



Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49 ■ 50–89 ● 90–100



METRICS

[Expand view](#)

■ First Contentful Paint
1.1 s

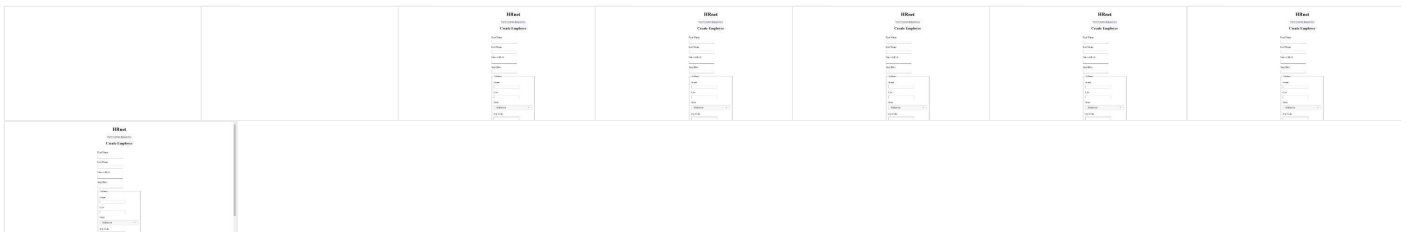
● Largest Contentful Paint
1.1 s

● Total Blocking Time
0 ms

● Cumulative Layout Shift
0.004

● Speed Index
1.1 s

[View Treemap](#)



Show audits relevant to: [All](#) [FCP](#) [LCP](#) [TBT](#) [CLS](#)

DIAGNOSTICS


▲ Eliminate render-blocking resources — Potential savings of 700 ms




Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. [Learn how to eliminate render-blocking resources.](#) [FCP](#) [LCP](#)

☒ Show 3rd-party resources (5)

URL	Transfer Size	Potential Savings
0.1 1st Party	85.7 KiB	580 ms
/jquery.datetimepicker.css (127.0.0.1)	18.9 KiB	130 ms
/app.css (127.0.0.1)	0.7 KiB	90 ms
/jquery.datetimepicker.full.min.js (127.0.0.1)	59.7 KiB	290 ms
/app.js (127.0.0.1)	6.4 KiB	90 ms
Cloudflare CDN Cdn	3.9 KiB	410 ms
...0.9.1/jquery.modal.min.css (cdnjs.cloudflare.com)	2.2 KiB	330 ms
...0.9.1/jquery.modal.min.js (cdnjs.cloudflare.com)	1.7 KiB	80 ms
jQuery CDN Cdn	130.2 KiB	650 ms
...base/jquery-ui.css (code.jquery.com)	8.4 KiB	320 ms
...1.12.1/jquery-ui.js (code.jquery.com)	121.7 KiB	320 ms
Google CDN Cdn	30.9 KiB	850 ms
...3.5.1/jquery.min.js (ajax.googleapis.com)	30.9 KiB	850 ms


Does not have a `<meta name="viewport">` tag with `width` or `initial-scale` No `<meta name="viewport">` tag found
^

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag](#). TBT


Minify JavaScript — Potential savings of 80 KiB
^

Minifying JavaScript files can reduce payload sizes and script parse time. [Learn how to minify JavaScript](#). FCP LCP



If your build system minifies JS files automatically, ensure that you are deploying the production build of your application. You can check this with the React Developer Tools extension. [Learn more](#).

☒
Show 3rd-party resources (1)

URL	Transfer Size	Potential Savings
jQuery CDN Cdn	121.7 KiB	43.9 KiB

URL	Transfer Size	Potential Savings
...1.12.1/jquery-ui.js (code.jquery.com)	121.7 KiB	43.9 KiB
Unattributable	64.7 KiB	34.0 KiB
chrome-extension://nngceckbapebfimnlmiiiahkandclblb/content/bootstrap-autofill.js	27.5 KiB	13.0 KiB
chrome-extension://nngceckbapebfimnlmiiiahkandclblb/content/notificationBar.js	17.1 KiB	10.8 KiB
chrome-extension://cjpahldlnbpafamejdnhchphjbkeiagm/js/contentscript.js	15.1 KiB	7.9 KiB
chrome-extension://bkdgdiانpkfahpkmpghehigalpihjck/LetsGetColorBlindContent.js	5.0 KiB	2.3 KiB
0.1 1st Party	6.4 KiB	2.2 KiB
/app.js (127.0.0.1)	6.4 KiB	2.2 KiB

■ Enable text compression — Potential savings of 62 KiB

Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. [Learn more about text compression.](#) FCP LCP

URL	Transfer Size	Potential Savings
0.1 1st Party	88.1 KiB	62.0 KiB
/jquery.datetimepicker.full.min.js (127.0.0.1)	59.4 KiB	40.6 KiB
/jquery.datetimepicker.css (127.0.0.1)	18.5 KiB	13.9 KiB
/app.js (127.0.0.1)	6.0 KiB	4.9 KiB
http://127.0.0.1:5500	4.1 KiB	2.7 KiB

■ Does not use passive listeners to improve scrolling performance

Consider marking your touch and wheel event listeners as passive to improve your page's scroll performance. [Learn more about adopting passive event listeners.](#)

☒ Show 3rd-party resources (1)

Source

Google CDN Cdn

jquery.min.js:2

0.1 1st Party

jquery.datetimepicker.full.min.js:1

■ Reduce unused CSS — Potential savings of 18 KiB

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. [Learn how to reduce unused CSS.](#) FCP LCP

URL	Transfer Size	Potential Savings
0.1 1st Party	18.9 KiB	18.2 KiB
/jquery.datetimepicker.css (127.0.0.1)	18.9 KiB	18.2 KiB

■ Reduce unused JavaScript — Potential savings of 121 KiB

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. [Learn how to reduce unused JavaScript.](#) LCP



If you are not server-side rendering, [split your JavaScript bundles](#) with `React.lazy()`. Otherwise, code-split using a third-party library such as [loadable-components](#).

☒ Show 3rd-party resources (1)

URL	Transfer Size	Potential Savings
jQuery CDN Cdn	121.7 KiB	98.8 KiB
...1.12.1/jquery-ui.js (code.jquery.com)	121.7 KiB	98.8 KiB
0.1 1st Party	59.7 KiB	22.3 KiB
/jquery.datetimepicker.full.min.js (127.0.0.1)	59.7 KiB	22.3 KiB

■ Avoid serving legacy JavaScript to modern browsers — Potential savings of 0 KiB

Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. [Learn how to use modern JavaScript](#) TBT

URL	Potential Savings
Milanote Web Clipper Chrome Extension	0.3 KiB
<div>chrome-extension://mipimgcmndeggldjcbjfeogcpoafomhl/drawer.bundle.js</div> <div>drawer.bundle.js:1@babel/plugin-transform-classes</div> <div>drawer.bundle.js:1@babel/plugin-transform-regenerator</div>	0.2 KiB
<div>chrome-extension://mipimgcmndeggldjcbjfeogcpoafomhl/pinner.bundle.js</div> <div>pinner.bundle.js:1@babel/plugin-transform-classes</div>	0.1 KiB

■ Page prevented back/forward cache restoration — 1 failure reason ^

Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. [Learn more about the bfcache](#)

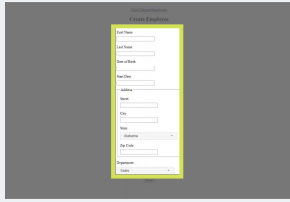
Failure reason	Failure type
Pages with WebSocket cannot enter back/forward cache. http://127.0.0.1:5500	Pending browser support

○ Avoid large layout shifts — 1 element found ^

These DOM elements contribute most to the CLS of the page. [Learn how to improve CLS](#) CLS

Element

CLS Contribution



0.004

○ User Timing marks and measures — 1 user timing



Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. [Learn more about User Timing marks.](#)



Use the React DevTools Profiler, which makes use of the Profiler API, to measure the rendering performance of your components. [Learn more.](#)

Name	Type	Start Time	Duration
__v3	Mark	0.00 ms	

○ Initial server response time was short — Root document took 10 ms



Keep the server response time for the main document short because all other requests depend on it. [Learn more about the Time to First Byte metric.](#) FCP LCP



If you are server-side rendering any React components, consider using `renderToPipeableStream()` or `renderToStaticNodeStream()` to allow the client to receive and hydrate different parts of the markup instead of all at once. [Learn more.](#)

URL	Time Spent
0.1 1st Party	10 ms
http://127.0.0.1:5500	10 ms

○ Avoids enormous network payloads — Total size was 262 KiB



Large network payloads cost users real money and are highly correlated with long load times. [Learn how to reduce payload sizes.](#) LCP


☒ Show 3rd-party resources (6)

URL	Transfer Size
jQuery CDN Cdn	137.1 KiB

URL	Transfer Size
...1.12.1/jquery-ui.js (code.jquery.com)	121.7 KiB
...base/jquery-ui.css (code.jquery.com)	8.4 KiB
...images/ui-icons_777777_256x240.png (code.jquery.com)	7.0 KiB
0.1 1st Party	89.5 KiB
/jquery.datetimepicker.full.min.js (127.0.0.1)	59.7 KiB
/jquery.datetimepicker.css (127.0.0.1)	18.9 KiB
/app.js (127.0.0.1)	6.4 KiB
http://127.0.0.1:5500	4.4 KiB
Google CDN Cdn	30.9 KiB
...3.5.1/jquery.min.js (ajax.googleapis.com)	30.9 KiB
Cloudflare CDN Cdn	3.9 KiB
...0.9.1/jquery.modal.min.css (cdnjs.cloudflare.com)	2.2 KiB
...0.9.1/jquery.modal.min.js (cdnjs.cloudflare.com)	1.7 KiB

○ Avoids an excessive DOM size — 615 elements

A large DOM will increase memory usage, cause longer [style calculations](#), and produce costly [layout reflows](#). [Learn how to avoid an excessive DOM size.](#) TBT



Consider using a "windowing" library like react-window to minimize the number of DOM nodes created if you are rendering many repeated elements on the page. [Learn more](#). Also, minimize unnecessary re-renders using [shouldComponentUpdate](#), [PureComponent](#), or [React.memo](#) and [skip effects](#) only until certain dependencies have changed if you are using the Effect hook to improve runtime performance.

Statistic	Element	Value
Total DOM Elements		615
Maximum DOM Depth		9

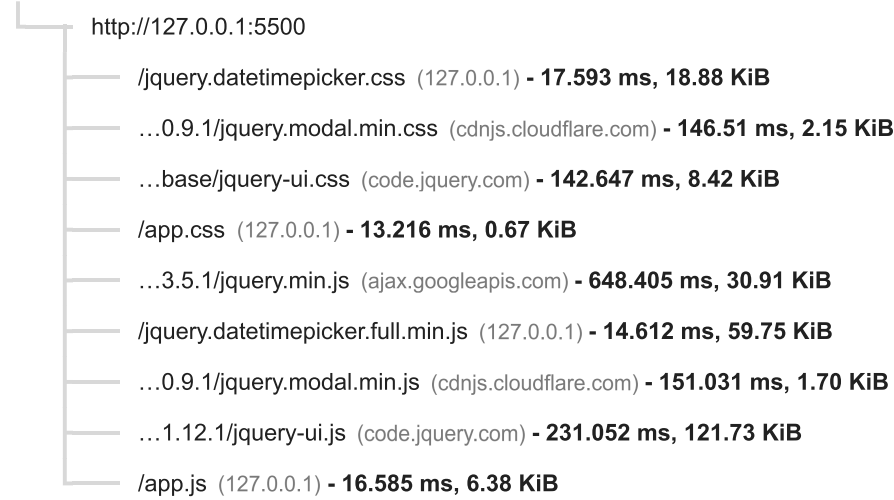
Statistic	Element	Value
Maximum Child Elements		101

Avoid chaining critical requests — 9 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. [Learn how to avoid chaining critical requests.](#) FCP LCP

Maximum critical path latency: **685.142 ms**

Initial Navigation



JavaScript execution time — 0.4 s

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to reduce Javascript execution time.](#) TBT

☒ Show 3rd-party resources (3)

URL	Total CPU Time	Script Evaluation	Script Parse
0.1 1st Party	334 ms	74 ms	103 ms
http://127.0.0.1:5500	334 ms	74 ms	103 ms
Google CDN Cdn	120 ms	91 ms	6 ms
...3.5.1/jquery.min.js (ajax.googleapis.com)	120 ms	91 ms	6 ms
Unattributable	87 ms	5 ms	0 ms
Unattributable	87 ms	5 ms	0 ms

URL	Total CPU Time	Script Evaluation	Script Parse
Milanote Web Clipper Chrome Extension	85 ms	57 ms	24 ms
chrome-extension://mipimgcmndeggldjcbjfeogcpoafomhl/drawer.bundle.js	85 ms	57 ms	24 ms
jQuery CDN Cdn	64 ms	37 ms	27 ms
...1.12.1/jquery-ui.js (code.jquery.com)	64 ms	37 ms	27 ms

○ Minimizes main-thread work — 1.0 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to minimize main-thread work](#) TBT

Category	Time Spent
Script Evaluation	410 ms
Script Parsing & Compilation	236 ms
Other	167 ms
Style & Layout	90 ms
Parse HTML & CSS	44 ms
Rendering	16 ms
Garbage Collection	15 ms

○ Minimize third-party usage — Third-party code blocked the main thread for 0 ms

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. [Learn how to minimize third-party impact](#). TBT

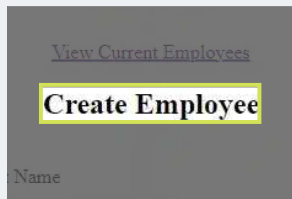
Third-Party	Transfer Size	Main-Thread Blocking Time
jQuery CDN Cdn	137 KiB	0 ms
...1.12.1/jquery-ui.js (code.jquery.com)	122 KiB	0 ms
...base/jquery-ui.css (code.jquery.com)	8 KiB	0 ms

Third-Party	Transfer Size	Main-Thread Blocking Time
...images/ui-icons_777777_256x240.png (code.jquery.com)	7 KiB	0 ms
Google CDN Cdn	31 KiB	0 ms
...3.5.1/jquery.min.js (ajax.googleapis.com)	31 KiB	0 ms
Milanote Web Clipper Chrome Extension	15 KiB	0 ms
chrome-extension://mipimgcmndeggldjcbjfeogcpoafomhl/css/drawer.css	15 KiB	0 ms
Wappalyzer - Technology profiler Chrome Extension	6 KiB	0 ms
Cloudflare CDN Cdn	4 KiB	0 ms
Angular DevTools Chrome Extension	1 KiB	0 ms

○ Largest Contentful Paint element — 1,080 ms ^

This is the largest contentful element painted within the viewport. [Learn more about the Largest Contentful Paint element](#) LCP

Element



Phase	% of LCP	Timing
TTFB	12%	130 ms
Load Delay	0%	0 ms
Load Time	0%	0 ms
Render Delay	88%	960 ms

○ Avoid long main-thread tasks — 3 long tasks found ^

Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. [Learn how to avoid long main-thread tasks](#) TBT














☒ Show 3rd-party resources (1)

URL	Start Time	Duration
0.1 1st Party		235 ms
http://127.0.0.1:5500	187 ms	143 ms
/jquery.datetimepicker.full.min.js (127.0.0.1)	833 ms	92 ms
Milanote Web Clipper Chrome Extension		138 ms
chrome-extension://mipimgcmndeggldjcbjfeogcpoafomhl/pinner.bundle.js	433 ms	138 ms

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (19)

Hide

 Properly size images 
Serve images that are appropriately-sized to save cellular data and improve load time. Learn how to size images.
 Defer offscreen images 
Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. Learn how to defer offscreen images.
 Minify CSS 
Minifying CSS files can reduce network payload sizes. Learn how to minify CSS. FCP LCP
 If your build system minifies CSS files automatically, ensure that you are deploying the production build of your application. You can check this with the React Developer Tools extension. Learn more.
 Efficiently encode images 
Optimized images load faster and consume less cellular data. Learn how to efficiently encode images.
 Serve images in next-gen formats 
Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. Learn more about modern image formats.
 Preconnect to required origins 

Consider adding preconnect or dns-prefetch resource hints to establish early connections to important third-party origins.

[Learn how to preconnect to required origins.](#) FCP LCP

● Avoid multiple page redirects ^

Redirects introduce additional delays before the page can be loaded. [Learn how to avoid page redirects.](#) FCP LCP



If you are using React Router, minimize usage of the `<Redirect>` component for [route navigations](#).

○ Preload key requests ^

Consider using `<link rel=preload>` to prioritize fetching resources that are currently requested later in page load. [Learn how to preload key requests.](#) FCP LCP

● Use HTTP/2 ^

HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. [Learn more about HTTP/2.](#)

● Use video formats for animated content ^

Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. [Learn more about efficient video formats](#) LCP

● Remove duplicate modules in JavaScript bundles ^

Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity. TBT

○ Preload Largest Contentful Paint image ^

If the LCP element is dynamically added to the page, you should preload the image in order to improve LCP. [Learn more about preloading LCP elements.](#) LCP

● Uses efficient cache policy on static assets — 0 resources found ^

A long cache lifetime can speed up repeat visits to your page. [Learn more about efficient cache policies.](#)

● All text remains visible during webfont loads ^

Leverage the `font-display` CSS feature to ensure text is user-visible while webfonts are loading. [Learn more about font-display.](#) FCP LCP

○ Lazy load third-party resources with facades ^

Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. [Learn how to defer third-parties with a facade.](#) TBT

○ Largest Contentful Paint image was not lazily loaded ^

Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. [Learn more about optimal lazy loading.](#) LCP

● Avoids `document.write()` ^

For users on slow connections, external scripts dynamically injected via `document.write()` can delay page load by tens of seconds. [Learn how to avoid document.write\(\)](#).

○ Avoid non-composited animations ^

Animations which are not composited can be janky and increase CLS. [Learn how to avoid non-composited animations](#) CLS

● Image elements have explicit `width` and `height` ^

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. [Learn how to set image dimensions](#) CLS

📅 Captured at Jan 24, 2024, 8:34 AM GMT+4

🕒 Initial page load

🖥️ Emulated Desktop with Lighthouse 11.2.0

🔧 Custom throttling

📄 Single page load

🔍 Using Chromium 120.0.0.0 with devtools