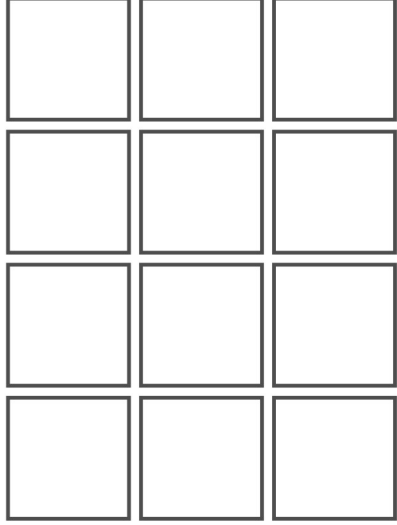


# TRICE



Connect 3 with dice in a trice

TRICE version 0.3.1  
<https://github.com/migius/trice-boardgame/>



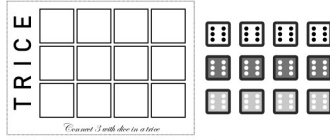
# TRICE

Connect 3 with dice in a trice

age 8+ | 2 players | 5 minutes

## COMPONENTS

1. One card
2. 12 dice in 3 colors:
  - a. 4 white dice
  - b. 4 purple dice
  - c. 4 orange dice
3. This rulebook



Components

## SETUP

1. Place the card between the two players
2. Every player roll 6 dice, the player with most 6s is the first player, in case of tie, with most 5s, 4s...
3. The second player choose a die for the first player, **don't change the die value.**

## GAME FLOW

The first player places the die chosen by the opponent in a free square on the card, there are no placement restrictions.  
After placement: if a *Trice* is created the player who placed the die wins the game immediately or if a *Double Trice* is created he loses immediately.

If no *Trice* is created the player who placed the die chooses another die for the opponent and a new turn begins.

## BOARD COMPLETED

If the board is complete the player that places the last die must indicate a die on the board. For his next turn, the other player must swap the chosen die with one adjacent die.

After that he must increment the value of one of the swapped die by one (a 6 becomes 1), and check if he makes a *Trice* **only after the value change**. If so, the game ends immediately. The game will continue with this rule until a player makes a *Trice*.

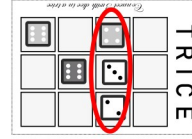


**CREDITS**  
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@Seraphine82, @Xendobreckett  
Created for: 2020 - 1 Card Print  
and Play Design Contest

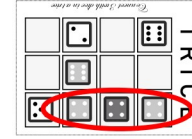
ordered value)  
AND  
Double Trice  
(same color



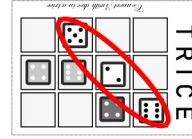
Ordered value  
Trice



Same value  
Trice



Same color  
Trice



## EXAMPLES

**DOUBLE TRICE**  
• Ordered value (e.g. 2, 3, 4)  
• Same value  
• Same color  
If there are **two** conditions in the same three dice the player loses immediately.

**TRICE**  
When a player makes a *trice* on the board the game ends immediately and the player who placed the die wins. If a player makes a *Double Trice* he loses immediately.

## END OF THE GAME