

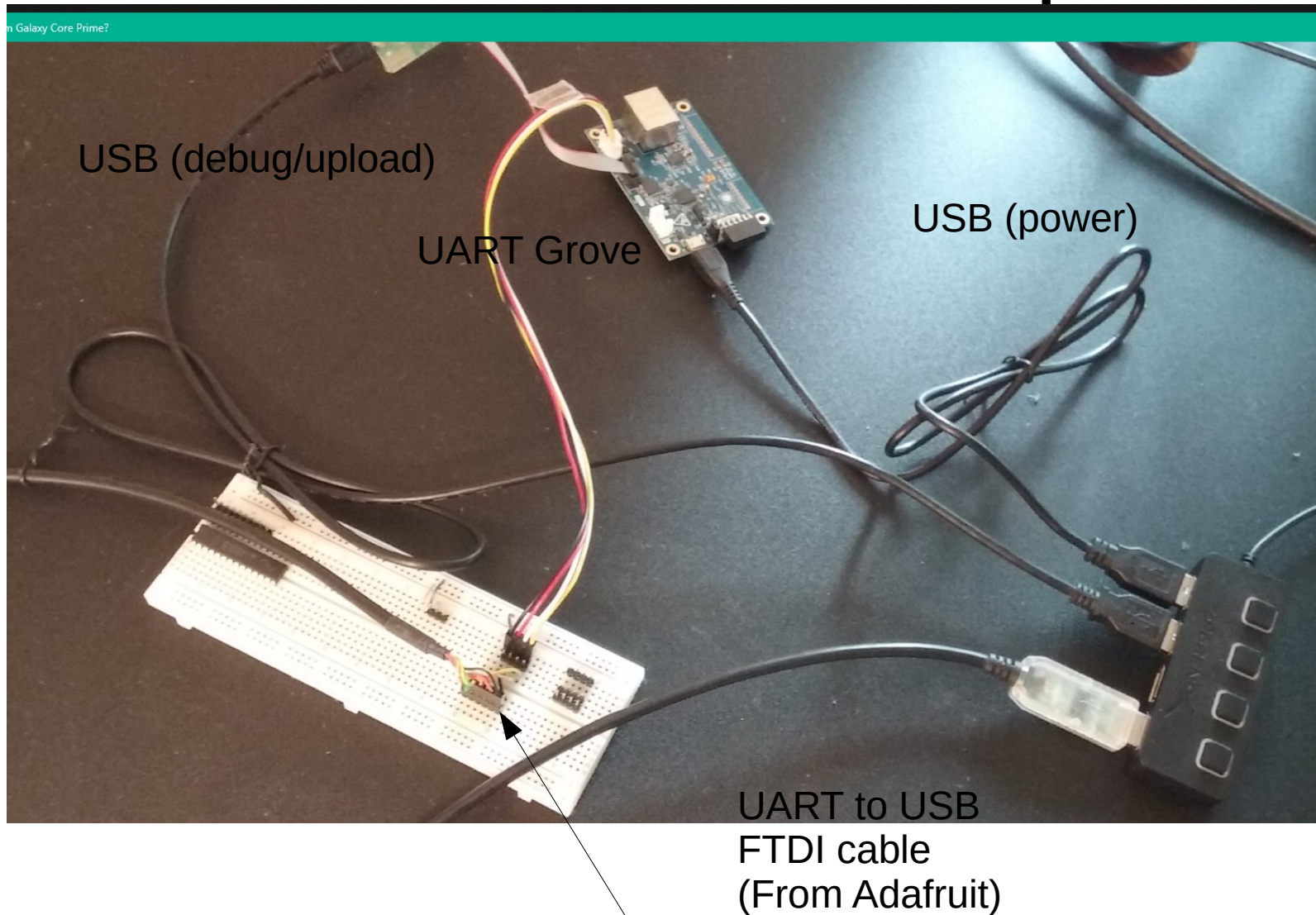
S5D9 UART Bus Example (Driver Version)

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(2/2/2018)

<https://www.miketechuniverse.com>

E2 Studio 5.4.0.023
SSP 1.3.0

Hardware Setup



Color code (see next page)

UART Driver Example by Michael C. LI

Hardware Connection

Connections

Grove A J3: UART to FTDI USB-to-UART Cable

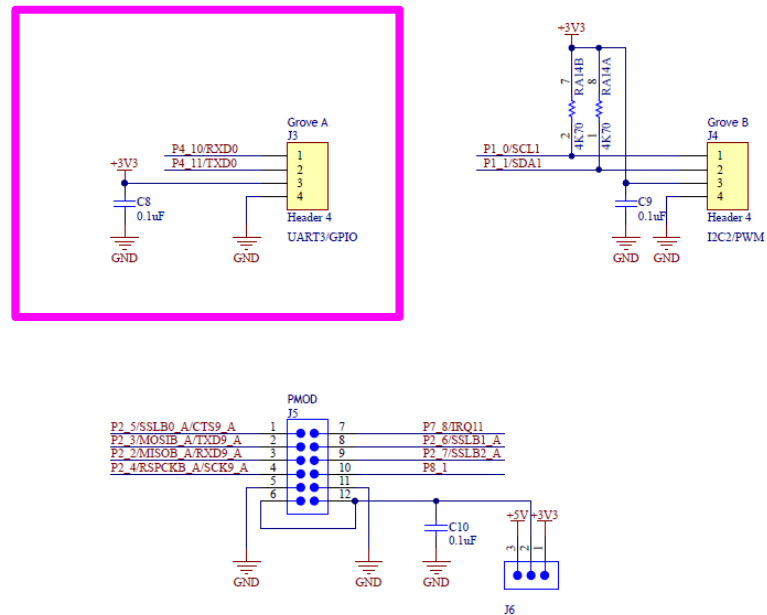
Pin 1: Yellow RXD → Pin 4 Orange TXD

Pin 2: White TXD → Pin 5 Yellow RXD

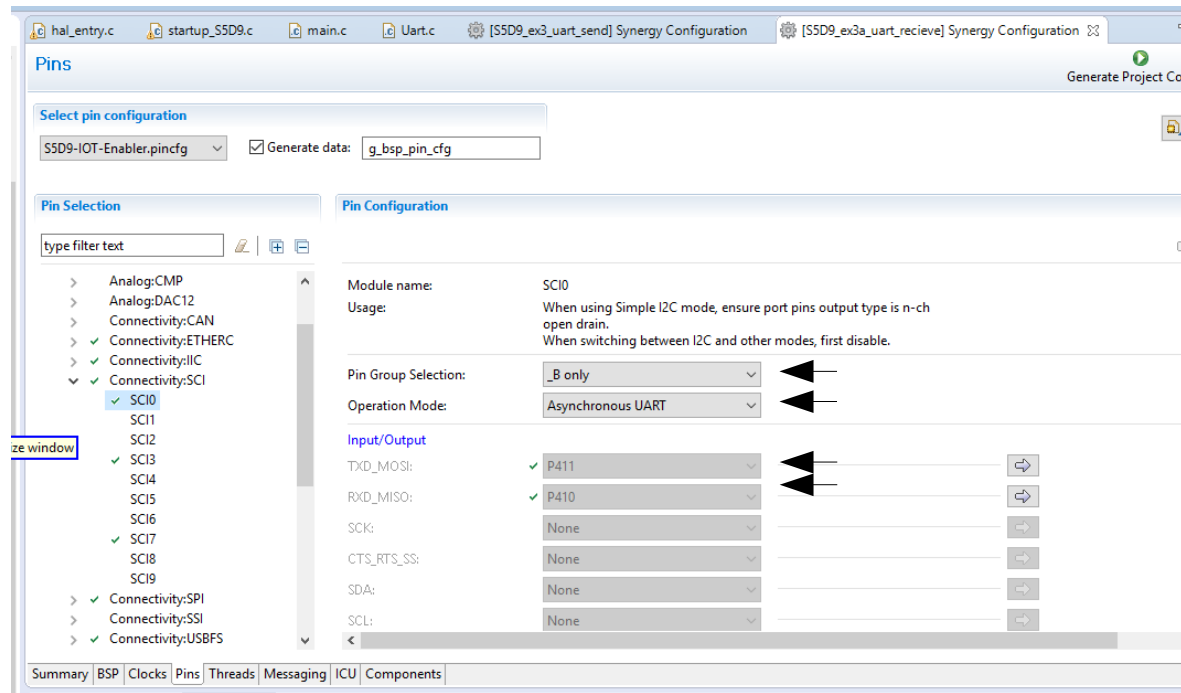
Pin 3: Red 3V (No Connect)

Pin 4: Black GND → Pin 1 Black GND

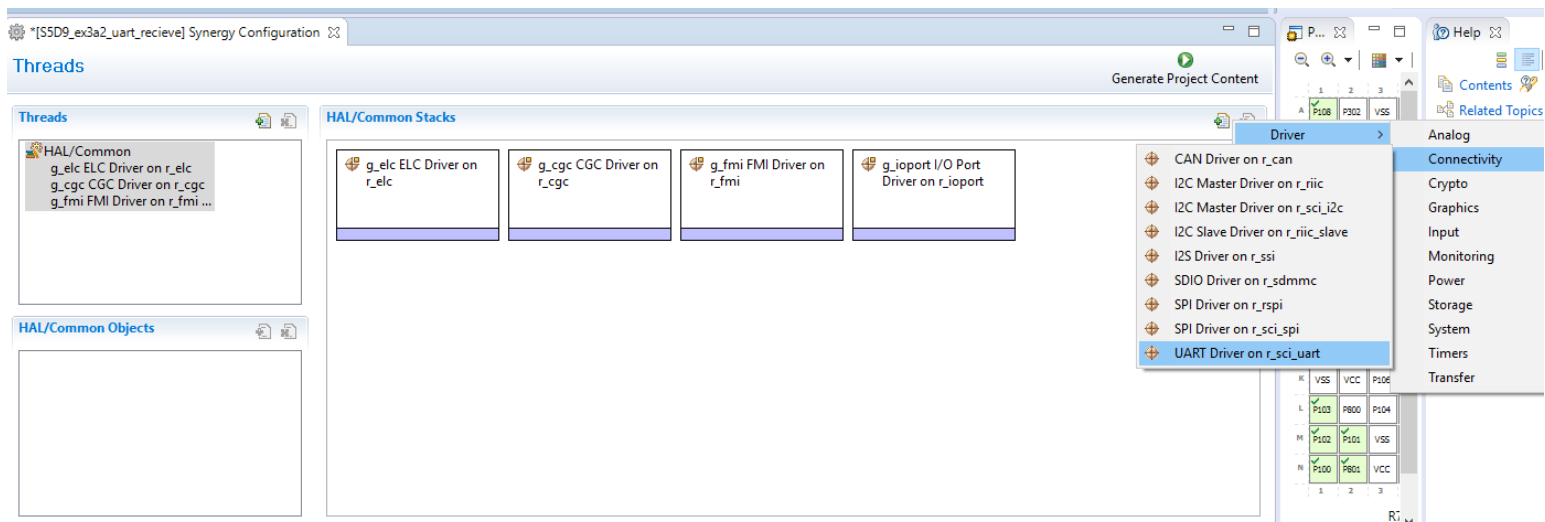
Grove (UART)



Pin Configuration (SC0 Asy UART)



Select the UART Driver



Configure the driver

The screenshot shows the Synergy Configuration tool for the project [SSD9_ex3a2_uart_recieve]. The configuration tree on the left shows the project structure, including the 'g_uart0 UART Driver on r_sci_uart' component. The Properties window on the right shows the configuration for this component, with the 'Channel' property set to 0. The Console window on the bottom right shows the GDB server output, including the connection status and hardware breakpoint settings.

Channel is 0 because SC0 is used.

Property	Value
External RTS Operation	Disable
Reception	Enable
Transmission	Enable
Parameter Checking	Default (BSP)
Module g_uart0 UART Driver on r_sci_uart	
Name	g_uart0
Channel	0
Baud Rate	9600
Data Bits	8bits
Parity	None
Stop Bits	1bit
CTS/RTS Selection	RTS (CTS is disabled)
Name of UART callback function to be defined by user	user_uart_callback
Name of UART callback function for the RTS external pin control to be defined	NULL
Clock Source	Internal Clock
Baudrate Clock Output from SCK pin	Disable
Start bit detection	Falling Edge
Noise Cancel	Disable
Bit Rate Modulation Enable	Enable
Receive FIFO Trigger Level	Max
Receive Interrupt Priority	Priority 6 (CM4: valid, CM0+: invalid)
Transmit Interrupt Priority	Priority 6 (CM4: valid, CM0+: invalid)
Transmit End Interrupt Priority	Priority 6 (CM4: valid, CM0+: invalid)
Error Interrupt Priority	Priority 6 (CM4: valid, CM0+: invalid)

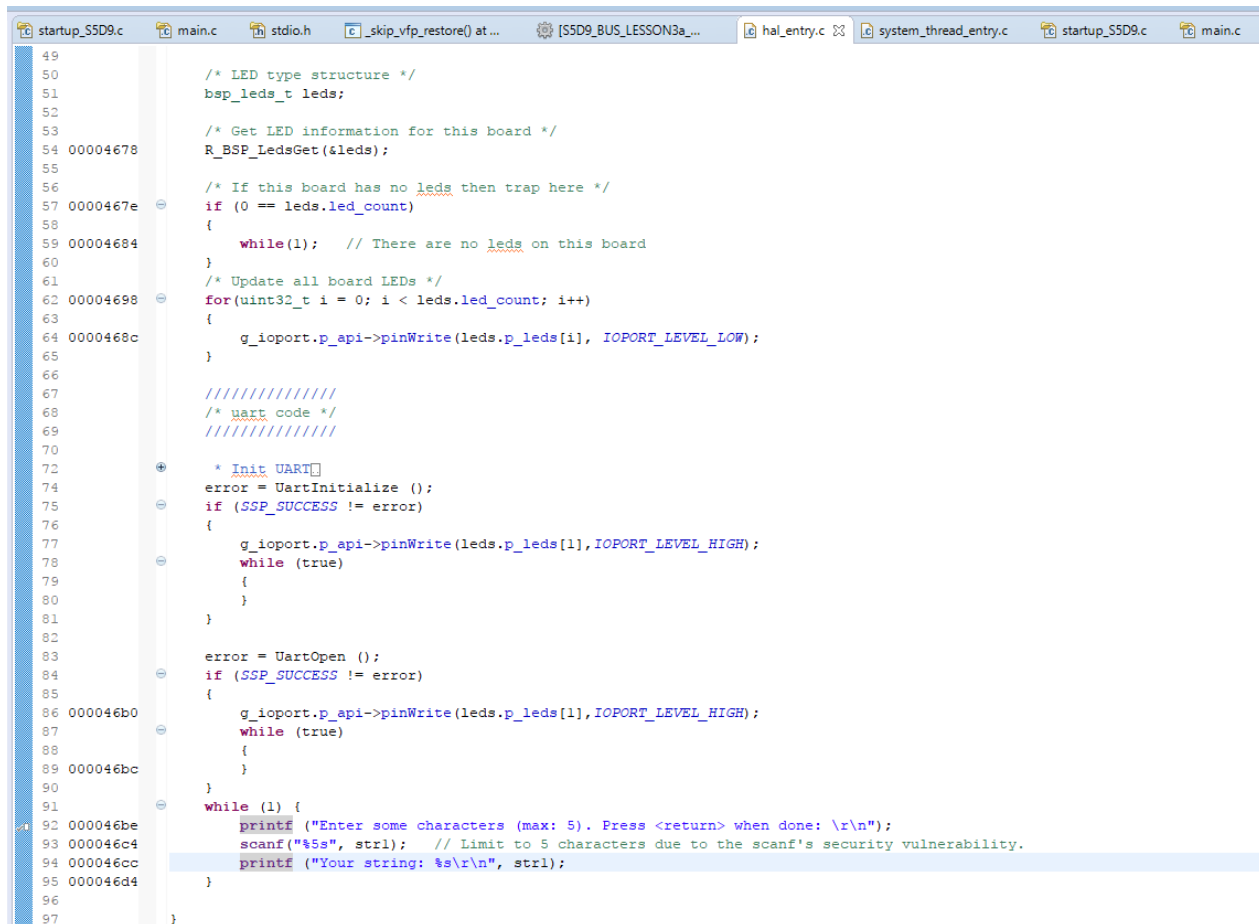
```

<terminated> SSD9_ex3c_uart_rtoc_sf2 Debug [Renesas GDB Hardware Debugging] GDB server
GDBServer for Renesas targets. Version 5.4.0.012 (Mar 16 2017 09:59

Starting server with the following options:
Raw options : C:\Renesas\e2_studio 5.4.0.23 ssp

Connecting to R7FS5D97E, ARM Target
GDBServer endian : little
Finished target connection
Target connection status - OK
Starting download
Option Function Select, writing to address 0x00000400 with data ffffff
SECMFPUxxx, writing to address 0x00000408 with data ffffffffffffffffcf:
Finished download
Hardware breakpoint set at address 0x4b9a
Hardware breakpoint set at address 0x4b9a
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Hardware breakpoint set at address 0x4b9a
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Hardware breakpoint set at address 0x4b9a
Hardware breakpoint set at address 0x4b9a
Disconnected from the Target Debugger.
  
```

Main Loop



```
49
50 /* LED type structure */
51 bsp_leds_t leds;
52
53 /* Get LED information for this board */
54 00004678 R_BSP_LedsGet(&leds);
55
56 /* If this board has no leds then trap here */
57 0000467e if (0 == leds.led_count)
58 {
59 00004684 while(1); // There are no leds on this board
60 }
61 /* Update all board LEDs */
62 00004698 for(uint32_t i = 0; i < leds.led_count; i++)
63 {
64 0000468c g_ioport.p_api->pinWrite(leds.p_leds[i], IOPORT_LEVEL_LOW);
65 }
66
67 ///////////////
68 /* uart code */
69 ///////////////
70
71 * Init UART
72 error = UartInitialize ();
73 if (SSP_SUCCESS != error)
74 {
75     g_ioport.p_api->pinWrite(leds.p_leds[1], IOPORT_LEVEL_HIGH);
76     while (true)
77     {
78     }
79 }
80
81 error = UartOpen ();
82 if (SSP_SUCCESS != error)
83 {
84     g_ioport.p_api->pinWrite(leds.p_leds[1], IOPORT_LEVEL_HIGH);
85     while (true)
86     {
87     }
88 }
89
90 while (1) {
91     printf ("Enter some characters (max: 5). Press <return> when done: \r\n");
92     scanf ("%5s", str1); // Limit to 5 characters due to the scanf's security vulnerability.
93     printf ("Your string: %s\r\n", str1);
94 }
95
96
97 }
```

After each char is received, an event flag is set to 128 (UART_EVENT_RX_CHAR)

The screenshot displays the e2 studio IDE interface during a debug session. The left pane shows the call stack for the 'uart_recieve' function. The right pane shows the 'Expressions' window with a table of variables. The bottom pane shows the source code of 'r_uart_api.h' with the 'UART_EVENT_RX_CHAR' macro highlighted.

Expression	Type	Value	Address
humidityP		Error: Multiple errors report...	
err		Error: Multiple errors report...	
buf		Error: Multiple errors report...	
err		Error: Multiple errors report...	
count		Error: Multiple errors report...	
cmd		Error: Multiple errors report...	
err		Error: Multiple errors report...	
measure_data		Error: Multiple errors report...	
ReturnVal		Error: Multiple errors report...	
incharbuf		Error: Multiple errors report...	
g_arg_event	uint32_t	128	0x1ffe032c

```

SSP_HEADER

/* Macro definitions */
#define UART_API_VERSION_MAJOR (1U)
#define UART_API_VERSION_MINOR (4U)

/* Typedef definitions */
/** UART Event codes */
typedef enum e_sf_event
{
    UART_EVENT_RX_COMPLETE = (1UL << 0),    ///< Receive complete event
    UART_EVENT_TX_COMPLETE = (1UL << 1),    ///< Transmit complete event
    UART_EVENT_ERR_PARITY = (1UL << 2),      ///< Parity error event
    UART_EVENT_ERR_FRAMING = (1UL << 3),     ///< Mode fault error event
    UART_EVENT_BREAK_DETECT = (1UL << 4),    ///< Break detect error event
    UART_EVENT_ERR_OVERFLOW = (1UL << 5),    ///< FIFO Overflow error event
    UART_EVENT_ERR_RXBUF_OVERFLOW = (1UL << 6), ///< DEPRECATED: Receive buffer overflow error event
    UART_EVENT_RX_CHAR = (1UL << 7),        ///< Character received
    UART_EVENT_TX_DATA_EMPTY = (1UL << 8),   ///< Last byte is transmitting, ready for more data
} uart_event_t;

/** UART Data bit length definition */
typedef enum e_uart_data_bits

```

Use Device Manager to check for the COM port #.

