

Dynamic Programming

Sequence Alignment Problem

A DNA strand consists of a string of molecules called bases.

4 Types of bases:

- Adenine A

- Cytosine C

- Guanine G

- Thymine T

$S_1 = \underline{A}CCGGT\text{C}G$

$S_2 = \underline{C}CAGGTGGC$

The diagram shows two DNA sequences, S_1 and S_2 , aligned vertically. S_1 is ACCGGTCG and S_2 is CCAGGTGGC. Red circles highlight differences at positions 1, 4, and 8. A red arrow labeled "3 gaps" points to the first three positions of S_2 where it matches the gap in S_1 . Another red arrow labeled "mismatch" points to the last position where the bases differ.

Suppose we have 2 strings X & Y .

$$\underline{X} = \{ \underline{x}_1, \underline{x}_2, \dots, \underline{x}_m \}$$

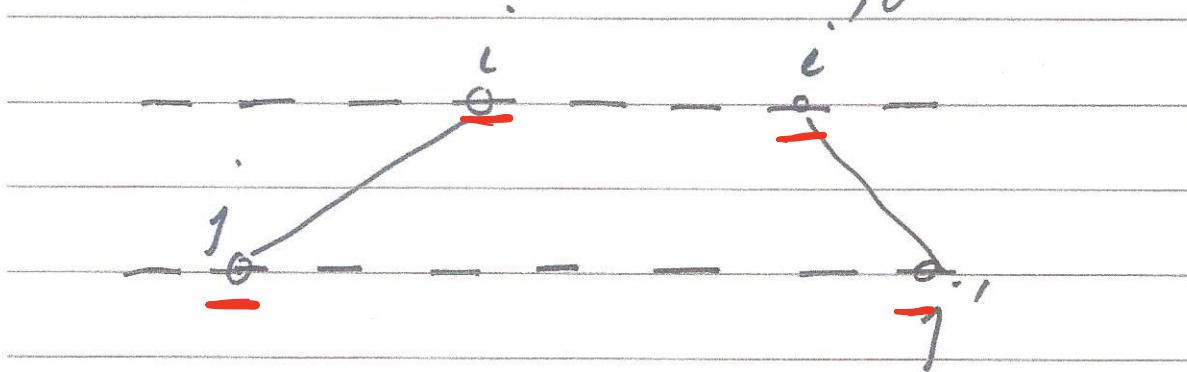
$$\underline{Y} = \{ \underline{y}_1, \underline{y}_2, \dots, \underline{y}_n \}$$

Def. A matching is a set of ordered pairs with property that each item occurs at most once.

SEASIDE
~~DISEASE~~

Def. A matching is an alignment

if there are no crossing pairs.



$$(i, j), (i', j') \in M$$

$$\& i < i' \Rightarrow j < j'$$

For an alignment M between X & Y

1- We incur a "gap penalty" of 8 for each gap.

2- For each mismatch (of letters $p \neq q$) we incur a mismatch cost α_{pq}

	A	C	G	T
A	o	X	X	X
C		o	X	X
G			o	X
T				o

Def. Similarity between strings $X \& Y$

is the minimum Cost of an alignment

between $X \& Y$.

$$X = \{x_1, \dots, x_m\}$$

$$Y = \{y_1, \dots, y_n\}$$

Say M is an opt. solution.

either $(x_m, y_n) \in M$ or $(x_m, y_n) \notin M$

Define $\text{OPT}(i, j)$ as the minCost of an alignment between $x_1 \dots x_i \& y_1 \dots y_j$

$$\text{OPT}(i, j)$$

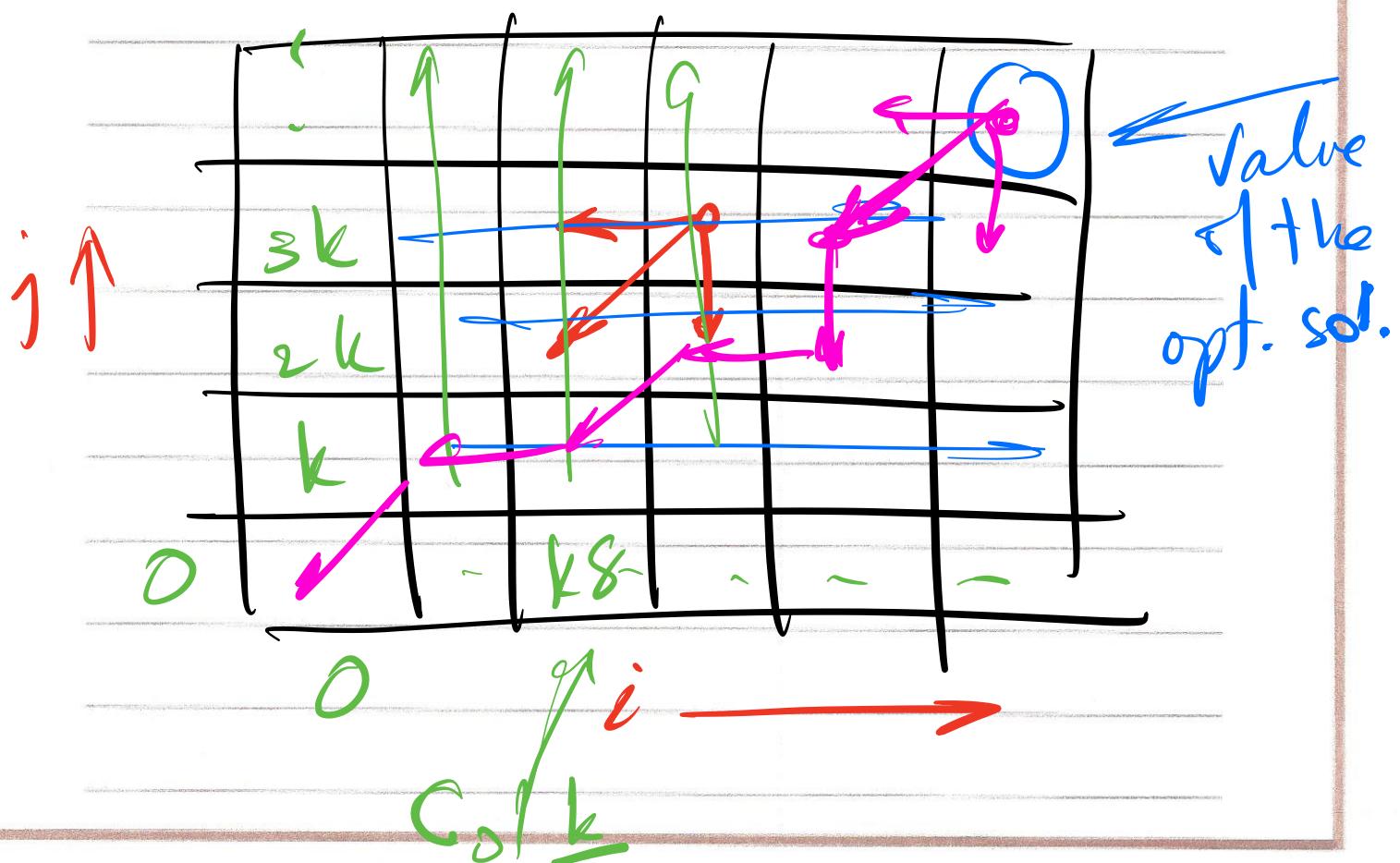
In an optimal alignment M , at least one of the following is true:

$$1) - (X_m, Y_n) \in M \rightarrow OPT(m, n) = OPT(m-1, n-1) + \alpha_{X_m Y_n}$$

$$2) - X_m \text{ is not matched} \rightarrow OPT(m, n) = OPT(m-1, n) + 8$$

$$3) - Y_n \text{ is not matched} \rightarrow OPT(m, n) = OPT(m, n-1) + 8$$

1



Alignment (X, Y)

Initialize $A[i, 0] = i \cdot 8$ for each i
 $A[0, j] = j \cdot 8 - "j"$

for $j=1$ to n

 for $i=1$ to m

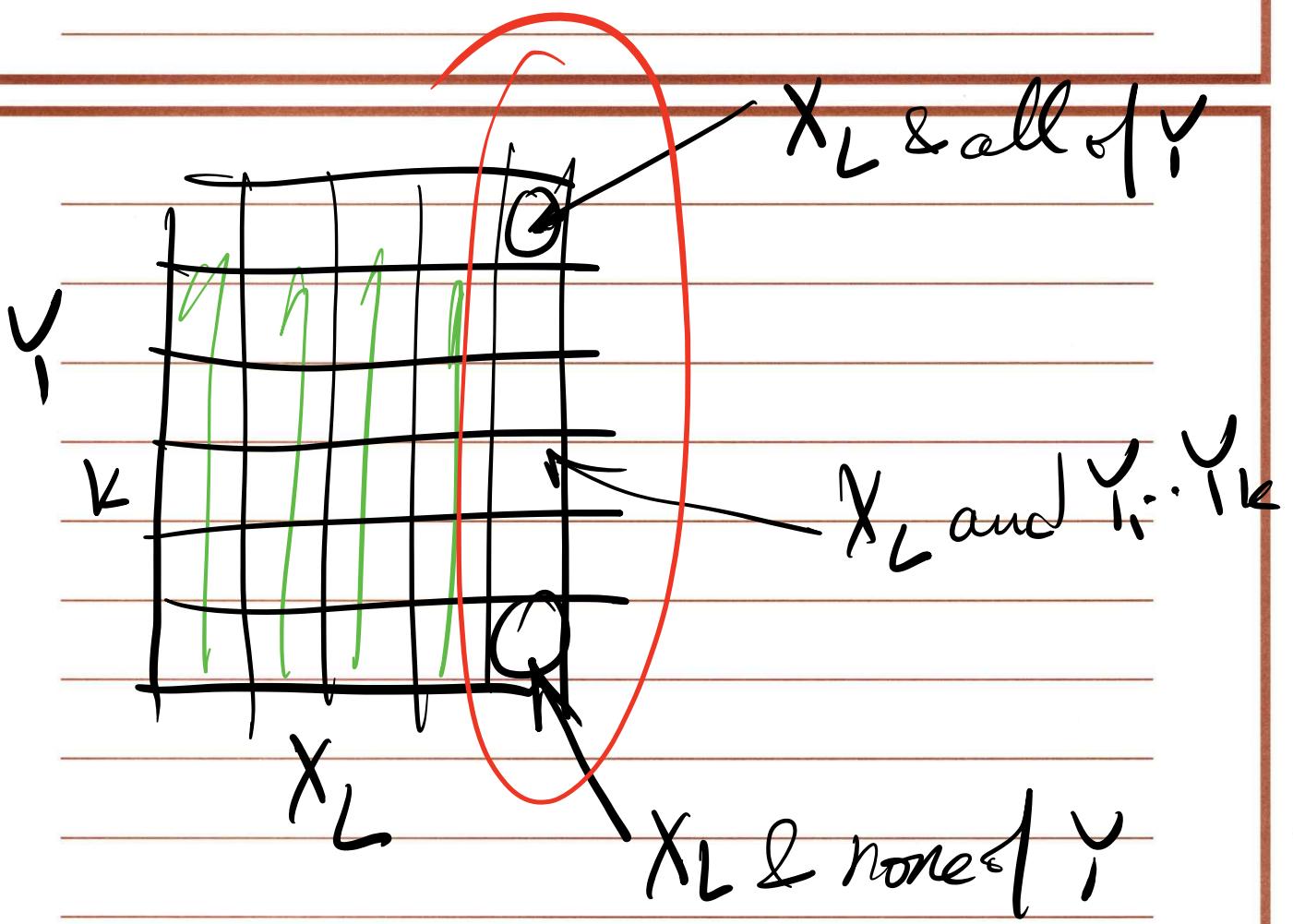
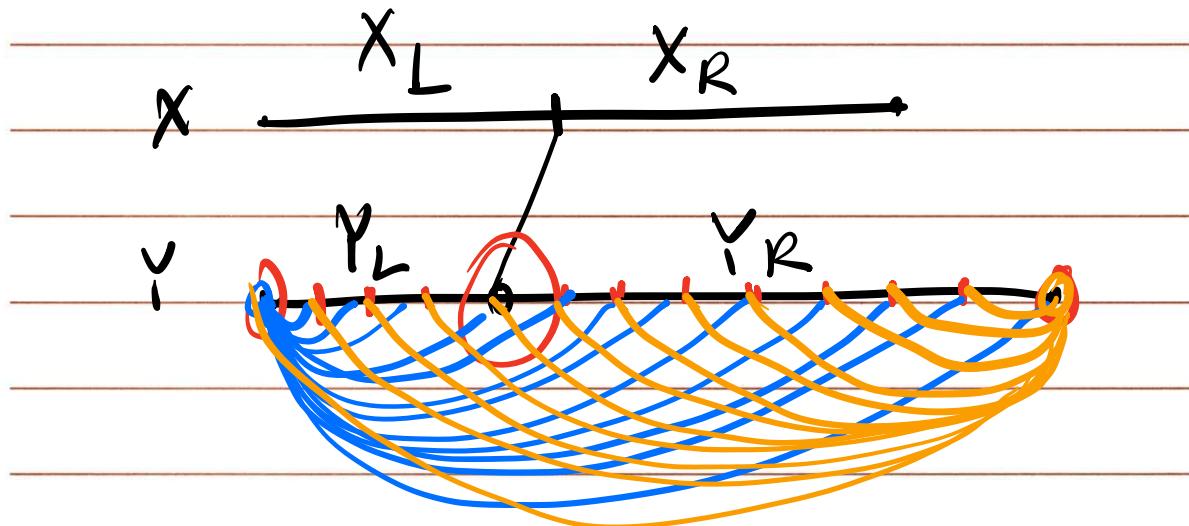
 use rec. form - ①

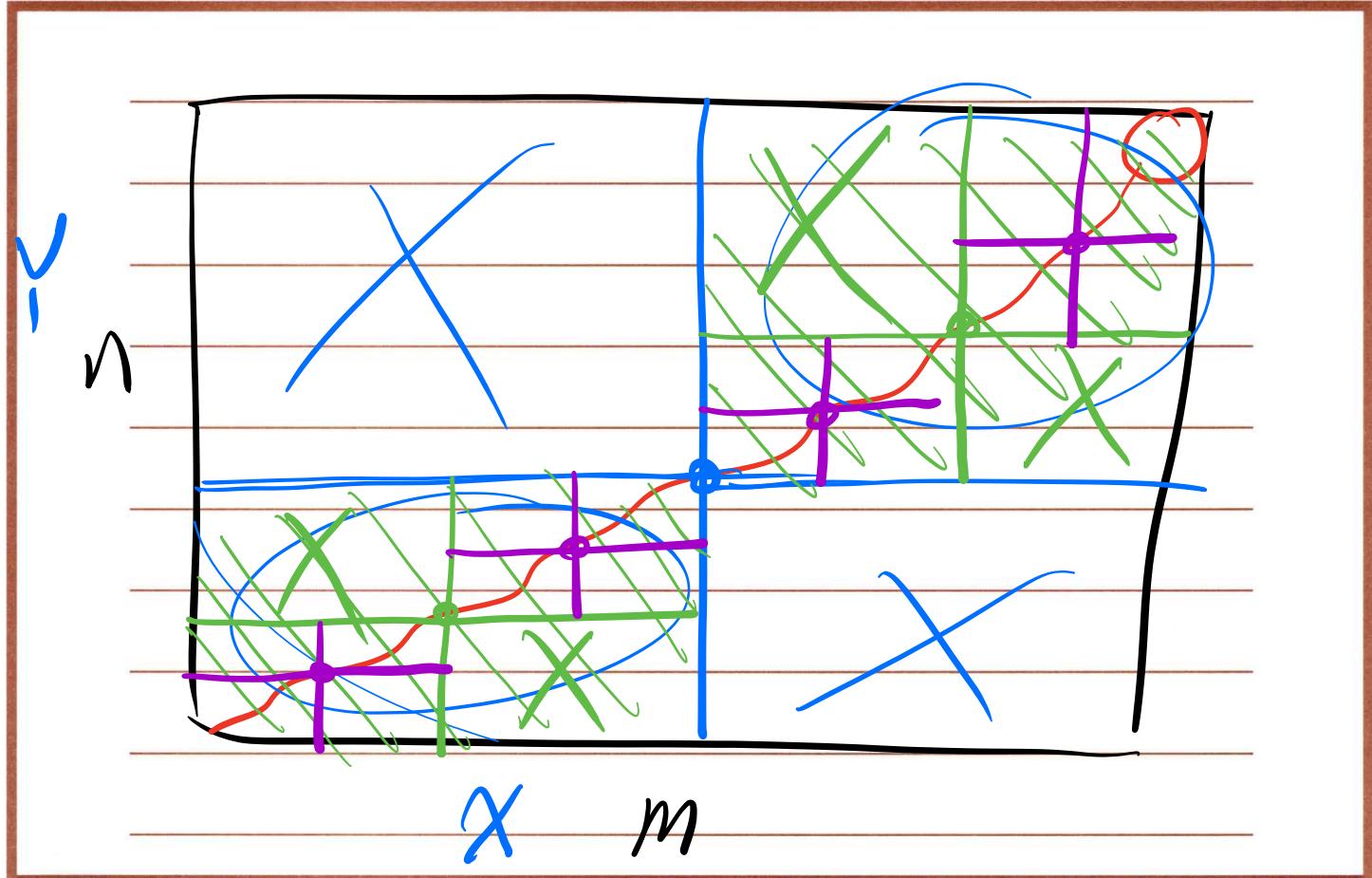
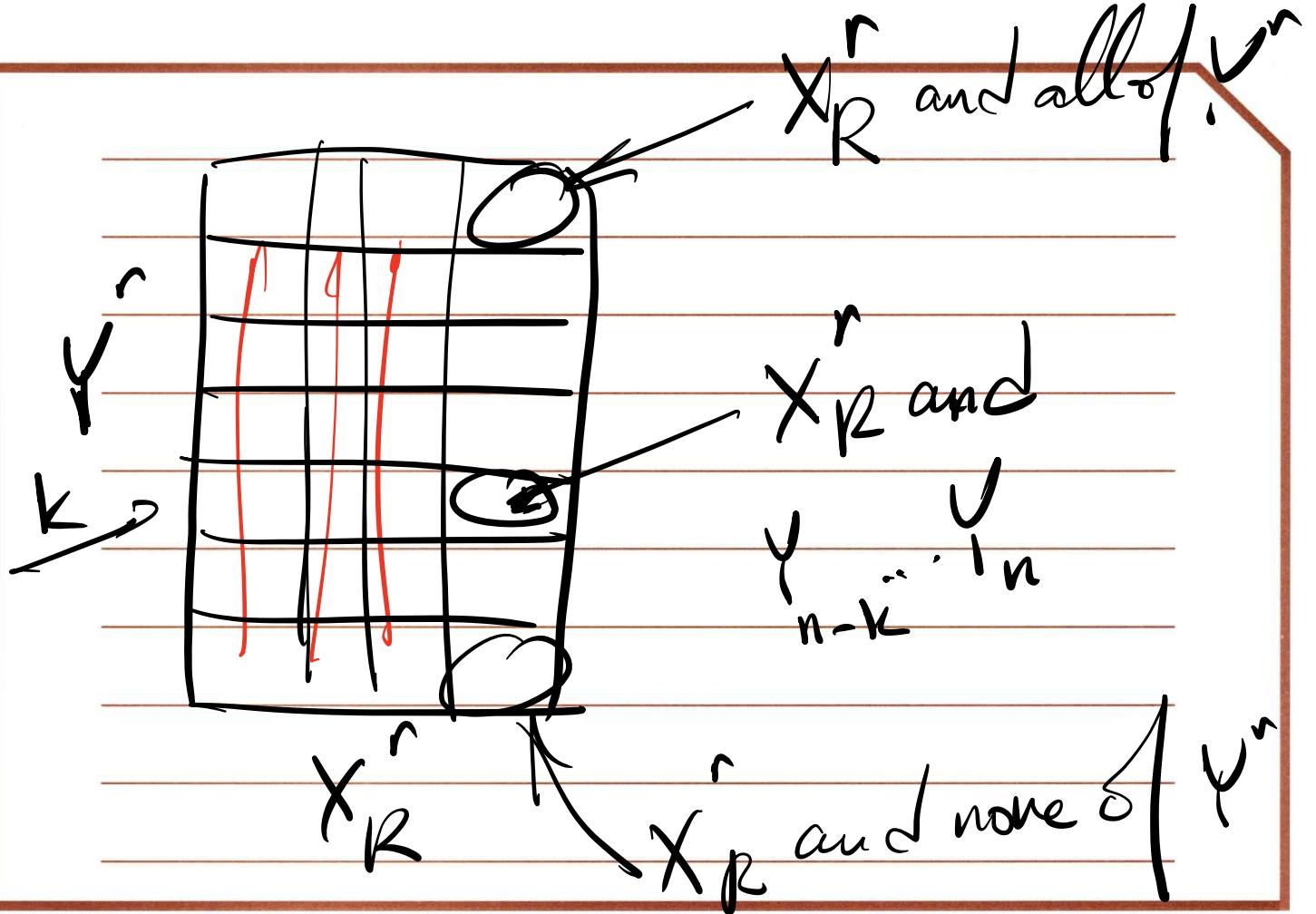
 end for

end for

$O(mn)$

This takes $O(mn^2)$





$$\begin{aligned} & C_{mn} \\ & \frac{1}{2} C_{mn} \\ & \frac{1}{4} C_{mn} \\ & \vdots \\ & \vdots \\ \hline & 2C_{mn} = O(mn) \end{aligned}$$

Matrix Chain Multiplication

$$A = A_1 \cdot A_2 \cdot \dots \cdot A_n$$

B.C.D

B is 2×10

C $\sim 10 \times 50$

D $\approx 50 \times 20$

$$m \left[\underbrace{ }_{n} \right] \left[\underbrace{ }_{k} \right] \}^n$$

total # of op's =
 $m \cdot n \cdot k$

$$B \cdot (C \cdot D) \Rightarrow 10,400$$

$$(B \cdot C) \cdot D \Rightarrow 3,000$$

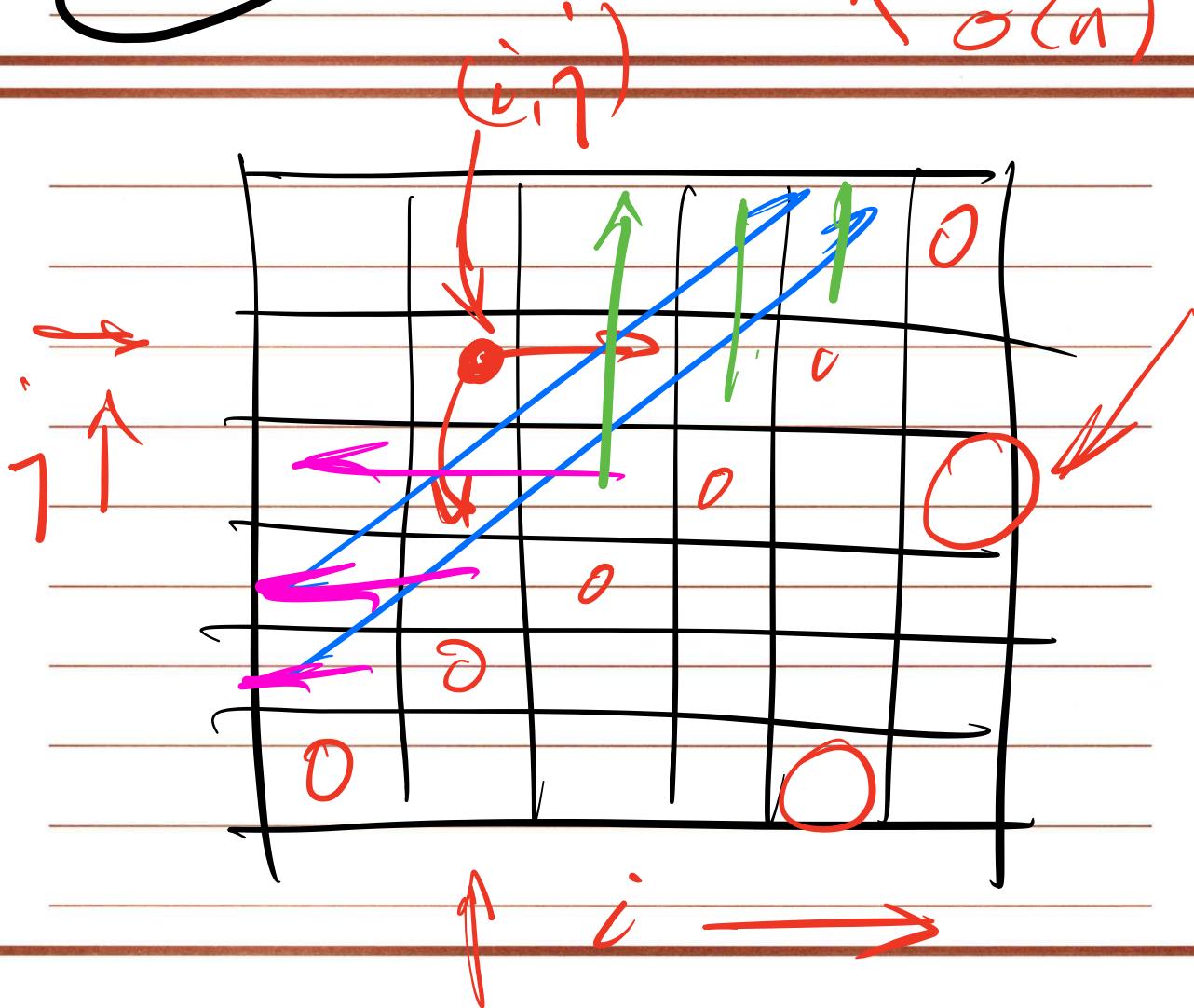
$$(A_i \dots A_k)(A_{k+1} \dots A_j)$$

$OPT(i:j)$ = opt. cost of multiplying
matrices i thru j

$$OPT(i:j) = \min_{i \leq k < j} \{ OPT(i:k) + OPT(k+1:j) + R_i C_k C_j \}$$

(2)

$\rightarrow O(n)$



for $i=1$ to n

$OPT(i,i) = 0$

endfor

for $j=2$ to n

 for $i=j-1$ to 1 by -1
 use rec.form. (2)

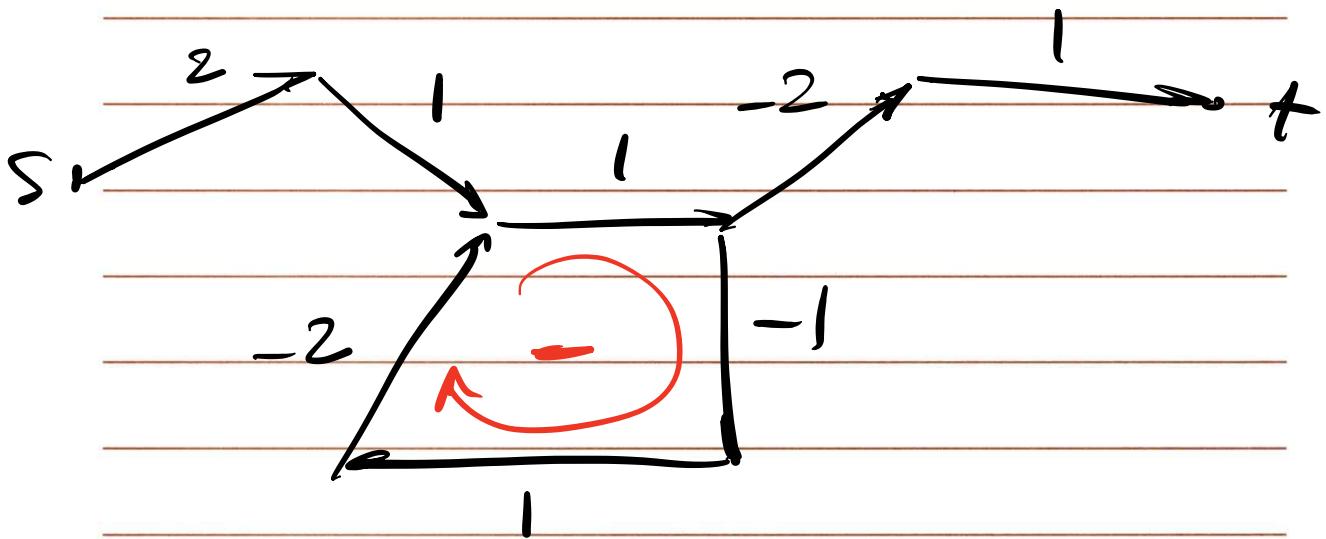
 endfor

endfor

This takes $O(n^3)$

Shortest Path Problem

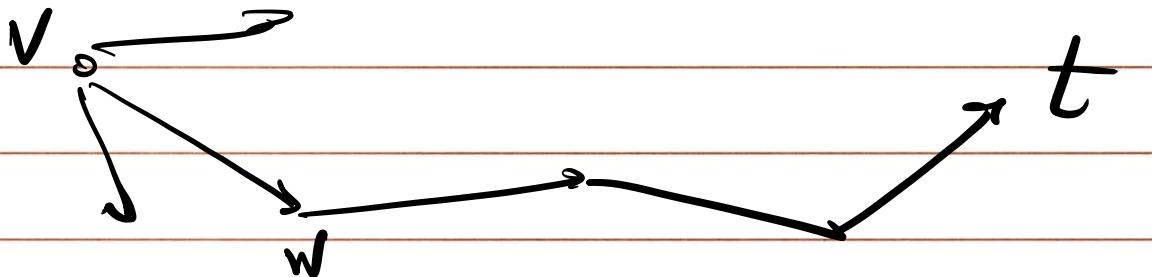
Dynamic Programming



If G has no negative cycles. Then there is a shortest path from s to t . That is simple and hence has at most $n-1$ edges.

$\text{OPT}(c, v)$ denote the min cost of a $v-t$ path using at most c edges.

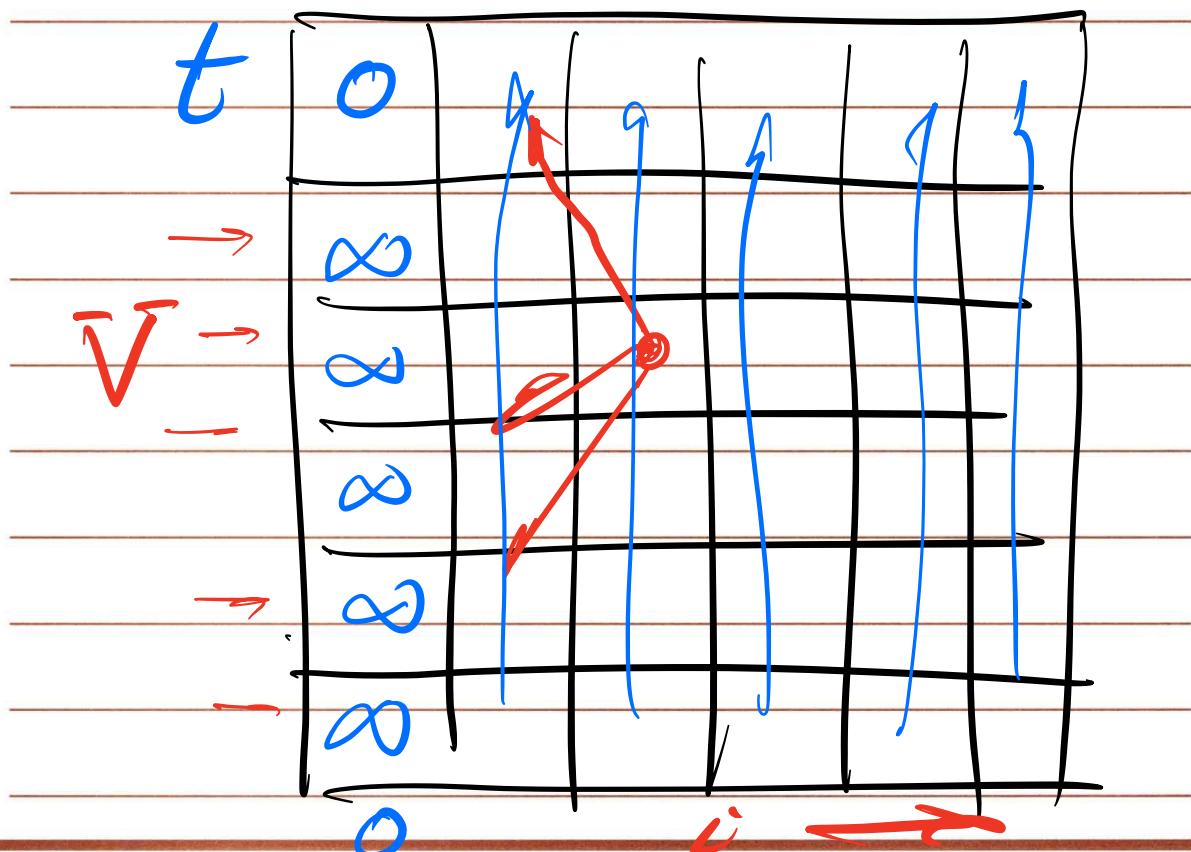
we want to find $\text{OPT}(n-1, s)$



$$OPT(i, v) = \min_{w \in Adj_v} (C_{vw} + OPT(i-1, w))$$

Rec. formula:

$$OPT(i, v) = \min \left[\begin{array}{l} OPT(i-1, v), \\ \min_{w \in Adj_v} (C_{vw} + OPT(i-1, w)) \end{array} \right]$$



Bellman-Ford Alg.

Shortest-path (G, s, t)

$n = \text{no. of nodes in } G$

define $M[0, t] = 0, M[0, v] = \infty$

for $i=1$ to $n-1$

 for $v \in V$ in any order

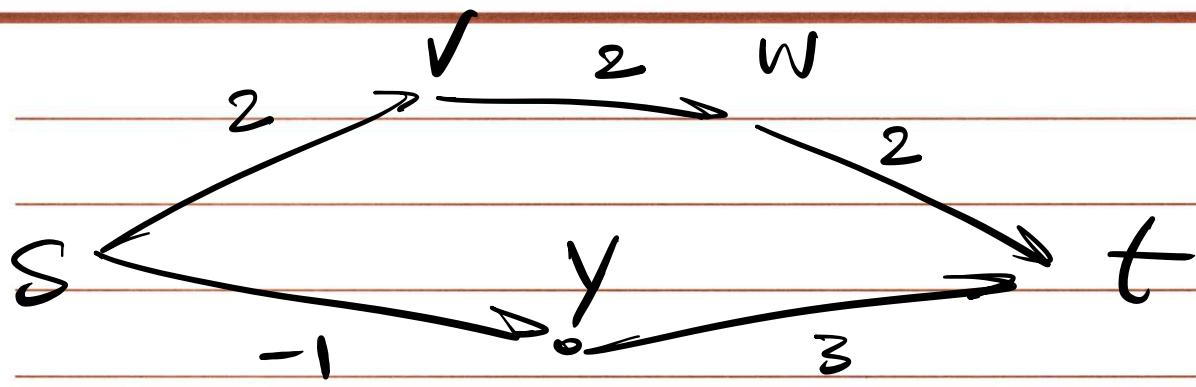
$M[i, v] = \min(M[i-1, v],$
 $\min_{w \in \text{Adj}(v)} (M[i-1, w] + C_{vw}))$

 end for

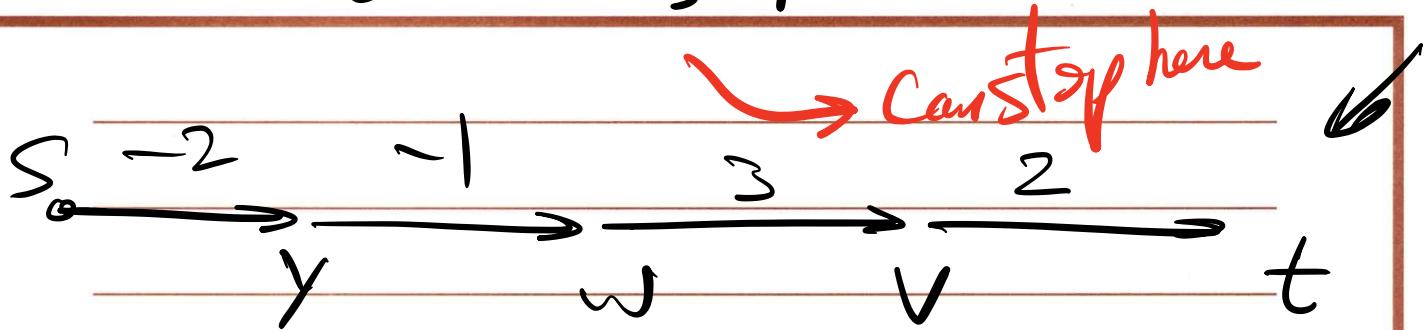
end for

$O(n)$

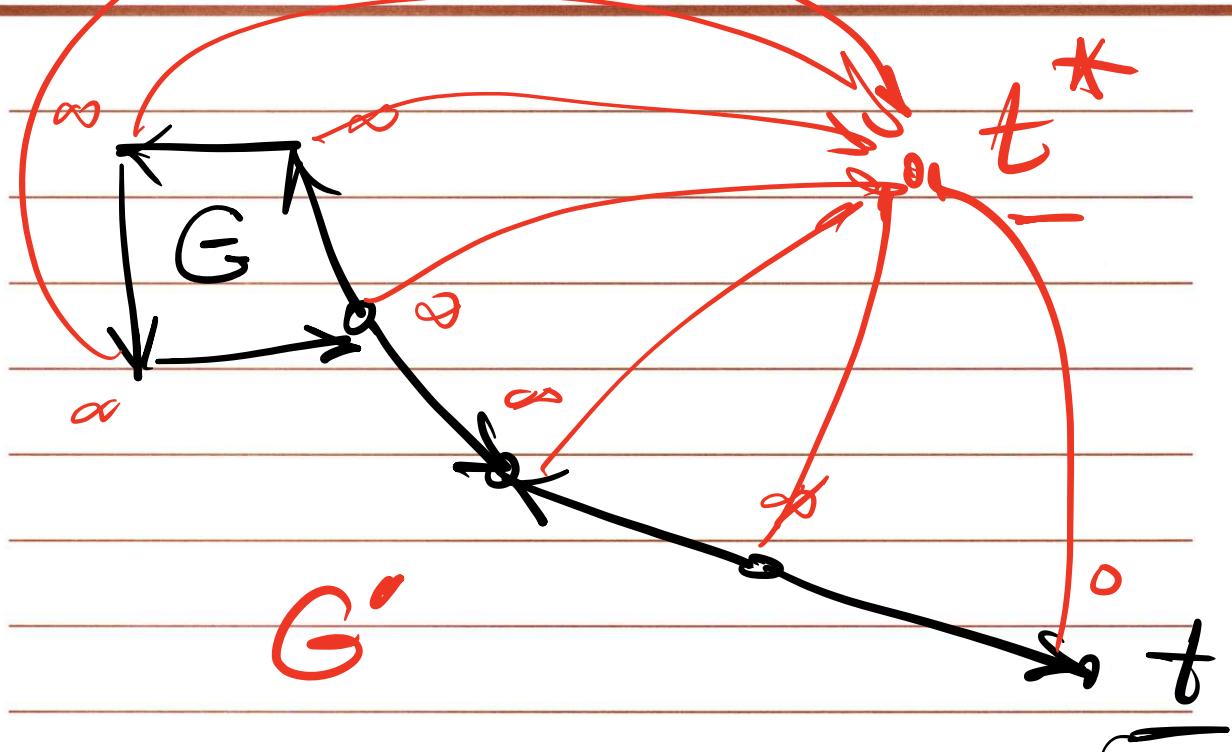
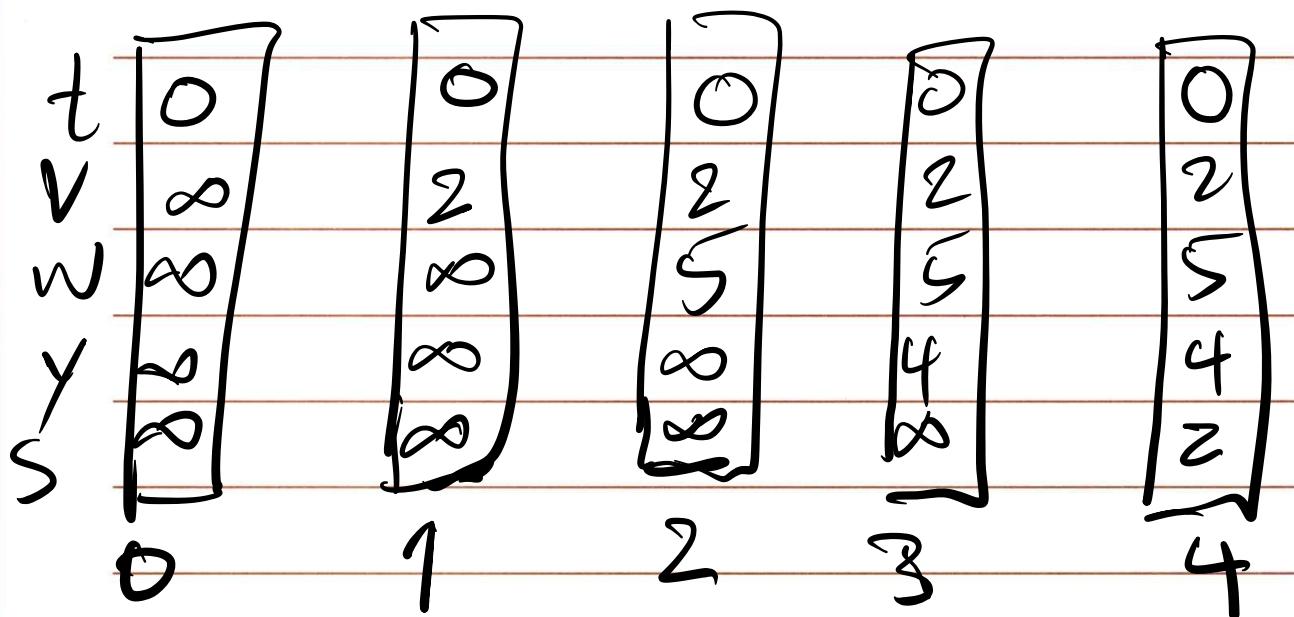
Takes $O(n^3)$
 $\rightarrow O(mn)$



t	0	0	0	0
y	∞	3	3	3
w	∞	2	2	2
v	∞	∞	4	4
s	∞	∞	2	2
	0	1	2	3



t	0	0	0
v	∞	2	2
w	∞	5	5
y	0	4	4
s	∞	2	2
	0	1	2



Bellman Ford

$O(mn)$

Dijkstra's

$O(m \lg n)$

CPU Cost

F10 Cost

Comm. Cost

faster



Slowest

Discussion 7

1. When their respective sport is not in season, USC's student-athletes are very involved in their community, helping people and spreading goodwill for the school. Unfortunately, NCAA regulations limit each student-athlete to at most one community service project per semester, so the athletic department is not always able to help every deserving charity. For the upcoming semester, we have S student-athletes who want to volunteer their time, and B buses to help get them between campus and the location of their volunteering. There are F projects under consideration; project i requires s_i student-athletes and b_i buses to accomplish, and will generate $g_i > 0$ units of goodwill for the university. Our goal is to maximize the goodwill generated for the university subject to these constraints. Note that each project must be undertaken entirely or not done at all -- we cannot choose, for example, to do half of project i to get half of g_i goodwill.
2. Suppose you are organizing a company party. The corporation has a hierarchical ranking structure; that is, the CEO is the root node of the hierarchy tree, and the CEO's immediate subordinates are the children of the root node, and so on in this fashion. To keep the party fun for all involved, you will not invite any employee whose immediate superior is invited. Each employee j has a value v_j (a positive integer), representing how enjoyable their presence would be at the party. Our goal is to determine which employees to invite, subject to these constraints, to maximize the total value of invitees.
3. You are given a set of n types of rectangular 3-D boxes, where the i^{th} box has height $h(i)$, width $w(i)$ and depth $d(i)$ (all real numbers). You want to create a stack of boxes which is as tall as possible, but you can only stack a box on top of another box if the dimensions of the 2-D base of the lower box are each strictly larger than those of the 2-D base of the higher box. Of course, you can rotate a box so that any side functions as its base. It is also allowable to use multiple instances of the same type of box.

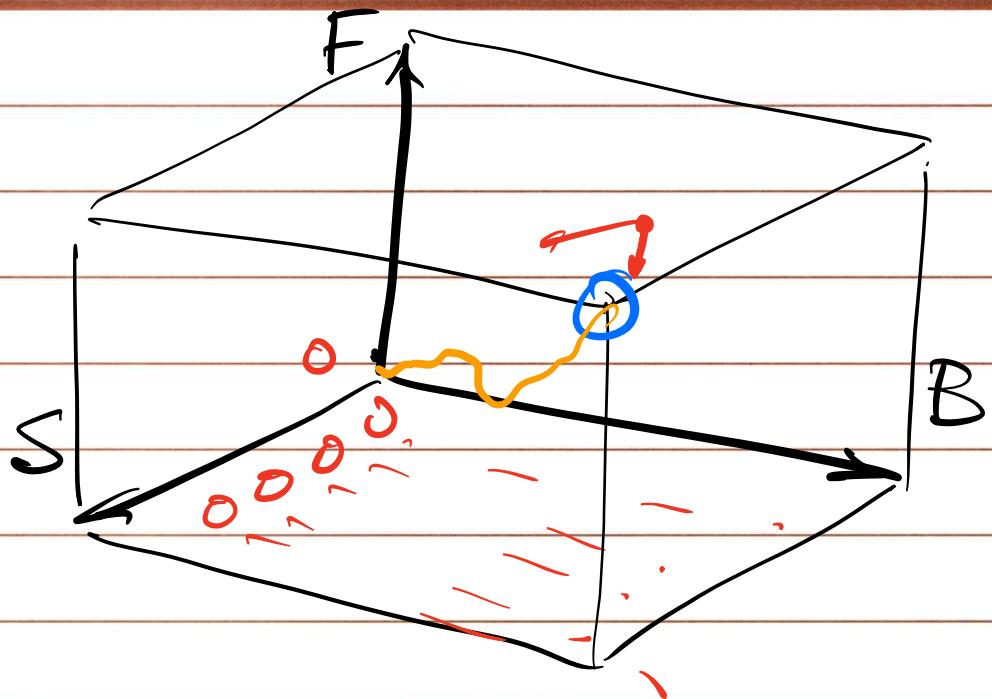
- When their respective sport is not in season, USC's student-athletes are very involved in their community, helping people and spreading goodwill for the school. Unfortunately, NCAA regulations limit each student-athlete to at most one community service project per semester, so the athletic department is not always able to help every deserving charity. For the upcoming semester, we have S student-athletes who want to volunteer their time, and B buses to help get them between campus and the location of their volunteering. There are F projects under consideration; project i requires s_i student-athletes and b_i buses to accomplish, and will generate $g_i > 0$ units of goodwill for the university. Our goal is to maximize the goodwill generated for the university subject to these constraints. Note that each project must be undertaken entirely or not done at all -- we cannot choose, for example, to do half of project i to get half of g_i goodwill.

0-1 knapsack

$OPT(i, w) = \text{opt. value of the sol. w/ req's } 1..i \text{ & Cap } w.$

$OPT(i, S, B) = \text{opt. value of the sol. for proj's } 1..i \text{ w/ } \leq S \text{ students & } B \text{ buses}$

$$OPT(i, S, B) = \max \left(g_i + OPT(i-1, S-s_i, B-b_i), \underline{\quad} \right)$$



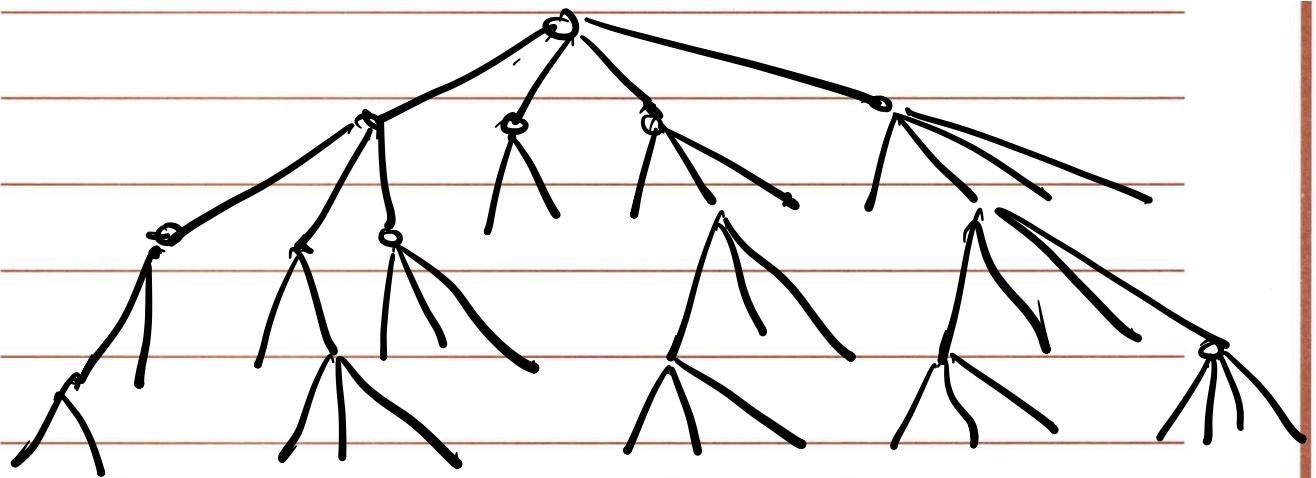
This takes $O(BFS)$

~~NP~~

$$BFS = F \cdot 2^{\log_2 B} \cdot 2^{\log_2 S}$$

Top down pass will take $O(F)$

2. Suppose you are organizing a company party. The corporation has a hierarchical ranking structure; that is, the CEO is the root node of the hierarchy tree, and the CEO's immediate subordinates are the children of the root node, and so on in this fashion. To keep the party fun for all involved, you will not invite any employee whose immediate superior is invited. Each employee j has a value v_j (a positive integer), representing how enjoyable their presence would be at the party. Our goal is to determine which employees to invite, subject to these constraints, to maximize the total value of invitees.



$\text{OPT}(i)$ = Max. fun factor for
subtree rooted at node i

$$\text{OPT}(i) = \text{Max}(v_i + \sum_{j \in S_i} \text{OPT}(j))$$

Can be done in
 $O(n)$

$$\sum_{c \in C_i} \text{OPT}(c)$$

3. You are given a set of n types of rectangular 3-D boxes, where the i^{th} box has height $h(i)$, width $w(i)$ and depth $d(i)$ (all real numbers). You want to create a stack of boxes which is as tall as possible, but you can only stack a box on top of another box if the dimensions of the 2-D base of the lower box are each strictly larger than those of the 2-D base of the higher box. Of course, you can rotate a box so that any side functions as its base. It is also allowable to use multiple instances of the same type of box.

box type: $h_i = 2$

$w_i = 3$

$d_i = 5$

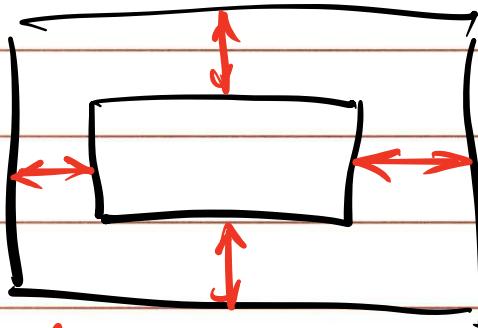
$2 \times (3 \times 5)$

$3 \times (2 \times 5)$

$5 \times (2 \times 3)$

↑ depth ↑ width

n box types \rightarrow $3n$ boxes



Can sort boxes by base area.

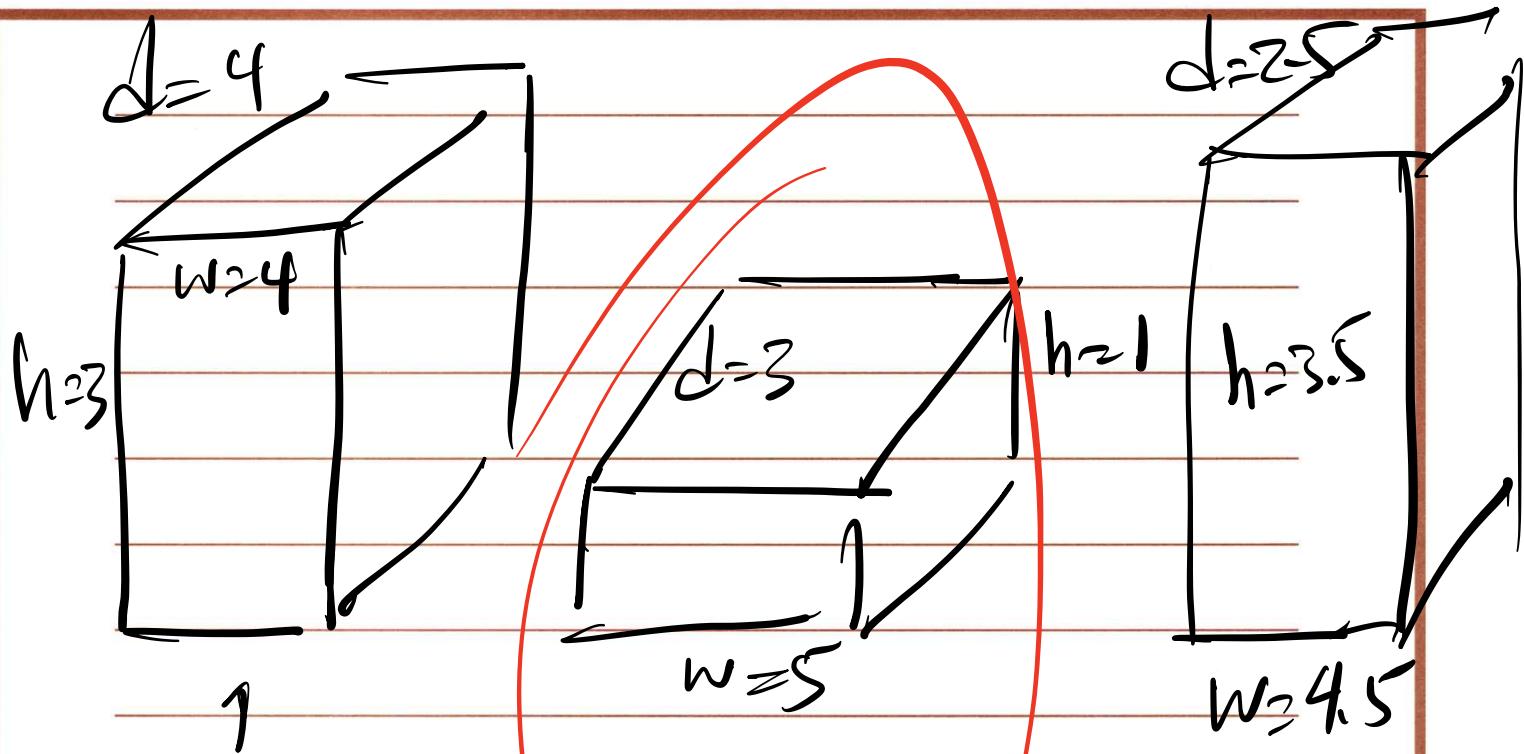


~~$H(j) = \text{height of the tallest stack of boxes } 1..j$~~

~~$$H(j) = \max \{ H(j-1),$$~~

~~$$h_j + \max (H(k)) \quad | \quad 1 \leq k \leq j \quad \& \quad w_k > w_j \& d_k > d_j$$~~

~~$$d_k > d_j$$~~



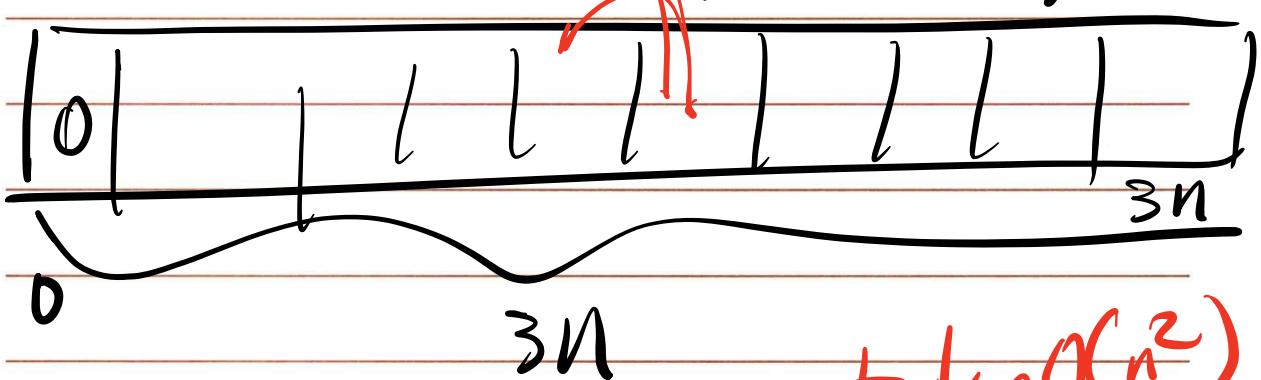
$$H(1) = 3, \quad H(2) = 3, \quad H(3) = 6.5$$

$H(j)$ = Height of the
Tallest stack of
boxes 1..j w/ j at
the top of the stack.

$$H(j) = h_j + \max_i [H(i)]$$

$$i < j$$

uy*s*w*i*&*d**j* (di)



$3n$ takes $O(n^2)$
need to search for the highest value in $f()$

Imagine starting with the given decimal number n , and repeatedly chopping off a digit from one end or the other (your choice), until only one digit is left. The square-depth $\text{SQD}(n)$ of n is defined to be the maximum number of perfect squares you could observe among all such sequences. For example, $\text{SQD}(32492) = 3$ via the sequence

$$32492 \rightarrow 3249 \rightarrow 324 \rightarrow 24 \rightarrow 4$$

since 3249, 324, and 4 are perfect squares, and no other sequence of chops gives more than 3 perfect squares. Note that such a sequence may not be unique, e.g.

$$32492 \rightarrow 3249 \rightarrow 249 \rightarrow 49 \rightarrow 9$$

also gives you 3 perfect squares, viz. 3249, 49, and 9.

Describe an efficient algorithm to compute the square-depth $\text{SQD}(n)$, of a given number n , written as a d -digit decimal number $a_1 a_2 \dots a_d$. Analyze your algorithm's running time. Your algorithm should run in time polynomial in d . You may assume the availability of a function `IS_SQUARE(x)` that runs in constant time and returns 1 if x is a perfect square and 0 otherwise.

OPT(i, j) = Max. no of seg's from
digit a_i to digit a_j

$$n_{i_1} = \underline{a_i}, \dots, a_j$$

$$OPT(i, j) = \max(OPT(i+1, j), OPT(i, j+1))$$

$$OPT(i, j-1) + \text{IS-Square}(n_{ij})$$

