

Continuous Piecewise Polynomials and Static Equilibrium

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Mathematics Colloquium

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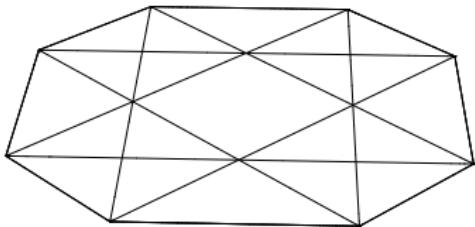
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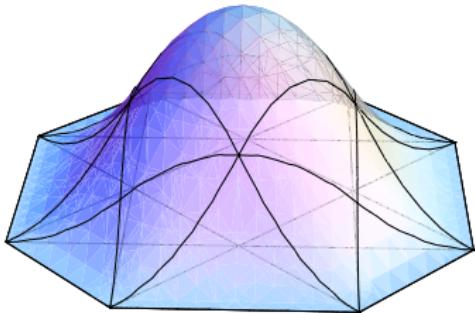
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Graph of the **Zwart-Powell element**: a spline in $C_2^1(\mathcal{P})$

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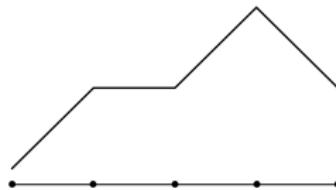
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Graph of PL function on I

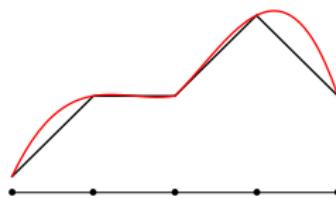
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Trapezoid Rule!

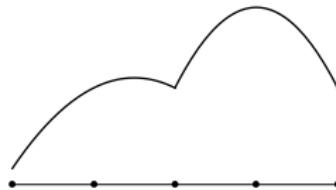
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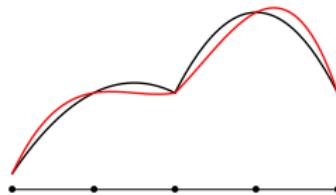
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Univariate Piecewise Linear Functions

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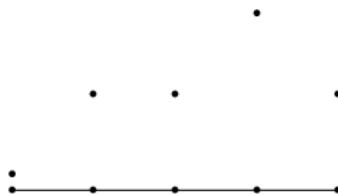
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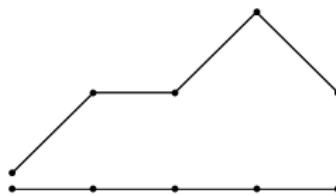
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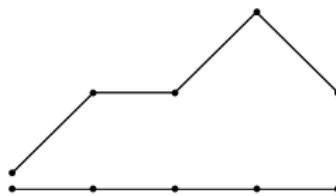
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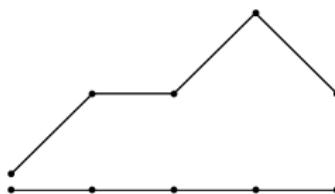


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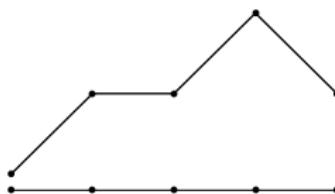
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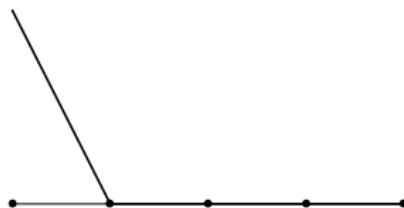
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Basis for $C_1^0(I)$: 'Courant functions' or 'tent functions' which are 1 at a chosen vertex and 0 at all others.

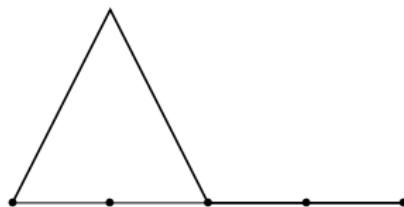
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Univariate Courant functions:



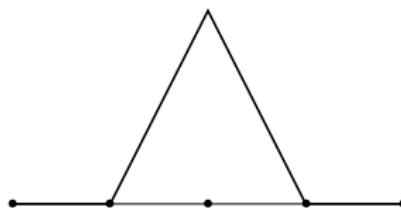
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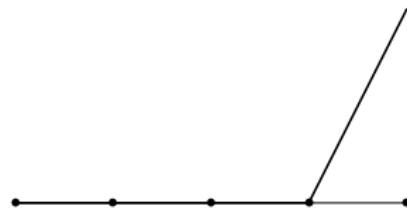
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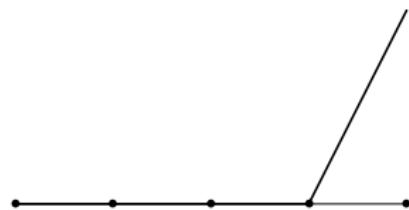
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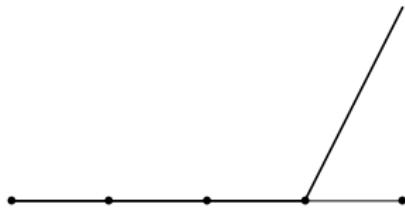


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Can generalize this dimension formula for all r, d :

$$\dim_{\mathbb{R}} C_d^r(I) = \begin{cases} d+1 & d \leq r \\ e(d+1) - v^0(r+1) & d > r \end{cases}$$

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There are nice algorithms due to Casteljau and de Boor to compute bases of $C_d^r(I)$ called **B-splines**.

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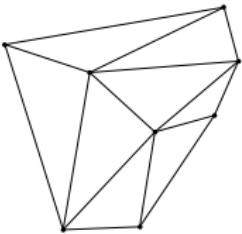
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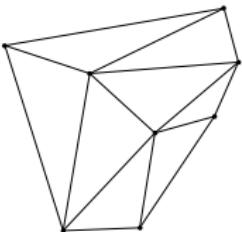
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A triangulation Δ with $v = 8$, $e = 15$, $f = 8$, $v^0 = 2$, and $e^0 = 9$

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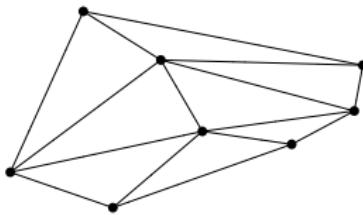
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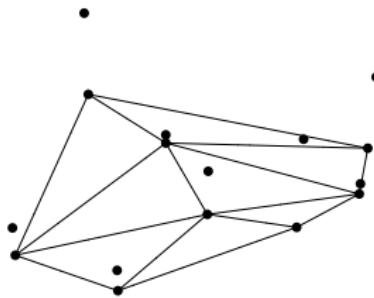
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What kinds of PL functions are there on Δ ?

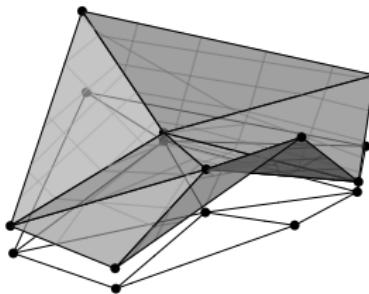
Again, a continuous piecewise linear function on Δ is uniquely determined by its value on the vertices (3 points determine a plane!).



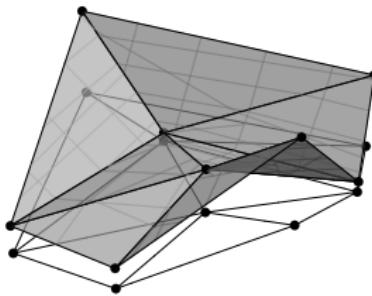
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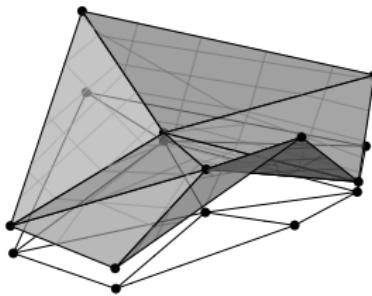


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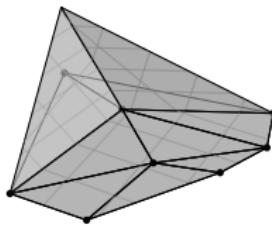
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Bivariate Courant functions:

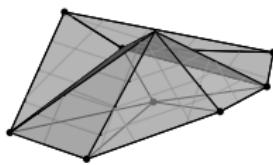
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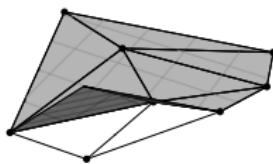
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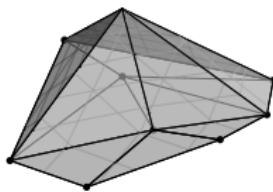
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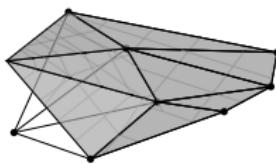
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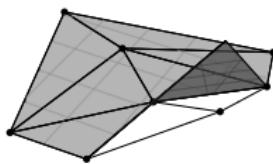
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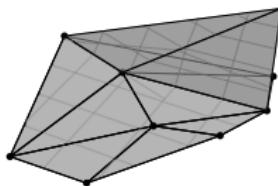
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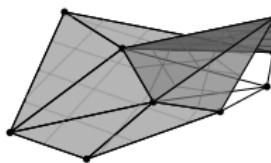
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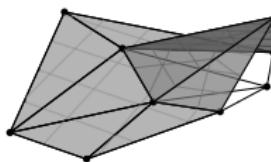
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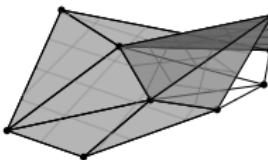
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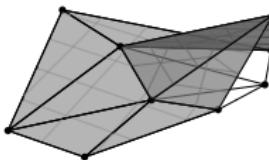


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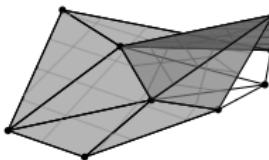
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There is no reference to the geometry of Δ ! **All** that matters is the number of faces, edges, and vertices.

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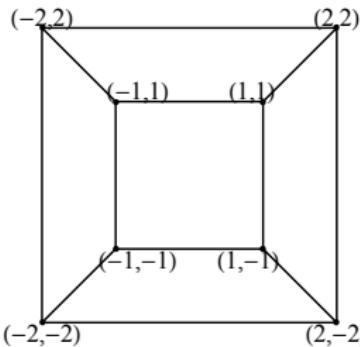
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- ▶ f, e, v, e^0, v^0 stay the same

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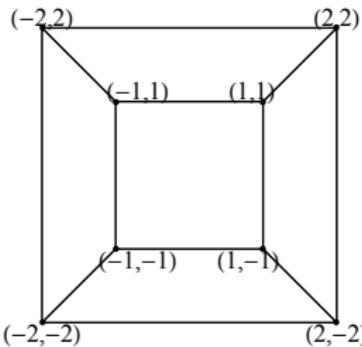


A polygonal framework \mathcal{P}_1 with
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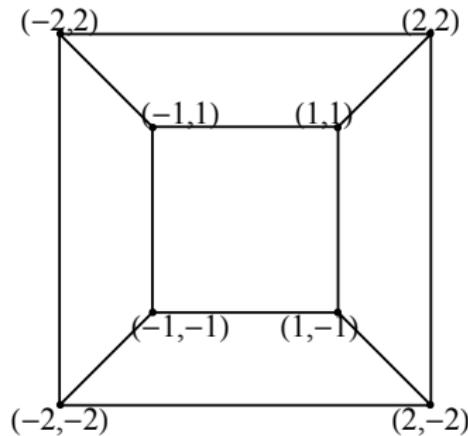
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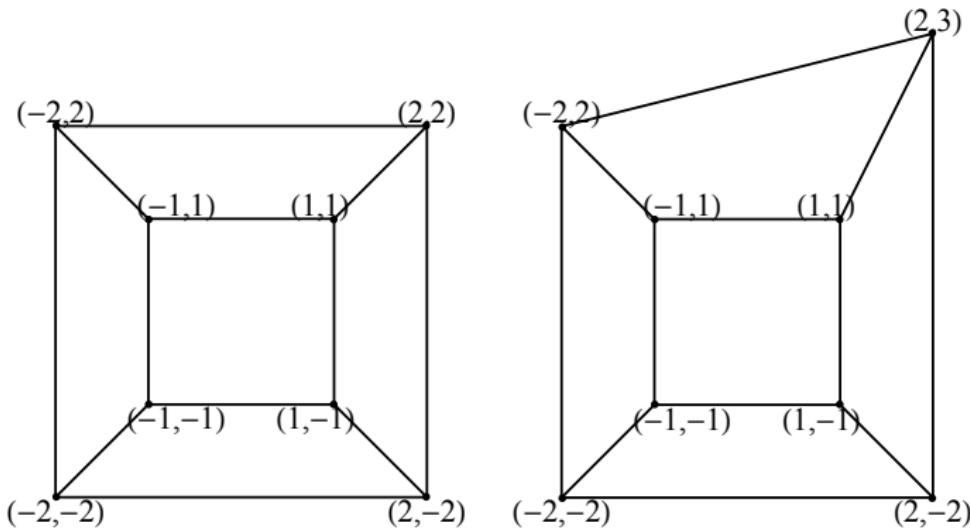
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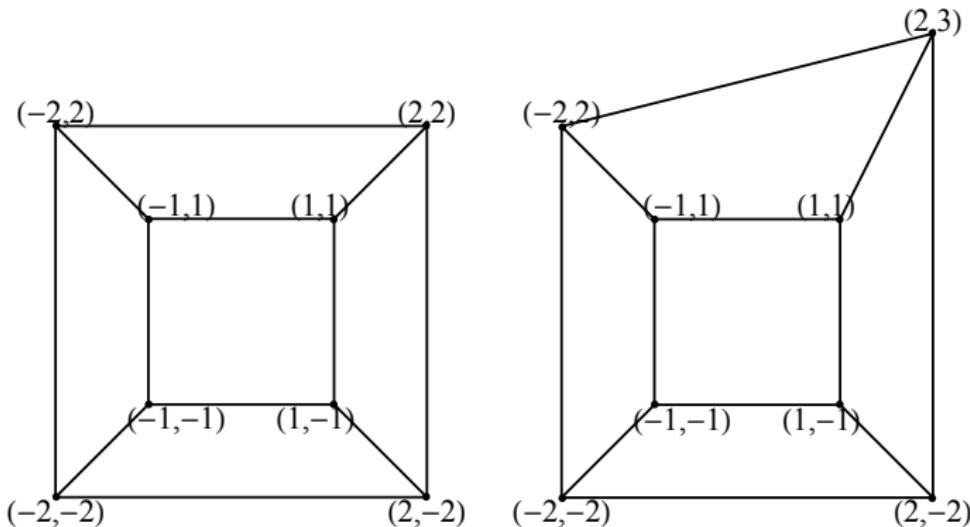


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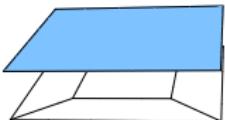
$$\dim C_1^0(\mathcal{P}_2) = 3$$

Let's see why.

- ▶ A **trivial** PL function is one which restricts to the same linear function on each face.

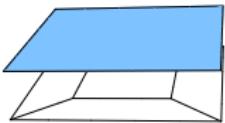
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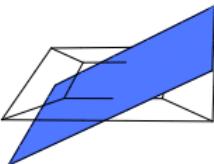


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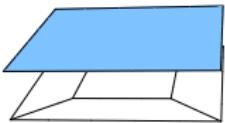


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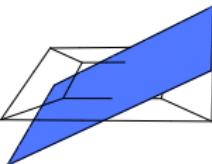


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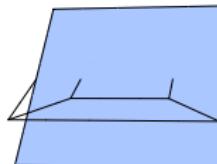
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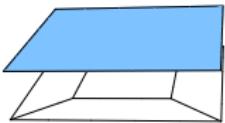


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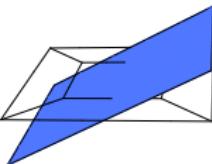


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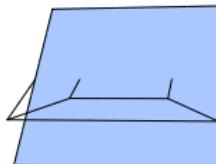
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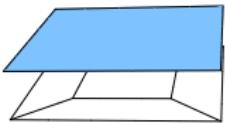
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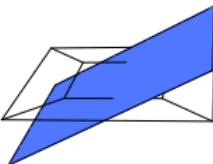
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- ▶ A **nontrivial** PL function is one which restricts to at least two different polynomials on different faces.

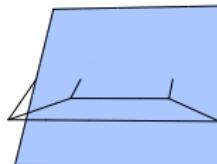
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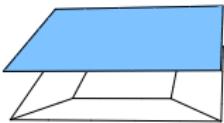
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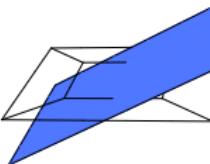
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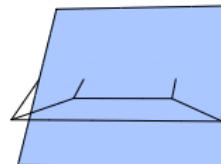
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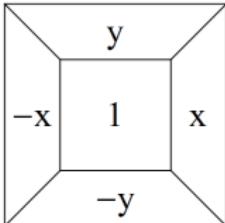


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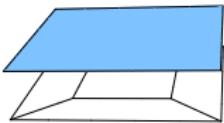


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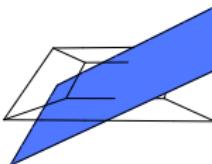
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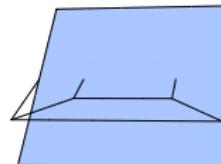
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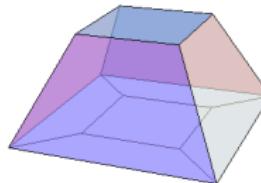
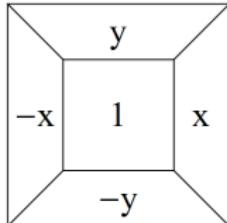


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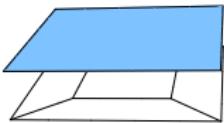


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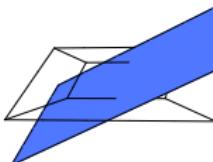
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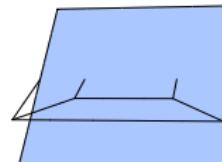
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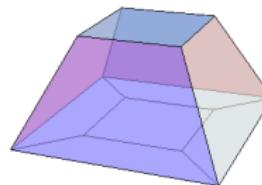
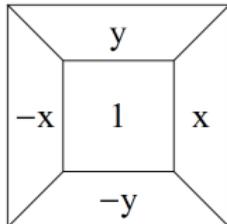


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When you move to \mathcal{P}_2 you lose this PL function!

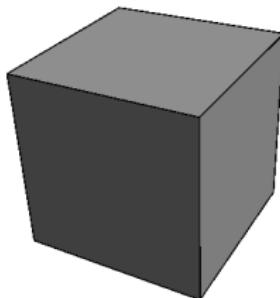
Generating Interesting Examples

Polygonal frameworks coming from a polytopes often have PL functions that are lost under small perturbations of the vertices.

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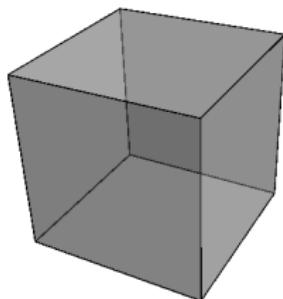
Here's a cube



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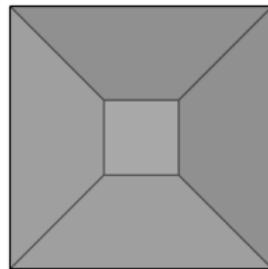
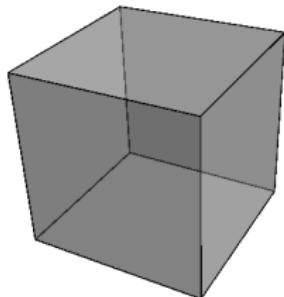
Make it transparent



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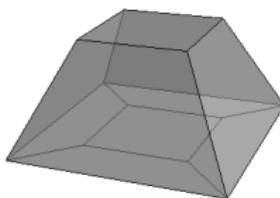
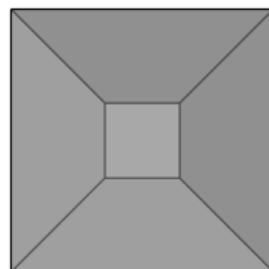
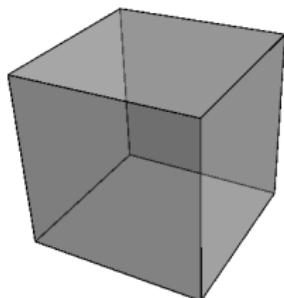
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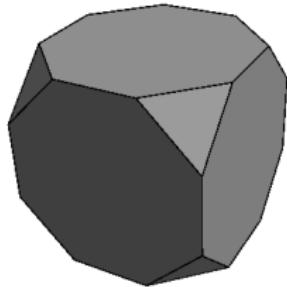
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The nontrivial PL function is a 'deformed cube'

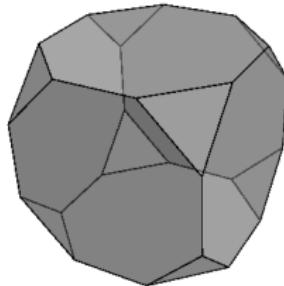
A more interesting example

Chop off cube corners



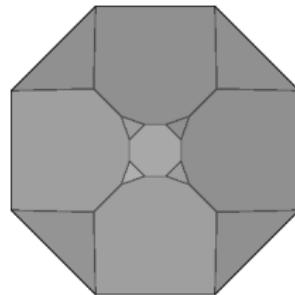
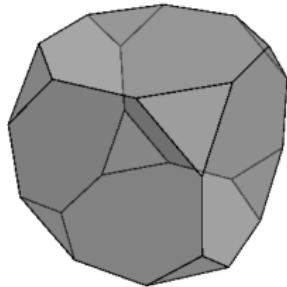
A more interesting example

Make it transparent



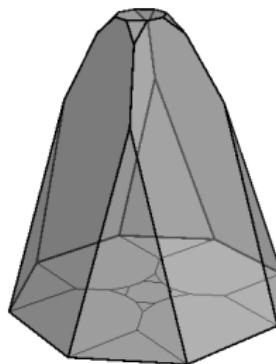
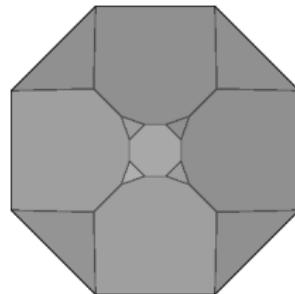
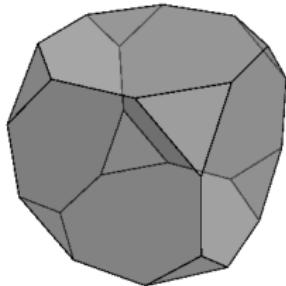
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Make it transparent Look into an octagonal face:



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We get a nontrivial PL function which is a 'deformed' version of the truncated cube

And now for something completely different

- ▶ Framework of bars and joints represented by edges and vertices of polygonal framework

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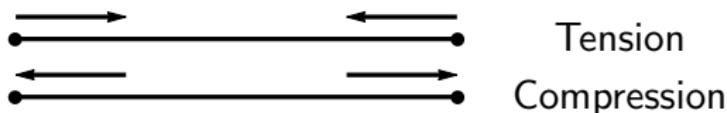
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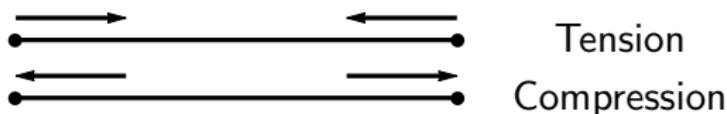
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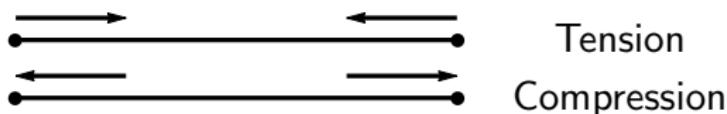
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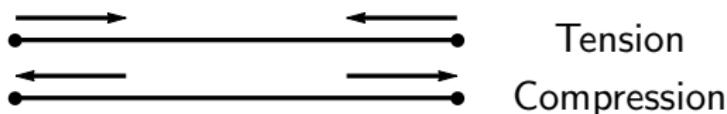
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Self-Stress

A **self-stress** on a framework is an assignment of scalars ω_{ij} along the edges e_{ij} satisfying

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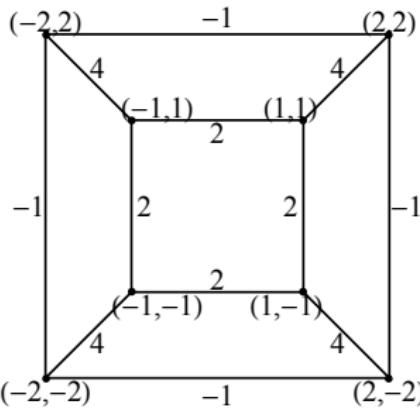
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A nontrivial self-stress on \mathcal{P}_1

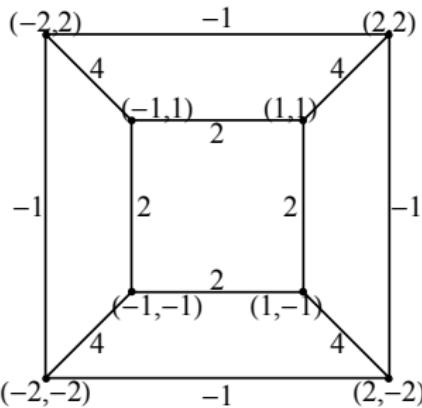
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By the way, what could this mean physically?

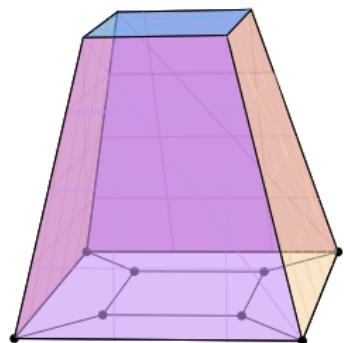
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Maxwell's Observation

Nontrivial stresses are in 1-1 correspondence (almost) with nontrivial PL functions on \mathcal{P} which vanishes along the boundary!

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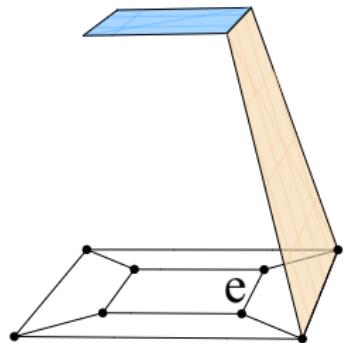
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Start with graph

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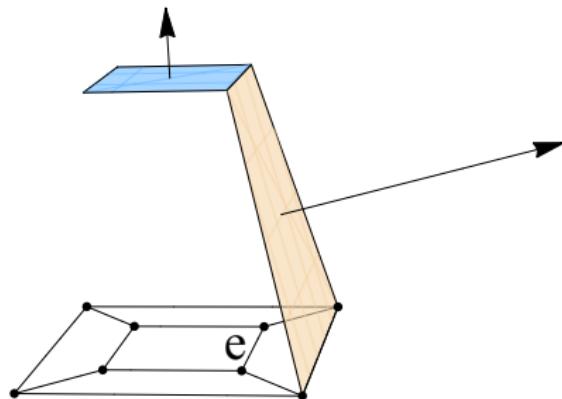
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Restrict to faces adjacent
to a single edge e

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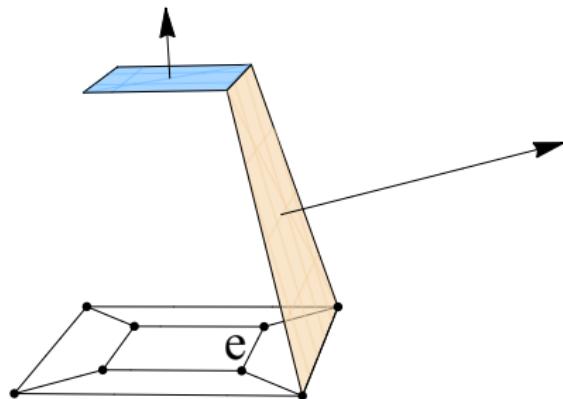
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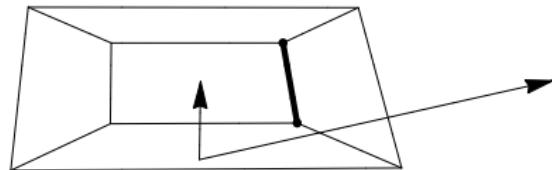
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Take normals
(z -component = 1)

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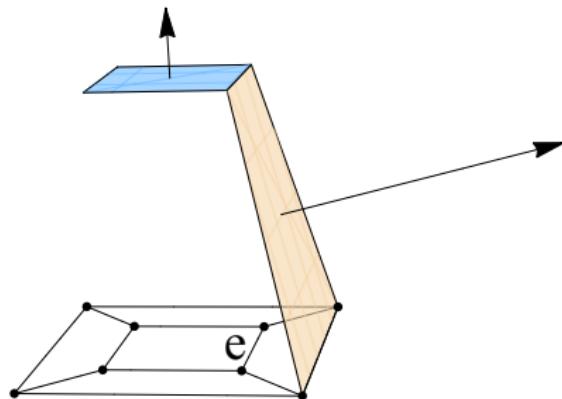
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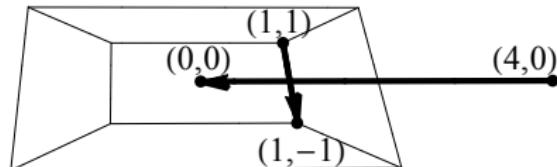
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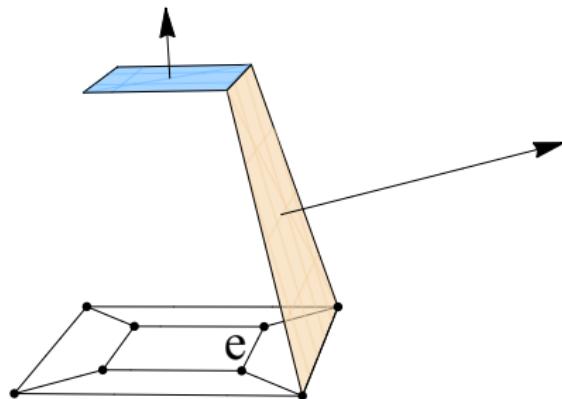
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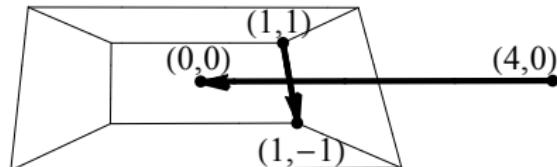
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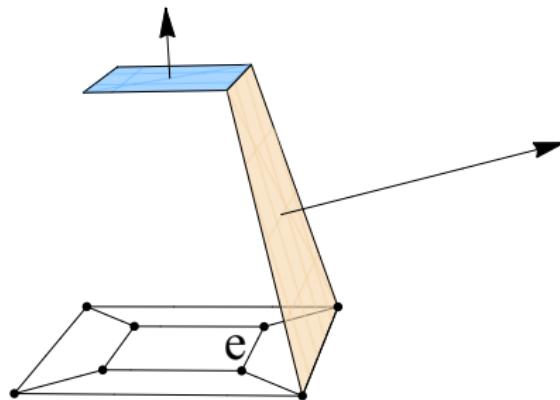


Translate normals to
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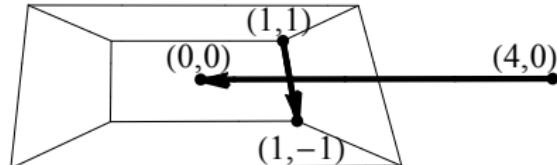
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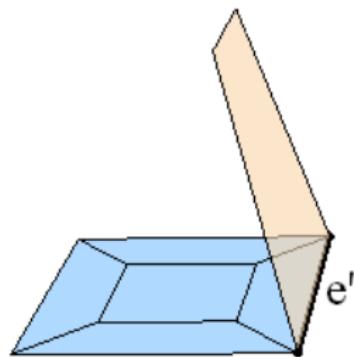


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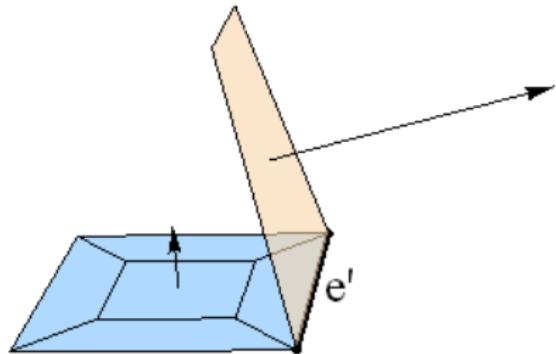
Sign of ω_e depends on orientation.

Flipping Orientations



Restrict to faces adjacent
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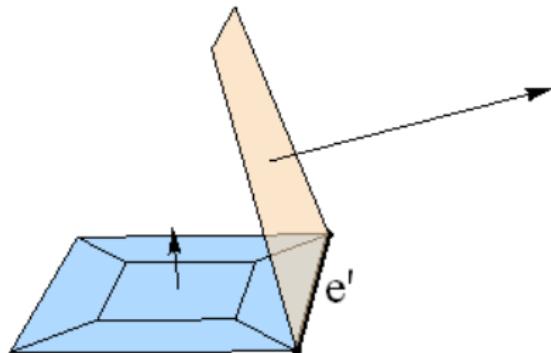
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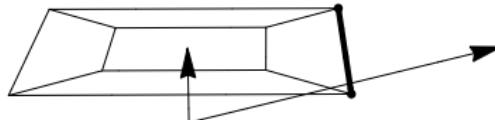
Take normals
(z -component = 1)

Flipping Orientations



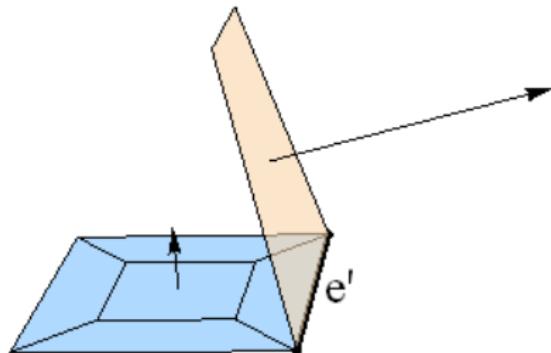
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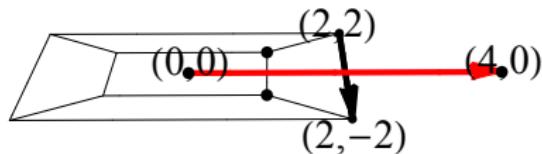
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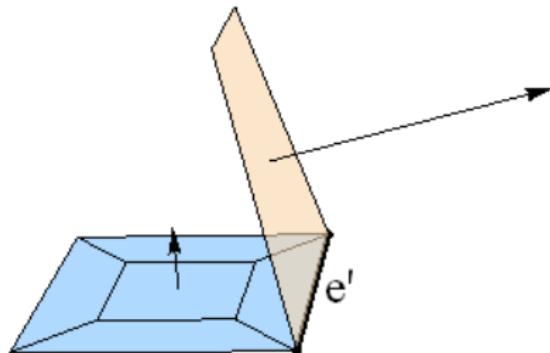
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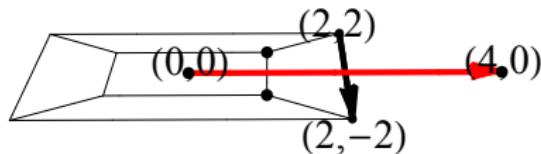
Connect normal tips

Flipping Orientations



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Take normals
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$$\omega_{e'} = -\frac{4}{4} = -1$$

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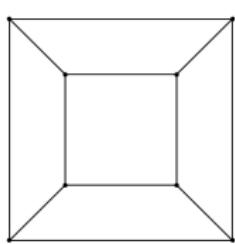
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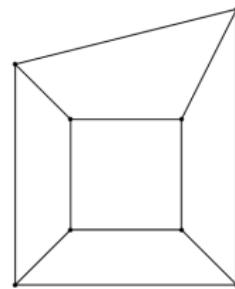
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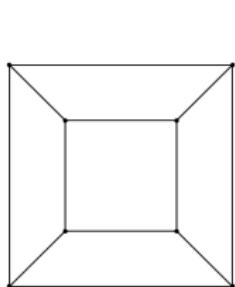
\mathcal{P}_1 is **not** independent



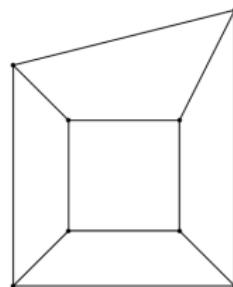
\mathcal{P}_2 is **independent**

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Fact: If the domain is not simply connected, the above correspondence breaks down!

Where to now?

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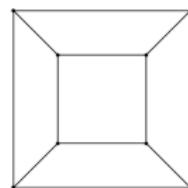
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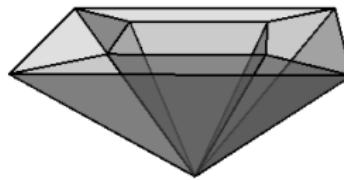
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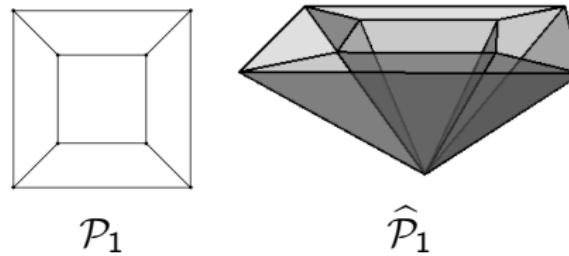


$\widehat{\mathcal{P}}_1$

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- ▶ $C^0(\widehat{\mathcal{P}})$ is **graded** (every spline can be written as a sum of splines of uniform degree)
- ▶ $C_d^0(\mathcal{P})$ 'sits inside' $C'(\widehat{\mathcal{P}})$ as the degree d 'slice.'

More Algebraic Structure

- ▶ Useful to consider algebraic structures on $C^0(\widehat{\mathcal{P}})$ in addition to vector space structure
- ▶ $F \in C^0(\widehat{\mathcal{P}})$, $f \in \mathbb{R}[x, y, z]$ a polynomial. Then $f \cdot F \in C^0(\widehat{\mathcal{P}})$.
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- ▶ Via some homological algebra, $\dim C_1^0(\mathcal{P})$ has consequences for **freeness** of $C^0(\widehat{\mathcal{P}})$ as an $\mathbb{R}[x, y, z]$ -module. This in turn impacts how easy it is to calculate $\dim C_d^0(\mathcal{P})$ for $d \geq 1$.

THANK YOU!