CLA Math Library

USER'S GUIDE



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Revision Information

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1 Introduction

The Texas Instruments® TMS320C28x Control Law Accelerator math library is a collection of optimized floating-point math functions for controllers with the CLA. This source code library includes several C callable assembly math functions. This revision of the library is meant to work with the CLA C compiler(codegen version 6.1.0 and above). All source code is provided so it can be modified to suit the user's requirements.

Examples are provided with this package to show the user how to integrate the library into their projects and use any of the routines.

Chapter 2 provides a host of resources on the CLA in general, the C compiler as well as training material.

Chapter 3 describes the directory structure of the package.

Chapter 4 provides step-by-step instructions on how to integrate the library into a project and use any of the math routines.

Chapter 5 describes each function in the library.

Chapter 6 provides a revision history of the library.

Examples have been provided for each library routine. They can be found in the *examples* directory. For the current revision, all examples have been written for the *F2806x* device and tested on an *F28069 controlSTICK* platform. Each example has a script "**SetupDebugEnv.js**" that can be launched from the *Scripting Console* in CCS. These scripts will setup all the watch variable and graphs for each example.

2 Other Resources

There is a live Wiki page for answers to CLA frequently asked questions(FAQ). Links to other CLA references such as training videos will be posted here as well. CLA Wiki Page.

The following Wiki provides details on the C compiler for the CLA (available with codegen v6.1.0 and above): CLA C Compiler Wiki Page.

The same information may be found in the F2806x Firmware Development Package Users Guide v130.

Also check out the TI Piccolo page: http://www.ti.com/piccolo

And don't forgete the TI community website: "http://e2e.ti.com"

Building the CLA library and examples requires Codegen Tools V6.1.0 or later

3 Library Structure

By default, the library and source code is installed into the following directory:

C:\TI\controlSUITE\libs\math\CLAmath\VERSION

VERSION indicates the current revision of the CLAmath library. Figure. 3.1 shows the directory structure while the subsequent table 3.1 provides a description for each folder.

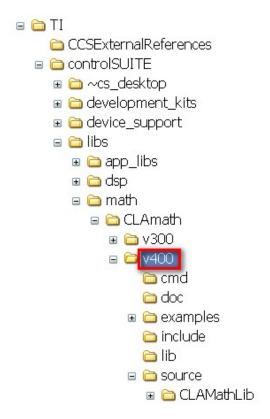


Figure 3.1: Directory Structure of the CLAMath Library

Folder	Description		
<base/>	Base install directory. By default this is		
	C:/TI/controlSUITE/libs/math/CLAmath/VERSION For the rest of this document <base/> will be omitted from the directory names		
<base/> /doc	base>/doc Documentation for the current revision of the library including revision history		
<base/> /examples	Examples that illustrate the library functions. At the time of writing		
	these examples were built for the F2806x platform using CCS4		
	platform but they can be imported into CCS5		
<base/> /include	Header files for the CLAMath library		
<base/> /lib	Pre-built CLAMath libraries		
<base/> /source	Source files and project for the library. Allows the user to reconfigure, modify and re-build the library to suit their particular needs		

Table 3.1: CLAMath Library Directory Structure Description

4 Using the CLA Math Library

The source code and project for the CLA math library is provided. If you import the library project into CCSv4 you will be able to view and modify the source code for all the math routines and lookup tables (see Fig. 4.1)



Figure 4.1: CLA Math Library Project View

The current version of the library has two build configurations (Fig. 4.2) **CLAMATHLIB_STD** and **CLAMATHLIB_FPU32_SUPPORT**. The difference between the two is the **CLAMATH-LIB_FPU32_SUPPORT** configuration is built with the **-fpu_support=fpu32** run-time support option turned on. This allows the CLA math library to be integrated into a project which has the **fpu32** option turned on. Each build config, when compiled, yields differently titled libraries: **CLAmath.lib** for the standard build configuration and **CLAmath_fpu32.lib** for the floating-point supported build.

NOTE: IF YOU TRY TO LINK IN THE STANDARD BUILD LIBRARY INTO ANOTHER PROJECT WHICH HAS FPU32 SUPPORT TURNED ON YOU WILL GET A COMPILER ERROR ABOUT MISMATCHING INSTRUCTION SET ARCHITECTURES, HENCE THE NEED FOR THE FPU32_SUPPORT BUILD CONFIGURATION

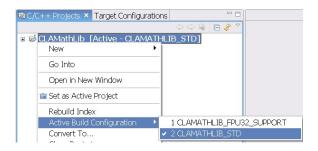


Figure 4.2: Library Build Configurations

To begin integrating the library into your project you need to follow these easy steps

1. Go to the Project Properties->C/C++ Build->C2000 Compiler->Include Options (see Fig. 4.3) and add the relative path, INSTALLROOT_TO_CLAMATH_VERSION (VERSION is the current version of the library), to the list of search directories. The macro INSTALL-ROOT_TO_CLAMATH_VERSION is specified in the macros.ini file in each example, however, you may have to redefine the path in your project depending on where the library is situated in the local machine.

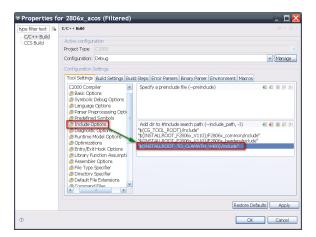


Figure 4.3: Adding the Include Search Path for the Library

2. Enable the -cla_support option in the Runtime Model Options to cla0 as shown in Fig. 4.4

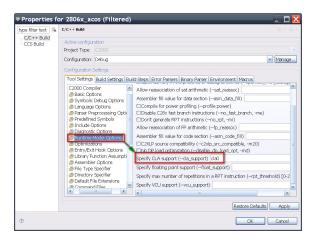


Figure 4.4: Turning on CLA support

3. Add the name of the library and its location to the **File Search PAth** as shown in Fig. 4.5.

Note: If your project has fpu32 support turned on you will need to add the **CLAmath_fpu32.lib** library in the upper box

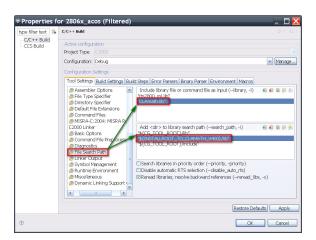


Figure 4.5: Adding the library and location to the file search path

5 Mathematical Functions

Arc-Cosine	
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The following functions are included in this release of the CLAmath Library. The source code for these functions can be found in the <code>source/CLAMathLib</code> folder.

Trigonometric			
CLAcos	CLAsin		
CLAsincos	CLAatan		
CLAatan2	CLAatan2PU		
CLAcosPU	CLAsinePU		
CLAacos	CLAasin		
Logarithmic			
CLAIn	CLAlog10		
Exponential			
CLAexp	CLAexp10		
CLAexp2			
Miscellanous			
CLAdiv	CLAisqrt		
CLAsqrt			

Table 5.1: List of Functions

5.1 Arc-Cosine

Prototype:

float CLAacos(float fVal)

Parameters:

fVal Input Value

Returns:

Angle in radians

Description:

This function calculates the arc-cosine of an argument value i.e. acos(fVal) or $cos^{-1}(fVal)$, in the following manner

- 1. Calculate absolute of the input X
- 2. Use the upper 6-bits of input "X" value as an index into the table to obtain the coefficients for a second order equation
- 3. Calculate the angle using the following equation:

$$\cos^{-1}(Ratio) = A0 + A1 * fVal + A2 * fVal * fVal$$
$$= A0 + fVal(A1 + A2 * fVal)$$

4. The final angle is determined as follows:

$$if(X < 0)$$

 $Angle = Pi - Angle$

Equation:

$$\theta = cos^{-1}(fVal)$$

5.2 Arc-Sine

Prototype:

float CLAasin(float fVal)

Parameters:

fVal Input Value

Returns:

Angle in radians

Description:

This function calculates the arc-sine of an argument i.e. asin(fVal) or $sin^{-1}(fVal)$ in the following manner

- 1. Calculate absolute of the input X
- 2. Use the upper 6-bits of input "X" value as an index into the table to obtain the coefficients for a second order equation
- 3. Calculate the angle using the following equation:

$$\sin^{-1}(Ratio) = A0 + A1 * fVal + A2 * fVal * fVal$$
$$= A0 + fVal(A1 + A2 * fVal)$$

4. The final angle is determined as follows:

$$if(X < 0)$$
 $Angle = -Angle$

Equation:

$$\theta = \sin^{-1}(fVal)$$

5.3 Arc-Tangent of a ratio

Prototype:

float CLAatan2(float fVal1, float fVal2)

Parameters:

fVal1 First Input Value

fVal2 Second Input Value

Returns:

Angle in radians

Description:

This function calculates the arc-tangent of the ratio of two input variables i.e. $atan(\frac{fVal1}{fVal2})$ or $tan^{-1}(\frac{fVal1}{fVal2})$ in the following manner

1.

$$if(|fVal1| >= |fVal2|)$$
 $Numerator = |fVal2|$
 $Denominator = |fVal1|$
 $else$
 $Numerator = |fVal1|$
 $Denominator = |fVal2|$

- 2. Ratio = $\frac{Numerator}{Denominator}$ NOTE: RATIO RANGE = 0.0 TO 1.0
- 3. Use the upper 6-bits of the "Ratio" value as an index into the table, **CLAatan2Table**, to obtain the coefficients for a second order equation
- 4. Calculate the angle using the following equation:

$$tan^{-1}(Ratio) = A0 + A1 * Ratio + A2 * Ratio * Ratio$$

= $A0 + Ratio(A1 + A2 * Ratio)$

5. The final angle is determined as follows:

$$\begin{array}{rcl} if(fVal1>=0~and~fVal2 &>=& 0~and~|fVal1|>=|fVal2|)\\ &Angle&=&arctan(\frac{|fVal2|}{|fVal1|})\\ if(fVal1>=0~and~fVal2 >=& 0~and~|fVal1|<|fVal2|)\\ &Angle&=&PI/2-arctan(\frac{|fVal2|}{|fVal1|})\\ if(fVal1<0~and~fVal2 >=& 0~and~|fVal1|<|fVal2|)\\ &Angle&=&PI/2+arctan(\frac{|fVal2|}{|fVal1|})\\ if(fVal1<0~and~fVal2 >=& 0~and~|fVal1|>=|fVal2|)\\ &Angle&=&PI-arctan(\frac{|fVal2|}{|fVal1|})\\ if(fVal2<0) &=&PI-arctan(\frac{|fVal2|}{|fVal1|})\\ \end{array}$$

$$Angle = -Angle$$

Equation:
$$\theta = \tan^{-1}(\frac{fVal1}{fVal2})$$

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5.4 Arc-Tangent of a Ratio per Unit

Prototype:

float CLAatan2PU(float fVal1, float fVal2)

Parameters:

fVal1 First Input Value

fVal2 Second Input Value

Returns:

Angle per 2π radians

Description:

This function calculates the arc-tangent of a ratio per unit i.e. $\frac{atan(\frac{fVal1}{fVal2})}{2*\pi}$ or $\frac{tan^{-1}(\frac{fVal1}{fVal2})}{2*\pi}$ in the following manner

1.

$$if(|fVal1| >= |fVal2|)$$
 $Numerator = |fVal2|$
 $Denominator = |fVal1|$
 $else$
 $Numerator = |fVal1|$
 $Denominator = |fVal2|$

- 2. $Ratio = \frac{Numerator}{Denominator}$ NOTE: RATIO RANGE = 0.0 TO 1.0
- 3. Use the upper 6-bits of the "Ratio" value as an index into the table, **CLAatan2Table**, to obtain the coefficients for a second order equation
- 4. Calculate the angle using the following equation:

$$tan^{-1}(Ratio) = A0 + A1 * Ratio + A2 * Ratio * Ratio$$

= $A0 + Ratio(A1 + A2 * Ratio)$

5. The final angle is determined as follows:

$$if(fVal1>=0 \ and \ fVal2>=0 \ and \ |fVal1|>=|fVal2|)$$

$$Angle = arctan(\frac{|fVal2|}{|fVal1|})$$

$$if(fVal1>=0 \ and \ fVal2>=0 \ and \ |fVal1|<|fVal2|)$$

$$Angle = PI/2 - arctan(\frac{|fVal2|}{|fVal1|})$$

$$if(fVal1<0 \ and \ fVal2>=0 \ and \ |fVal1|<|fVal2|)$$

$$Angle = PI/2 + arctan(\frac{|fVal2|}{|fVal1|})$$

$$if(fVal1<0 \ and \ fVal2>=0 \ and \ |fVal1|>=|fVal2|)$$

$$if(fVal1<0 \ and \ fVal2>=0 \ and \ |fVal1|>=|fVal2|)$$

$$Angle = PI - arctan(\frac{|fVal2|}{|fVal1|})$$

$$if(fVal2<0)$$

$$\begin{array}{ccc} Angle & = & -Angle \\ AnglePU & = & \frac{Angle}{2 \times \pi} \end{array}$$

Equation:
$$heta_{PU} = rac{ an^{-1}(rac{fVal1}{fVal2})}{2*pi}$$

5.5 Arc-Tangent

Prototype:

float CLAatan(float fVal)

Parameters:

fVal Input Value

Returns:

Angle in radians

Description:

This function calculates the arc-tangent of the argument i.e. atan(fVal) or $tan^{-1}(fVal)$ in the following manner

1.

$$if(1.0 >= |fVal|)$$
 $Numerator = |fVal|$
 $Denominator = 1.0$
 $else$
 $Numerator = 1.0$
 $Denominator = |fVal|$

- 2. $Ratio = \frac{Numerator}{Denominator}$ NOTE: RATIO RANGE = 0.0 TO 1.0
- 3. Use the upper 6-bits of the "Ratio" value as an index into the table, **CLAatan2Table** to obtain the coefficients for a second order equation
- 4. Calculate the angle using the following equation:

$$tan^{-1}(Ratio) = A0 + A1 * Ratio + A2 * Ratio * Ratio$$

= $A0 + Ratio(A1 + A2 * Ratio)$

5. The final angle is determined as follows:

$$\begin{split} if(fVal> &= 0 \ and \ 1.0 \quad >= \quad abs(fVal)) \\ Angle &= \quad \tan^{-1}(\frac{abs(fVal)}{1.0}) \\ if(fVal> &= 0 \ and \ 1.0 \quad < \quad abs(fVal)) \\ Angle &= \quad PI/2 - \tan^{-1}(\frac{1.0}{abs(fVal)}) \\ if(fVal<0) \\ Angle &= \quad -Angle \end{split}$$

Equation:

$$\theta = \tan^{-1}(fVal)$$

5.6 Cosine

Prototype:

float CLAcos(float fAngleRad)

Parameters:

fAngleRad Input angle in radians

Returns:

cosine of the angle(float)

Description:

This function calculates the cosine of an anlge i.e. cos(rad), where rad is the input angle in radians and rad = K + X.

Using Taylor series expansion around the value K we get,

$$cos(rad) = cos(K) - sin(K) \times X$$

$$- cos(K) \times \frac{X^2}{2!}$$

$$+ sin(K) \times \frac{X^3}{3!}$$

$$+ cos(K) \times \frac{X^4}{4!}$$

$$- sin(K) \times \frac{X^5}{5!}$$

$$cos(rad) = cos(K) + X \times (-1.0 \times sin(K))$$

$$+ X \times (-0.5 \times cos(K))$$

$$+ X \times (0.166666 \times sin(K))$$

$$+ X \times (0.04166666 \times cos(K))$$

$$+ X \times (0.04166666 \times cos(K))$$

$$+ X \times (-0.00833333 \times sin(K))))))$$

$$cos(rad) = cos(K) + X \times (-sin(K))$$

$$+ X \times (Coef0 \times cos(K))$$

$$+ X \times (Coef1_pos \times sin(K))$$

$$+ X \times (Coef2 \times cos(K))$$

$$+ X \times (Coef2 \times cos(K))$$

$$+ X \times (Coef3_neg \times sin(K))))))$$

Equation:

Y = cos(fAngleRad)

5.7 Cosine Per-Unit

Prototype:

float CLAcosPU(float fAngleRadPU)

Parameters:

fAngleRadPU Input angle in radians(per 2π units)

Returns:

Cosine of the angle

Description:

This function calculates the cosine of a per-unit angle i.e. cos(radPU), where radPU is the angle in radians(per 2π units) and radPU= K + X

Therefore rad= $radPU*2*\pi$

Using Taylor series expansion around the value K we get,

$$cos(rad) = cos(K) - sin(K) \times X$$

$$- cos(K) \times \frac{X^2}{2!}$$

$$+ sin(K) \times \frac{X^3}{3!}$$

$$+ cos(K) \times \frac{X^4}{4!}$$

$$- sin(K) \times \frac{X^5}{5!}$$

$$cos(rad) = cos(K) + X \times (-1.0 \times sin(K))$$

$$+ X \times (-0.5 \times cos(K))$$

$$+ X \times (0.166666 \times sin(K))$$

$$+ X \times (0.04166666 \times cos(K))$$

$$+ X \times (0.04166666 \times cos(K))$$

$$+ X \times (-1.00833333 \times sin(K))))))$$

$$cos(rad) = cos(K) + X \times (-sin(K))$$

$$+ X \times (-sin(K))$$

Equation:

Y = cos(fAngleRadPU)

Divide 5.8

Prototype:

float CLAdiv(float fNum, float fDen)

Parameters:

fNum Numerator

fDen Denominator

Returns:

(float) $rac{fNum}{fDen}$

Description:

This fucntion uses the Newton Raphson approximation to converge on the answer.

$$Y' \approx \frac{1}{Den}$$

$$Y' = Y' \times Den$$

$$Y'' = Y' - Y' \times (2.0 - Y' \times Den)$$

$$Y''' = Y'' \times Den$$

$$Y''' = Y'' - Y'' \times (2.0 - Y'' \times Den)$$

$$Y = Y''' \times Num$$

Equation:
$$Y = \frac{fNum}{fDen}$$

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5.9 Exponential

Prototype:

float CLAexp(float fVal)

Parameters:

fVal Input argument

Returns:

Exponential raised to the input argument

Description:

This function calculates the exponential rasied to the input argument i.e. e^x , where x is the input value. It is calculated as follows:

- 1. Calculate absolute of x
- 2. Identify the integer and mantissa of the input
- 3. Obtain the $e^{integer(x)}$ from the table **CLAExpTable**
- 4. Calculate the value of $e^{(mantissa)}$ by using the polynomial approx:

$$e^{X_m} = 1 + X_m \times (1 + X_m \times 0.5(1 + (\frac{X_m}{3}) \times (1 + \frac{X_m}{4} \times (1 + \frac{X_m}{5} \times (1 + \frac{X_m}{6} \times (1 + \frac{X_m}{7}))))))$$

5. The value of e^x is the product of results from (3) and (4)

Equation:

$$Y = e^{fVal}$$

5.10 Exponential rasied to a Ratio

Prototype:

float CLAexp2(float fNum, float fDen)

Parameters: **fNum** First argument **fDen** Second argument

Returns: Value of the exponential raised to the ratio of the two input arguments

Description: This function calculates the exponential raised to a ratio of two numbers i.e. $e^{\frac{A}{B}}$, where A and B are the two input arguments. These are the steps in the calculation:

- 1. Calculate absolute of $x = \frac{A}{B}$
- 2. Identify the integer and mantissa of the input
- 3. Obtain the $e^{integer(x)}$ from the table **CLAExpTable**
- 4. Calculate the value of $e^{(mantissa)}$ by using the following polynomial approx:

$$e^{X_m} = 1 + X_m \times (1 + X_m \times 0.5(1 + (\frac{X_m}{3}) \times (1 + \frac{X_m}{4} \times (1 + \frac{X_m}{5} \times (1 + \frac{X_m}{6} \times (1 + \frac{X_m}{7}))))))$$

5. The value of e^x is the product of results from (3) and (4)

Equation: $Y = e^{\frac{fNum}{fDen}}$

5.11 Exponential(Base 10)

Prototype:

float CLAexp10(float fVal)

Parameters:

fVal Input argument

Returns:

Base 10 exponential of the input argument

Description:

This function calculates the base 10 exponential function of the input argument i.e. 10^x , where x is the input value. It is calculated as follows:

- 1. $X = \left| \frac{x}{\log(10)(e)} \right|$
- 2. Identify the integer and mantissa of the input
- 3. Obtain the $e^{integer(x)}$ from the table **CLAExpTable**
- 4. Calculate the value of $e^{(mantissa)}$ by using the polynomial approx:

$$e^{X_m} = 1 + X_m \times (1 + X_m \times 0.5(1 + (\frac{X_m}{3}) \times (1 + \frac{X_m}{4} \times (1 + \frac{X_m}{5} \times (1 + \frac{X_m}{6} \times (1 + \frac{X_m}{7}))))))$$

5. The value of e^x is the product of results from (3) and (4).

It can be proven that $10^x=e^{\frac{x}{log_{10}e}}$ and since we have divided x by $log_{10}(e)$ in step (1), the result we obtain will be the desired 10^x

Equation:

$$Y = 10^{fVal}$$

Inverse Square Root 5.12

Prototype:

float CLAisqrt(float fVal)

Parameters:

fVal Input number

Returns:

Inverse Square root of input argument

Description:

This function calculates the inverse square root of the input argument i.e. $\frac{1}{\sqrt{X}}$, where X is the input argument

This fucntion uses the Newton Raphson approximation to converge on the answer.

$$Y' \approx \frac{1}{\sqrt{X}}$$

$$Y'' = Y' \times (1.5 - Y' \times Y' \times X \times 0.5)$$

$$Y''' = Y'' \times (1.5 - Y'' \times Y'' \times X \times 0.5)$$

$$Y = Y'''$$

Equation:
$$Y = \frac{1}{\sqrt{fVal}}$$

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5.13 Natural Logarithm

Prototype:

float CLAIn(float fVal)

Parameters:

fVal Input argument

Returns:

Natural log of the input argument

Description:

This function calculates the natural log of the input argument i.e. $log_e(x)$, where x is the input value.

- 1. Calculate absolute of x
- 2. Identify the exponent of the input, store it float.
- 3. Identify the mantissa, X_m and use it to look up the polynomial coefficients in the table **CLALnTable**
- 4. Subtract the bias from the exponent and multiply it by Ln(2)
- 5. Calculate the value of $log_e(1+mantissa)$ by using the polynomial approx: $log_e(1+X_m) = a_0 + X_m \times (a_1 + X_m \times a_2)$
- **6.** $Result = log_e(1 + X_m) + (Exponent 127) \times (log_e(2))$

Equation:

 $Y = log_e(fVal)$

5.14 Logarithm(Base 10)

Prototype:

float CLAlog10(float fVal)

Parameters:

fVal Input argument

Returns:

Base 10 log of the input argument

Description:

This function calculates the Log(base 10) of the input argument i.e. $log_{10}(x)$, where x is the input value

- 1. Calculate absolute of x
- 2. Identify the exponent of the input, store it float.
- 3. Identify the mantissa, X_m and use it to look up the polynomial coefficients in the table **CLALnTable**
- 4. Subtract the bias from the exponent and multiply it by Ln(2)
- 5. Calculate the value of $log_e(1+mantissa)$ by using the polynomial approx: $log_e(1+X_m)=a_0+X_m\times (a_1+X_m\times a_2)$
- **6.** $Result = \frac{log_e(1+X_m) + (Exponent-127) \times (log_e(2))}{log_e(10)}$

Equation:

 $Y = log_{10}(fVal)$

5.15 Sine

Prototype:

float CLAsin(float fAngleRad)

Parameters:

fAngleRad Input angle in radians

Returns:

Sine of the input angle

Description:

This function calculates the sine of an input angle i.e. sin(rad), where rad is the input angle in radians and rad = K + X

Using Taylor series expansion around the value K we get,

$$Sin(rad) = Sin(K) + Cos(K) \times X$$

$$- Sin(K) \times \frac{X^2}{2!}$$

$$- Cos(K) \times \frac{X^3}{3!}$$

$$+ Sin(K) \times \frac{X^4}{4!}$$

$$+ Cos(K) \times \frac{X^5}{5!}$$

$$Sin(rad) = Sin(K) + X \times (Cos(K)$$

$$+ X \times (-0.5 \times Sin(K)$$

$$+ X \times (-0.166666 \times Cos(K)$$

$$+ X \times (0.04166666 \times Sin(K)$$

$$+ X \times (0.00833333 \times Cos(K))))))$$

$$Sin(rad) = Sin(K) + X \times (Cos(K)$$

$$+ X \times (Cos(K)$$

$$+ X \times (Cosf0 \times Sin(K)$$

$$+ X \times (Cosf1 \times Cos(K)$$

$$+ X \times (Cosf2 \times Sin(K)$$

$$+ X \times (Cosf3 \times Cos(K))))))$$

Equation:

Y = sin(fAngleRad)

5.16 Sine Per-Unit

Prototype:

float CLAsinPU(float fAngleRadPU)

Parameters:

fAngleRadPU Input angle in radians(per 2π units)

Returns:

Sine of the angle

Description:

This function calculates the sine of a per-unit angle i.e. sin(radPU), where where radPU is the input angle in radians (per unit 2π) and radPU = K + X

Therefore rad= radPU*2* π

Using Taylor series expansion around the value K we get,

$$Sin(rad) = Sin(K) + Cos(K) \times X$$

$$- Sin(K) \times \frac{X^2}{2!}$$

$$- Cos(K) \times \frac{X^3}{3!}$$

$$+ Sin(K) \times \frac{X^4}{4!}$$

$$+ Cos(K) \times \frac{X^5}{5!}$$

$$Sin(rad) = Sin(K) + X \times (Cos(K)$$

$$+ X \times (-0.5 \times Sin(K))$$

$$+ X \times (-0.166666 \times Cos(K))$$

$$+ X \times (0.04166666 \times Sin(K))$$

$$+ X \times (0.00833333 \times Cos(K))))))$$

$$Sin(rad) = Sin(K) + X \times (Cos(K)$$

$$+ X \times (Cos(K)$$

$$+ X \times (Cosf0 \times Sin(K))$$

$$+ X \times (Cosf1 \times Cos(K))$$

$$+ X \times (Cosf2 \times Sin(K))$$

$$+ X \times (Cosf3 \times Cos(K))))))$$

Equation:

Y = sin(fAngleRadPU)

5.17 Square Root

Prototype:

float CLAsqrt(float fVal)

Parameters:

fVal Input number

Returns:

Square root of input argument

Description:

This function calculates the square root of the input argument i.e. \sqrt{X} , where X is the input value

This fucntion uses the Newton Raphson approximation to converge on the answer.

$$Y^{'} \approx \frac{1}{\sqrt{X}}$$

$$Y^{''} = Y^{'} \times (1.5 - Y^{'} \times Y^{'} \times X \times 0.5)$$

$$Y^{'''} = Y^{''} \times (1.5 - Y^{''} \times Y^{''} \times X \times 0.5)$$

$$Y = Y^{'''} \times X$$

Equation:

$$Y = \sqrt{fVal}$$

6 Revision History

V4.00: Major Update

- Source library re-built with CLA **C** compiler (codegen v6.1.0)
- Math macros from the previous release were retained and modified into C-callable assembly functions

V3.00: Major Update

- Twelve optimized floating point macros performing trigonometric, exponential and logarithmic operations were added to the CLAmath library
- Added a new macro library, *CLAmathBasic*, that implements 13 simple operations like basic arithmetic, type conversion and conditional statements

V2.00: Moderate Update

Two more functions, atan and atan2 added to the list of available macros

V1.00a: Minor Update

Source code has not been altered. Changes made to prepare the package for controlSUITE release and improved usability in CCSv4.

V1.00: Initial Release

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