Mahmoud Othman Adas

Computer Engineering (Bachelor) Student (2015 – Now). Cairo University, Egypt. Born **1997**/9/11.

Email [mahmoud.othman.adas@gmail.com]
Github [github.com/mido3ds], Gitlab [gitlab.com/mido3ds].
Linkedin [linkedin.com/in/mahmoud-adas].

Skills

- Programming languages :
 - o C [≈40%]
 - o C++ [≈30%]
 - Python [≈30%]
 - o Java [≈25%]
- Technologies I Used: WindowsApi, Android, SQLite, opengl, python flask, libgdx, pygame.
- Basic knowledge: linux, kotlin, git, haskell, javascript/html/css, Bash, PowerShell.
- Languages: Arabic (Mother Tongue), English (Medium), German (Basics).

Projects (Hobby/School)

- RetroSoccer [github.com/mido3ds/retrosoccer] **Multiplayer** football **game** entirely in x86 IA32 MASM **assembly** with chat (serial communication).
- Paint-For-Kids [github.com/mido3ds/paint-for-kids]
 C++ GUI application for kids to draw and play with shapes, with two game-modes, OOP school project.
- JetSimulator [github.com/mido3ds/JetSimulator]
 C++ 3D flight simulator using Opengl, started as graphics school project.
- NesEmu [github.com/mido3ds/nesemu]
 NES console emulator in C++.
- QuickNet [github.com/mido3ds/QuickNet]
 C++11 web framework written from the scratch, using sockets, no dependencies.
- Outbreak

 Java and libgdx re-implementation of the classic game "Outbreak".
- InventoryApp [github.com/mido3ds/InventoryApp]

 Android application to keep track of inventory items of a store.
- Classy
 Python script to create C++ classes from command line.
- ElAkeel [github.com/mido3ds/ElAkeel]

 Android app to order food online, started as database school project.