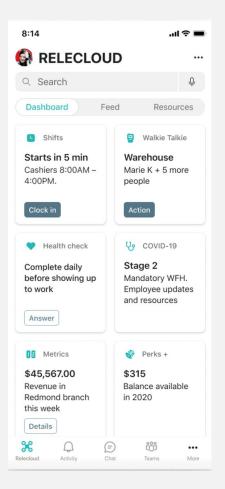


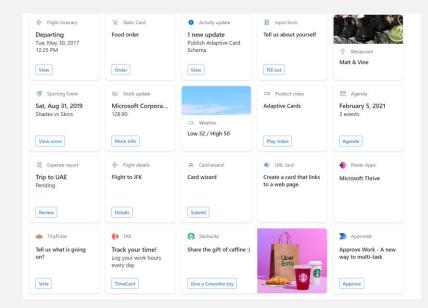
# **Today's Topics**

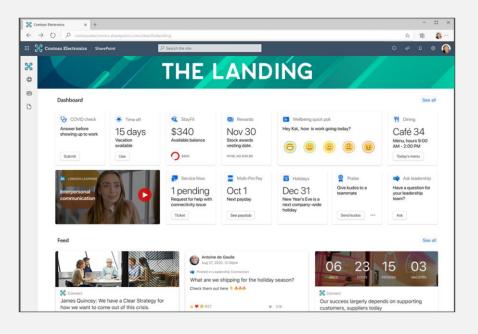
Viva Connections Dashboard What kind of experiences Extensibility capabilities



#### **Viva Connections Dashboard**

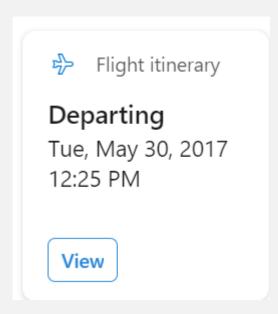






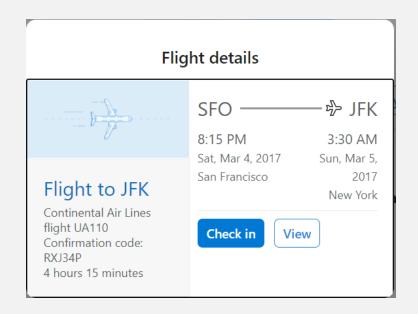
### Cards, Quick Look and External View

- · A <u>Card</u> is the first experience you have in the dashboard
- Provides a first glance of actionable information to end users
- Required



### Cards, Quick Look and External View

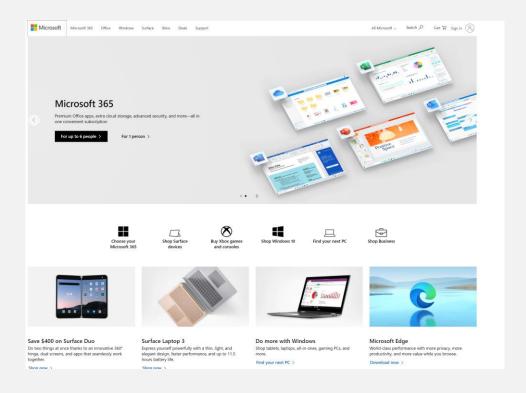
- · A *Quick Look* is a UX experience that triggers from an action that happened in the card
- Launched by clicking on a button or clicking on the card itself
- Provides additional details or functionality within the dashboard experience
- Optional



### Cards, Quick Look and External View

- <u>External Views</u> can be used to provide a full app experience
- Triggered from a Card and/or Quick Look
- Moves the user outside the dashboard context
- Optional

- Natively, we support 3 types of cards:
  - · 1st party Teams apps cards
  - · 1st party Pages cards
  - · ACEs

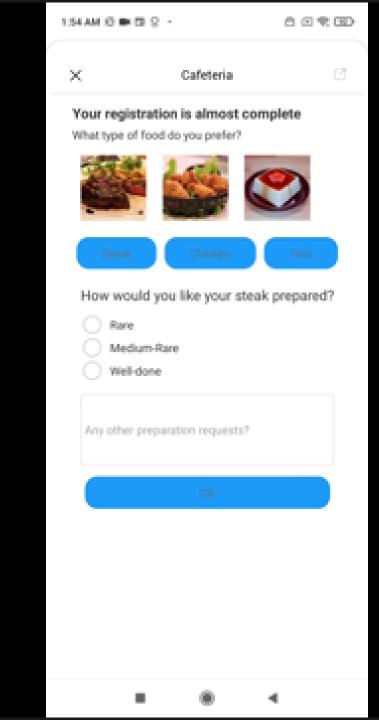


# **Adaptive Card Extensions (ACEs)**

- New SPFx component type designed to express UX in a dashboard
- · Works both on dashboard as well as modern pages
- Used by developers to build Cards and Quick Look experiences
- · It is SharePoint Framework: all the goodness provided by SPFx are there

- Introduces a clear separation between UX and business logic:
  - · UX is **constrained**: no full control of the DOM
- Uses Adaptive Card framework components
- · That gives us the ability to render the ACE <u>natively on supported clients</u>

Viva Connections - Dashboard - Mobile

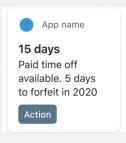


# Anatomy of an ACE

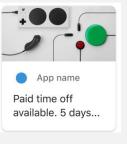
- · View: describes the content of Card or Quick Look state
  - · There are predefined templates developers can choose from.
    - This allows developers to focus on data model and lifecycle rather than the user interface





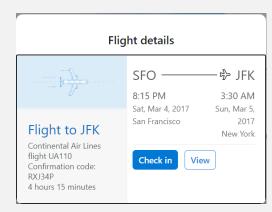


Base Primary Text Card View



BaseImageCardView

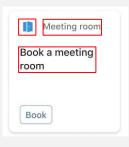
#### Quick Look



BaseQuickLookView

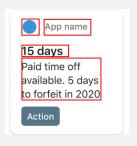
# **Anatomy of an ACE**

- · View: describes the content of Card or Quick Look state
  - · There are predefined templates developers can choose from.
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  - · Each template exposes different parts of the card that can be updated

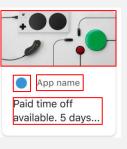




#### **Card Views**

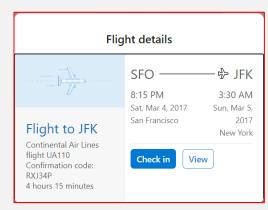


Base Primary Text Card View



Base Image Card View

#### Quick Look



BaseQuickLookView

- iconProperty
- title
- primaryText
- imageUrl
- · description
- get template()

# Anatomy of an ACE

- · View: describes the content of Card or Quick Look state
  - · There are predefined templates developers can choose from.
    - This allows developers to focus on data model and lifecycle rather than the user interface
  - · Each template exposes different parts of the card that can be updated
- **State:** represents parts of the app that can change
  - Developers can use setState() API to update the state for all views and trigger a re-render the desired view
- Navigator: stores/manages views in a stack.
  - Current view that is to be displayed is determined by the card that is at the top of the stack
  - Cards and Quick Looks need to be registered before it is pushed to the navigator stack