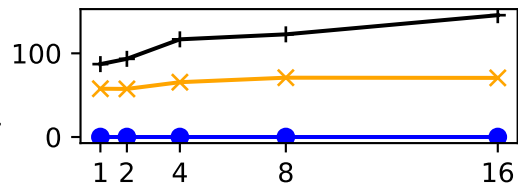


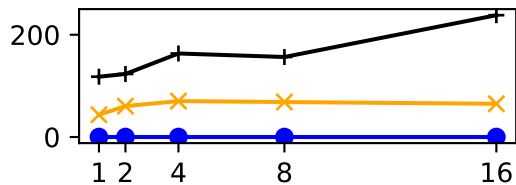


Throughput (Kops/s)

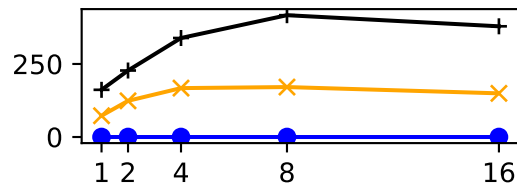
LoadA



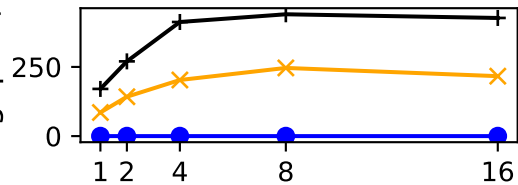
RunA



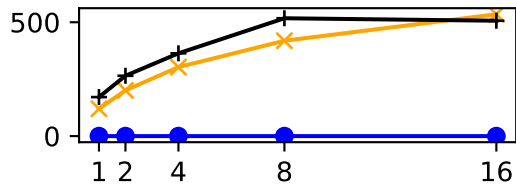
RunB



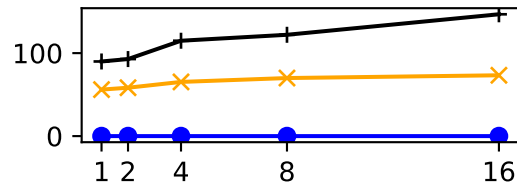
RunC



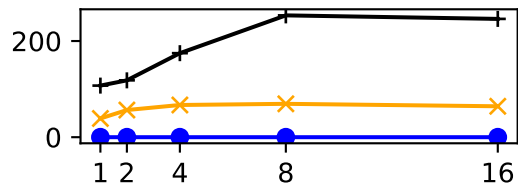
RunD



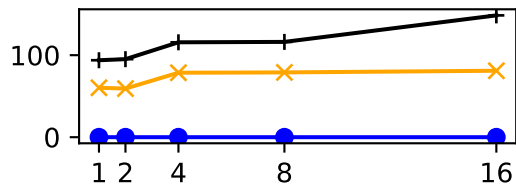
LoadE



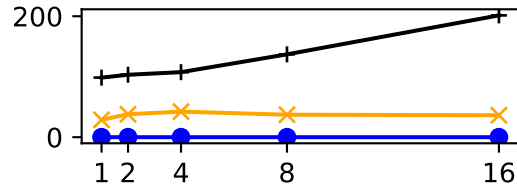
RunF



LoadX



RunX



Thread count