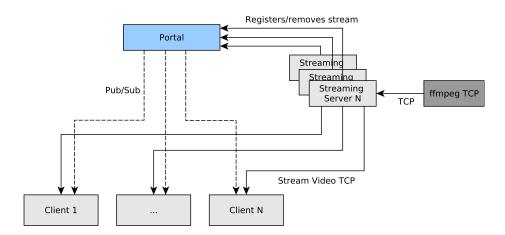
Assignment II: Video Streaming

Distributed Systems 16/17

November 7, 2016

This assignment requires the implementation of a streaming facility. All the code must be written in Java, C/C++ or Python, with our recommendation being Java. The system **must have exactly** three components, as depicted below:



<u>Streamer</u>

The streamer is responsible for streaming **one** video. But multiple streamers can and should be present in the system.

Mandatory features:

- Register in the portal as a provider of a video stream. The registration information must include: 1) stream name, 2) endpoint (transport, ip, port), 3) video size, 4) bitrate and 5) associated set of keywords, e.g., {a_video_stream_name, {tcp, 127.0.0.1, 10000}, 480x270, 400, {basketball, Cavs, indoor, sports}}
- When closing a stream, the portal should be notified (through a message)
- Use ffmpeg to transcode the video to the desired format, e.g.:

- Video codec (-c:v): libx264
- Audio codec (-c:a): libfdk_aac
- Bitrate video (-b:v): target bitrate, e.g., 500k (Kbits/s)
- Bitrate audio (-b:a): target bitrate, e.g., 32k (Kbits/s)
- Video size (-s), e.g., 640x360
- Output is a TCP server listening at 127.0.0.1, port 10000. It only supports one client at a time.
- Create a streaming server using sockets:
 - Connects to ffmpeg output and buffers the current stream.
 - Create a server socket that listens to connections, and serves the streaming data (previously got from ffmpeg)

Portal

Mandatory features:

- For streamers:
 - Registers streamers to allow a new video (Ice RPC)
 - Handle the closure of a streamer (Ice RPC)
- For clients:
 - Send stream list (Ice RPC)
- Portal:
 - Create a ICE publisher to announce new or delete streams (IceStorm)

Client

Mandatory features:

- Get stream list from portal (Ice RPC)
- Subscribe to portal publisher to receive notifications of new or deleted streams (IceStorm)
- Use ffplay to play streams, e.g., "ffplay tcp://127.0.0.1:10000"
- In Java, you can use "ProcessBuilder" for launch a ffplay client.

The client must implement a CLI that supports the following commands:

- 1. stream list: List all streams
- 2. stream search "keywords": List all streams that match "keywords"
- 3. stream play "name": Play stream "name" (it should open a ffplay and return to the CLI, so non-blocking)

Bonus evaluation

Extra credits can be achieved if the student implements the following items:

- 1. Implement UDP as a transport protocol
- 2. Use h265 instead of h264. Using the same bitrate compare two streams side-by-side
- 3. Use Erasure Coding to compensate packet loss in UDP:
 - openfec and Jerasure (C)
 - https://github.com/Backblaze/JavaReedSolomon (Java)
- 4. Implement support for Apple's HLS:
 - https://www.keycdn.com/support/how-to-convert-mp4-to-hls/
- 5. Implement support for Google's DASH:
 - https://developer.mozilla.org/en-US/docs/Web/HTML/DASH_Adaptive_Streaming_for_HTML_5_Video

TIP: Use NGINX, see https://github.com/arut/nginx-rtmp-module

Video Files:

Big Buck Bunny (Comedy, Animation)

https://archive.org/details/PopeyeAliBaba

The Letter, Lego movie [2003] (Comedy, Animation, LEGO), 6m30s https://archive.org/details/tl

Charlie Chaplin's "The Vagabond" [1916] (Comedy), 24m43s https://archive.org/details/CC_1916_07_10_TheVagabond

Night of the Living Dead [1968] (Sci-Fi / Horror), 95m17s https://archive.org/details/night_of_the_living_dead

Popeye the Sailor Meets Ali Baba's Forty Thieves [1937] (Comedy, Animation), 16m58s https://archive.org/details/PopeyeAliBaba