```
1 import
5
6 / * *
7 * Using user input to test the charming theory
9 * @author Put your name here
10 *
11 */
12 public final class ABCDGuesser3
      /**
14
15
       * Private constructor so this utility class cannot be instantiated.
16
17
      private ABCDGuesser3() {
18
19
      /**
20
       * Tests the "charming theory" using user input
21
22
23
       * @param m
24
                     the mathematical constant
       * @param pnum
25
26
                     the array of personal numbers
       */
27
28
      private static double jagerFormula(double m int | pnum) {
29
30
                  exponents = 5.0 4.0 3.0 2.0 1.0 0.5 1.0 3.0
31
                    0.25 0 5.0 4.0 3.0 2.0 1.0 0.5 1.0 3.0 0.25
32
          double | | outcomes = new double 5 | 17 | |
33
34
35
           * creates a 2d array of all possible outcomes for (each personal
           * number)^exponents
36
           */
37
          for (int i = 0; i < pnum.length; i++)</pre>
38
39
               for (int j = 0; j < exponents.length; j++) {</pre>
40
                   double pnumDouble = pnum[i];
41
                   double outcome = Math.pow(pnumDouble, exponents[j]);
42
43
44
45
46
          double error = 1; //approx - exact / exact
47
          double counter = Math.pow(17.0 5.0)
48
          double bestEstimate = 932
49
          int[] index = new int[5]
50
51
          while (error > 0.1 *** counter > 0) {
52
53
              for (int i = 0; i < exponents.length; i++) {</pre>
54
                   for (int j = 0; j < exponents.length; j++) {</pre>
                       for (int k = 0; k < exponents.length; k++) -</pre>
55
                           for (int h = 0; h < exponents.length; h++)</pre>
56
57
                               for (int g = 0; g < exponents.length; g++) {</pre>
                                   double sum = outcomes[0][i] * outcomes[1][j]
58
                                           * outcomes[2][k] * outcomes[3][h]
59
60
                                           * outcomes[4][g];
```

```
61
                                    error = Math.abs(sum - m) / m;
 62
 63
                                    if (error < bestEstimate) {</pre>
 64
 65
                                        index[0] = i;
                                        index[1] = j;
 66
                                        index[2] = k;
 67
                                        index[3] = h
 68
 69
                                        index[4] = g
 70
 71
 72
 73
 74
 75
 76
                System.out.println("(" + pnum[0] + "^" + exponents[index[0]] + ")("
 77
                       + pnum[1] + "^" + exponents[index[1]] + ")(" + pnum[2] + "^"
 78
                       + exponents index 2 | + ")(" + pnum 3 | "^"
+ exponents index 3 | ")(" pnum 4 | "^"
 79
 80
                       81
 82
                       + " of your constant with an error of ");
 83
 84
           return bestEstimate;
 85
 86
       /**
 87
        * Main method.
 88
 89
 90
        * <code>@param</code> args
 91
                     the command line arguments
 92
 93
       public static void main(String[] args)
 94
           SimpleReader in = new SimpleReader1L();
 95
           SimpleWriter out = new SimpleWriter1L();
 96
 97
            * create an array of user's favorite numbers and check for + and != 1
 98
99
100
           int[] pnum = new int 5  //initializing variables
101
102
           int count = 0;
103
           System.out.println("Please enter 5 of your favorite integers"
104
105
                   + " (press enter after each): ");
106
           while (count < 5) {
107
108
               int user = in.nextInteger();
109
               if (user != 1 && user > 0)
110
111
                else
112
113
                   System.out
114
                            println("Your numbers must be + and not equal to 1 :( "
115
                                    + "Please try again.");
116
117
```

```
118
119
           * ask user for mathematical constant and check for + and != 1
120
121
122
           double m = 0;
           System out println "Now enter a cool (positive, non-1) mathematical "
123
               + "constant: ");
124
           double userConstant = in.nextDouble();
125
           if (userConstant != 1 && userConstant > 0) {
126
127
128
           else
              System.out.println("Your numbers must be + and not equal to 1. \n"
129
130
                    + "Please try again.");
131
132
          System.out.print 100 jagerFormula(m, pnum) "%")
133
134
135
          /*
          * Close input and output streams
136
137
138
          in.close();
          out.close();
139
140
141
```