

Texas Instruments, Inc.  
C2000 Systems and Applications

# Digital Motor Control

**Software Library:  
F2833x Drivers**



2012

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## Introduction

The digital motor control library is composed of C functions (or macros) developed for C2000 motor control users. These modules are represented as modular blocks in C2000 literature in order to explain system-level block diagrams clearly by means of software modularity. The DMC library modules cover nearly all of the target-independent mathematical macros and target-specific peripheral configuration macros, which are essential for motor control. These modules can be classified as:

<b>Transformation and Observer Modules</b>	Clarke, Park, Phase Voltage Calculation, Sliding Mode Observer, BEMF Commutation, Direct Flux Estimator, Speed Calculators and Estimators, Position Calculators and Estimators etc.
<b>Signal Generators and Control Modules</b>	PID, Commutation Trigger Generator, V/f Controller, Impulse Generator, Mod 6 Counter, Slew Rate Controllers, Sawtooth & Ramp generators, Space Vector Generators etc.
<b>Peripheral Drivers</b>	PWM abstraction for multiple topologies and techniques, ADC Drivers, Hall Sensor Driver, QEP Driver, CAP Driver etc.
<b>Real-Time Debugging Modules</b>	DLOG module for CCS graph window utility, PWMDAC module for monitoring the control variables through socilloscope

In the DMC library, each module is separately documented with source code, use, and background technical theory. All DMC modules allow users to quickly build, or customize their own systems. The library supports three principal motor types (induction motor, BLDC and PM motors) but is not limited to these motors.

The DMC library components have been used by TI to provide system-level motor control examples. In the motor control code, all DMC library modules are initialized according to the system specific parameters, and the modules are inter-connected to each other. At run-time the modules are called in order. Each motor control system is built using an incremental build approach, which allows some sections of the code to be built at a time, so that the developer can verify each section of the application one step at a time. This is critical in real-time control applications, where so many different variables can affect the system, and where many different motor parameters need to be tuned.

<b>Description</b>	This module allows the user to configure analog-to-digital conversion (ADC) channels. The conversions are triggered on end of conversion (EOC) which is set to 4th conversion by default. In DMC projects, the converted results represent load currents and DC-bus voltage but not limited to these.
<b>Availability</b>	C interface version
<b>Module Properties</b>	<b>Type:</b> Target Dependent, Application Independent <b>Target Devices:</b> 28x Floating Point <b>C Version File Names:</b> f2833xileg_vdc.h (for x2833x) <b>IQmath library files for C:</b> N/A

## C Interface

### Module Usage

#### Instantiation

There is no instantiation for ADC configuration.

#### Initialization

```
// Default ADC initialization
int ChSel[16] = Default_ch_sel;
int TrigSel[16] = Default_trig_sel;
int ACQPS[16] = Default_ACQPS;
```

where

ChSel [ ] stores which ADC pin is used for conversion when a Start of Conversion (SOC) trigger is received for the respective channel

TrigSel [ ] stores what trigger input starts the conversion of the respective channel

ACQPS [ ] stores the acquisition window size used for the respective channel

#### Invoking the computation macro

```
ChSel[0]=x;
ChSel[1]=y;
ChSel[2]=z;
```

```
ADC_MACRO_INIT(ChSel,TrigSel,ACQPS);
```

### Example

The following pseudo code provides the information about the module usage.

```
main()
{
    ChSel[1]=1;    // ChSelect: ADC A1-> Phase A Current
    ChSel[2]=9;    // ChSelect: ADC B1-> Phase B Current
    ChSel[7]=10;   // ChSelect: ADC B2-> DC Bus Voltage

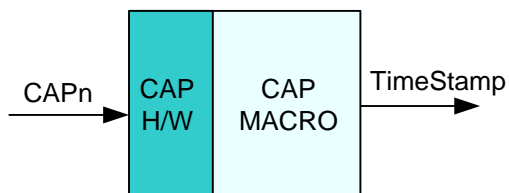
    ADC_MACRO_INIT(ChSel,TrigSel,ACQPS)           // Call init macro for ADC INIT
}

void interrupt periodic_interrupt_isr()
{
    clarke1.As=((AdcMirror.ADCRESULT0)*0.00024414-offsetA)*2*0.909; // Phase A curr.
    clarke1.Bs=((AdcMirror.ADCRESULT1)*0.00024414-offsetB)*2*0.909; // Phase B curr.
    // phase current meas: ((ADCmeas(q12)/212)-offset)*2*(3.0/3.3)

    volt1.DcBusVolt = ((AdcMirror.ADCRESULT2)*0.00024414)*0.909;
    // DC Bus voltage meas: (ADCmeas(q12)/212)*(3.0V/3.3V)
}
```

**Description**

This module provides the instantaneous value of the selected time base (GP Timer) captured on the occurrence of an event. Such events can be any specified transition of a signal applied at ECAP input pins of 2833x devices.

**Availability**

C interface version

**Module Properties**

**Type:** Target Dependent, Application Independent

**Target Devices:** 28x Floating Point

**IQmath library files for C:** IQmathLib.h, IQmath.lib

**C Version File Names:** f2833xcap.h (for x2833x)

## C Interface

### Object Definition

The structure of CAPTURE object is defined by following structure definition for x2833x series

```
typedef struct { int32 EventPeriod;    // Output: Timer value difference between two edges (Q0)
                Uint16 CapReturn;    // Output: Status of one entry of first event of ECAP pin (Q0)
                } CAPTURE;
```

Item	Name	Description	Format	Range(Hex)
<b>Inputs</b>	CAPn	Capture input signals to 28x device	N/A	0-3.3 v
<b>Outputs</b>	EventPeriod (x2833x)	Timer value difference between two edges detected.	0	80000000-7FFFFFFF
	CapReturn	Ecap first event status	0	0-1

## Special Constants and Data types

### CAPTURE

The module definition is created as a data type. This makes it convenient to instance an interface to the CAPTURE driver. To create multiple instances of the module simply declare variables of type CAPTURE.

### CAPTURE\_DEFAULTS

Structure symbolic constant to initialize CAPTURE module. This provides the initial values to the terminal variables as well as method pointers.

This default definition of the object implements two methods – the initialization and the runtime compute macro for CAPTURE generation. This is implemented by means of a macro pointer, and the initializer sets this to CAP\_INIT\_MACRO and CAP\_MACRO macros for x2833x. The argument to this macro is the address of the CAPTURE object.

## Module Usage

### Instantiation

The following example instances one CAPTURE object  
CAPTURE cap1;

### Initialization

To Instance pre-initialized objects  
CAPTURE cap1 = CAPTURE\_DEFAULTS;

### Invoking the computation macro

CAP\_INIT\_MACRO (1); // For cap#1  
CAP\_MACRO (1,cap1);

## Example

The following pseudo code provides the information about the module usage.

```
main()
{
    CAP_INIT_MACRO(1);           // Call init macro for cap1
}

void interrupt periodic_interrupt_isr()
{
    Uint16 CapReturn;
    Uint32 EventPeriod;

    CapReturn = CAP_MACRO(1,cap1);

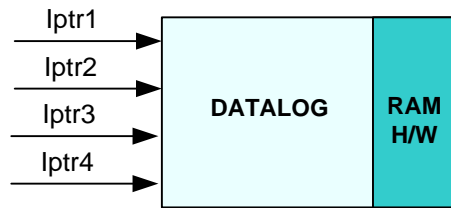
    // if status==1 then a time stamp was not read,
    // if status==0 then a time stamp was read

    if(status==0)
    {
        EventPeriod=(int32)(cap1.EventPeriod);           // Read out new time stamp
    }
}
```



**Description**

This module stores the real-time values of four user selectable software Q15 variables in the data RAM provided on the 28xx DSP. Four variables are selected by configuring four module inputs, *iptr1*, *iptr2*, *iptr3* and *iptr4*, point to the address of the four variables. The starting addresses of the four RAM locations, where the data values are stored, are set to DLOG\_4CH\_buff1, DLOG\_4CH\_buff2, DLOG\_4CH\_buff3, and DLOG\_4CH\_buff4. The DATALOG buffer size, prescalar, and trigger value are also configurable.



**Availability**

This 16-bit module is available in one interface format:

The CcA interface version

**Module Properties**

**Type:** Target Dependent, Application Independent

**Target Devices:** Fixed Point x280x or floating point x2833x devices

**CcA Version File Names:** dlog4chc.asm, dlog4ch.h

**IQmath library files for C:** N/A

## C Interface

### Object Definition

The structure of DLOG\_4CH object is defined by following structure definition

```
typedef struct {
    long task;           // Variable: Task address pointer
    int *iptr1;          // Input: First input pointer (Q15)
    int *iptr2;          // Input: Second input pointer (Q15)
    int *iptr3;          // Input: Third input pointer (Q15)
    int *iptr4;          // Input: Fourth input pointer (Q15)
    int trig_value;      // Input: Trigger point (Q15)
    int prescalar;       // Parameter: Data log prescale
    int skip_cntr;       // Variable: Data log skip counter
    int cntr;            // Variable: Data log counter
    long write_ptr;      // Variable: Graph address pointer
    int size;            // Parameter: Maximum data buffer
    int (*init)();        // Pointer to init function
    int (*update)();     // Pointer to update function
} DLOG_4CH;
```

Item	Name	Description	Format	Range(Hex)
<b>Inputs</b>	iptr1	Input pointer for the first Q15 variable	Q0	00000000-FFFFFFFF
	iptr2	Input pointer for the second Q15 variable	Q0	00000000-FFFFFFFF
	iptr3	Input pointer for the third Q15 variable	Q0	00000000-FFFFFFFF
	iptr4	Input pointer for the fourth Q15 variable	Q0	00000000-FFFFFFFF
<b>Outputs</b>	N/A	Data RAM	N/A	N/A
<b>DATALOG Parameter</b>	prescalar	Data log prescaler	Q0	0000-7FFF
	trig_value	Trigger point based on the first Q15 variable	Q15	8000-7FFF
	size	Maximum data buffer	Q0	0000-7FFF
<b>Internal</b>	skip_cntr	Data log skip counter	Q0	0000-7FFF
	cntr	Data log counter	Q0	0000-7FFF
	write_ptr	Graph address pointer	Q0	00000000-FFFFFFFF
	task	Task address pointer	Q0	00000000-FFFFFFFF

**Note:** The trigger value is with reference to the input \*iptr1. In accordance with this, the input connected to channel 1 should be time varying, and the trigger value should be set up such that input crosses the trigger value.

The other channels are captured synchronous to the channel 1. There is no trigger mechanism on channels 2 through 4.

**Special Constants and Data types****DLOG\_4CH**

The module definition is created as a data type. This makes it convenient to instance an interface to the DATALOG driver. To create multiple instances of the module simply declare variables of type DLOG\_4CH.

**DLOG\_4CH\_handle**

User defined Data type of pointer to DATALOG module

**DLOG\_4CH\_DEFAULTS**

Structure symbolic constant to initialize DATALOG module. This provides the initial values to the terminal variables as well as method pointers.

**Methods**

```
int DLOG_4CH_init(DLOG_4CH *);  
int DLOG_4CH_update(DLOG_4CH *);
```

This default definition of the object implements two methods – the initialization and the runtime update function for DATALOG. This is implemented by means of a function pointer, and the initializer sets this to DLOG\_4CH\_init and DLOG\_4CH\_update functions for x281x/x280x. The argument to this function is the address of the DATALOG object.

**Module Usage****Instantiation**

The following example instances one DATALOG object  
DLOG\_4CH dlog1;

**Initialization**

To Instance pre-initialized objects  
DLOG\_4CH dlog1 = DLOG\_4CH\_DEFAULTS;

**Invoking the computation function**

```
dlog1.init(&dlog1);  
dlog1.update(&dlog1);
```

**Example**

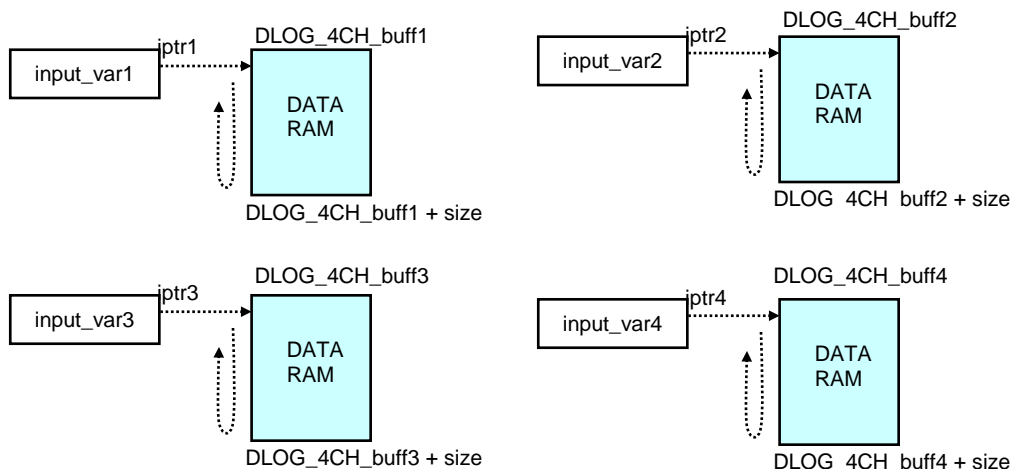
The following pseudo code provides the information about the module usage.

```
main()
{
    dlog1.iptr1 = &Q15_var1;    // Pass input to DATALOG module
    dlog1.iptr2 = &Q15_var2;    // Pass input to DATALOG module
    dlog1.iptr3 = &Q15_var3;    // Pass input to DATALOG module
    dlog1.iptr4 = &Q15_var4;    // Pass input to DATALOG module
    dlog1.trig_value = 0x0;      // Pass input to DATALOG module
    dlog1.size = 0x400;          // Pass input to DATALOG module
    dlog1.prescalar = 1;        // Pass input to DATALOG module
    dlog1.init(dlog1);          // Call init function for dlog1
}

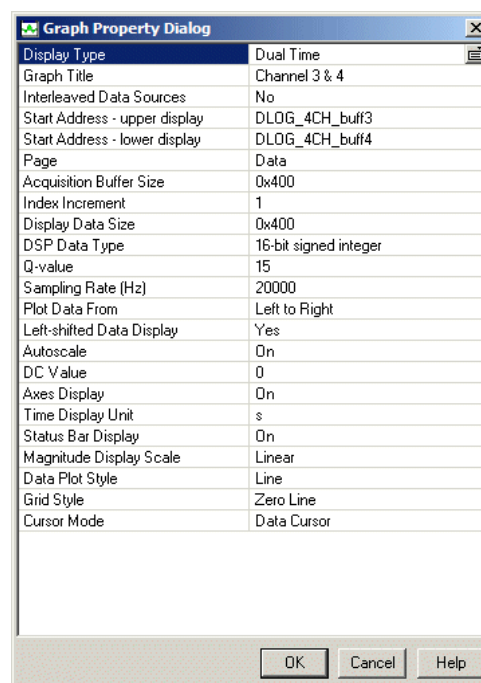
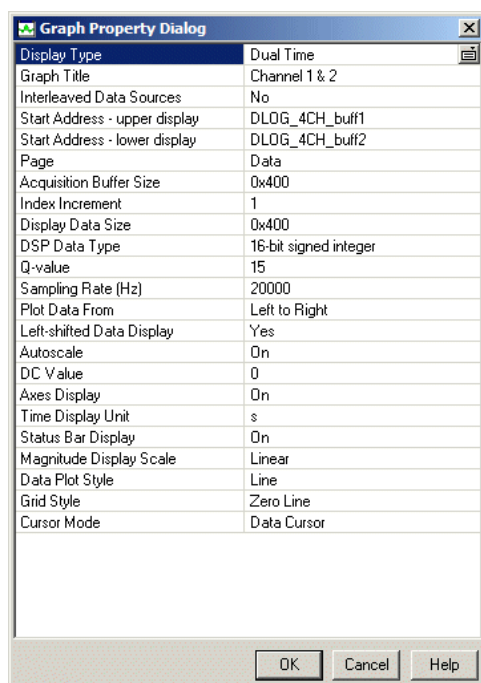
void interrupt periodic_interrupt_isr()
{
    dlog1.update(&dlog1);       // Call update function for dlog1
}
```

## Technical Background

This software module stores up to four real-time Q15 values of each of the selected input variables in the data RAM as illustrated in the following figures. The starting addresses of four RAM sections, where the data values are stored, are set to DLOG\_4CH\_buff1, DLOG\_4CH\_buff2, DLOG\_4CH\_buff3, and DLOG\_4CH\_buff4.

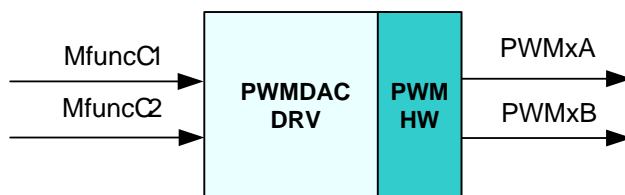


To show four stored Q15 variables in CCS graphs properly, the properties of two dual time graphs for these variables should be configured as shown in the following figures. In the software, the default buffer size is 0x400. The sampling rate is usually same as ISR frequency. In this case, it is 20 kHz with the prescaler of 1.



**Description**

This module converts any s/w variables into the PWM signals in EPWMxA/B for 2833x. Thus, it can be used to view the signal, represented by the variable, at the outputs of the PWMxA, PWMxB, pins through the external low-pass filters.

**Availability**

C interface version

**Module Properties**

**Type:** Target Dependent, Application Independent

**Target Devices:** 28x Floating Point

**IQmath library files for C:** IQmathLib.h, IQmath.lib

**C Version File Names:** f2833xpwm dac.h (for x2833x)

## C Interface

### Object Definition

The structure of PWMDAC object is defined by following structure definition

```
typedef struct {
    _iq MfuncC1;           // Input: PWM 1 Duty cycle ratio (Q24)
    _iq MfuncC2;           // Input: PWM 2 Duty cycle ratio (Q24)
    Uint16 PeriodMax;      // Parameter: PWMDAC half period in number of clocks (Q0)
    Uint16 HalfPerMax;     // Parameter: Half of PeriodMax
} PWMDAC;
```

Item	Name	Description	Format	Range(Hex)
<b>Inputs</b>	MfuncCx	PWM duty cycle ratio	Q24	$(-2^{24}, 2^{24})$
<b>Outputs</b>	PWMxA/B	Output signals from the PWMxA/B pins	N/A	0-3.3 V
<b>PWMDAC parameter</b>	PeriodMax	PWMDAC half period in number of clocks	Q0	8000-7FFF
	HalfPerMax	Half of PeriodMax	Q0	8000-7FFF

## Special Constants and Data types

### PWMDAC

The module definition is created as a data type. This makes it convenient to instance an interface to the PWMDAC driver. To create multiple instances of the module simply declare variables of type PWMDAC.

### PWMDAC\_DEFAULTS

Structure symbolic constant to initialize PWMDAC module. This provides the initial values to the terminal variables as well as method pointers.

This default definition of the object implements two methods – the initialization and the runtime compute macro for PWMDAC generation. This is implemented by means of a macro pointer, and the initializer sets this to PWMDAC\_INIT\_MACRO and PWMDAC\_MACRO macros for x2833x. The argument to this macro is the address of the PWMDAC object.

## Module Usage

### Instantiation

The following example instances one PWMDAC object  
PWMDAC pwmdac1;

### Initialization

To Instance pre-initialized objects  
PWMDAC pwmdac1 = PWMDAC\_DEFAULTS;

### Invoking the computation macro

PWMDAC\_INIT\_MACRO(pwmdac1);  
PWMDAC\_MACRO(pwmdac1);

## Example

The following pseudo code provides the information about the module usage.

```
main()
{
    pwmdac1.PeriodMax=2500;           // @150Mhz clock freq, PWM freq = 30kHz
    PWMDAC_INIT_MACRO (6, pwmdac1)   // PWM 6A,6B
}

void interrupt periodic_interrupt_isr()
{
    pwmdac1.MfuncC1 = variable1;     // variable1 is in GLOBAL_Q
    pwmdac1.MfuncC2 = variable2;     // variable2 is in GLOBAL_Q
    PWMDAC_MACRO (6,pwmdac1) // update macro for pwmdac1 for PWM ch #6
}
```



### Technical Background

The external low-pass filters are necessary to view the actual signal waveforms as seen in Figure 1. The (1<sup>st</sup>-order) RC low-pass filter can be simply used to filter out the high frequency component embedded in the actual low frequency signals. To select R and C values, its time constant can be expressed in term of cut-off frequency ( $f_c$ ) as follow:

$$\tau = RC = \frac{1}{2\pi f_c} \quad (1)$$

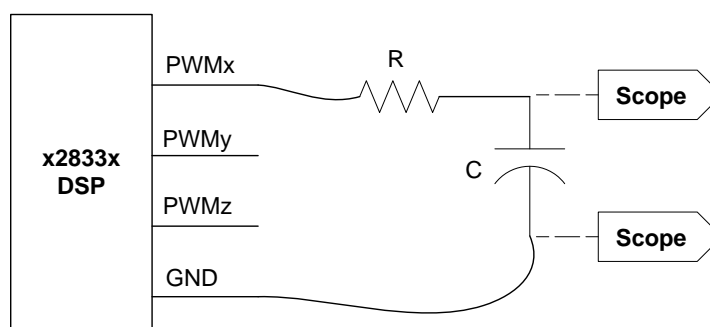
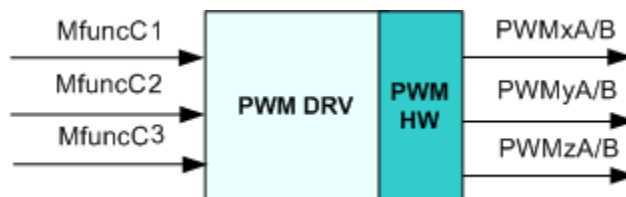


Figure 1: External RC low-pass filter connecting to PWMx pin in x2833x DSP

**Description**

This module uses the duty ratio information and calculates the compare values for generating PWM outputs. The compare values are used in the full compare EPWM unit in 2833x. This also allows PWM period modulation.

**Availability**

C interface version

**Module Properties**

**Type:** Target Dependent, Application Independent

**Target Devices:** 28x Floating Point

**IQmath library files for C:** IQmathLib.h, IQmath.lib

**C Version File Names:** f2833xpwm.h (for x2833x)

## C Interface

### Object Definition

The structure of PWMGEN object is defined by following structure definition

```
typedef struct {  Uint16 PeriodMax;    // Parameter: PWM Half-Period in CPU clock cycles (Q0)
                  Uint16 HalfPerMax;  // Parameter: Half of PeriodMax (Q0)
                  Uint16 Deadband;    // Parameter: PWM deadband in CPU clock cycles (Q0)
                  _iq MfuncC1;        // Input: PWM 1 Duty cycle ratio (Q24)
                  _iq MfuncC2;        // Input: PWM 2 Duty cycle ratio (Q24)
                  _iq MfuncC3;        // Input: PWM 3 Duty cycle ratio (Q24)
} PWMGEN;
```

Item	Name	Description	Format	Range(Hex)
<b>Inputs</b>	MfuncCx	PWM duty cycle ratio	Q24	$(-2^{24}, 2^{24})$
<b>Outputs</b>	PWMx	Output signals from the 6 PWM pins	N/A	0-3.3 V
<b>PWMGEN parameter</b>	PeriodMax	PWM Half-Period in CPU clock cycles	Q0	8000-7FFF
	HalfPerMax	Half of PeriodMax	Q0	8000-7FFF
	Deadband	PWM deadband in CPU clock cycles	Q0	8000-7FFF

## Special Constants and Data types

### PWMGEN

The module definition is created as a data type. This makes it convenient to instance an interface to the PWMGEN driver. To create multiple instances of the module simply declare variables of type PWMGEN.

### PWMGEN\_DEFAULTS

Structure symbolic constant to initialize PWMGEN module. This provides the initial values to the terminal variables as well as method pointers.

This default definition of the object implements two methods – the initialization and the runtime compute macro for PWMGEN generation. This is implemented by means of a pointer, and the initializer sets this to PWM\_INIT\_MACRO and PWM\_MACRO macros for x2833x. The argument to this macro is the address of the PWMGEN object.

## Module Usage

### Instantiation

The following example instances one PWMGEN object  
PWMGEN pwm1;

### Initialization

To Instance pre-initialized object  
PWMGEN pwm1 = PWMGEN\_DEFAULTS;

### Invoking the computation macro

PWM\_INIT\_MACRO (pwm1);  
PWM\_MACRO (pwm1);

## Example

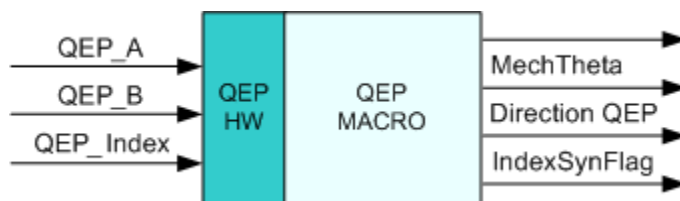
The following pseudo code provides the information about the module usage.

```
main()
{
    pwm1.PeriodMax = 7500;    // PWM frequency = 10 kHz, clock = 150 MHz
    pwm1.HalfPerMax = pwm1.PeriodMax/2;
    PWM_INIT_MACRO (pwm1); // Call init macro for pwm1
}

void interrupt periodic_interrupt_isr()
{
    pwm1.MfuncC1 = svgen_dq1.Ta; // svgen_dq1.Ta is in GLOBAL_Q
    pwm1.MfuncC2 = svgen_dq1.Tb; // svgen_dq1.Tb is in GLOBAL_Q
    pwm1.MfuncC3 = svgen_dq1.Tc; // svgen_dq1.Tc is in GLOBAL_Q
    PWM_MACRO (1,2,3,pwm1);    // Call update macro for pwm1 for PWM ch #1,2,3
}
```

**Description**

This module determines the rotor position and generates a direction (of rotation) signal from the shaft position encoder pulses.

**Availability**

C interface version

**Module Properties**

**Type:** Target Dependent, Application Independent

**Target Devices:** 28x Floating Point

**IQmath library files for C:** IQmathLib.h, IQmath.lib

**C Version File Names:** f2833xqep.h (for x2833x)

## C Interface

### Object Definition

The structure of QEP object is defined by following structure definition

```
typedef struct { int32 ElecTheta;          // Output: Motor Electrical angle (Q24)
                int32 MechTheta;          // Output: Motor Mechanical Angle (Q24)
                Uint16 DirectionQep;      // Output: Motor rotation direction (Q0)
                Uint16 QepPeriod;         // Output: Capture period of QEP signal (Q0)
                Uint32 QepCountIndex;     // Variable: Encoder counter index (Q0)
                int32 RawTheta;           // Variable: Raw angle from EQEP position counter (Q0)
                Uint32 MechScaler;         // Parameter: 0.9999/total count (Q30)
                Uint16 LineEncoder;       // Parameter: Number of line encoder (Q0)
                Uint16 PolePairs;         // Parameter: Number of pole pairs (Q0)
                int32 CalibratedAngle;     // Parameter: Raw offset between encoder and ph-a (Q0)
                Uint16 IndexSyncFlag;     // Output: Index sync status (Q0)
            } QEP;
```

Item	Name	Description	Format	Range(Hex)
Inputs	QEP_A	QEP_A signal applied to QEP1-A	N/A	0-3.3 v
	QEP_B	QEP_A signal applied to QEP1-B	N/A	0-3.3 v
	QEP_Index	QEP_Index signal applied to QEP1-I	N/A	0-3.3 v
Outputs	ElecTheta	Motor Electrical angle	Q24 (28xx)	00000000-7FFFFFFF (0 – 360 degree)
	MechTheta	Motor Mechanical Angle	Q24 (28xx)	00000000-7FFFFFFF (0 – 360 degree)
	DirectionQep	Motor rotation direction	Q0	0 or 1
	IndexSyncFlag	Index sync status	Q0	0 or F0
QEP parameter	MechScaler*	MechScaler = 1/total count, total count = 4*no_lines_encoder	Q30	00000000-7FFFFFFF
	PolePairs	Number of pole pairs	Q0	1,2,3,...
	CalibratedAngle	Raw offset between encoder and phase a	Q0	8000-7FFF
Internal	QepCountIndex	Encoder counter index	Q0	8000-7FFF
	RawTheta	Raw angle from Timer 2	Q0	8000-7FFF

\*MechScaler in Q30 is defined by a 32-bit word-length

## Special Constants and Data types

### QEP

The module definition is created as a data type. This makes it convenient to instance an interface to the QEP driver. To create multiple instances of the module simply declare variables of type QEP.

### QEP\_DEFAULTS

Structure symbolic constant to initialize QEP module. This provides the initial values to the terminal variables as well as method pointers.

This default definition of the object implements three methods – the initialization, the runtime compute, and interrupt macros for QEP generation. This is implemented by means of a macro pointer, and the initializer sets this to QEP\_INIT\_MACRO, and QEP\_MACRO macros for x2833x. The argument to this macro is the address of the QEP object.

## Module Usage

### Instantiation

The following example instances one QEP object

```
QEP qep1;
```

### Initialization

To Instance pre-initialized objects

```
QEP qep1 = QEP_DEFAULTS;
```

### Invoking the computation macro

```
QEP_INIT_MACRO (1, qep1);
```

```
QEP_MACRO (1, qep1);
```

The index event handler resets the QEP counter, and synchronizes the software/hardware counters to the index pulse. Also it sets the QEP IndexSyncFlag variable to reflect that an index sync has occurred.

The index handler is invoked in an interrupt service routine. Of course the system framework must ensure that the index signal is connected to the correct pin and the appropriate interrupt is enabled and so on.

## Example

The following pseudo code provides the information about the module usage.

```
main()
{
    QEP_INIT_MACRO(1,qep1);           // Call init macro for qep1
}

void interrupt periodic_interrupt_isr()
{
    QEP_MACRO(1,qep1);               // Call compute macro for qep1
}
```



## Technical Background

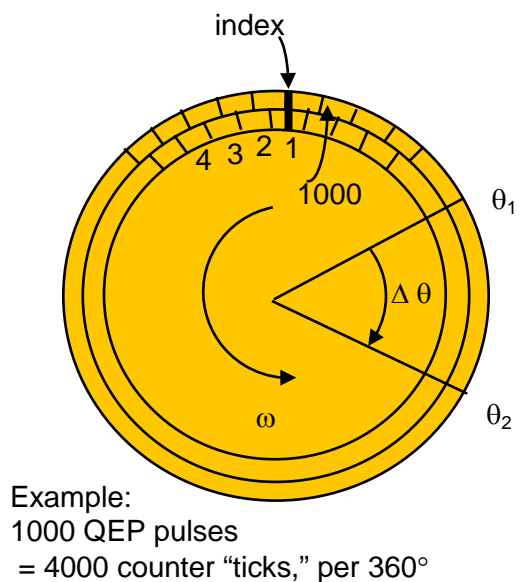


Figure 1. Speed sensor disk

Figure 1 shows a typical speed sensor disk mounted on a motor shaft for motor speed, position and direction sensing applications. When the motor rotates, the sensor generates two quadrature pulses and one index pulse. These signals are shown in Figure 2 as QEP\_A, QEP\_B and QEP\_index.

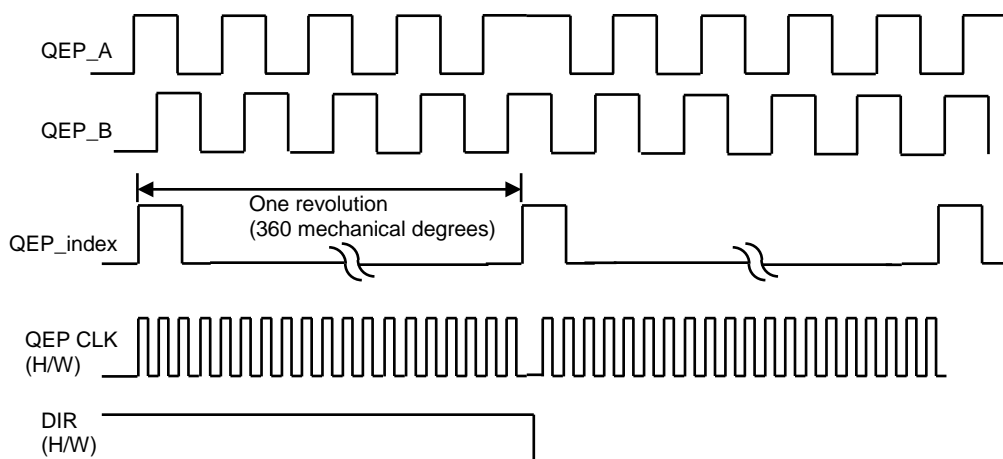


Figure 2. Quadrature encoder pulses, decoded timer clock and direction signal.

For the x280x and 2833x devices, QEP\_A and QEP\_B signals are applied to the EQEP1A and EQEP1B pins, respectively. The QEP\_index signal is applied to the EQEP1I pin. And the position counter is obtained by QPOSCNT register.

Now the number of pulses generated by the speed sensor is proportional to the angular displacement of the motor shaft. In Figure 1, a complete 360° rotation of motor shaft generates 1000 pulses of each of the signals QEP\_A and QEP\_B. The QEP circuit in 281x counts both edges of the two QEP pulses. Therefore, the frequency of the counter clock, QEP\_CLK, is four times that of each input sequence. This means, for 1000 pulses for each of QEP\_A and QEP\_B, the number of counter clock cycles will be 4000. Since the counter value is proportional to the number of QEP pulses, therefore, it is also proportional to the angular displacement of the motor shaft.

For the x280x and 2833x devices, the QDF bit in QEOSTS register is used to check the rotational direction. The index pulse resets the timer counter T2CNT and sets the index synchronization flag *IndexSyncFlag* to 00F0. Thus the counter T2CNT gets reset and starts counting the QEP\_CLK pulses every time a QEP\_index high pulse is generated.

To determine the rotor position at any instant of time, the counter value(T2CNT) is read and saved in the variable *RawTheta*. This value indicates the clock pulse count at that instant of time. Therefore, *RawTheta* is a measure of the rotor mechanical displacement in terms of the number of clock pulses. From this value of *RawTheta*, the corresponding per unit mechanical displacement of the rotor, *MechTheta*, is calculated as follows:

Since the maximum number of clock pulses in one revolution is 4000, i.e., maximum count value is 4000, then a coefficient, *MechScaler*, can be defined as,

$$\begin{aligned} MechScaler \times 4000 &= 360^0 \text{ mechanical} = 1 \text{ per unit}(pu) \text{ mechanical displacement} \\ \Rightarrow MechScaler &= (1/4000) pu \text{ mech displacement} / \text{count} \\ &= 16777 pu \text{ mech displacement} / \text{count}(\text{in } Q30) \end{aligned}$$

Then, the pu mechanical displacement, for a count value of *RawTheta*, is given by,

$$MechTheta = MechScaler \times RawTheta$$

If the number of pole pair is *polepairs*, then the pu electrical displacement is given by,

$$ElecTheta = PolePairs \times MechTheta$$

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