wk7

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Solving systems of equations

- by comparing the rank of \mathbb{A} and the augmented matrix, we can find out if the systems of equations have
 - exactly one solutions, (this is case when A is invertible)
 - many solutions, (the solution set exist in hyperplane which is affine nullspace of \$A\$)
 - no solutions (rank of the argumented matrix is greater than rank of A)

General approach

$$\mathbb{A}\vec{x} = \vec{b}$$

$$\mathbb{B}\vec{x}_B + \mathbb{N}\vec{x}_N = \vec{b}$$

$$\mathbb{B}^T \mathbb{B}\vec{x}_B = \mathbb{B}^T \vec{b} - \mathbb{B}^T \mathbb{N}\vec{x}_N$$

$$\vec{x}_B = (\mathbb{B}^T \mathbb{B})^{-1} \mathbb{B}^T \vec{b} - (\mathbb{B}^T \mathbb{B})^{-1} \mathbb{B}^T \mathbb{N}\vec{x}_N$$

where $\mathbb{A} = [\mathbb{B}|\mathbb{N}]$ \mathbb{B} is matrix containing independent column vectors \mathbb{N} is matrix containing dependent column vectors

When RHS is not in the span of the column space

$$\hat{\vec{b}} \neq \vec{b}$$

 $\hat{\vec{b}} \in C(\mathbb{A})$, where $C(\mathbb{A})$ is a column space of \mathbb{A} , among all the vectors in $C(\mathbb{A})$.

$$\vec{b} = B_{C(A)}\vec{x}_{C(A)} + B_{N(A^T)}\vec{x}_{N(A^T)}$$

where $B_{C(A)}$ and $B_{N(A^T)}$ are the basis of C(A) and $N(A^T)$ $\vec{x}_{C(A)}$ and $\vec{x}_{N(A^T)}$ are the coordinate of the corresponding basis Substituting $B_{C(A)}$ as $B_{C(A)}$ and $\vec{x}_{C(A)}$ as \vec{x}_B , the above equation can be written as the following:

$$B^T \vec{b} = B^T B \vec{x}_B$$

$$\vec{x}_B = (B^T B)^{-1} B^T \vec{b}$$

and $(B^TB)^{-1}B^T$ is called projection matrix of C(A) where B are the basis of C(A)

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and $(B^TB)^{-1}B^T$ is called projection matrix of ${\tt C(A)}$ where B are the basis of C(A)

problem from page 2 of the text

```
\#systems of equations
A <- matrix(c(2,-1,1.5,1,0,-4),nrow=2,byrow = TRUE)
#solution given in the text
x \leftarrow c(5,6.5,3)
A%*%x
        [,1]
## [1,]
## [2,]
          -7
        [,1] [,2] [,3]
## [1,]
           2 -1 1.5
## [2,]
           1
              0 -4.0
Rank(A)
## [1] 2
#RHS
b \leftarrow c(8,-7)
#Is this Homogeneous equations or inhomogeneous equation?
H <- cbind(A,b)</pre>
##
                    b
## [1,] 2 -1 1.5 8
## [2,] 1 0 -4.0 -7
```

```
rref(H)
##
## [1,] 1 0 -4.0 -7
## [2,] 0 1 -9.5 -22
Rank(H)
## [1] 2
#unique solution
A \leftarrow matrix(c(1,-2,-1,3), nrow =2, byrow = TRUE)
## [,1] [,2]
## [1,] 1 -2
## [2,] -1 3
Rank(A)
## [1] 2
b \leftarrow c(-1,3)
x <- inv(A)%*%b
#get the solution
A%*%x
## [,1]
## [1,] -1
## [2,] 3
#no solution
A \leftarrow matrix(c(1,-2,-1,2), nrow =2, byrow = TRUE)
Rank(A)
## [1] 1
b \leftarrow c(-1,3)
#how can I check if we can span b or not?
#many solution
A <- matrix(c(1,-2,-1,2), nrow = 2, byrow = TRUE)
```

```
## [,1] [,2]
## [1,] 1 -2
## [2,] -1 2
Rank(A)
## [1] 1
b \leftarrow c(-1,1.5)
H <- cbind(A,b)</pre>
#how can I check if we can span b or not?
Rank(H)
## [1] 2
See Page 5
a \leftarrow c(1,-2,1,0,0,2,-8,8,-4,5,9,-9)
A <- matrix(a, nrow=3, byrow = TRUE)
Rank(A)
## [1] 3
#okay I made mistake, need to get the
#RHS out
b < - A[,4]
A \leftarrow A[,c(1,2,3)]
Α
## [,1] [,2] [,3]
## [1,] 1 -2 1
## [2,] 0 2 -8
## [3,] -4 5 9
Rank(A)
## [1] 3
## [1] 0 8 -9
x <- inv(A)%*%b
A%*%x
## [,1]
## [1,] 0
## [2,] 8
## [3,] -9
```

Solution Sets to Linear Systems

See Page 45

```
a <- c(3,5,-4,-3,-2,4,6,1,-8)
A <- matrix(a, nrow=3, byrow = TRUE)
Rank(A)

## [1] 2
b <- c(7,-1,-4)

H <- cbind(A,b)
Rank(H)

## [1] 2

rref(H)

## [1,] 1 0 -1.333333 -1

## [2,] 0 1 0.000000 2

## [3,] 0 0 0.000000 0

B <- A[, c(1,2)]
N <- A[,c(3)]</pre>
```

$$\mathbb{A}\vec{x} = \vec{b}$$

$$\mathbb{B}\vec{x}_B + \mathbb{N}\vec{x}_N = \vec{b}$$

$$\mathbb{B}^T \mathbb{B}\vec{x}_B + \mathbb{B}^T \mathbb{N}\vec{x}_N = \mathbb{B}^T \vec{b}$$

$$\mathbb{G}\vec{x}_B + \mathbb{B}^T \mathbb{N}\vec{x}_N = \mathbb{B}^T \vec{b}$$

$$\mathbb{G}^{-1} \mathbb{G}\vec{x}_B + \mathbb{G}^{-1} \mathbb{B}^T \mathbb{N}\vec{x}_N = \mathbb{G}^{-1} \mathbb{B}^T \vec{b}$$

$$\mathbb{I}\vec{x}_B + \mathbb{G}^{-1} \mathbb{B}^T \mathbb{N}\vec{x}_N = \mathbb{G}^{-1} \mathbb{B}^T \vec{b}$$

$$\vec{x}_B + \mathbb{G}^{-1} \mathbb{B}^T \mathbb{N}\vec{x}_N = \mathbb{G}^{-1} \mathbb{B}^T \vec{b}$$

$$ax + b_1 = 5$$

$$d + 5c = 12$$

В

```
## [1] -4 4 -8
K \leftarrow t(B) %*%B
#get the solution
x_b \leftarrow inv(K)%*%t(B)%*%b
#check the solution
B%*%x_b
##
         [,1]
## [1,]
## [2,]
## [3,]
inv(K)%*%t(B)%*%N
##
              [,1]
## [1,] -1.333333
## [2,] 0.000000
4/3
```

[1] 1.333333

Recall that we have selected first two columns vectors as the basis and their coordiate is given as -1 and 2. For the vector in \mathbb{N} , we got $\frac{4}{3}$.

```
print(A)
```

```
## [,1] [,2] [,3]
## [1,] 3 5 -4
## [2,] -3 -2 4
## [3,] 6 1 -8
```

print(x_b)

```
## [,1]
## [1,] -1
## [2,] 2
```

Additional information shown in rref(A)

• rref(A) tells you the solution to homogeneous systems of equations (See page 43)

rref(A)

```
## [,1] [,2] [,3]
## [1,] 1 0 -1.333333
## [2,] 0 1 0.000000
## [3,] 0 0 0.000000
```

• rref(A) tells you the relationship between the basis and dependent vectors in expressing the solution vector [-1,2,0]

$$x_1 - \frac{4}{3}x_3 = -1$$

$$x_2 = 2$$

$$0 = 0$$

Parametric description of solution sets

- \bullet free variables act as parameters.
 - Can anyone define parameter?
- See the example of parametric description of solution sets

```
r1 <- c(1,6,2,-5,-2,-4)

r2 <- c(0,0,2,-8,-1,3)

r3 <- c(0,0,0,0,1,7)

A <- rbind(r1,r2,r3)

rref(A)
```

$$x_1 = -6x_2 - 3x_4$$

 $x_2 = \text{free}$
 $x_3 = 5 + 4x_4$
 $x_4 = \text{free}$
 $x_5 = 7$

• The above example has ∞ number of solutions

Homogeneous Linear Systems

```
r1 <- c(3,5,-4,0)

r2 <- c(-3,-2,4,0)

r3 <- c(6,1,-8,0)

A <- rbind(r1,r2,r3)

rref(A)
```

```
## [,1] [,2] [,3] [,4]
## r1 1 0 -1.333333 0
## r2 0 1 0.000000 0
## r3 0 0 0.000000 0
```

• Now rewrite each row as equations and free variables needs to go to the RHS.

$$\vec{x} = [x_1, x_2, x_3] = \left[\frac{4}{3}x_3, 0, x_3\right]$$

• Now, let's get the constant out.

$$\vec{v} = [\frac{4}{3}, 0, 1]$$

• I have not yet explained \vec{p} is, but the idea is that solution set (i.e., hyperplane) can be expressed as parametric vector equation of the plane that has the following form.

$$\vec{x} = s\vec{p} + t\vec{v}$$

• People say, the solution is in the parametric vector form

```
r1 <- c(3,5,-4)

r2 <- c(-3,-2,4)

r3 <- c(6,1,-8)

b <- c(7,-1,-4)

A <- rbind(r1,r2,r3)

Ab <- cbind(A,b)

rref(Ab)
```

- Recall that $\mathbb{A}\vec{x} = \vec{0}$ has the parametric vector solution.
- The solution to $\mathbb{A}\vec{x} = \vec{b}$ can be found by shifting the solution to the $\mathbb{A}\vec{x} = \vec{0}$, which is a subspace, by a constant vector \vec{p} . The resulting solution set is hyperplane

More examples

Given:

$$x_1 + 6x_2 + 3x_4 = 0$$
$$3x_3 - 4x_4 = 5$$
$$x_5 = 7$$

```
a1 <- c(1,6,0,3,0,0)

a2 <- c(0,0,1,-4,0,5)

a3 <- c(0,0,0,0,1,7)

a <- c(a1,a2,a3)

A <- matrix(a,nrow=3,byrow=T)

print(A)
```

```
## [,1] [,2] [,3] [,4] [,5] [,6]
## [1,] 1 6 0 3 0 0
## [2,] 0 0 1 -4 0 5
## [3,] 0 0 0 0 1 7
```

```
print(rref(A))
```

```
##
        [,1] [,2] [,3] [,4] [,5] [,6]
## [1,]
                       3
               6
                    0
                                    5
## [2,]
           0
                0
                     1
                        -4
                               0
                                    7
## [3,]
           0
                0
                     0
```

This is parametric description of solution set. Affine subspace or hyperplane.

$$x_1 = -6x_2 - 3x_3$$

$$x_2 \text{ is free}$$

$$x_3 = 5 + 4x_4$$

$$x_4 \text{ is free}$$

$$x_5 = 7$$

Network example

```
a1 <- c(1,1,0,0,0,800)

a2 <- c(0,1,-1,1,0,300)

a3 <- c(0,0,0,1,1,500)

a4 <- c(1,0,0,0,1,600)

a5 <- c(0,0,1,0,0,400)

a <- c(a1,a2,a3,a4,a5)

A <- matrix(a,nrow=5,byrow=T)

print(A)
```

```
## [,1] [,2] [,3] [,4] [,5] [,6]
## [1,] 1 1 0 0 0 800
                          0 300
## [2,]
       0
                 -1
                    1
## [3,] 0 0 0 1 1 500
## [4,] 1 0 0 0 1 600
## [5,] 0 0 1 0 0 400
rref(A)
## [,1] [,2] [,3] [,4] [,5] [,6]
## [1,]
       1 0 0 0 1 600
## [2,]
                        -1 200
       0
                  0
                      0
              1
       0
## [3,]
            0
                1
                    0
                        0 400
## [4,]
       0
            0 0 1 1 500
## [5,]
            0 0 0 0 0
B \leftarrow A[,1:4]
b \leftarrow A[,c(6)]
print(B)
## [,1] [,2] [,3] [,4]
## [1,] 1 1 0
## [2,]
       0
                 -1
             1
                      1
## [3,]
                 0 1
       0
             0
## [4,]
       1 0 0 0
## [5,]
print(b)
## [1] 800 300 500 600 400
print(Rank(B))
## [1] 4
print(Rank(A))
## [1] 4
inv(t(B)%*%B)%*%t(B)%*%b
     [,1]
##
## [1,] 600
## [2,] 200
## [3,] 400
## [4,] 500
```

More about invertible matrix

Given: Suppose $A \in \mathbb{R}^{nxn}$ and A^{-1} exist, then the following can be said

- The columns of A is the basis of \mathbb{R}^n
- rank A = n
- $NulA = \{\vec{0}\}$
- dim NulA = 0
- $A^{-1}A = I$
- $AA^{-1} = I$
- The Linear transformation $\vec{x} \mapsto A\vec{x}$ is one-to-one
- A^T is an invertible matrix
- - Tells you the number of solutions in the systems of equations
 - Alfredo Capelli (5 August 1855 28 January 1910)

Change of basis

Given: $\vec{y} \notin C(A)$, and Rank of A=2, and $\vec{y} \in R^3$

Problem:

- Let $\hat{\vec{y}} \subset C(A)$ where \vec{C}_1 and \vec{C}_2 are the basis of C(A)
- Find $\hat{\vec{y}}$ that minimizes $||\vec{y} \hat{\vec{y}}||$

Solution:

- let C and N be the matrix that contains the basis of C(A) and $N(A^T)$
- Since: $C\vec{x} = \hat{\vec{y}}$ and $C\vec{x} + N\vec{z} = \vec{y}$
- ullet Simplify the expression

$$C^T C \vec{x} = C^T \vec{y}$$
$$\vec{x} = (C^T C)^{-1} C^T \vec{y}$$

11

- Then, $C(C^TC)^{-1}C^T\vec{y} = \hat{\vec{y}}$
- $C(C^TC)^{-1}C^T$ is called projection matrix

Projection matrix

$$\vec{y} = P\vec{y} + B\vec{y} \ P + B = I$$

• where P and B are the projection matrices for C(A) and $N(A^T)$

Dot product

$$\hat{\vec{y}} = P_{\vec{u}}^{\vec{y}} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}$$

where $\vec{y} \cdot \vec{u}$ and $\vec{u} \cdot \vec{u}$ are scalar quantity.

Projection tells you the length of the projected vector, $\hat{\vec{y}}$ in terms of the vector that is being projected onto \vec{u}

Using Projection matrix

```
# y will be projected onto u
y <- matrix(c(7,6),nrow=2)</pre>
u <- matrix(c(4,2),nrow=2)</pre>
u0 <- matrix(c(16,8),nrow=2)</pre>
## using projection matrix
P <- u%*%(solve(t(u)%*%u)%*%t(u))
print(P)
##
        [,1] [,2]
## [1,] 0.8 0.4
## [2,] 0.4 0.2
print(P%*%y)
##
        [,1]
## [1,]
## [2,]
Projection formula on to \vec{u}
print(drop((t(y)%*%u)/(t(u)%*%u))*u)
        [,1]
## [1,]
## [2,]
print(drop((t(y)%*%u)/(t(u)%*%u)))
## [1] 2
Using Projection formula on to \vec{u}_0
print(drop((t(y)%*%u0)/(t(u0)%*%u0))*u0)
```

```
## [2,]
print(drop((t(y)%*%u0)/(t(u0)%*%u0)))
## [1] 0.5
Orthonormal basis
mybasis \leftarrow matrix(c(1,2,3,4,5,6),nrow=3)
print(mybasis)
        [,1] [,2]
##
## [1,]
          1
## [2,]
           2
                5
## [3,]
                6
print(orthonormalization(mybasis))
##
                        [,2]
                                    [,3]
             [,1]
## [1,] 0.2672612 0.8728716 0.4082483
## [2,] 0.5345225 0.2182179 -0.8164966
## [3,] 0.8017837 -0.4364358 0.4082483
Z <- (orthonormalization(mybasis)) # z is orthonormal basis of codomain (I called it output space)
A \leftarrow matrix(c(4,3,5,6,8,10,5,12,13), nrow=3, byrow=T)
print(A)
##
        [,1] [,2] [,3]
## [1,]
               3
## [2,]
           6
                8
                    10
## [3,]
           5
               12
                    13
c(Norm(A[1,]),Norm(A[2,]),Norm(A[3,])) #norm of each row vectors in A (i.e., sample)
## [1] 7.071068 14.142136 18.384776
B <- A%*%Z
print(B)
             [,1]
                      [,2]
                                     [,3]
## [1,] 6.681531 1.963961 1.224745e+00
## [2,] 13.897585 2.618615 -6.217249e-15
## [3,] 18.173764 1.309307 -2.449490e+00
```

[,1]

[1,]

```
print(Z)
                        [,2]
                                   [,3]
##
             [,1]
## [1,] 0.2672612 0.8728716 0.4082483
## [2,] 0.5345225 0.2182179 -0.8164966
## [3,] 0.8017837 -0.4364358 0.4082483
```

Change of basis

```
a \leftarrow c(2/3, -2/3, 1/3, 2/3, 1/3, -2/3)
A <- matrix(a, nrow=3, ncol=2, byrow=T)
print(fractions(A))
##
         [,1] [,2]
## [1,] 2/3 -2/3
## [2,]
         1/3 2/3
## [3,] 1/3 -2/3
k \leftarrow rnorm(10000,5,5)
myData <- matrix(k,nrow=2,ncol=5000,byrow=T)</pre>
c_A <- A%*%myData</pre>
C = orthonormalization(A)
GS_A \leftarrow cbind(C[,1],C[,2]) #orthonormalized basis spanning C(A)
E <- GS_A%*%myData</pre>
```

- $\vec{b} \notin C(A)$ and suppose I want to flip \vec{b} with respect to C(A)
- How would you develop the transformation matrix that flips \vec{b}_0 ?

```
b0 \leftarrow matrix(c(10,10,10),nrow=3)
B <- cbind(A,b0)
print(rref(B))
```

```
[,1] [,2] [,3]
## [1,]
            1
                 0
## [2,]
                       0
## [3,]
```

- Let D transformation matrix that is expressed in terms of the basis spanning C(A) and $N(A^T)$
- Then,

$$D = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \tag{1}$$

- Let \vec{b}_{1C} be the flipped vector whose coordiate is expressed in terms of basis spanning C(A) and $N(A^T)$
- $T\vec{b}_0 = \vec{b}_{1\text{standard basis}}$ and $D\vec{b}_{0C} = \vec{b}_{1C}$

- Then, using Then, using $\vec{b}_{0C} = [0 \ 0 \ 1]^T$ and $\vec{b}_0 = [10 \ 10 \ 10]^T$ and
- C and D, we can get T

Find $\vec{b}_{1\text{standard basis}}$

```
D \leftarrow matrix(c(1,0,0,0,1,0,0,0,-1), nrow=3, byrow=T)
dim(C)
## [1] 3 3
print(D)
         [,1] [,2] [,3]
##
## [1,]
            1
## [2,]
            0
                       0
                 1
## [3,]
T <- C%*%D%*%inv(C)
print(T%*%b0)
##
              [,1]
## [1,] 15.714286
## [2,]
         7.142857
## [3,]
         1.428571
```

Change of basis is useful

- Can you explain why?
- Developing transformation matrix
- Evaluating long term behavior of the transformation matrix
- Understanding how the initial state will evolve over time
- Determining the influence of each basis of $C(A^T)$ to the C(A)

Question

- Explains what happens when you project \vec{x} onto
 - basis that are not orthogonal
 - * Try add the projected ones and compare with the original
 - basis that are orthogonal, but not normal
 - basis that are **orthonormal** and add the projected vector.