

## SUMMARY

- Graduate with honors in BSc Software Engineering, specializing in computer vision and deep learning, seeking a full-time role.
- Hands-on experience in developing machine learning and computer vision models, with proficiency in Python.
- Well-versed in software engineering methodologies, and committed to excellence both independently and in team collaboration.

## HARD SKILLS

- Python
- C
- CPP
- TensorFlow
- Keras
- OpenCV
- NumPy
- Pandas
- Scikit-Learn
- GitHub
- Linux
- Jira

## SOFT SKILLS

- Strong problem-solving
- Attention to detail
- Curiosity
- Quick learner
- Leadership

## PROFESSIONAL EXPERIENCE

### Freelance Computer Vision & MLOps Engineer - MoreMenus | January 2024 - Present

- Contributed to the development of computer vision and image processing tasks aimed at enhancing user experiences in the hospitality sector.
- Extracted critical data points from visual inputs and leveraged NLP models to ensure accurate multilingual output.
- Developed and refined scalable solutions, utilizing Python, OpenCV, the OpenAI API, Hugging Face Hub, and other relevant technologies.

### R&D Software Engineer Intern - MSH (Medical Startup) | September 2023 - November 2023

- Completed an R&D internship focusing on object detection, using Python, C++, CUDA, and Nvidia Holoscan within the tool tracking team.
- Contributed to the development of computer vision machine learning models, enhancing medical imaging technology.
- Secured a professional recommendation from the CEO, available upon request for potential hiring managers.

## EDUCATION

- Bachelor's in Software Engineering from SCE college, with a GPA of 91 (2019-2023)
- Two times Dean's List honors for academic excellence. (2020-2021, 2022-2023)
- Tutor software engineering core courses for SCE college. (2020)

## PROJECTS

(The blue project names are hyperlinked to their GitHub repositories, allowing direct access to the code and project details)

- Final Project - [SkinDiseaseAI](#): I designed, developed, and led the full pipeline of a Python-based AI and computer vision system aimed at accurate skin disease diagnosis. I leveraged CNN models, classification algorithms, and deep learning techniques as key tools. This substantial project earned a nomination for the Outstanding Project Award in the Software Engineering Department.
- Python - [EDA and ML models creation](#) using Crisp methodology (Written in Jupyter Notebook). Background changer - an algorithm using image processing techniques to change the background of an object in images (OpenCV). Developed a KNN algorithm-based classifier to accurately classify handwritten Hebrew letters. Built an SVM-based gender classifier using LBP feature extraction for handwriting images.
- C - Created a [compiler](#) for a new programming language similar to C (using Lex & Yacc). Developed a Linux shell.

## SELF-LEARNING PROJECTS

- Developed two computer vision-based object detection systems using Python: the first system identifies and locates glasses in my home upon request (written in PyCharm), and the second system triggers alerts when my dog climbs onto the couch (written in Google Colab Pro+).
- Created various programs including face detection and recognition, among others.

## ADDITIONAL ACHIEVEMENTS

- Presented my final project at the MLE - 2nd IEEE Conference on Machine Learning in Engineering.
- Accepted to present my final project at VCIP 2023 - IEEE International Conference on Visual Communications and Image Processing in Korea.

## MILITARY SERVICE

- Fighter in Combat Intelligence unit. Commanded up to 30 soldiers in combat service. (2014-2017)

## VOLUNTEER WORK

- Tutored students facing difficulties in software engineering courses for Perach. (2020)

## LANGUAGES

- Hebrew - native.
- English - fluent.