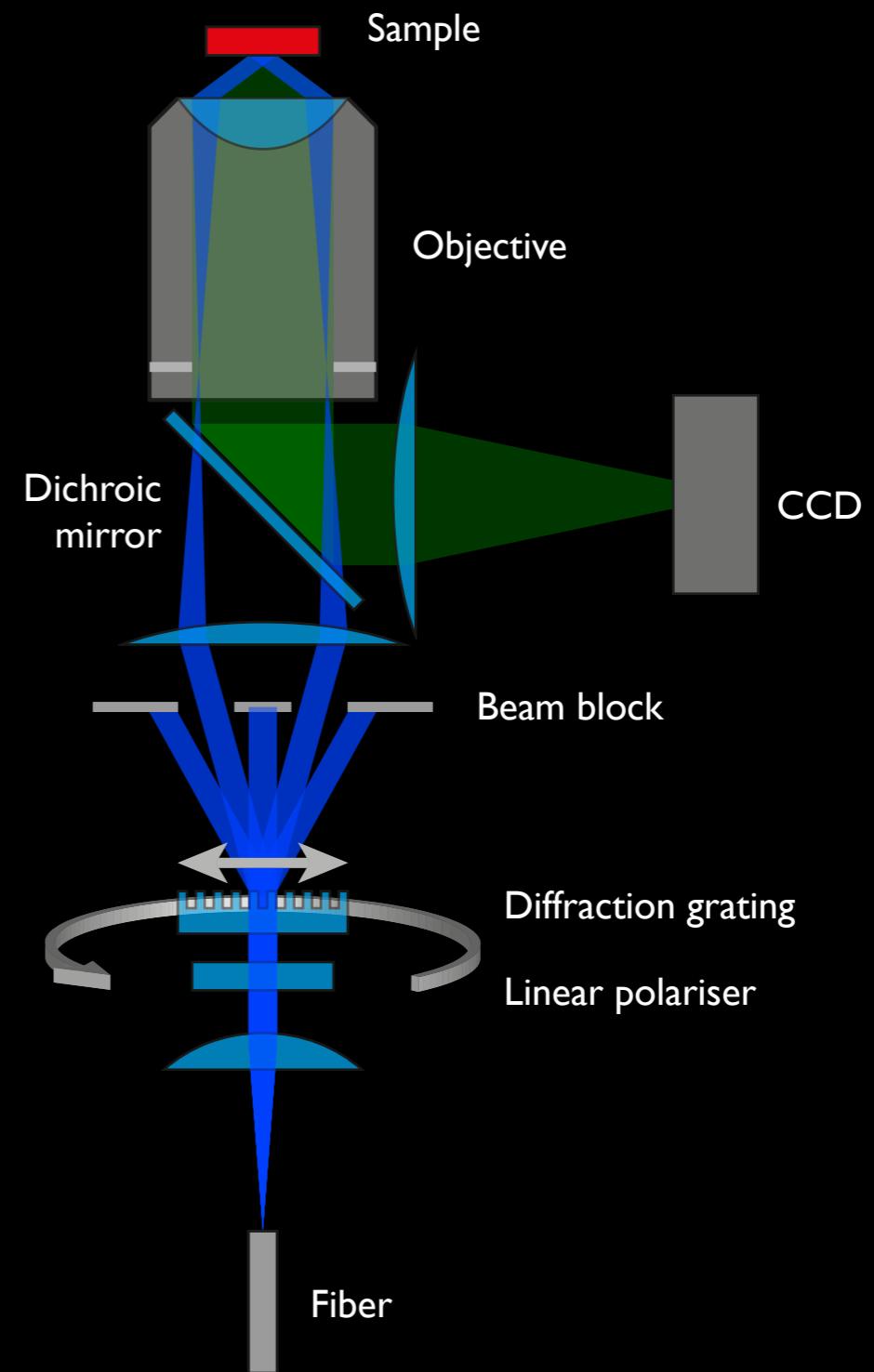
High-sensitive  
EMCCD camera  
(3x)

Fixed filter drawer

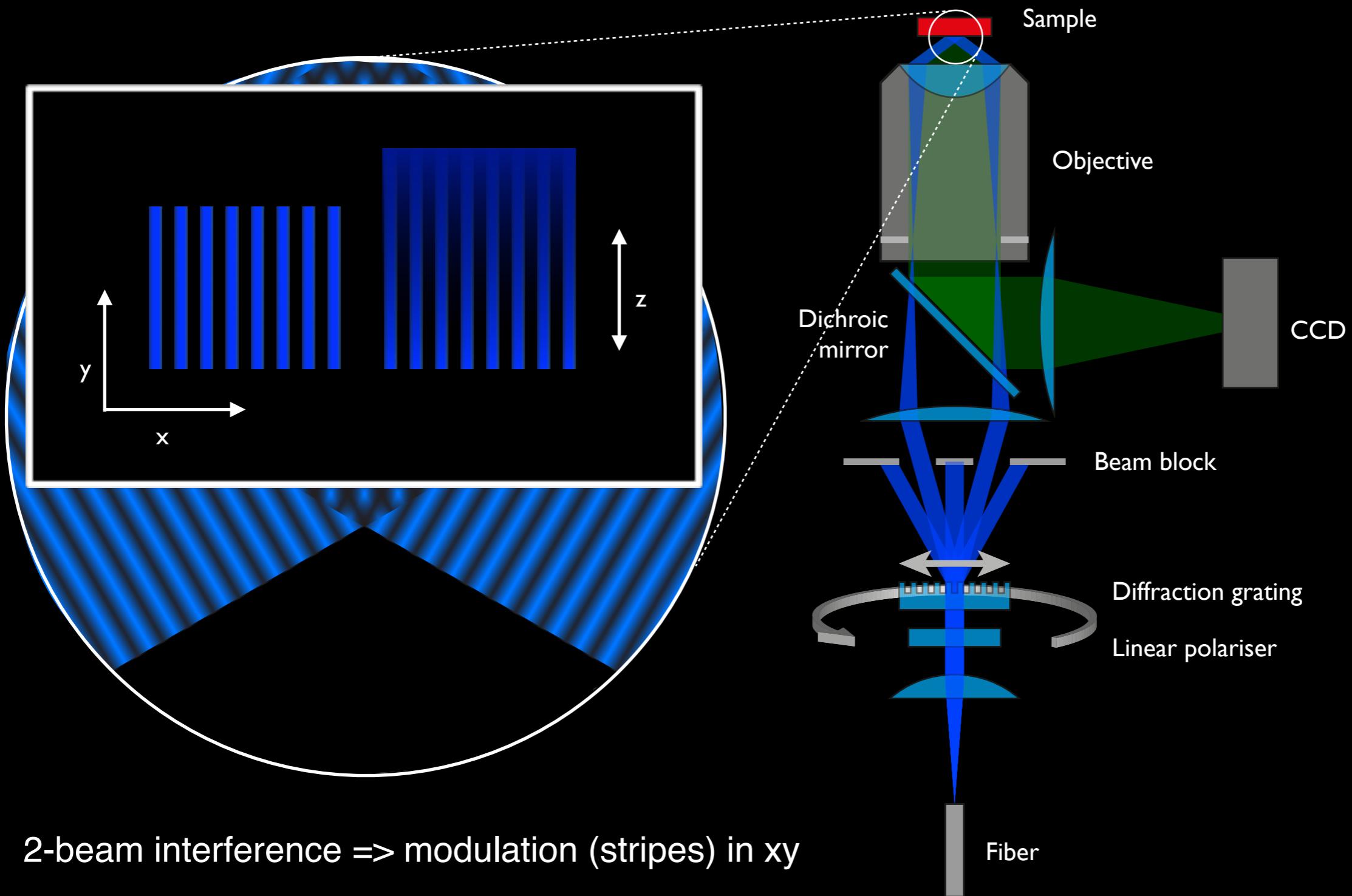
Mess

**OMX V2**

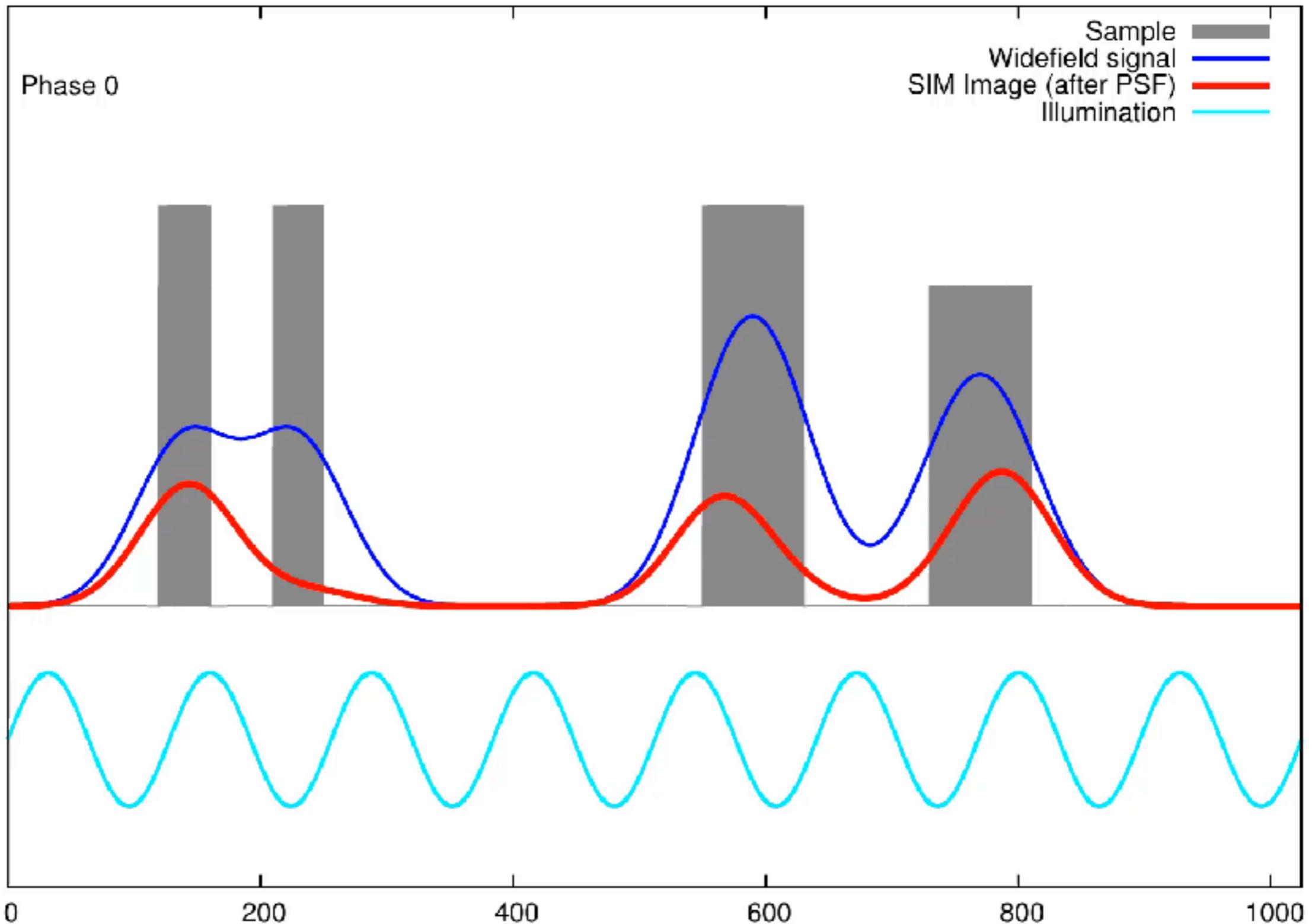
# 2D-SIM: microscope design



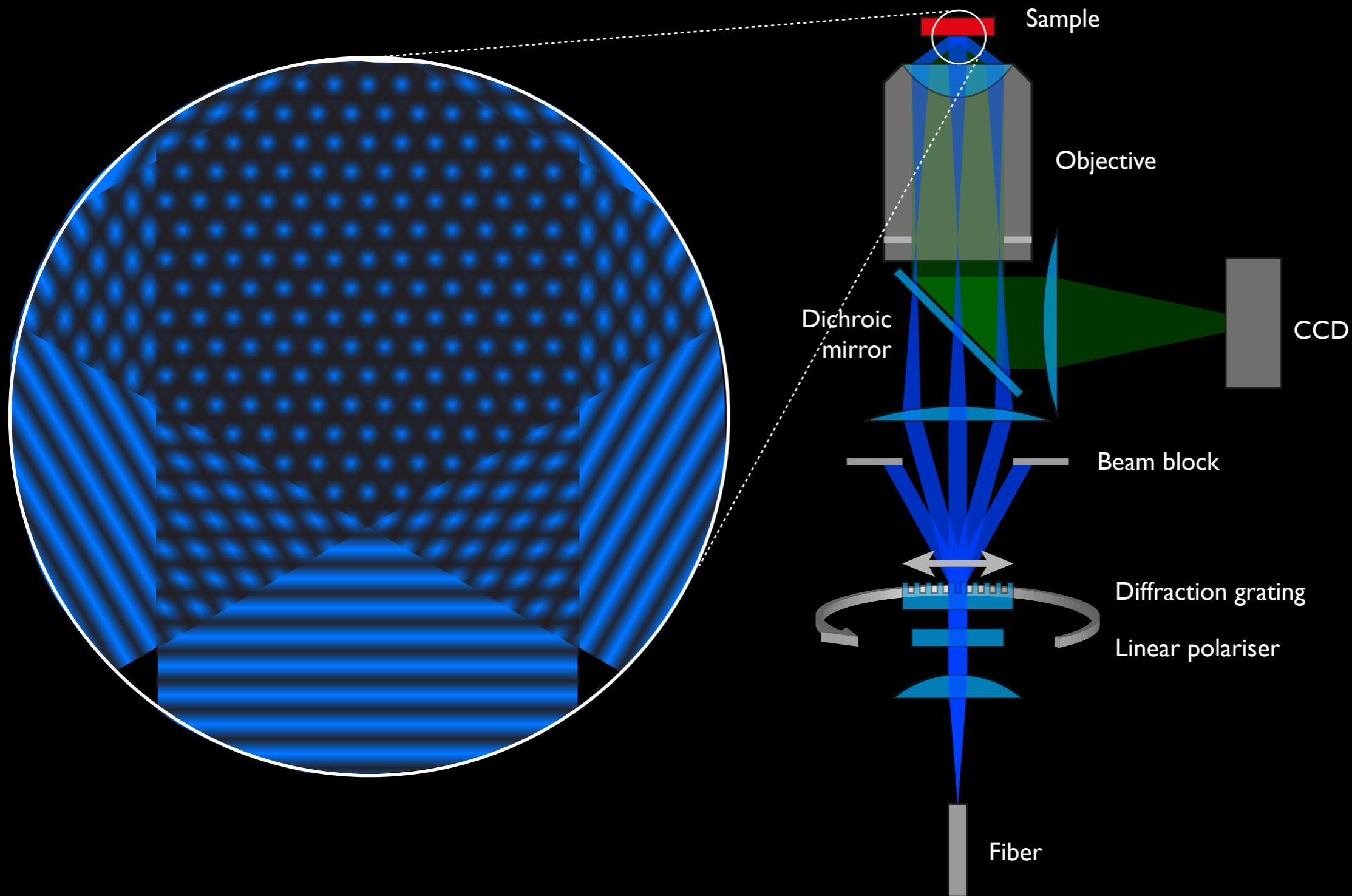
# 2D-SIM: microscope design



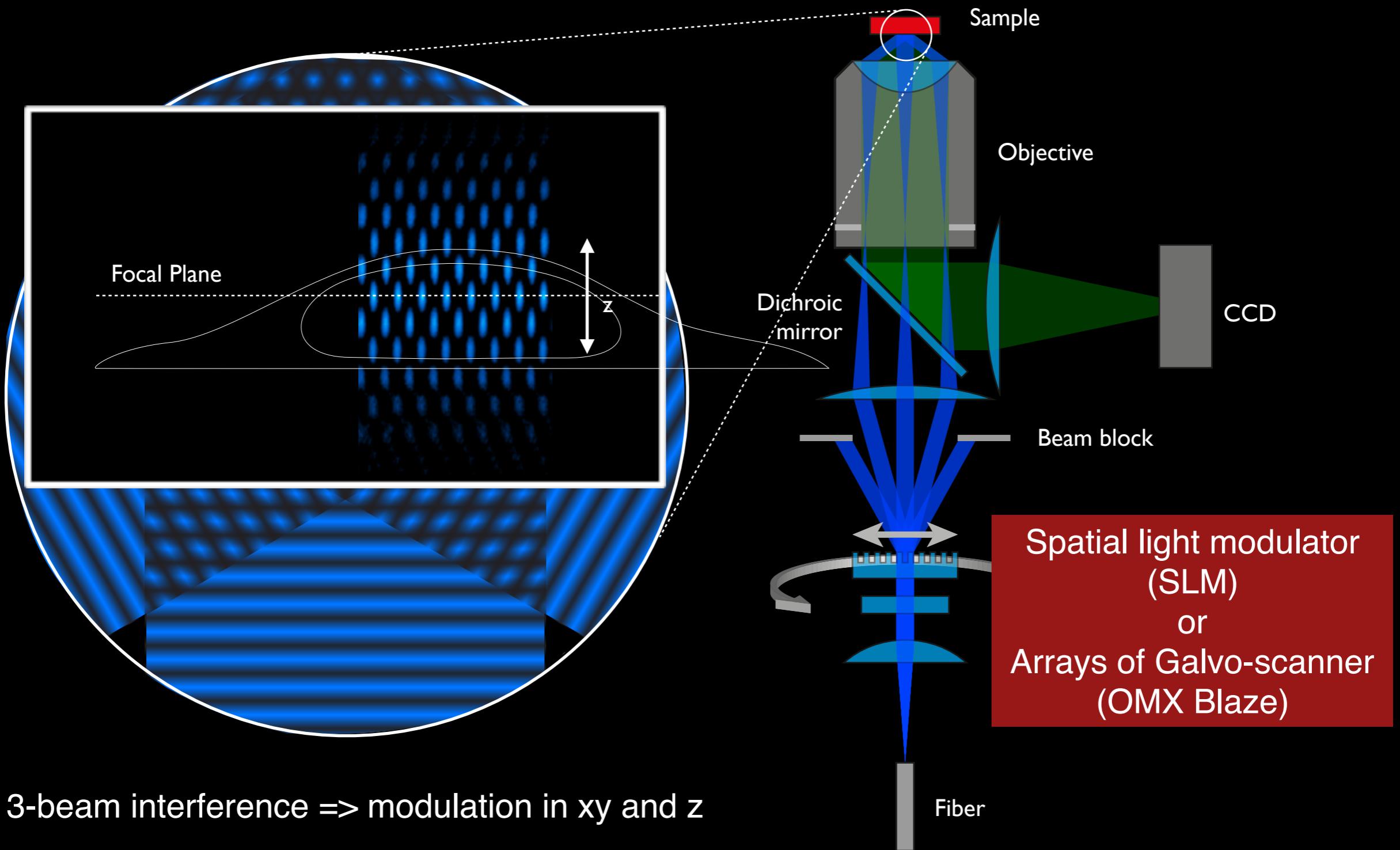
# SIM principle: Moiré interference



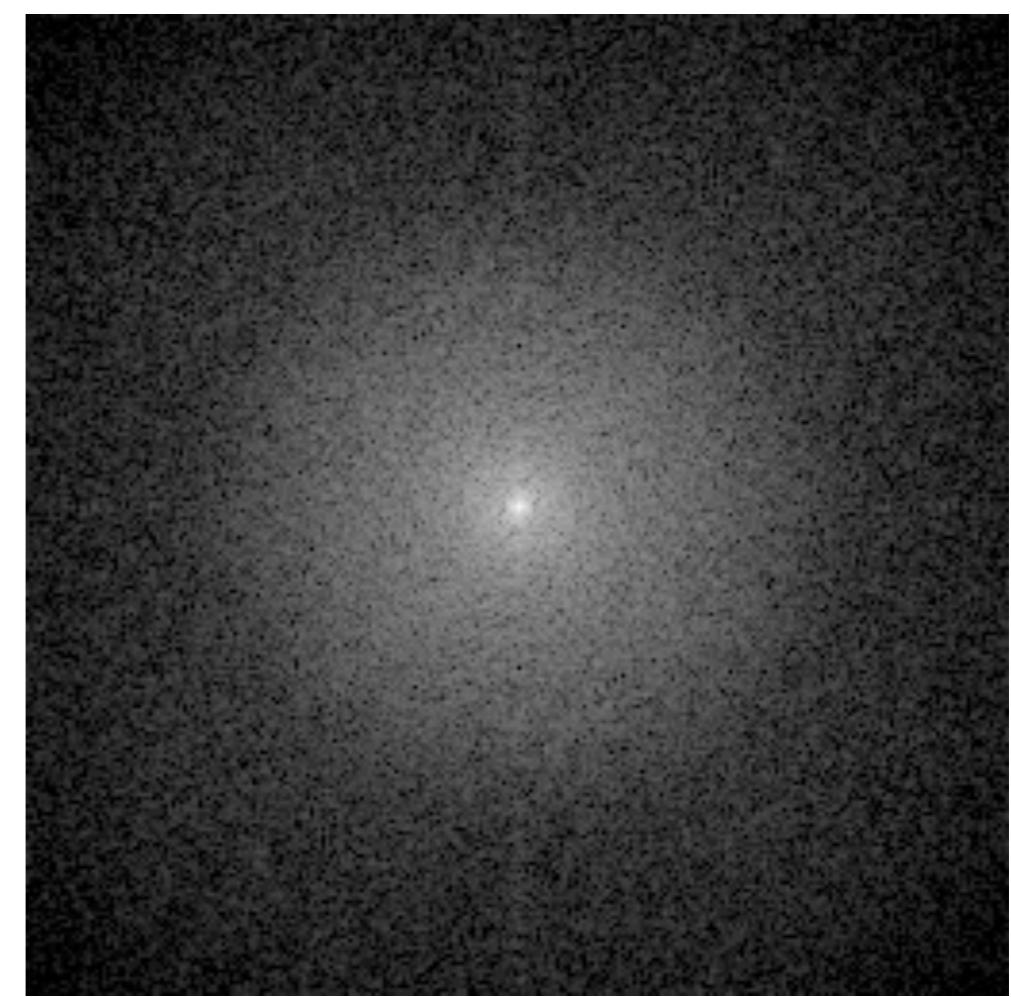
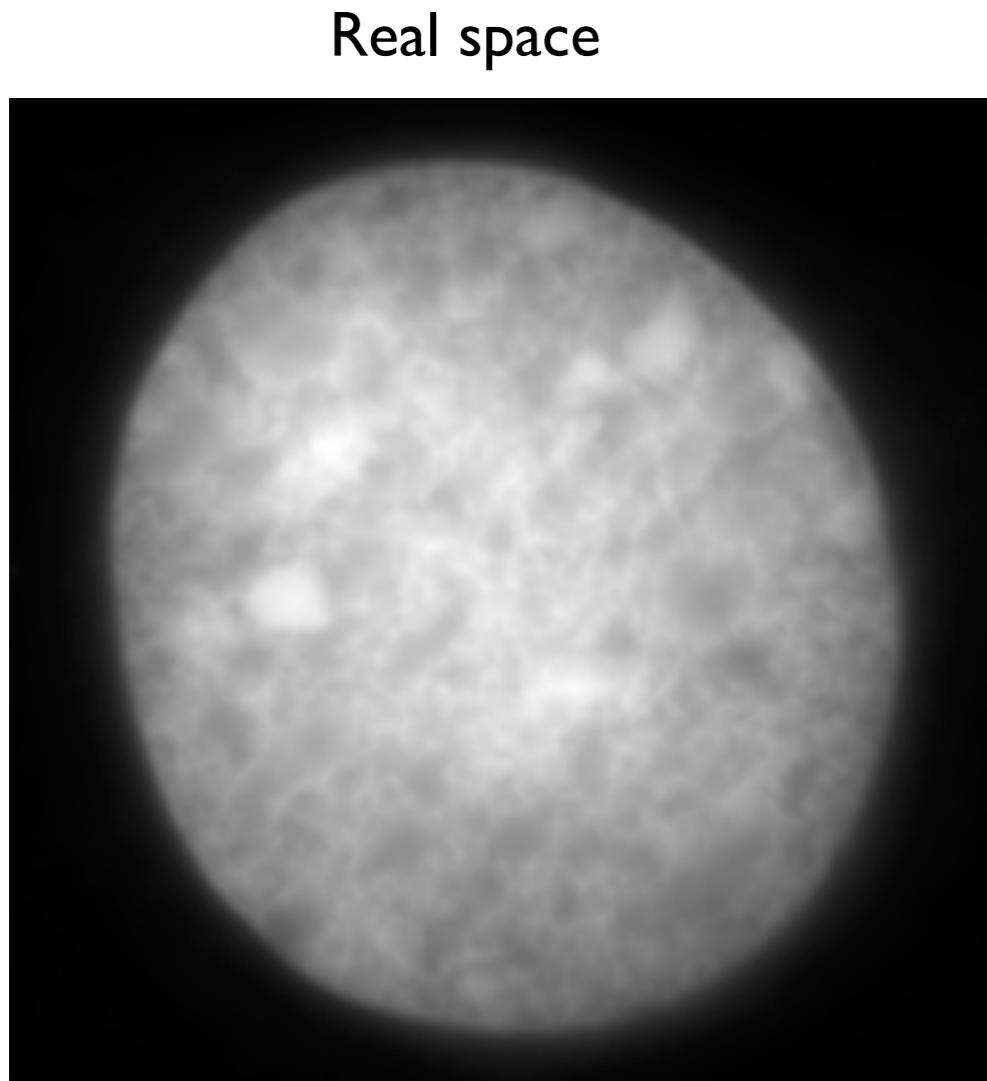
# 3D-SIM: microscope design



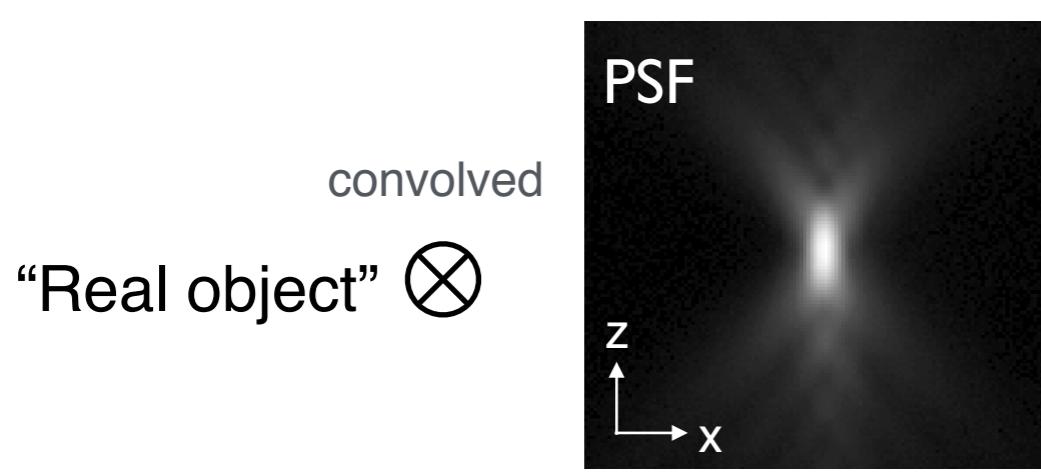
# 3D-SIM: microscope design



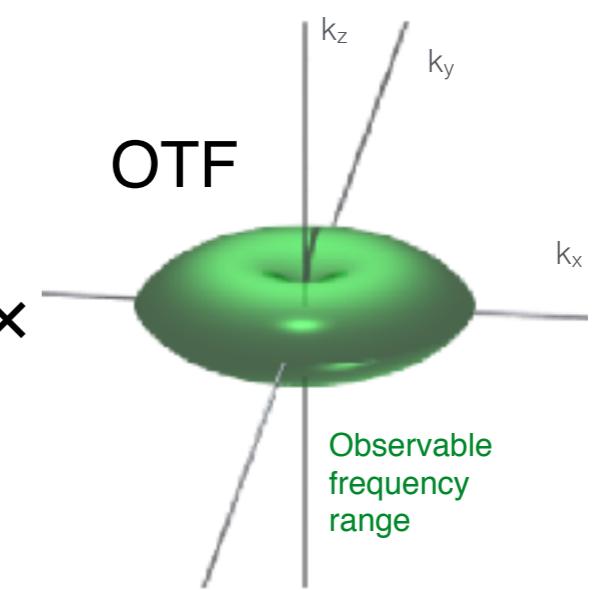
# Frequency support in wide-field microscopy



Fourier Transform  
↔  
(inverse FT)

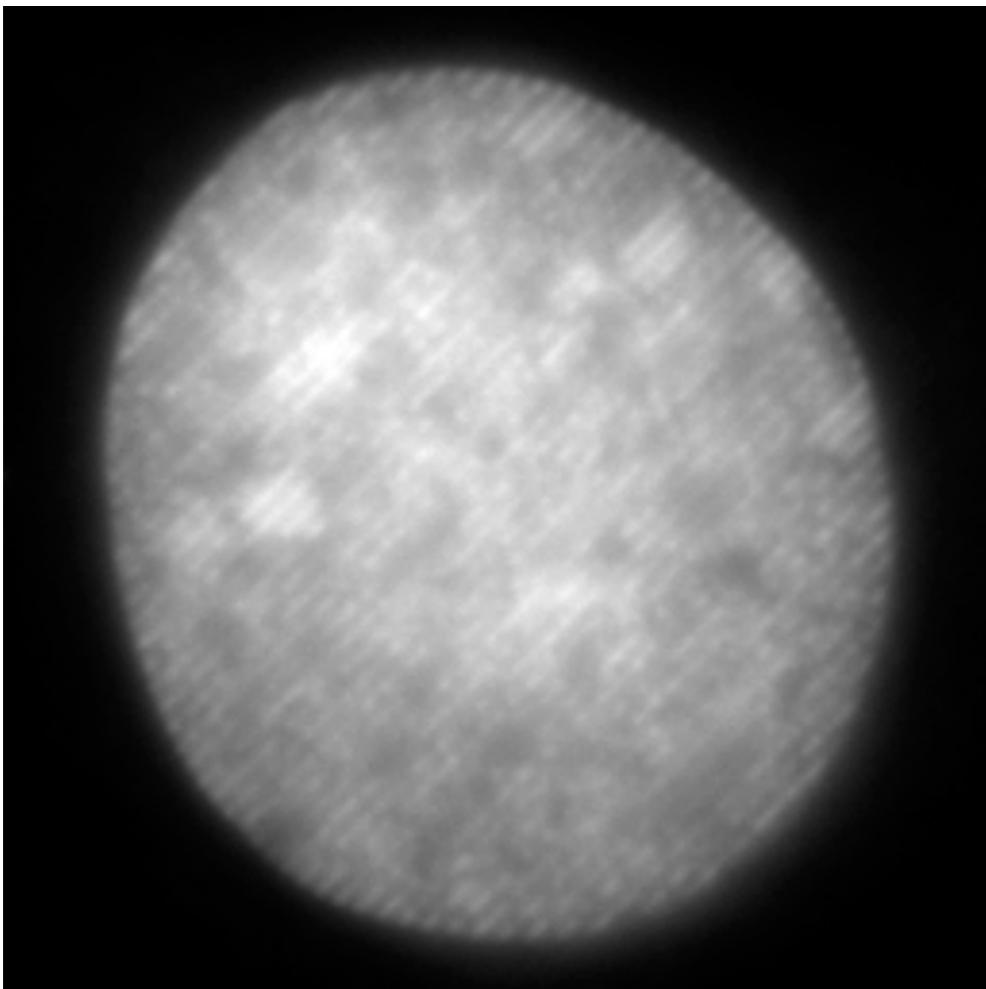


↔  
Full frequency range  $\times$



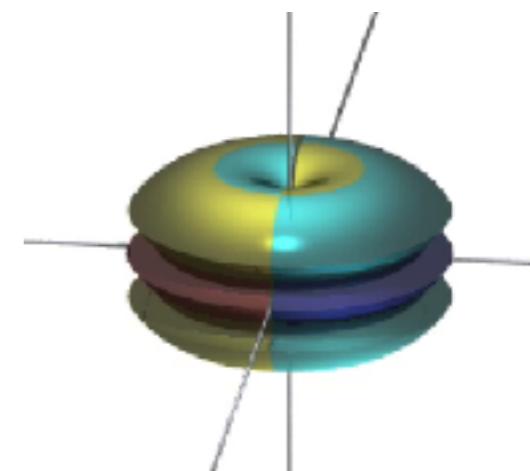
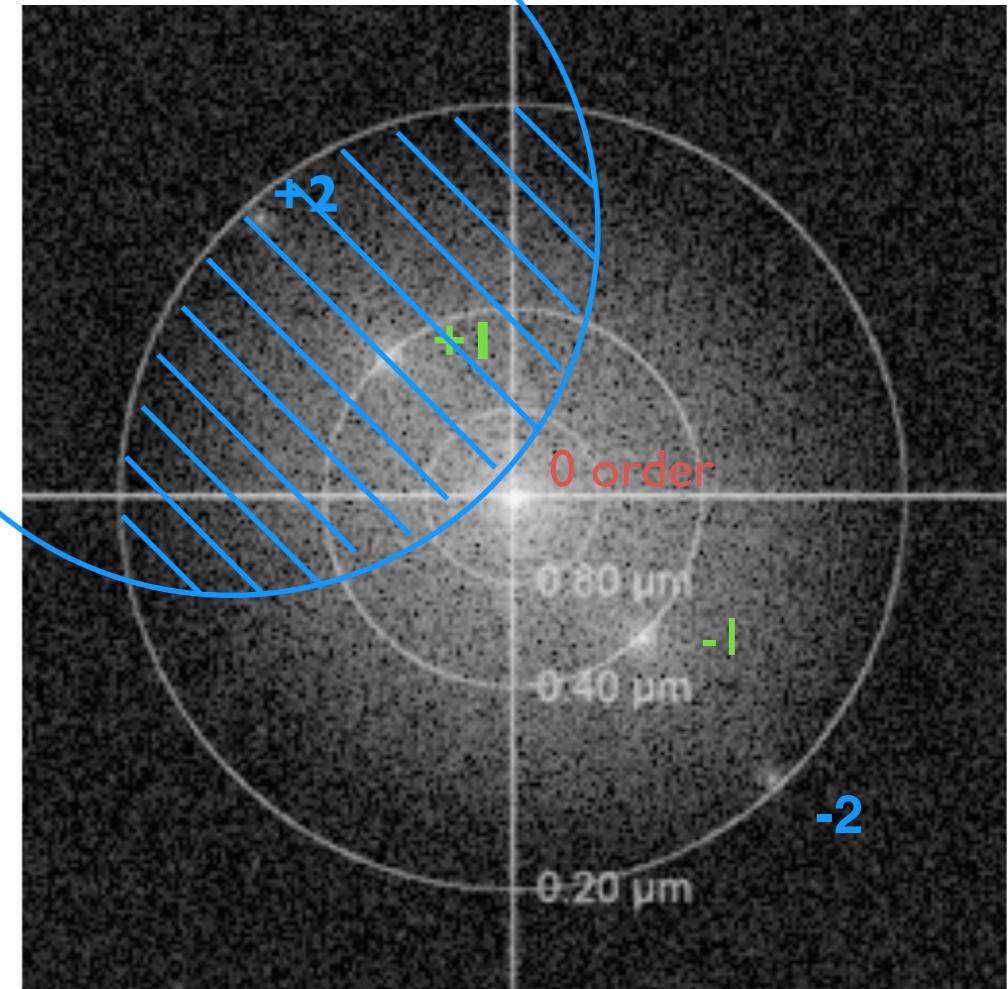
# Doubling frequency support in x-y and z

Real space



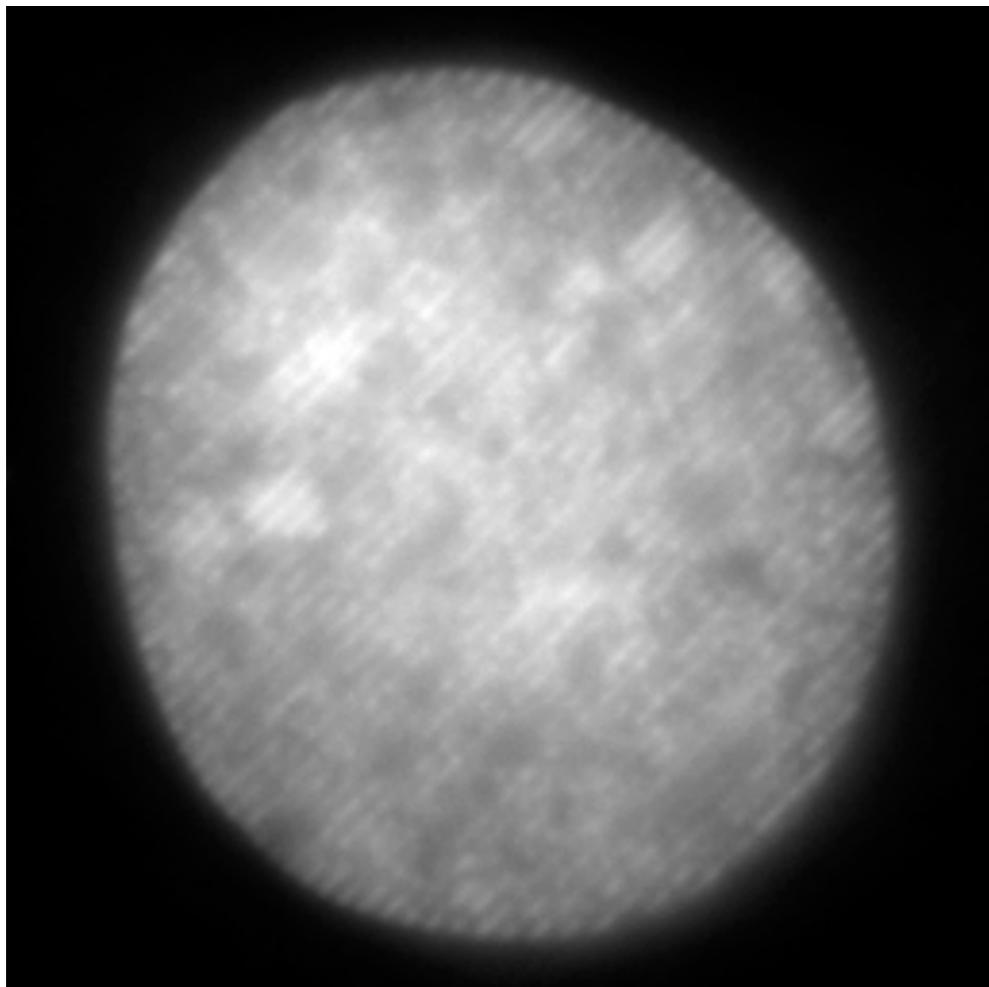
Fourier Transform  
(inverse FT)

Reciprocal space



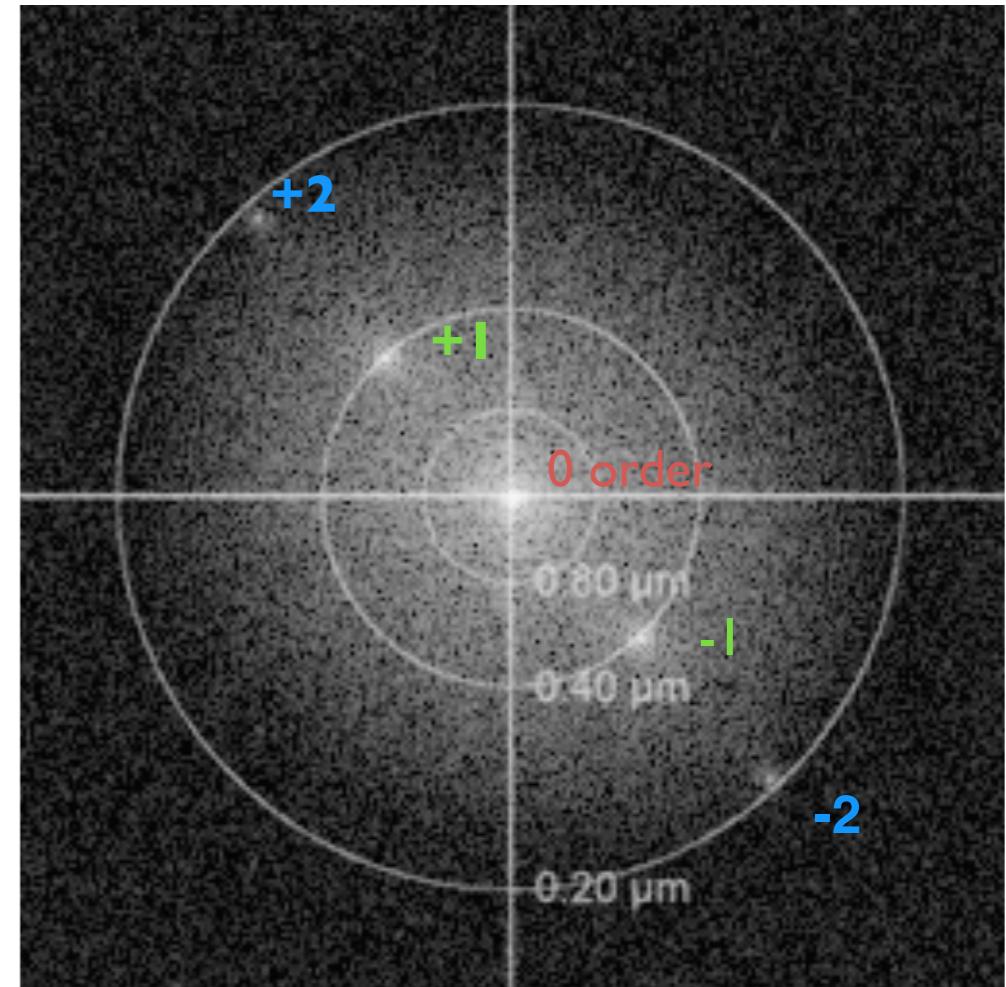
# Doubling frequency support in x-y and z

Real space

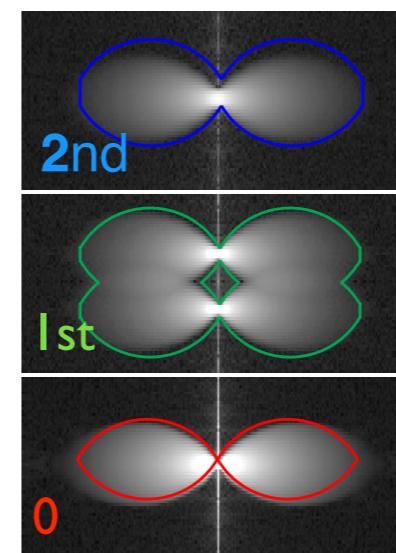
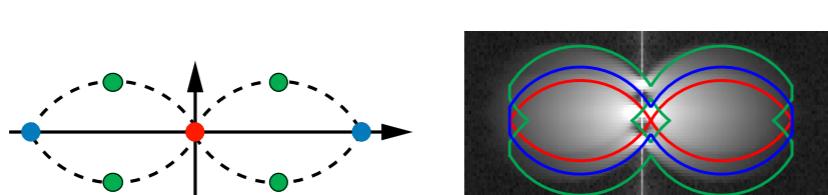


Fourier Transform  
↔  
(inverse FT)

Reciprocal space

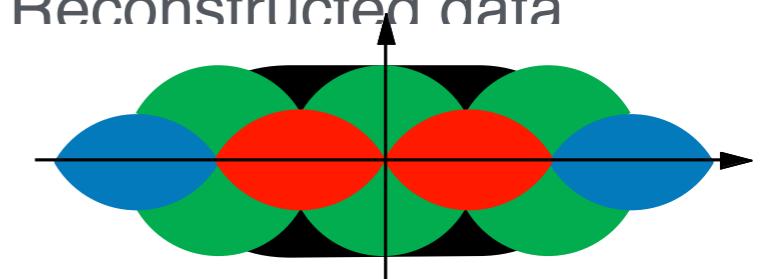


axial  
(x-z)



Band separation

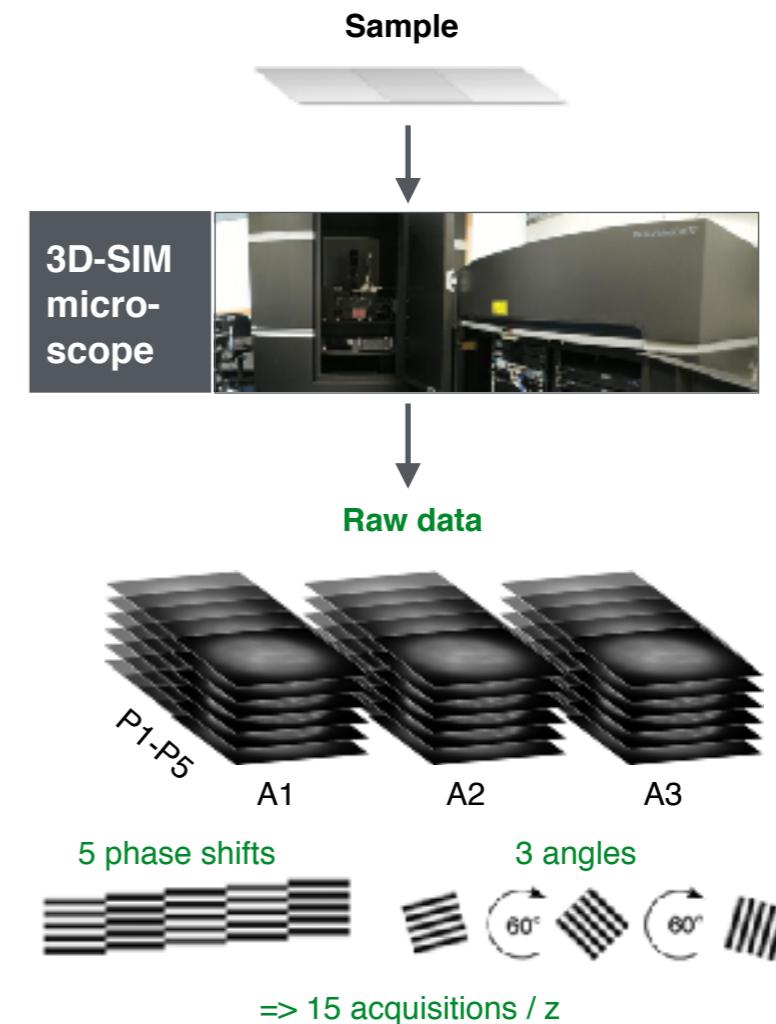
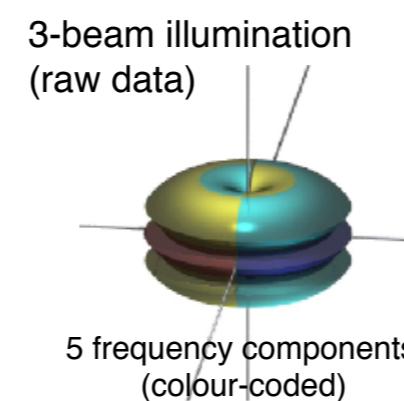
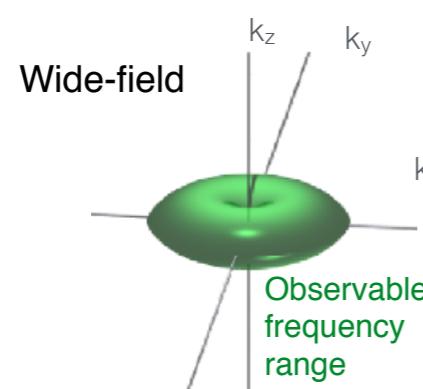
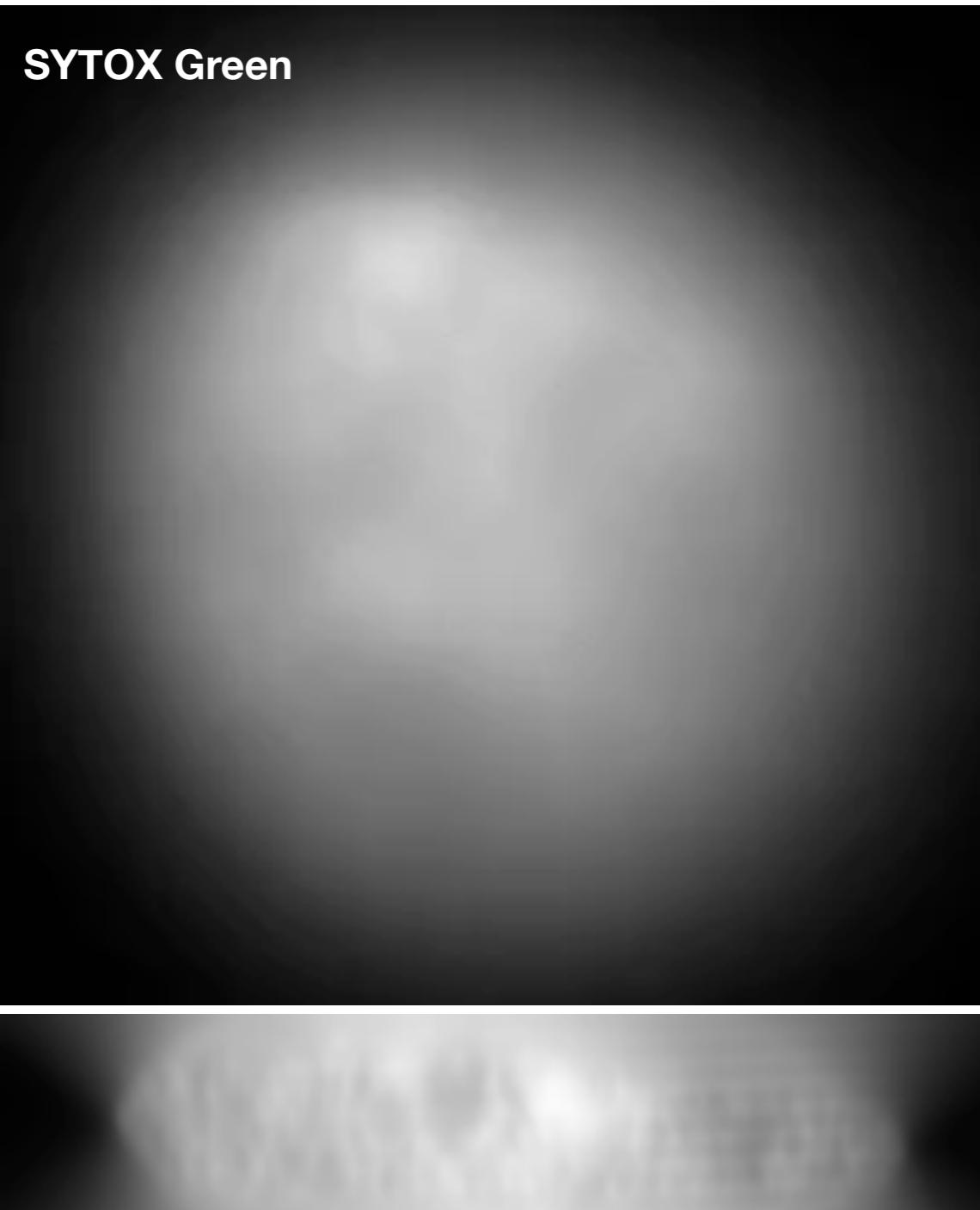
Reconstructed data



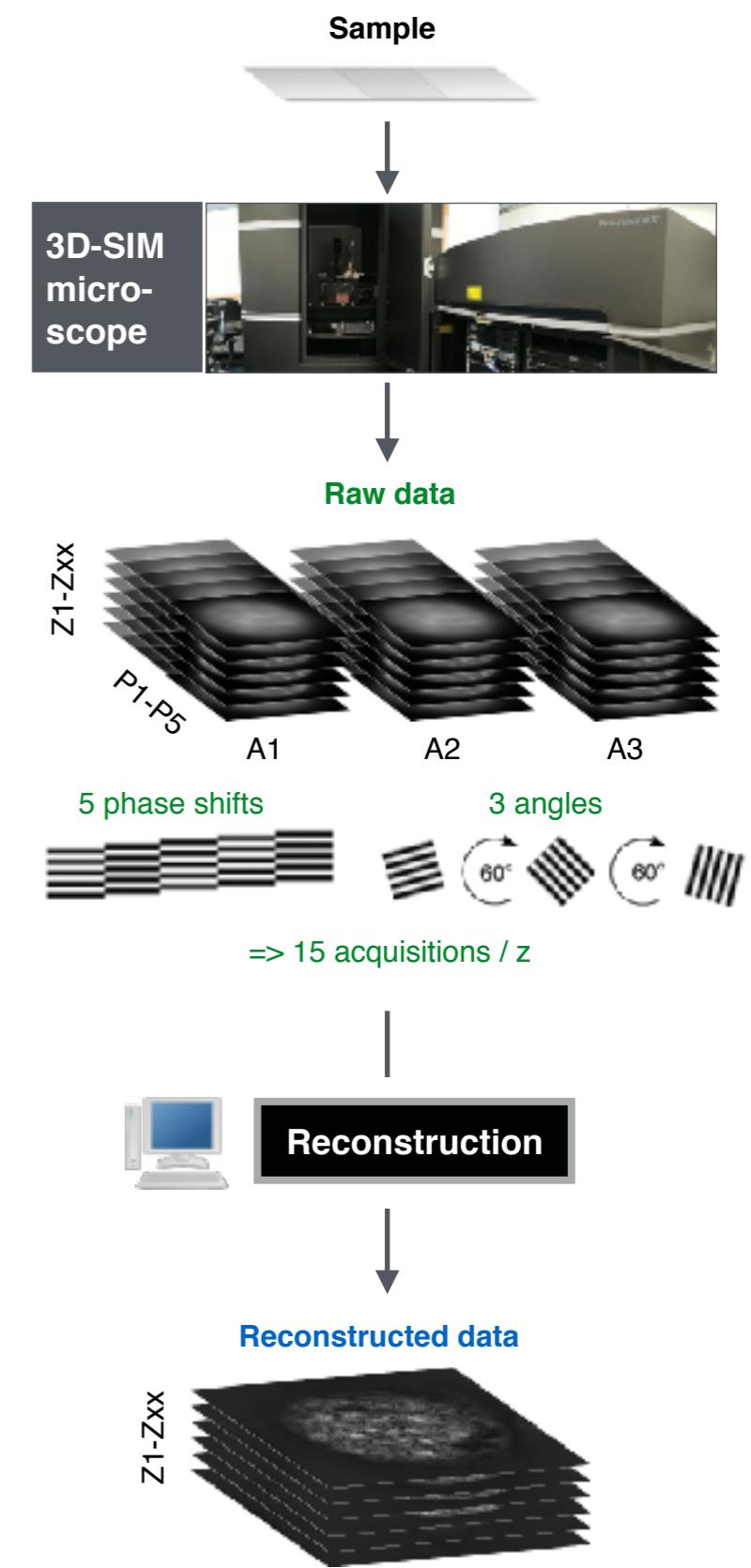
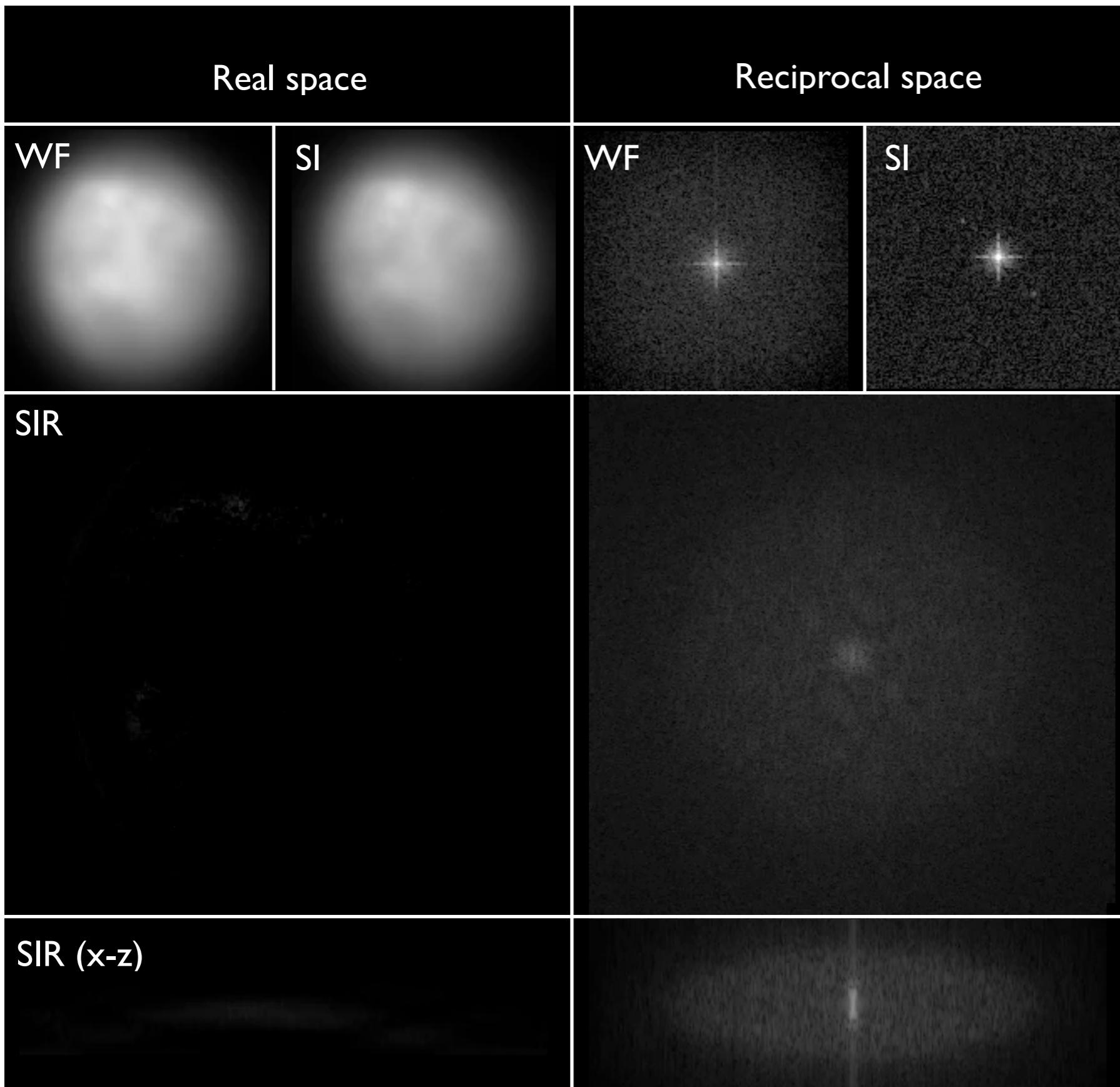
adapted from Gustafsson et al. (2008), *Biophys J*

# From wide-field to 3D-SIM

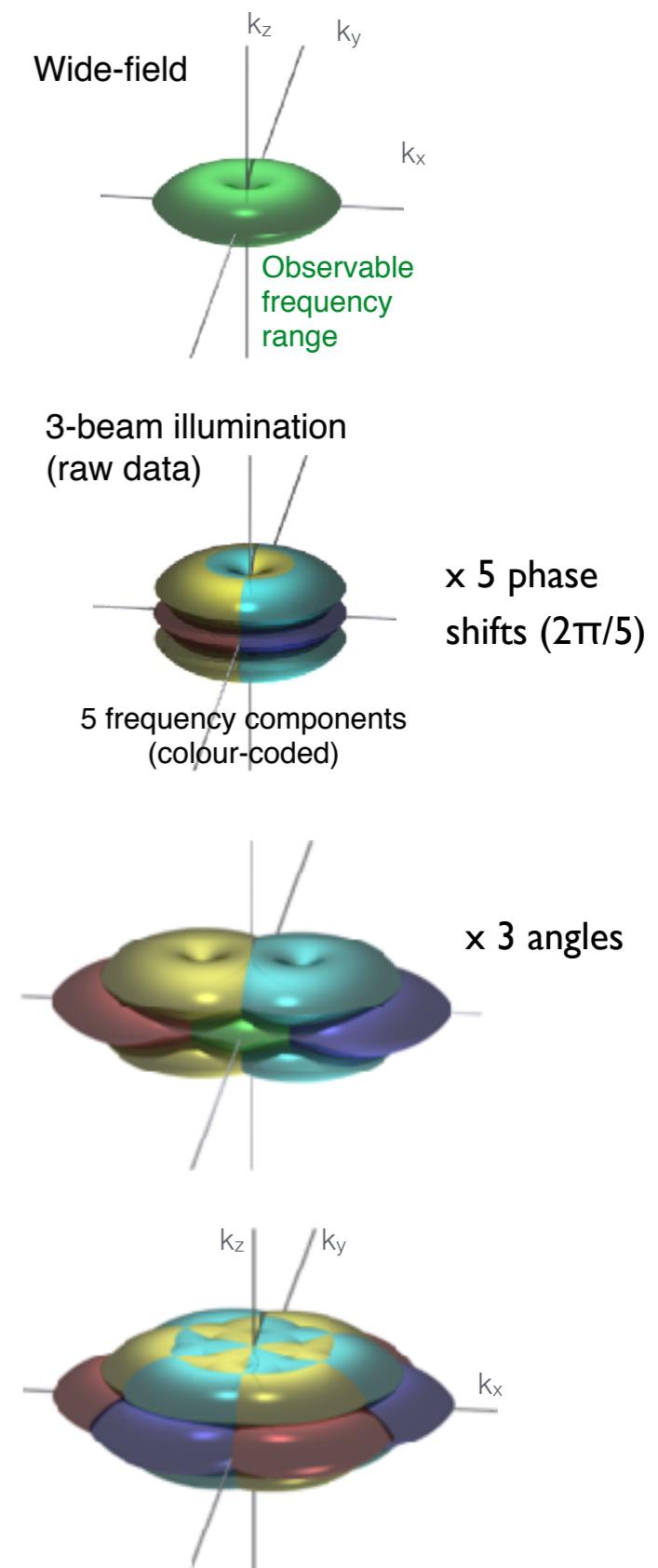
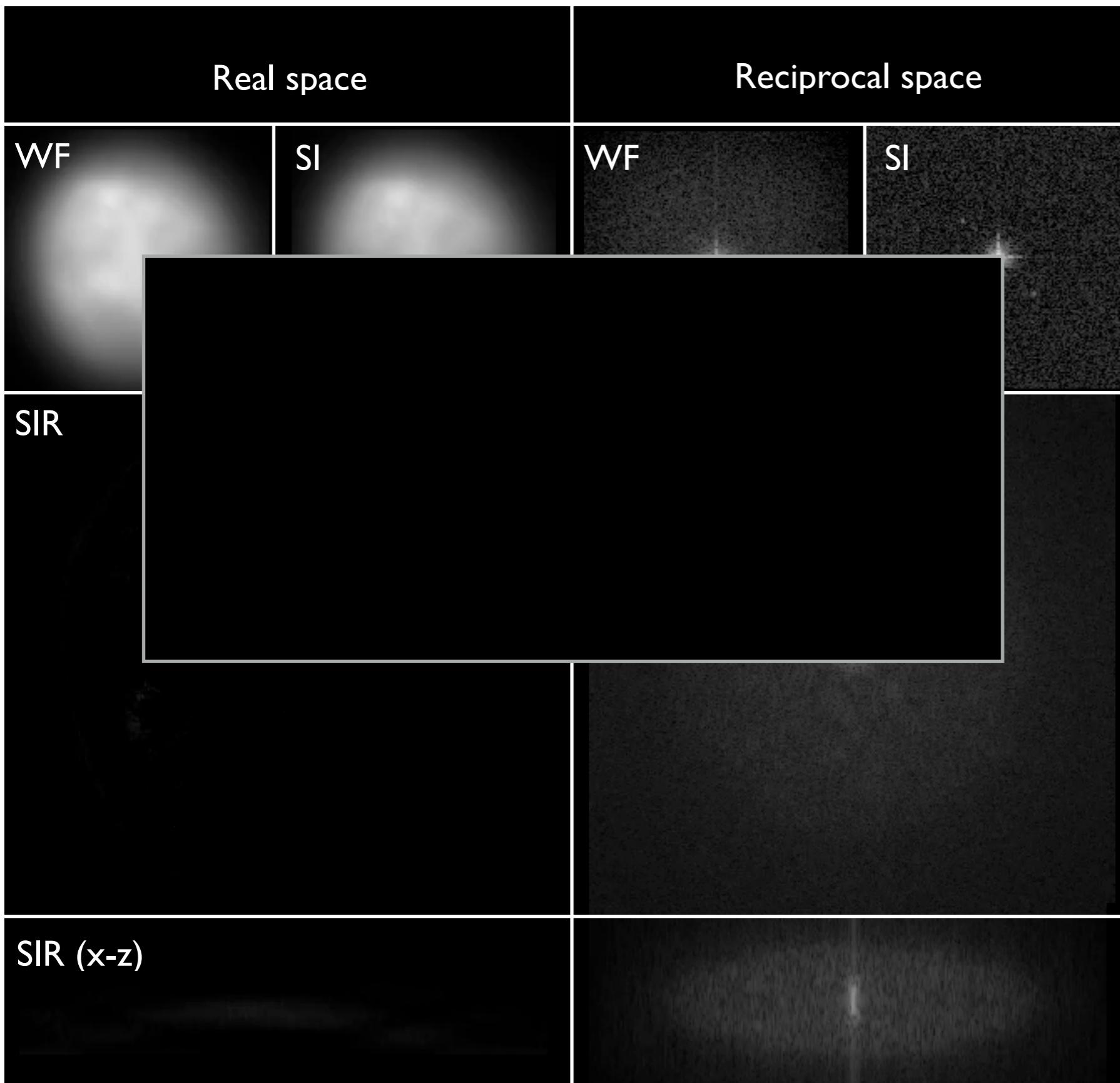
Mouse C127 cell



# Overview of SIM processing

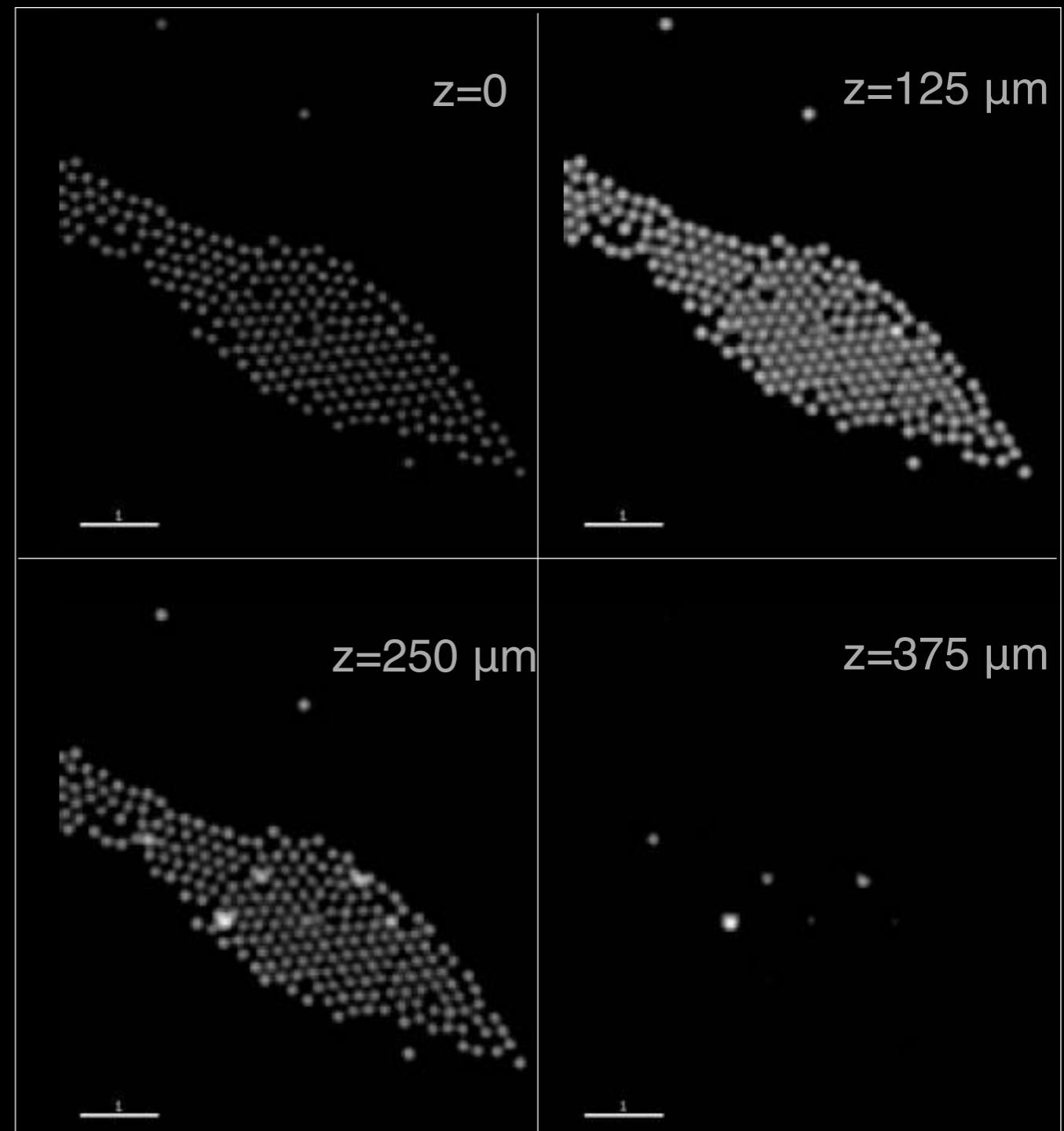
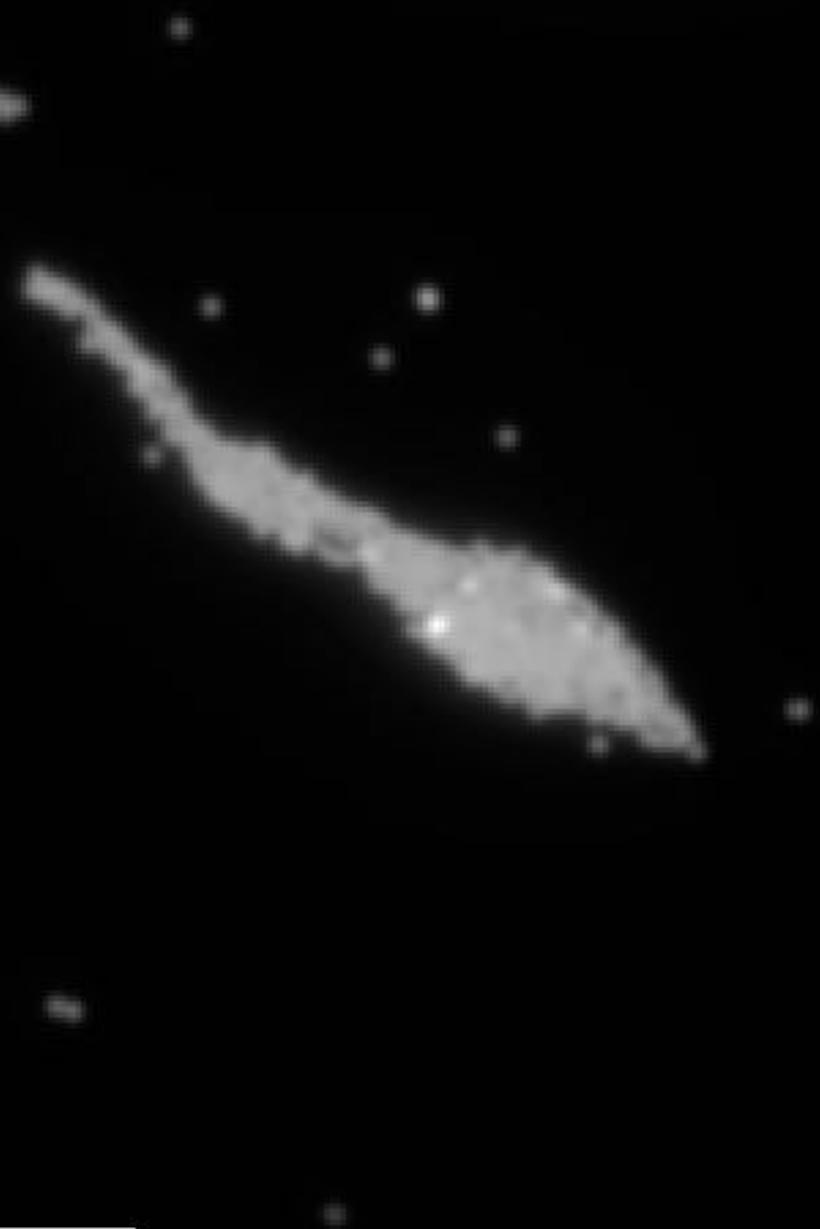


# Overview of SIM processing



# 3D optical sectioning capacity

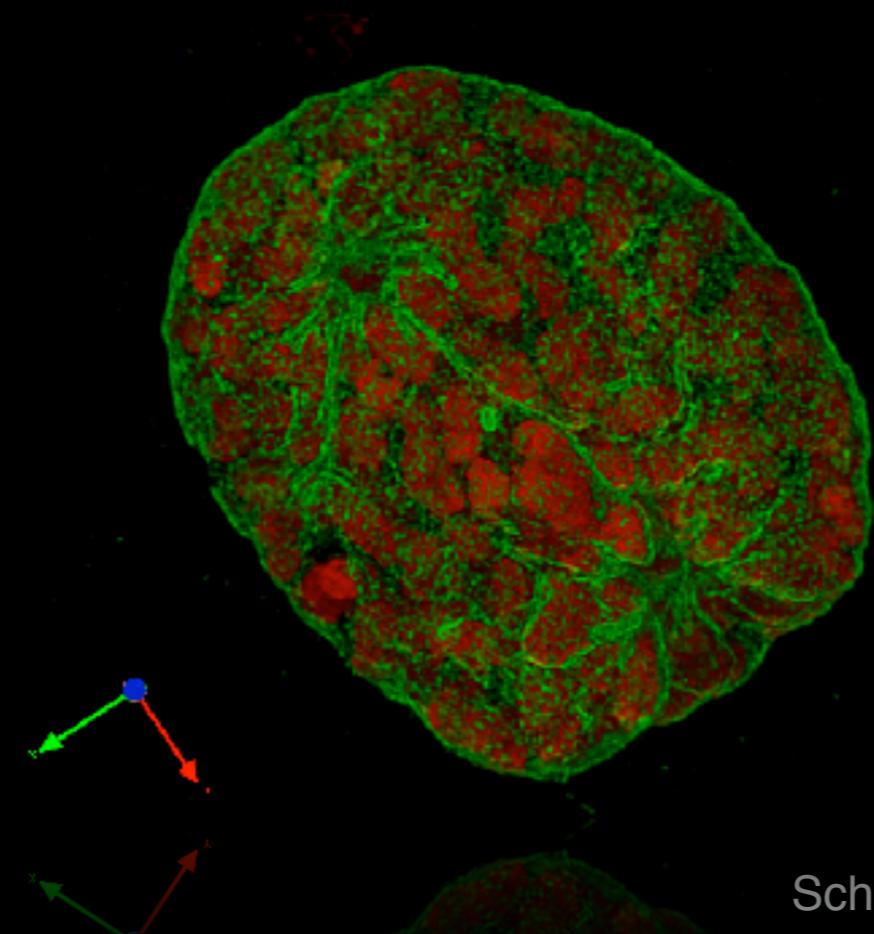
Example: 170 nm Fluospheres



# 3D-SIM of a prophase nucleus

Lamin B  
DAPI

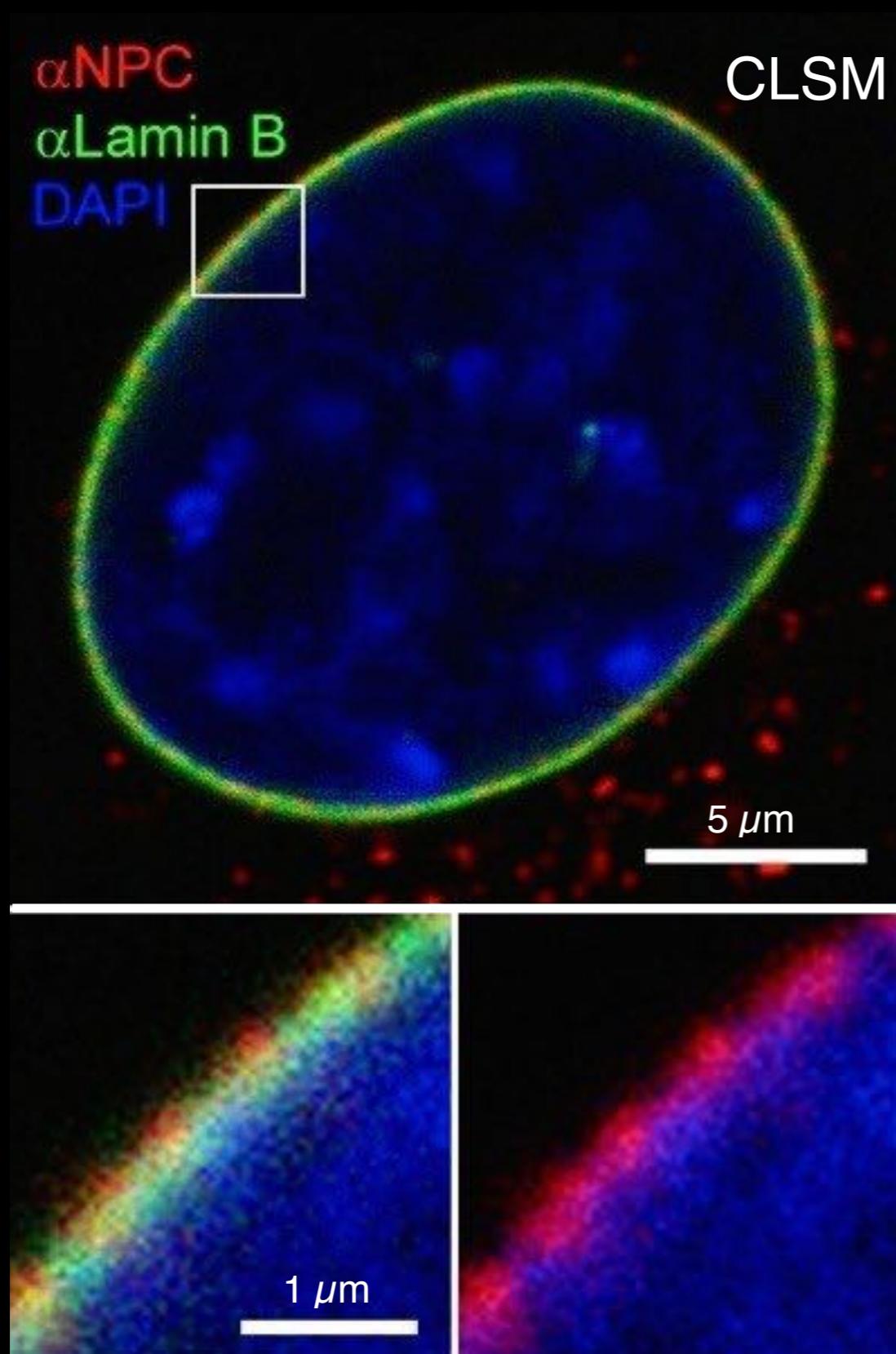
3D volume  
rendering



Mouse C2C12  
cell

Schermelleh, Carlton et al. (2008), *Science* 320

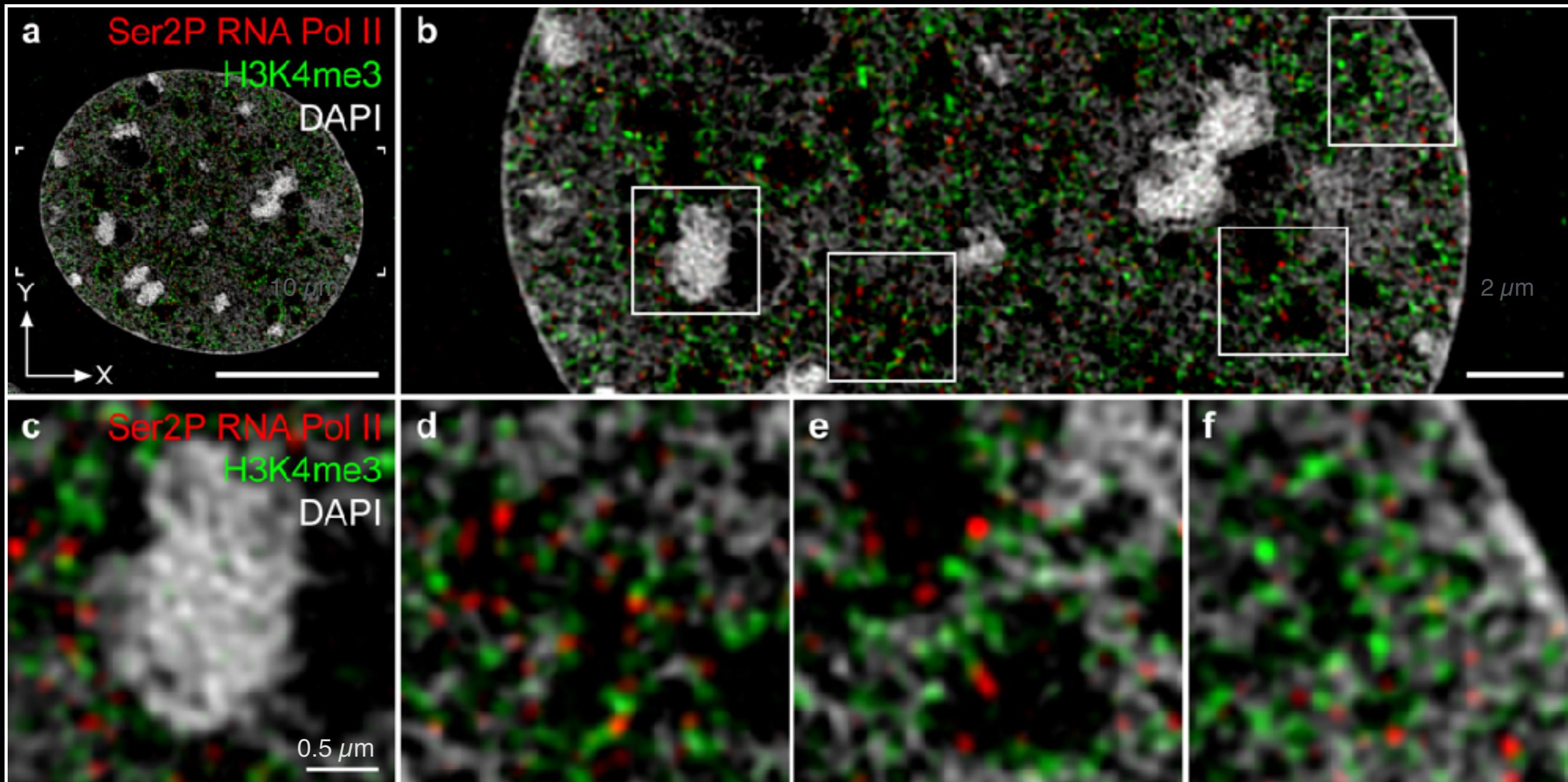
# 3D-SIM resolves chromatin domains and interchromatin channels



Mouse C2C12

Schermelleh, Carlton et al. (2008), *Science* 320

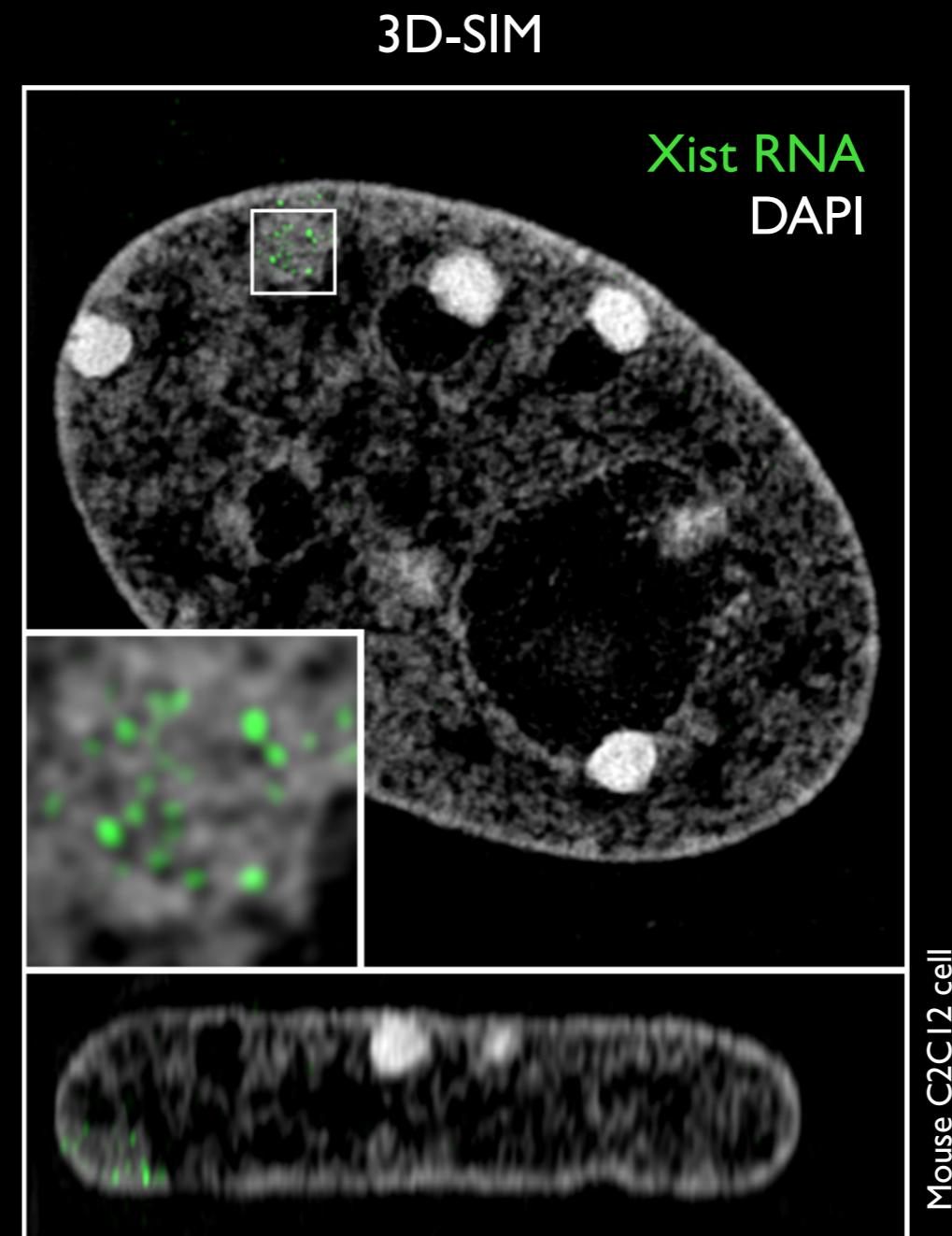
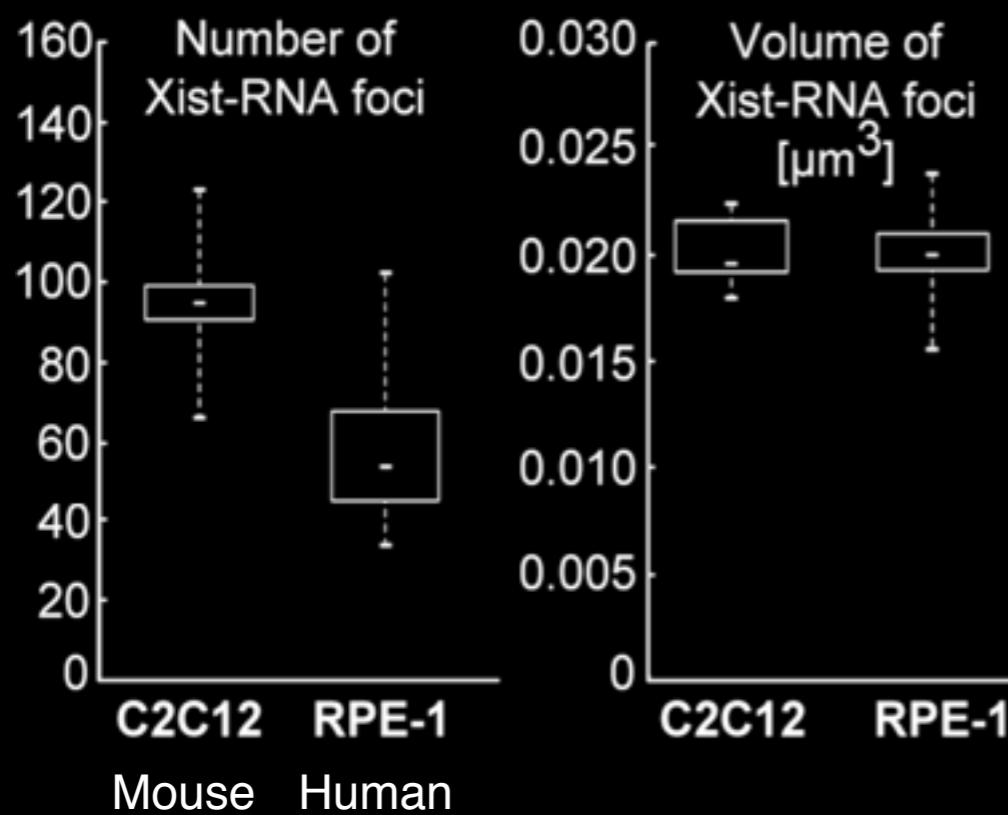
# Active marker are constrained to chromatin domain boundaries



Mouse C127 cell

Markaki et al., 2011, *Cold Spring Harb Perspect Biol*, 75

# Super-resolution topology inactive X-chromosome



Smeets et al. (2014), *Epigenetics & Chromatin*

Markaki et al., (2013) *Methods Mol Biol*

Xist RNA forms distinct domains within the Barr Body  
Evidence for multimerisation (3-10 Xist RNAs/focus)

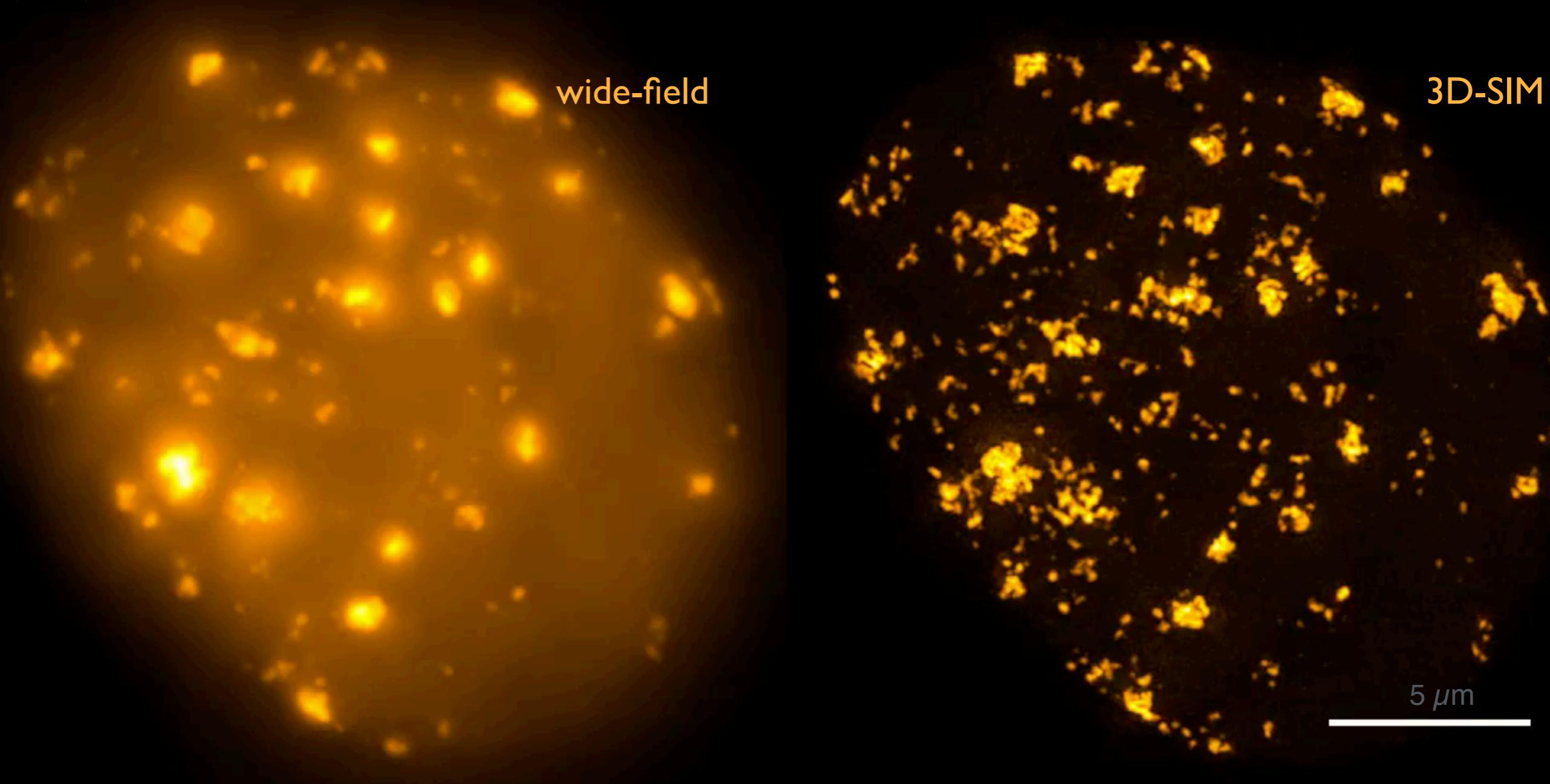
Can we go live?

# Live cell 3D super-resolution imaging of replication sites

**DNA replication foci**  
(GFP-PCNA in mouse C2C12 myoblast cell)

(OMX Blaze)

0 sec



10 s / frame (5 μm z-stack = 600 images / frame)

max. projection

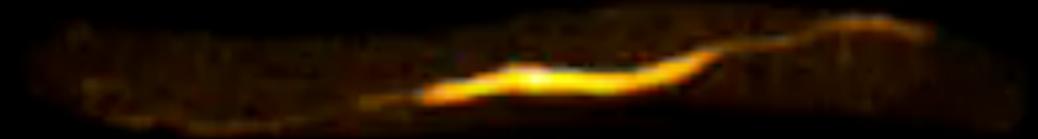
# Dynamics of RecA in DNA double strand break repair

RecA-GFP in *E.coli* after DSB induction

Wide-field



3D-SIM



00:00

2 μm

---

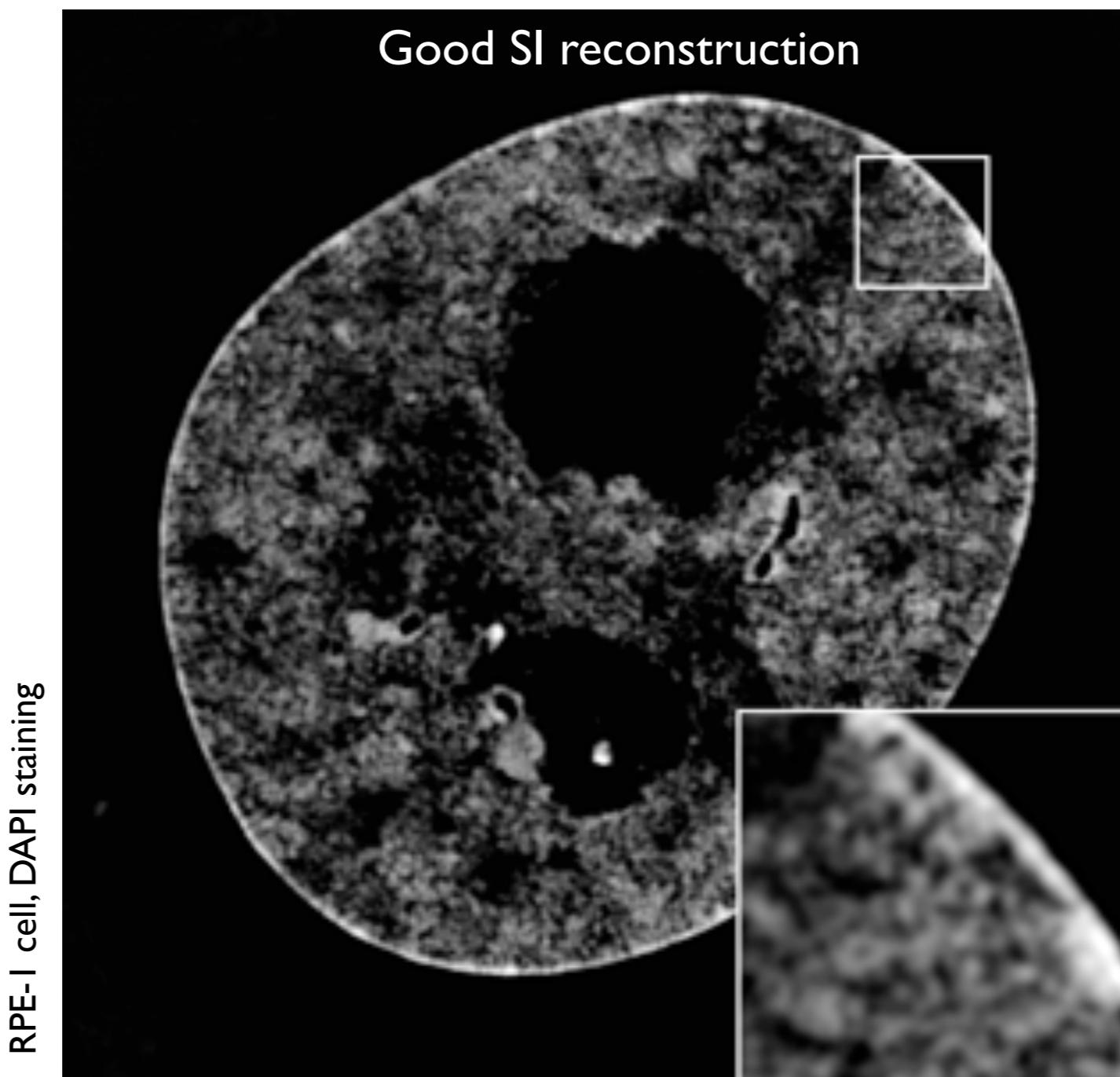
OMX Blaze: 2 s / frame (1.75 μm z-stack = 225 images, 100 time points)

3D-SIM,  
just another tool in the repertoire ?

It's not that simple!

The untold story

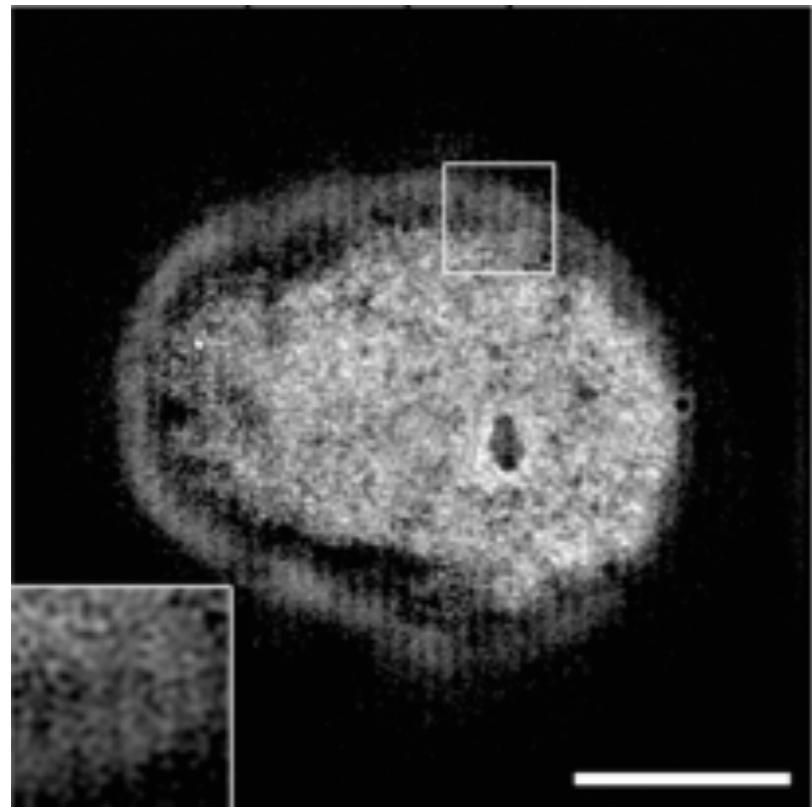
# SI reconstruction artifacts



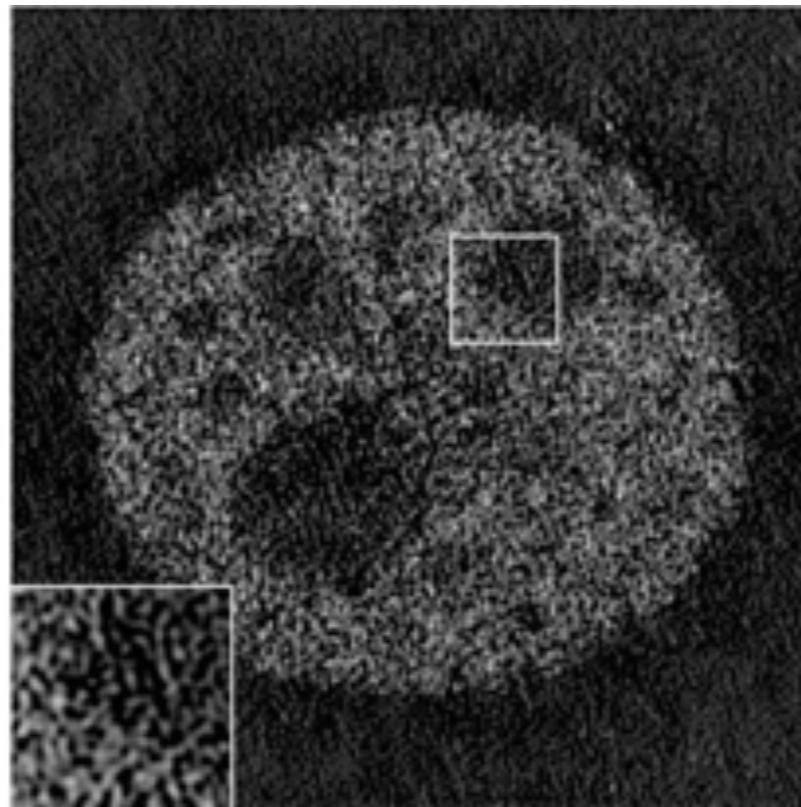
# SI reconstruction artifacts

HeLa cell nuclei, chromatin staining

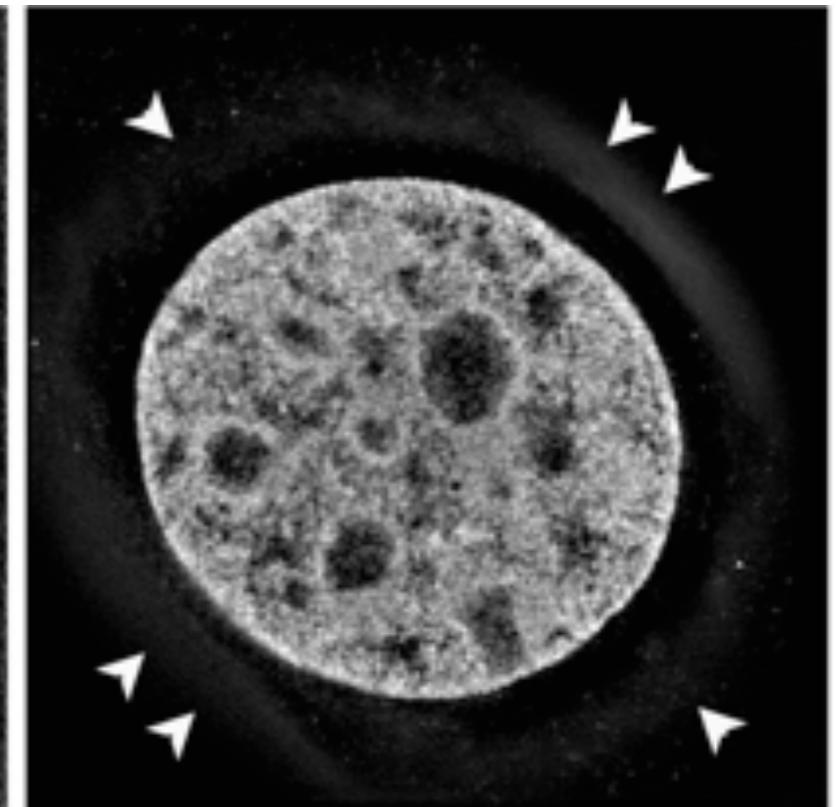
Stripes



High frequency noise



Halo / Doubling

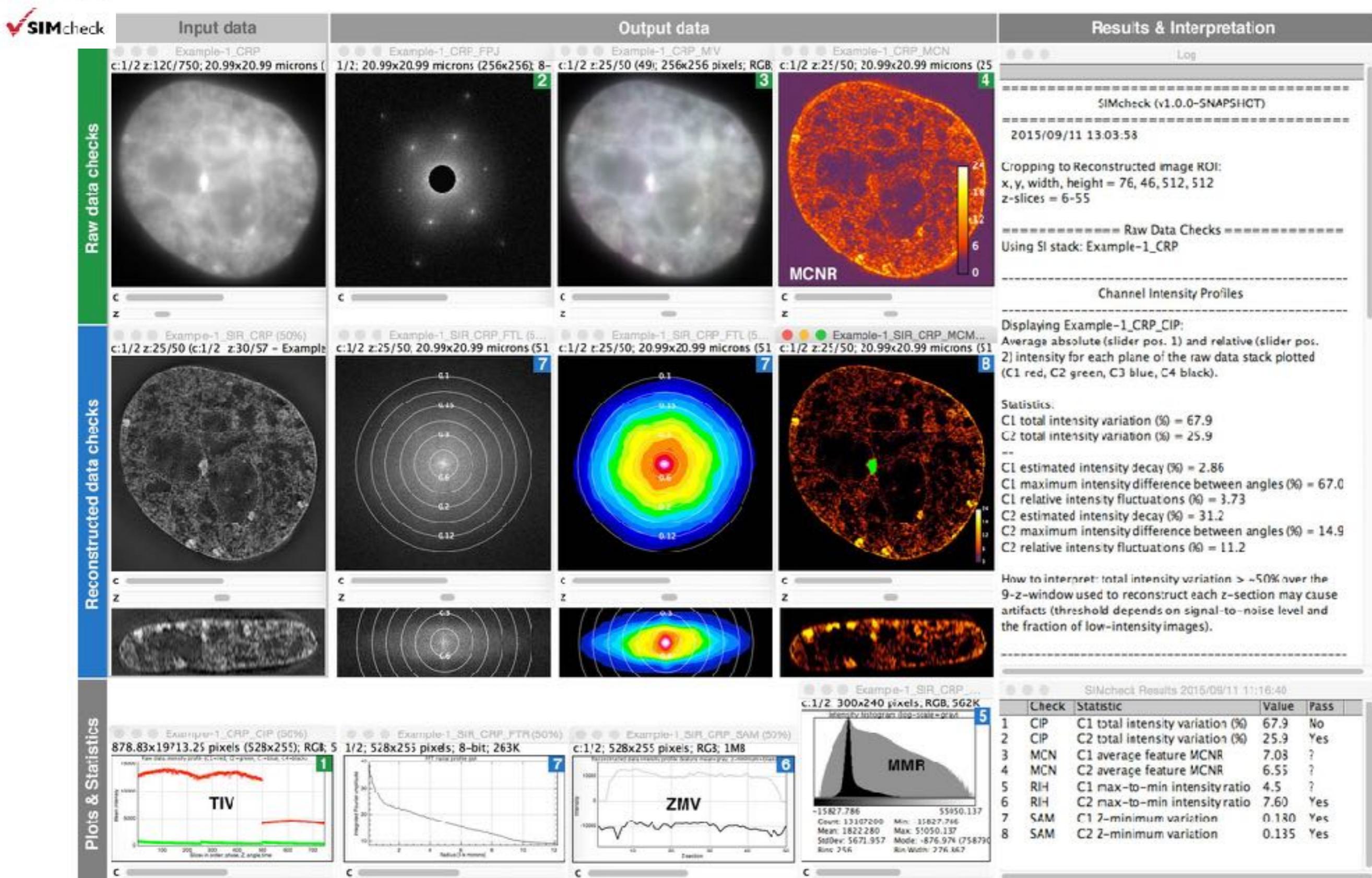


Bleaching,  
Drift or vibrations  
Moving particles  
(locally constrained)

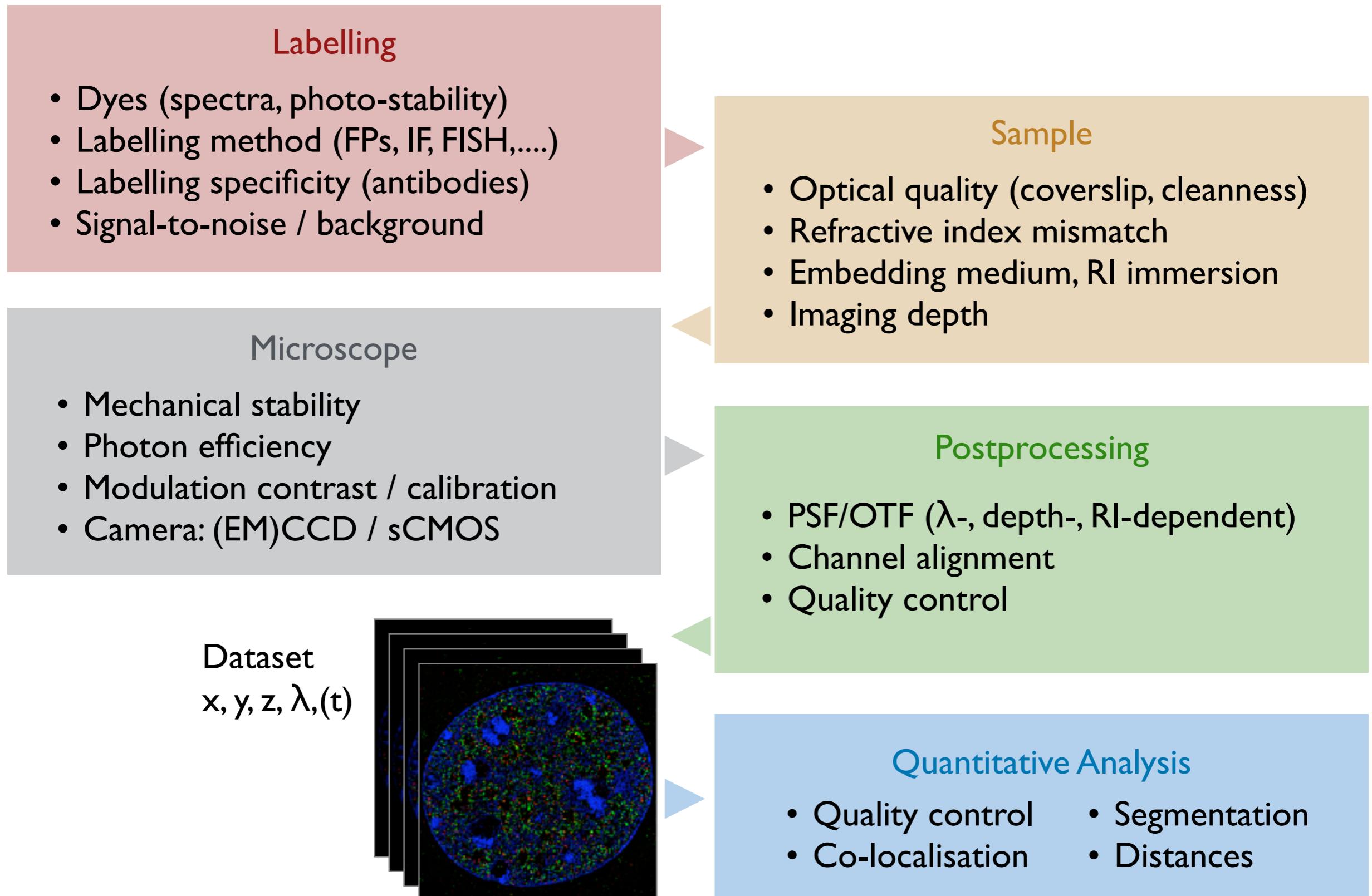
Low contrast-to-noise,  
Low modulation contrast

Spherical aberration,  
Refractive index mismatch

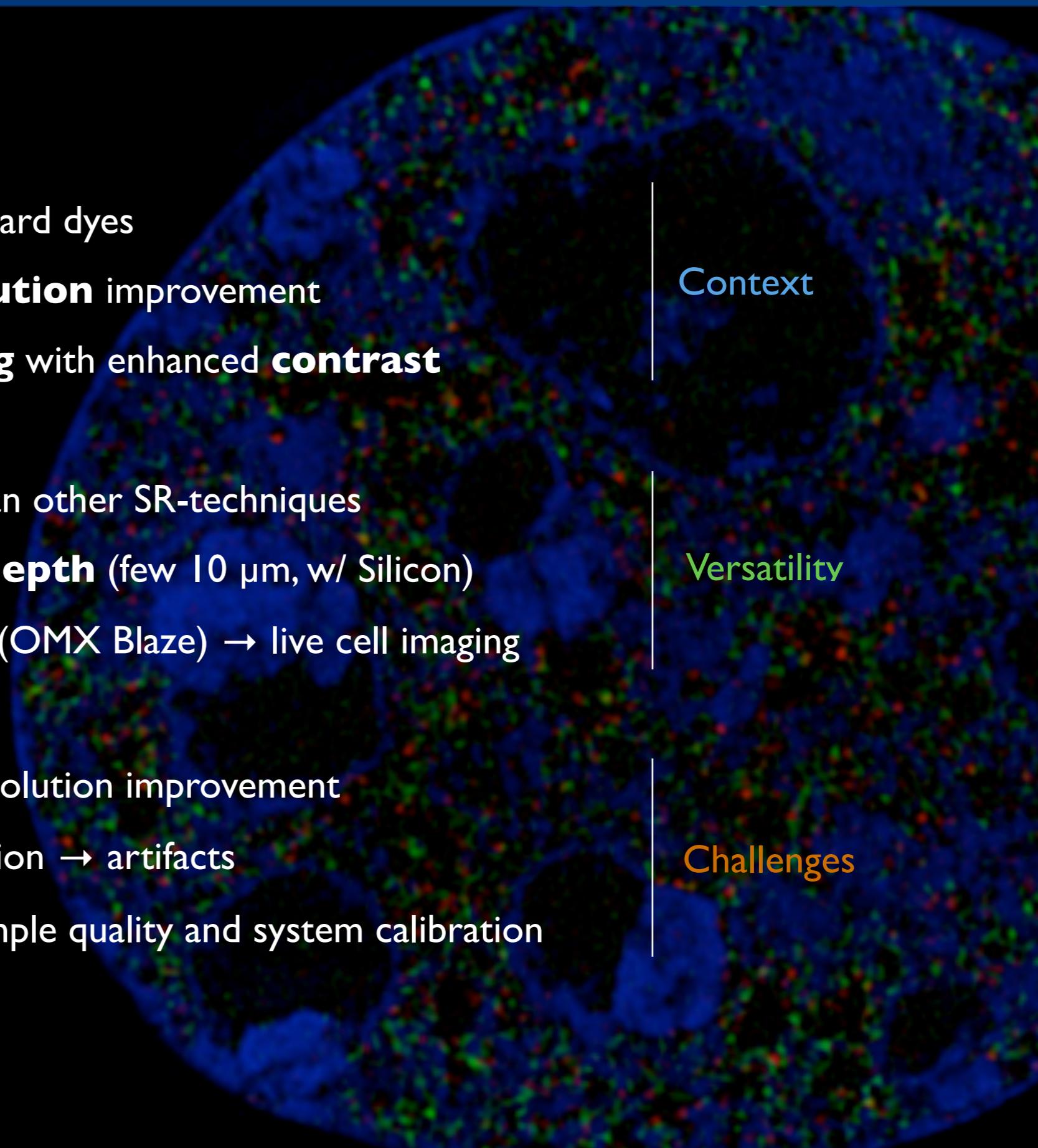
# SIMcheck - Toolbox for Fiji/ImageJ



# 3D-SIM workflow: quality is paramount !!!



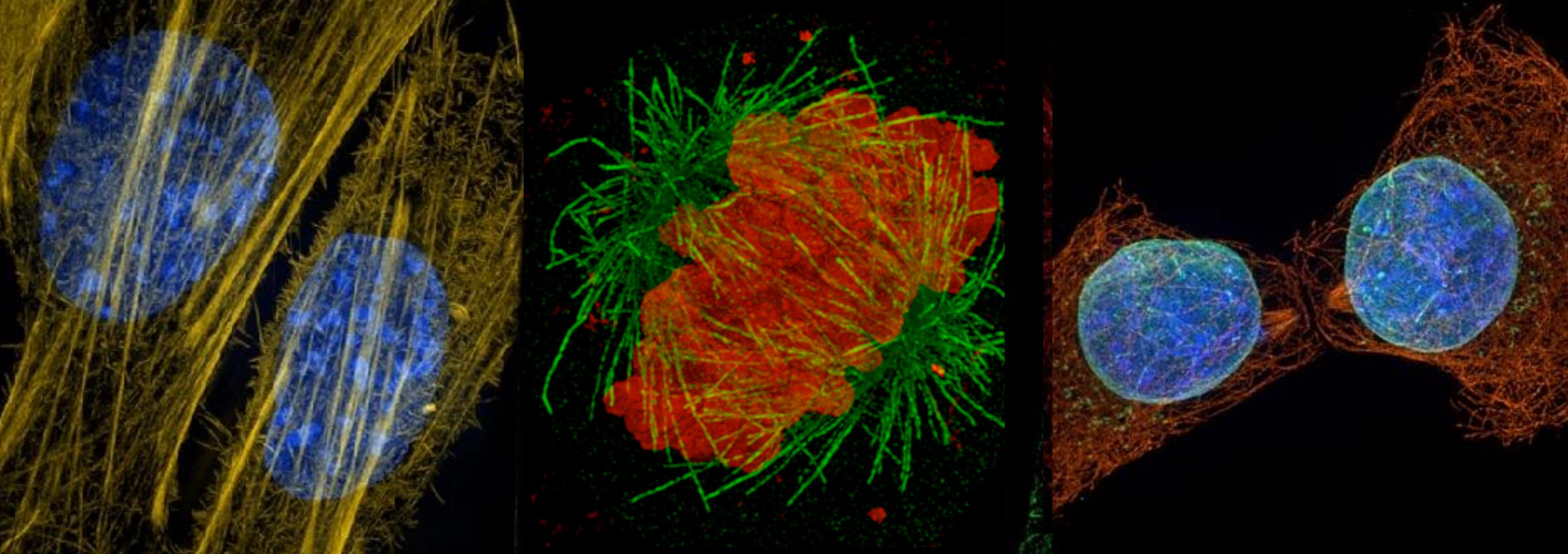
# 3D-SIM - pros & cons

- 
- + **Multi-color** with standard dyes
  - + Lateral and **axial resolution** improvement
  - + **3D optical sectioning** with enhanced **contrast**
  
  - + **Light dosage** lower than other SR-techniques
  - + Relative large **imaging depth** (few 10 µm, w/ Silicon)
  - + **Sensitivity** and **speed** (OMX Blaze) → live cell imaging
  
  - Only moderate lateral resolution improvement
  - Mathematical reconstruction → artifacts
  - High requirements on sample quality and system calibration

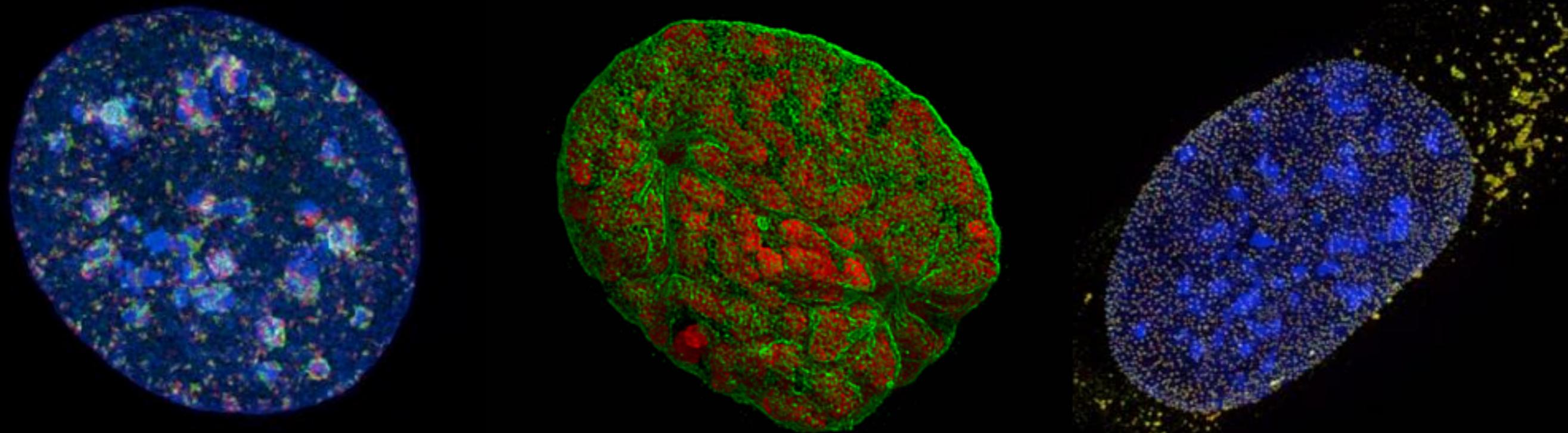
Context

Versatility

Challenges



**SIM rocks!**



Thanks to Jürgen Neumann, Lin Shao, Julio Mateo Langerak for sharing slides



...let's go through the  
image, point-by-point...

What, all?!

How many are there?

79.345!

Pontillism sucks!