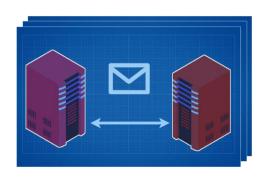
Programming Microservice Choreographies: a security use case

Saverio Giallorenzo¹, Fabrizio Montesi¹, Marco Peressotti¹, Luisa Zeppelin²

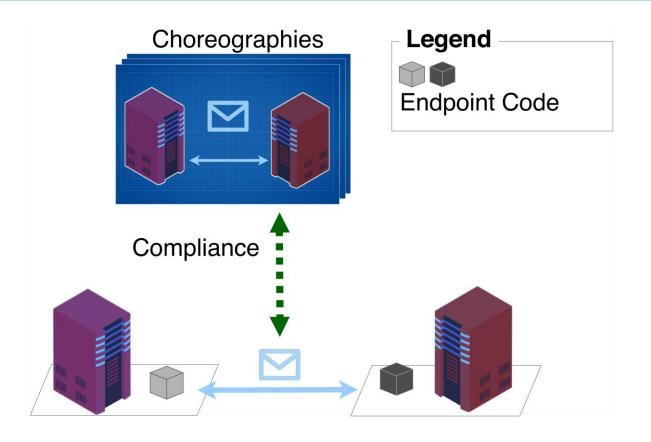
- ¹ University of Southern Denmark
- ² University of Hamburg

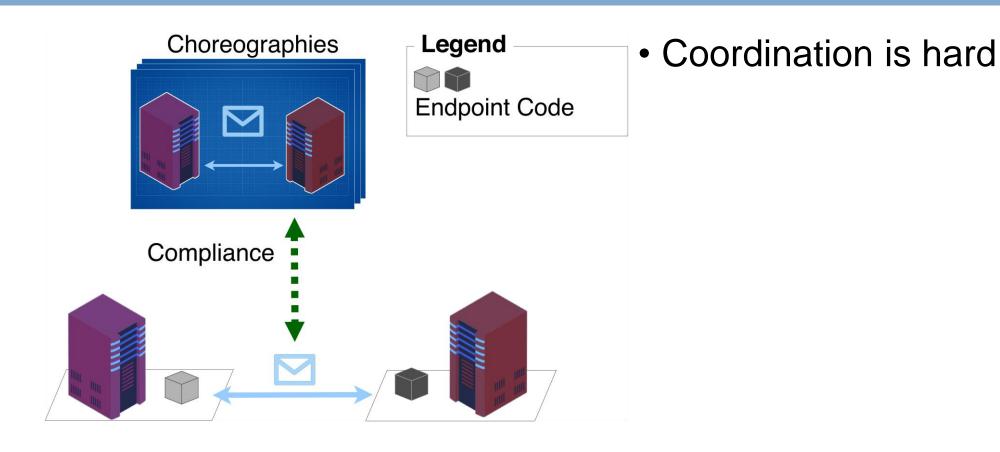
2020-09-09 @ Microservices 2020

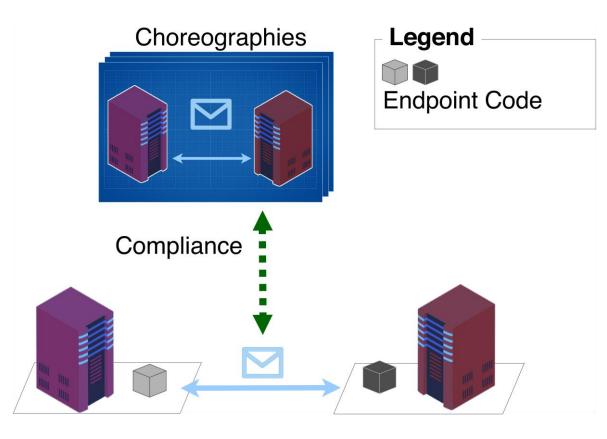


Choreography noun

a (decentralised) coordination plan for concurrent systems based on message passing

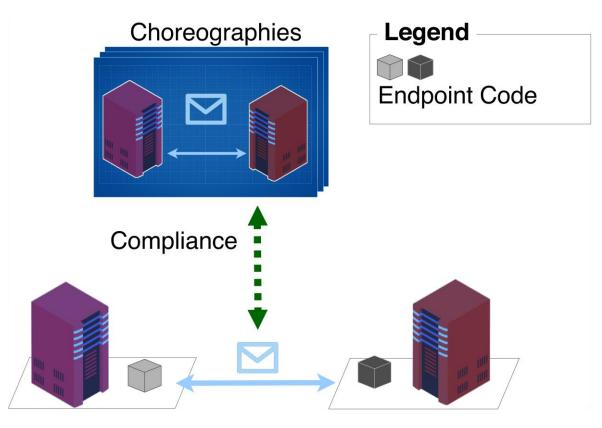






Coordination is hard

- What do we want?
 - Global specification of choreographies

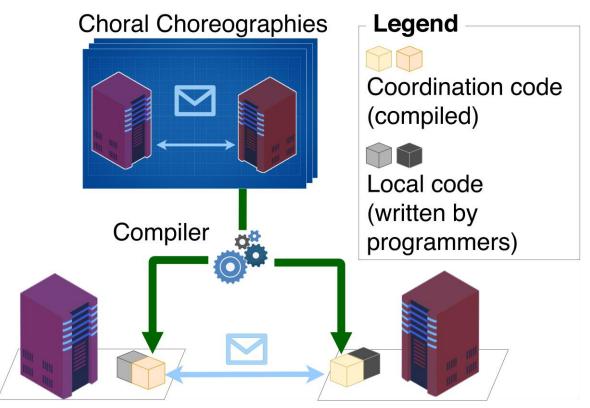


Coordination is hard

- What do we want?
 - Global specification of choreographies
 - Automatic translation to compliant endpoint implementations

From Choreographies to

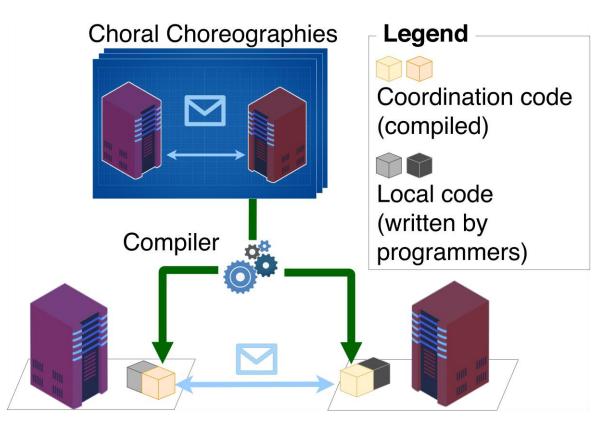




 Automatic generation of Java library that implements each role

From Choreographies to



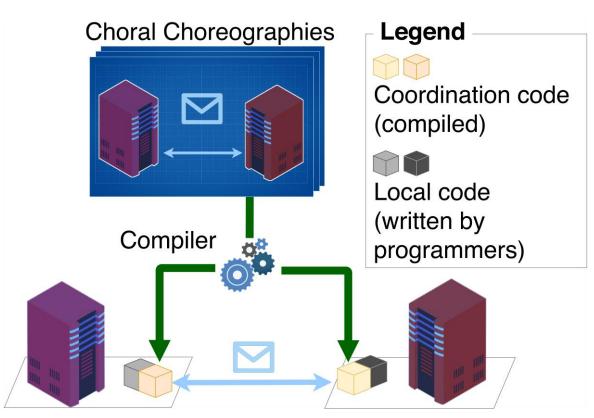


 Automatic generation of Java library that implements each role

Use for a microservice system

From Choreographies to





 Automatic generation of Java library that implements each role

Use for a microservice system

Deadlock-free!

How does it work?

Hello Roles

Demo time!

```
class HelloRoles@( A, B ) {
   public void sayHello() {
     String@A a = "Hello from A"@A;
     String@B b = "Hello from B"@B;
     System@A.out.println( a );
     System@B.out.println( b );
   }
}
class HelloRoles_A {
   public void sayHello() {
     String a;
     a = "Hello from A";
     System.out.println( a );
   }
}
```

Hello Roles

Demo time!

```
class HelloRoles@( A, B ) {
   public void sayHello() {
     String@A a = "Hello from A"@A;
     String@B b = "Hello from B"@B;
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Computation @ different roles (see Hybrid Logic)

Hello Roles

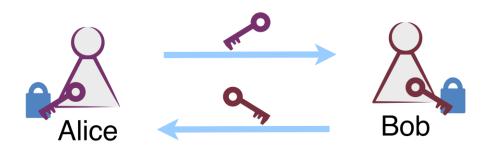
Demo time!

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class HelloRoles@( A, B ) {
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   }
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   public void sayHello() {
     String a;
     a = "Hello from A";
     System.out.println( a );
   }
}
```

- Computation @ different roles (see Hybrid Logic)
- Compliance!

What about interactions?

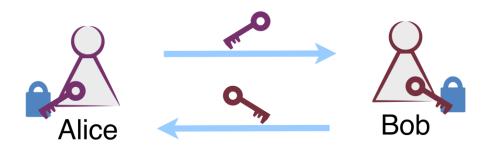
Example



Communication!

```
class DiffieHellman@( Alice, Bob ){
  public static void run(){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
    Key@Bob bPK = exp( bKpair.gen, bKpair.secret );
```

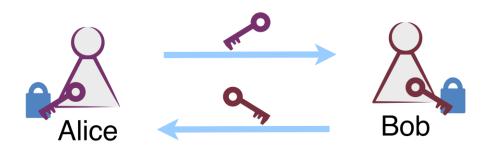
Example



- Communication!
- Method com

```
class DiffieHellman@( Alice, Bob ){
  public static void run(){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
    Key@Bob bPK = exp( bKpair.gen, bKpair.secret );
    Key@Bob aliceKey = < Key >com( aPK@Alice );
    Key@Alice bobKey = < Key >com( bPK@Bob );
}
```

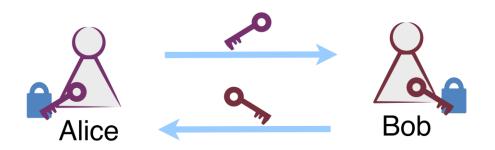
Example



- Communication!
- Method com

```
class DiffieHellman@( Alice, Bob ){
  public static void run(){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
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    Key@Bob aliceKey = < Key >com( aPK@Alice );
    Key@Alice bobKey = < Key >com( bPK@Bob );
}
```

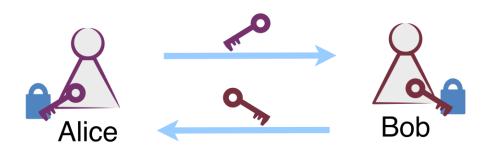
Example



Communication over channels

```
class DiffieHellman@( Alice, Bob ){
  public static void run(SymChannel@( Alice, Bob )< Key > channel){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
    Key@Bob bPK = exp( bKpair.gen, bKpair.secret );
    Key@Bob aliceKey = channel.< Key >com( aPK@Alice );
    Key@Alice bobKey = channel.< Key >com( bPK@Bob );
}
```

Example



Communication over channels

```
class DiffieHellman@( Alice, Bob ){
  public static void run(SymChannel@( Alice, Bob ) < Key > channel){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
    Key@Bob bPK = exp( bKpair.gen, bKpair.secret );
    Key@Bob aliceKey = channel. < Key > com( aPK@Alice );
    Key@Alice bobKey = channel. < Key > com( bPK@Bob );
}
```

Example

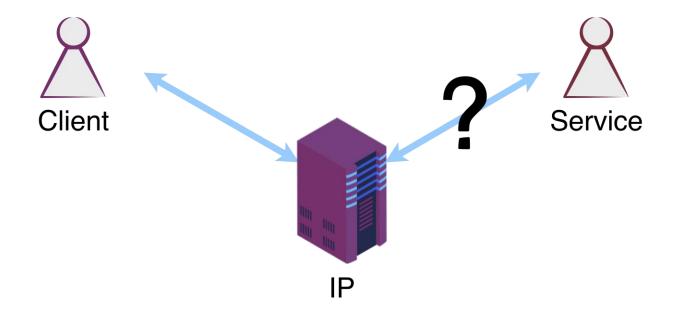
Diffie-Hellman Key Exchange

```
class DiffieHellman@( Alice, Bob ){
 public static void run(SymChannel@( Alice, Bob )< Key > channel){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
   Key@Bob bPK = exp( bKpair.gen, bKpair.secret );
   Key@Bob aliceKey = channel.< Key >com( aPK@Alice );
   Key@Alice bobKey = channel.< Key >com( bPK@Bob );
   Key@Alice sharedKey = exp( bobKey, aKpair.secret );
   Key@Bob sharedKey = exp( aliceKey, bKpair.secret );
```

```
class DiffieHellman@( Alice, Bob ){
  public static void run(SymChannel@( Alice, Bob )< Key > channel){
    Key@Alice aPK = exp( aKpair.gen, aKpair.secret );
    Key@Bob bPK = exp( bKpair.gen, bKpair.secret );
    Key@Bob aliceKey = channel.< Key >com( aPK@Alice );
    Key@Alice bobKey = channel.< Key >com( bPK@Bob );
    Key@Alice sharedKey = exp( bobKey, aKpair.secret );
    Key@Bob sharedKey = exp( aliceKey, bKpair.secret );
```

What about conditionals?

```
Choral Code
    public class DistAutha(Client, Service, IP){
      private TLSChannel@(Client, IP)<Object> ch Client IP;
      private TLSChannel@(Service, IP)<Object> ch Service IP;
      public DistAuth(...) { ... } // omitted
      private static String@Client calcHash(String@Client salt, String@Client pwd) { ... } //omitted
 6
      public AuthResult@(Client, Service) authenticate(Credentials@Client credentials) {
        String@Client salt = credentials.username
         >> ch Client IP::<String>com >> ClientRegistry@IP::getSalt >> ch Client IP::<String>com;
10
        Boolean IP valid = calcHash(salt, credentials.password)
11
         >> ch Client IP::<String>com >> ClientRegistry@IP::check;
        if (valid) {
13
          /* IP sends an authentication token to both Client and Service */
14
        } else {
15
          /* IP sends a failure message to both Client and Service */
16
17
```

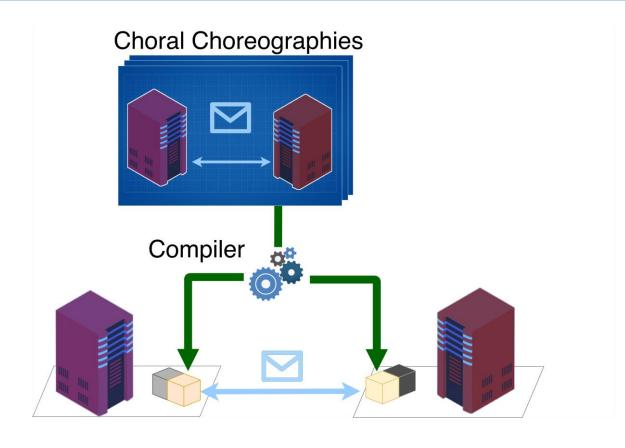


```
Boolean@IP valid = calcHash( salt, credentials.password )
   >> ch Client IP::< String >com
   >> ClientRegistry@IP::check;
if( valid ){
   AuthToken@IP t = AuthToken@IP.create();
   return new AuthResult@( Client, Service )(
       ch_Client_IP.< AuthToken >com( t ),
       ch_Service_IP.< AuthToken >com( t )
} else {
   return new AuthResult@( Client, Service )();
```

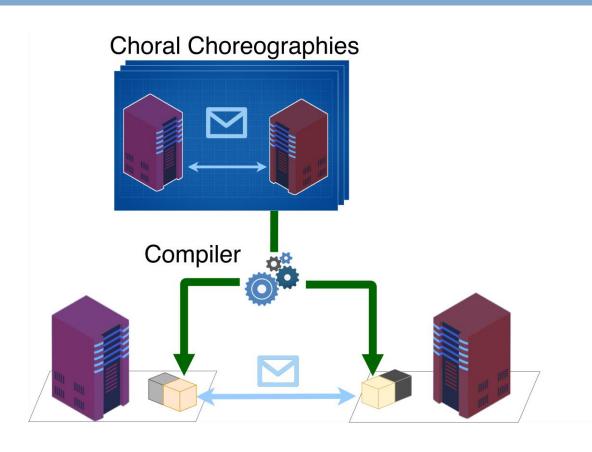
```
Boolean@IP valid = calcHash( salt, credentials.password )
    >> ch Client IP::< String >com
    >> ClientRegistry@IP::check;
if( valid ){
    AuthToken@IP t = AuthToken@IP.create();
    return new AuthResult@( Client, Service )(
       ch_Client_IP.< AuthToken >com( t ),
       ch_Service_IP.< AuthToken >com( t )
} else {
    return new AuthResult@( Client, Service )();
```

```
Boolean@IP valid = calcHash( salt, credentials.password )
   >> ch_Client_IP::< String >com
    >> ClientRegistry@IP::check;
if( valid ){
   ch Client IP.< EnumBoolean >select( EnumBoolean@IP.True );
   ch Service IP.< EnumBoolean >select( EnumBoolean@IP.True );
   AuthToken@IP t = AuthToken@IP.create();
   return new AuthResult@( Client, Service )(
       ch Client IP. < AuthToken >com( t ),
       ch_Service_IP.< AuthToken >com( t )
} else {
   ch Client IP.< EnumBoolean >select( EnumBoolean@IP.False );
   ch_Service_IP.< EnumBoolean >select( EnumBoolean@IP.False );
   return new AuthResult@( Client, Service )();
```

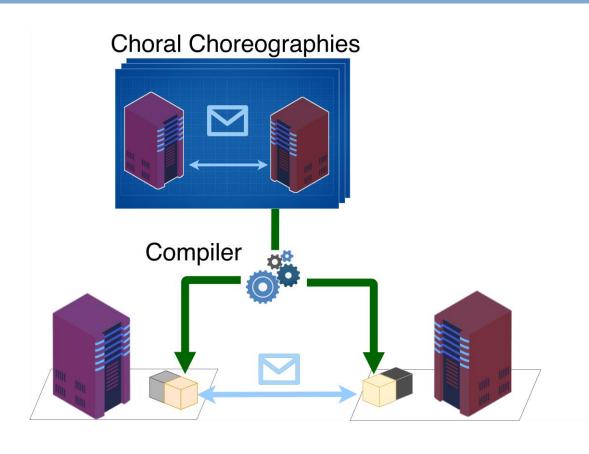
Knowledge of Choice



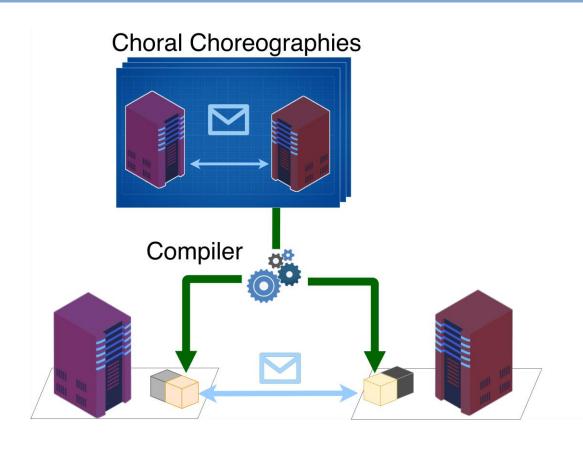
Choreographies are objects



- Choreographies are objects
- Mainstream software development



- Choreographies are objects
- Mainstream software development
- Supports modularity



Choreographies are objects

- Mainstream software development
- Supports modularity
- Possible use of multiple choreographies

Thank you for listening!

More at https://choral-lang.org