

1) fibonacci number/^{series} are a series of integer that follow the rule that each number is the sum of the two numbers that come before it

2) Greedy method - also known as greedy algorithm is a technique for solving optimization problems by making best choice at each step.
 $O(n \log n)$
 $O(n)$

3) Huffman encoding - is a data compression algorithm that reduces the size of data without losing any information
 $O(n \log n)$

4) ~~Knap sack Problem - is a problem that involves packing a set of items into a container with a limited capacity~~

Knap sack Problem - is a problem that involves packing a set of items, with given values and sizes (such as weights or volumes) into container with a maximum capacity.

5) Knap sack problem using greedy Method-

$O(n \log n)$ is an algo that selects items for a Knap sack based on their value-to-weight ratio

6) Dynamic programming - is a problem solving technique that breaks down complex problems into smaller,

7) knapsack problem using dynamic programming

o/n - works on the principle of using a table to store the answers to solved subproblems.

8) n-Queen problem - is a classic chess puzzle that involves placing N queens on an $N \times N$ chessboard so that no two queens can attack each other

9) backtracking - an algo technique that involves trying out possible solutions choices to arrive at a solution

10) outliers - is a single data point that goes far outside the average value of a group of statistics.

11) Data preprocessing - is the process of cleaning, organizing & transforming raw data into a suitable format for analysis

12) linear regression - that computes linear relationship bet^w dependent variable & one or more independent variable

13) Random forest regression - is a ML algo that uses multiple decision trees to predict continuous target variables

14) Matplotlib - is data visualization library in python used for creating high-quality charts & plots

15) Mean square error (MSE) - is a metric that measures the average squared difference betw the predicted & actual values in a data set

16) Binary classification - is a ML algo that categorizes data into one of two groups, or classes, based on a set of attributes

super ML
17) K-nearest neighbours (KNN) - is a ML technique that uses proximity to make classification or predictions about grouping of an individual data point.

18) Support vector Machine ~~SMT~~ (SVM) -

is a ML algo that classifies data by finding a hyperplane that separates data into classes.
- used for both classification & regression tasks.

- 19) train-test split \Rightarrow is a ML technique that involves dividing a dataset into two subsets i.e. training set & a testing set.
- 20) Training set - used to train the machine learning model
- 21) Testing set - used to evaluate the model's performance and generalization capabilities.
- 22) feature scaling - is a method used to normalize the range of independent variables or features of data.
Also known as data normalization
- 23) neural network classifier - is a model that uses a network of neurons to convert an i/p into an o/p
- 24) Artificial neural network - (ANN)

It is a type of machine learning algo that uses a network of interconnected nodes to process data & learn from mistakes. similar to human brain

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25) Normalization - is a data preparation technique that scales numeric columns in a dataset to a common range.

26) standardization - is a data preprocessing technique that rescales data values to have a mean of 0 and a standard deviation of 1.
This process also known as z-score scaling

27) confusion matrix - is a visualization tool that compares a machine learning model's predicted value to the actual values for a dataset

		predicted	
		(1) positive	(0) negative
actual	(1) positive	TP	FN
	(0) negative	FP	TN

28) ROC curve -

ROC - stands for Receiver operating characteristics

ROC curves are graphs showing classifiers performance by plotting the true positive rate & false positive rate

29)

~~K-nearest ne~~

K-fold cross validation -

we split the dataset into k -number of subsets (known as folds) then we perform training on the all the subsets but leave one ($k-1$) subset for the evaluation of trained model.

30)

K-mean clustering / hierarchical clustering.

is a machine learning algo that groups unlabelled data points into clusters based on how similar they are to each other.