

Node 地下铁沙龙 #8

Let's Go Serverless!

<https://johnhax.net/2019/serverless-thought/slide#0>

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FaaS 与 FP 之初步思考

<https://johnhax.net/2019/serverless-thought/slide#2>

FaaS

<https://johnhax.net/2019/serverless-thought/slide#3>

F **P**

<https://johnhax.net/2019/serverless-thought/slide#4>

WTF

<https://johnhax.net/2019/serverless-thought/slide#5>

FaaS

Function as a Service

<https://johnhax.net/2019/serverless-thought/slide#6>

F P

Functional Programming

<https://johnhax.net/2019/serverless-thought/slide#7>

FaaS — Computing Architecture
FP — Programming Paradigm

<https://johnhax.net/2019/serverless-thought/slide#8>

相同的 F 不同层面

<https://johnhax.net/2019/serverless-thought/slide#9>

F in FaaS (计算架构)

- 部署和伸缩单位
(VM/OS \Rightarrow 应用 \Rightarrow 函数)
- 资源限制 (内存、运行时间)
计费方式 (不为Idle付费)

F in FP（编程模型）

- 高阶函数
- 纯、引用透明性
- 递归、求值策略

所以 FaaS 和 FP
并没有什么关系！

The End 🤔💧

<https://johnhax.net/2019/serverless-thought/slide#13>

硬要说的话……

Stateless — Pure

<https://johnhax.net/2019/serverless-thought/slide#14>

安利一下FP

<https://johnhax.net/2019/serverless-thought/slide#15>

FP 语言

<https://johnhax.net/2019/serverless-thought/slide#16>

- Haskell
- Lisp
- ML
- Erlang

FaaS 平台

<https://johnhax.net/2019/serverless-thought/slide#18>

- Node.js
- Java
- .NET
- Python, Go, PHP

没有一个原生支持的FP?

<https://johnhax.net/2019/serverless-thought/slide#20>

F#

<https://johnhax.net/2019/serverless-thought/slide#21>

- 选择可以在FaaS上跑的FP语言
- 选择现有的多范式语言

- .NET -> F#
- Java -> Clojure
- Node.js -> *

暗度陈仓

<https://johnhax.net/2019/serverless-thought/slide#24>

Node.js: child_process.exec

<https://johnhax.net/2019/serverless-thought/slide#25>

- .NET -> C#
- Java -> Java, Scala, Kotlin, ...
- Node.js -> JavaScript

FaaS 语言平台的选择

<https://johnhax.net/2019/serverless-thought/slide#27>

- Package Size
- RAM
- Cold Start
- Performance
- Programming language

Node.js

<https://johnhax.net/2019/serverless-thought/slide#29>

编译

<https://johnhax.net/2019/serverless-thought/slide#30>

- 实时编译
- 预先编译

- runtime
- 调试
- 性能开销

OCaml (BuckleScript)

<https://johnhax.net/2019/serverless-thought/slide#33>

WASM

<https://johnhax.net/2019/serverless-thought/slide#34>

Use JavaScript as FP?

<https://johnhax.net/2019/serverless-thought/slide#35>

- Tail call (STC/PTC)
- Syntax (pipeline op?)
- Data structure (immutable library?)

FP in JS

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Garbage

<https://johnhax.net/2019/serverless-thought/slide#37>

以不是那么FP的方式写JS

<https://johnhax.net/2019/serverless-thought/slide#38>

- 不用递归
- 不用特殊的数据结构

如何实施 immutable 约束？

<https://johnhax.net/2019/serverless-thought/slide#40>

- TypeScript (ReadOnly<X>)
- Proxy (X.readonly)

其他

<https://johnhax.net/2019/serverless-thought/slide#42>

- Node is Wrong for severless? (async)
- FaaS Functional Patterns? (函数编排)
- FaaS 在特定语言的优化问题 (JIT、GC)

参考

<https://johnhax.net/2019/serverless-thought/slide#44>

- <https://www.youtube.com/watch?v=5onnYmFcG6M>
- <https://pattern-match.com/blog/2018/10/18/functional-programming-in-serverless-world/>

<https://johnhax.net/2019/serverless-thought/slide#45>

QA

<https://johnhax.net/2019/serverless-thought/slide#46>