# CPSC 335 - Project 2 <u>PDF REPORT</u>

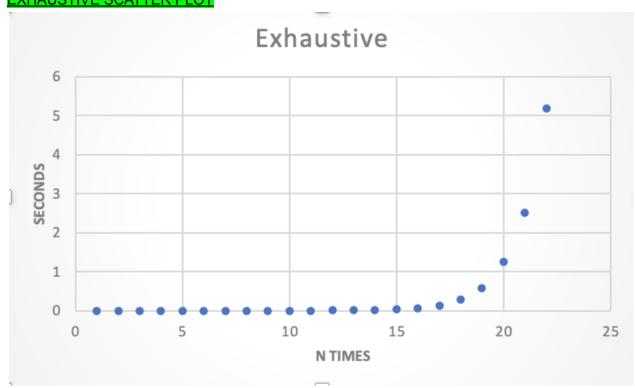
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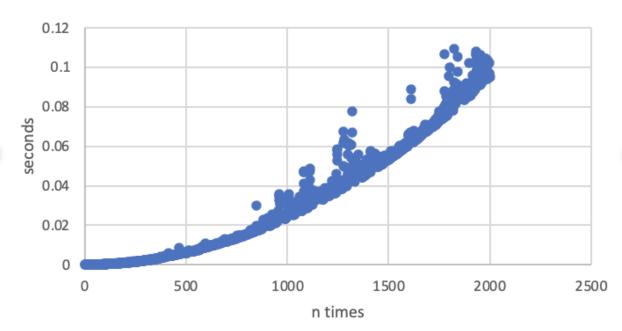
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## **EXHAUSTIVE SCATTER PLOT**



## **GREEDY SCATTER PLOT**





#### GREEDY ALGORITHM STEP COUNT AND PROOF

```
greezs algorithm Step Count
  unique_Ptr 2 (ango vector) Toto (new cargovector (2001)) // -
                                                                                                                                                                                                                                       1+1+1+1+1=6
 unique_P+r 2 (ango vector> result ( new cargo vector ( )) // (
 int result_volume=0 /11
  Double max=0 //1
 in+ U=0 //
 int inded=0 //
 while ( ! To bo > empty ()) // N tims
E for ( inti=0; i < Todo -> size (); i++) // n times -

E if (mox < Todo -> a+(i) -> weight() / Todo -> a+(i) >> weigh() / Todo -> a+(i) >> weight() / Todo -> a+(i) >> weight() / Todo -> a+(i) >> we
                                                                                                                                                                                                                                                             6+max(710)
                                    | wax = τοδο -> a+(i) -> weight 1) / τοδο -> a+(i) -> udumen)
                                 V= To 60 -> at (indea) -> Volume () 1136
                             if (result_volume + v & Total_volume) > 2+max (310) 5+3=8
                                        resut -> add_back (To do -> a+ (index))
                Todo-serase (indea) /) 1
                 3
            resurn result;
                           6+ n(13n+8)
6+ 13n2+8n (0n2) 1im 13n2+8n+6
                                                                                                                                                                         \frac{26}{2} = (13) \sqrt{\frac{11}{2}}
does belong to O(N^2) 14
```

#### **EXHAUSTIVE STEP COUNT**

# Panaustive stepcount

1+1+6+4n+4=4n+12 o(n)

### FILTER CARGO VECTOR STEP COUNT AND PROOF

filter Cargo vector Step Count unique, etr 2 cargo vector> filter (new cargo vector) // for (int i=0 i & Source() ff (+fister). SiZe() & Total; i++) 11 N times it (source[i]-> weishto>= min\_weishts 8 source[i]-> weight() c= mex\_veight() (> = 6)

{
 filter-> Push\_back (Source[i])
} rturn filter Proof does belong to o(n)

- a. Is there a noticeable difference in the performance of the two algorithms? Which is faster, and by how much? Does this surprise you? The two algorithms, greedy and exhaustive, have a distinct difference. The greedy algorithm is more efficient. The results were unexpected; we did not expect an exhaustive approach to have such a large increase in time complexity. The jump from 20 to 25 resulted in a significant change in time measured in seconds.
- b. Are your empirical analyses consistent with your mathematical analyses? Justify your answer. Yes, our empirical analysis is consistent with our mathematical analysis. Because we concluded our runtime for the greedy algorithm to be  $O(n^2)$  while our exhaustive was  $O(2^n \cdot n)$ . So exhaustive was much slower. The difference in our empirical analysis was also much slower which makes both algorithms consistent.
- **c. Is this evidence consistent or inconsistent with hypothesis 1? Justify your answer.** Yes, it does produce the correct output, however, it is not feasible to implement dues to its exponential increase in runtime.
- **d.** Is this evidence consistent or inconsistent with hypothesis 2? Justify your answer. Yes, due to high runtime, it is not feasible to implement especially with a high "n" value. Which makes it far too slow to be of practical use.