



Flavio Rizzoglio

Software Engineer

Profile

Software Engineer and MSc student in Computer Science & Engineering. Experience in software development, web development and constantly looking to expand my knowledge.

I love sports and I'm always down for a good challenge!

Employment History

Frontend Engineer | Fundvis

July 2022 — Present

1. Frontend Development:

- Web App development with Angular;
- UI styling with Tailwind;
- State management with Redux pattern (NgRx);
- Unit testing;
- Feature branches (pull requests)

2. CI/CD operations.

IT Consultantat | La Giocomotiva

May 2021 — May 2022

1. Backend developer on the "La Giocomotiva" company website;

2. Resolution of various technical problems:

- Laptop setups;
- Website prototyping on Figma;
- Bug-fixing.

3. Managing Google Ads.

Education

MSc Computer Science & Engineering, Politecnico di Milano

September 2021 — Present

BSc in Computer Engineering, Politecnico di Milano

September 2018 — September 2021

★ Projects

Masters of Reinassance

March 2021 — July 2022

Java distributed implementation of the tabletop game "*Masters of Reinassance*".

ConWeb Alexa

April 2022 — July 2022

Middleware for connecting and sorting both users and use cases between an Alexa Skill and a Python bot capable of interacting with websites via voice. The aim of the project was ensuring that people with disabilities can use the Internet through their voice.

lagiocomotiva.com

July 2021 — September 2022

Company website. The contribution ranges from backend development to smaller frontend contributions.

Details

Milan

Italy

3479149953

flaviorizzoglio@gmail.com

Date of birth

31 January 1999

Links

[LinkedIn](#)

[GitHub](#)

Skills

Teamwork

Communication

Problem solving

Agile Development

Linux

Git

Java

C

Typescript

Angular

Redux

NodeJS

Tailwind

HTML & CSS

CI/CD

SQL & NoSQL

Python

Languages

Italian

English

Hobbies

Climbing, Crossfit, Running, Trekking, Reading, Cooking

Image Equalizer

February 2021 — April 2021

Project developed in VHDL for the equalization of black-and-white images.

edU

August 2020 — September 2020

Command-line text editor coded in C, based on the historical *ed*. The aim of the project was to improve the performance of this old editor and add the "*undo*" command.

★ **Certifications**

TOEIC, C1 Level

April 2021

English language certification.

Cambridge BEC, B2 Level

June 2017

Business english certification.