Eden Elias

Software Developer

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Education:

- 2018 - 2021: B.Sc. degree in Computer Science at Hadassah Academic College
- 2015 - 2018: Navat Israel High School - Human Resources Management major

Tools and technologies:

Development in IDES:
Visual Studio, Eclipse, SASM, PyCharm, WebStorm, IntelliJ, Wireshark

Projects & Practice:

- Dave, Digger - two single player computer games, obstacle course, scoring.
  The games were developed in C ++ using OOP principles.
- Final project - an Internet interface for mediation between sellers and buyers.
  The interface allows both buyers and sellers to place ads, when the user performs
  an advertisement or search, he will get the most relevant results for him, according
  to the characteristics of the ad he published or searched. The interface was
  developed in JavaScript - in MVC architecture, Node.js \ Express systems and
  database MySQL.

During my studies I gained knowledge:

- Programming languages: JavaScript, html, CSS, C ++, C, python, Java, assembly
- Web programming - client-side website development using JavaScript, html, CSS,
  Bootstrap as well as knowledge and control of ajax \ Json technology and session&
  cookies.
  Server-side website building using in NodeJS \ express applications, Java language
  and technology spring framework, includes connection to databases: MySQL,
  SQLite, and knowledge in http protocol.
- Thorough and in-depth knowledge of OOP, Design Patterns, Data Structures and
  the SFML library
- OS: Windows, Linux

About me:

- Looking for a junior position where I can learn and gain experience
- Working well individually and in a team
- I have a quick understanding of programming skills and enjoy self-learning.

Languages:

- Hebrew – Native language
- English – Very high