## **Module 3 CT**

## Code:

```
G dynamicArray.cpp > ♦ main()
        using namespace std;
         int main(){
            int num1, num2, num3;
             cout<<"Enter three numbers: " <<endl;</pre>
             cin>> num1 >> num2 >> num3;
  10
             int* p1 = new int;
             int* p2 = new int;
int* p3 = new int;
  11
 12
 13
 14
              *p1 = num1;
              *p2 = num2;
              *p3 = num3;
 17
             cout<< "Values and Pointers:" << endl;</pre>
 18
             cout<< "rist value: " << num1 << " new value: "<< *p1 <<end1;
cout<< "Second value: " << num2 << " new value: "<< *p2 <<end1;
cout<< "Third value: " << num3 << " new value: " << *p3 <<end1;</pre>
 19
 20
             delete p1;
 24
             delete p2;
 25
             delete p3;
                                            (const char [25])"Memory has been realesed"
 26
             cout<<"Memory has been realesed"<< endl;
return 0;</pre>
  29
  30
```

## **Output:**

```
Enter three numbers:
20 40 10
Values and Pointers:
First value: 20 new value: 20
Second value: 40 new value: 40
Third value: 10 new value: 10
Memory has been realesed
PS C:\Users\migue\OneDrive\Linkdenlearning>
```